# Bluetooth® Low Energy Host Stack API Reference Manual

## **BLEHSAPIRM**

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# **Chapter 1 BLE Configuration Constants**

#### 1.1 Overview

#### **Files**

• file ble\_constants.h

#### **Macros**

- #define gcBleDeviceAddressSize\_c
- #define gBleBondDataSize\_c
- #define gcGapMaximumSavedCccds\_c
- #define gcGapMaxAuthorizationHandles\_c
- #define gcGapMaxServiceSpecificSecurityRequirements\_c
- #define gcBleLongUuidSize\_c
- #define gcSmpMaxLtkSize\_c
- #define gcSmpIrkSize\_c
- #define gcSmpCsrkSize\_c
- #define gcSmpMaxRandSize\_c
- #define gcSmpOobSize\_c
- #define gSmpLeScRandomValueSize\_c
- #define gSmpLeScRandomConfirmValueSize\_c
- #define gcGapMaxDeviceNameSize\_c
- #define gcGapMaxAdvertisingDataLength\_c
- #define gAttDefaultMtu\_c
- #define gAttMaxMtu\_c
- #define gcGattDbMaxPrepareWriteClients\_c
- #define gHciTransportUartChannel\_c
- #define gcReservedFlashSizeForCustomInformation c
- #define gcGapControllerResolvingListSize\_c

#### 1.2 Macro Definition Documentation

## 1.2.1 #define gcBleDeviceAddressSize\_c

Size of a BLE Device Address.

## 1.2.2 #define gBleBondDataSize\_c

Size of bond data structure for a bonded device.

#### **Macro Definition Documentation**

#### 1.2.3 #define gcGapMaximumSavedCccds\_c

Maximum number of CCCDs.

#### 1.2.4 #define gcGapMaxAuthorizationHandles\_c

Maximum number of attributes that require authorization.

#### 1.2.5 #define gcGapMaxServiceSpecificSecurityRequirements\_c

Maximum number of gapServiceSecurityRequirements\_t structures that can be registered with Gap\_
RegisterDeviceSecurityRequirements()

#### 1.2.6 #define gcBleLongUuidSize c

Size of long UUIDs.

#### 1.2.7 #define gcSmpMaxLtkSize c

Maximum Long Term Key size in bytes.

## 1.2.8 #define gcSmplrkSize\_c

Identity Resolving Key size in bytes.

## 1.2.9 #define gcSmpCsrkSize\_c

Connection Signature Resolving Key size in bytes.

## 1.2.10 #define gcSmpMaxRandSize\_c

Maximum Rand size in bytes.

## 1.2.11 #define gcSmpOobSize\_c

SMP OOB size in bytes.

## 1.2.12 #define gSmpLeScRandomValueSize\_c

SMP LE Secure Connections Pairing Random size in bytes (BLE 4.2 only)

#### 1.2.13 #define gSmpLeScRandomConfirmValueSize\_c

SMP LE Secure Connections Pairing Confirm size in bytes (BLE 4.2 only)

#### 1.2.14 #define gcGapMaxDeviceNameSize\_c

Maximum device name size.

#### 1.2.15 #define gcGapMaxAdvertisingDataLength\_c

Maximum size of advertising and scan response data.

#### 1.2.16 #define gAttDefaultMtu\_c

Default value of the ATT MTU.

## 1.2.17 #define gAttMaxMtu c

Maximum possible value of the ATT\_MTU for this device.

This is used during the MTU Exchange.

## 1.2.18 #define gcGattDbMaxPrepareWriteClients\_c

Maximum number of simultaneous GATT Clients allowed to use Prepare Write Queues.

## 1.2.19 #define gHciTransportUartChannel\_c

Channel the number of the UART hardware module (For example, if UART1 is used, this value should be 1).

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## **Macro Definition Documentation**

## 1.2.20 #define gcReservedFlashSizeForCustomInformation\_c

Number of bytes reserved for storing application-specific information about a device.

## 1.2.21 #define gcGapControllerResolvingListSize\_c

Size of Controller's Resolving List (BLE 4.2 only).

## Chapter 2 **BLE General Definitions**

#### 2.1 Overview

#### **Files**

- file ble\_general.h
- file ble host tasks.h
- file ble sig defines.h
- file ble utils.h

#### **Data Structures**

- struct bleIdentityAddress\_t
- union bleUuid\_t
- struct bleAdvertisingChannelMap\_t
- struct gapLeScOobData\_t
- struct gapInternalError\_t
- struct gapControllerTestEvent t
- struct gapGenericEvent\_t
- union gapGenericEvent t.eventData
- struct bleBondDataBlob t

#### **Macros**

- #define gInvalidDeviceId c
- #define gcConnectionIntervalMin c
- #define **gcConnectionIntervalMax\_c**
- #define gcConnectionSlaveLatencyMax c
- #define gcConnectionSupervisionTimeoutMin\_c
- #define gcConnectionSupervisionTimeoutMax\_c
- #define gcConnectionIntervalMinDefault c
- #define gcConnectionIntervalMaxDefault c
- #define gcConnectionSlaveLatencyDefault\_c
- #define gcConnectionSupervisionTimeoutDefault\_c
- #define gcConnectionEventMinDefault\_c
- #define gcConnectionEventMaxDefault\_c
- #define Ble\_IsPrivateResolvableDeviceAddress(bleAddress)
- #define Ble\_IsPrivateNonresolvableDeviceAddress(bleAddress)
- #define Ble IsRandomStaticDeviceAddress(bleAddress)
- #define Ble DeviceAddressesMatch(bleAddress1, bleAddress2)
- #define Ble\_CopyDeviceAddress(destinationAddress, sourceAddress)
- #define gBleSig\_PrimaryService\_d
- #define gBleSig\_SecondaryService\_d #define gBleSig\_Include\_d
- #define gBleSig\_Characteristic\_d
- #define gBleSig\_CCCD\_d

 #define gBleSig\_SCCD\_d #define gBleSig\_CharPresFormatDescriptor\_d #define gBleSig\_ValidRangeDescriptor\_d • #define gBleSig\_GenericAccessProfile\_d #define gBleSig\_GenericAttributeProfile\_d #define gBleSig\_ImmediateAlertService\_d#define gBleSig\_LinkLossService\_d #define gBleSig\_TxPowerService\_d • #define gBleSig\_CurrentTimeService\_d #define gBleSig\_ReferenceTimeUpdateService\_d #define gBleSig\_NextDSTChangeService\_d • #define gBleSig GlucoseService d • #define gBleSig\_HealthThermometerService\_d #define gBleSig\_DeviceInformationService\_d • #define gBleSig\_HeartRateService\_d #define gBleSig\_BatteryService\_d #define gBleSig\_BloodPressureService\_d #define gBleSig\_AlertNotificationService\_d#define gBleSig\_HidService\_d • #define gBleSig\_RunningSpeedAndCadenceService\_d • #define gBleSig\_CyclingSpeedAndCadenceService\_d #define gBleSig\_CyclingPowerService\_d • #define gBleSig\_IpsService\_d • #define gBleSig PulseOximeterService d • #define gBleSig\_HTTPProxyService\_d • #define gBleSig\_WPTService\_d • #define gBleSig GapDeviceName d #define gBleSig\_GapAppearance\_d #define gBleSig\_GapPpcp\_d
#define gBleSig\_GattServiceChanged\_d
#define gBleSig\_AlertLevel\_d • #define gBleSig\_TxPower\_d • #define gBleSig\_LocalTimeInformation\_d #define gBleSig\_TimeWithDST\_d #define gBleSig\_ReferenceTimeInformation\_d #define gBleSig\_TimeUpdateControlPoint\_d#define gBleSig\_TimeUpdateState\_d #define gBleSig\_GlucoseMeasurement\_d • #define gBleSig\_BatteryLevel\_d #define gBleSig\_TemperatureMeasurement\_d • #define gBleSig\_TemperatureType\_d • #define gBleSig\_IntermediateTemperature\_d #define gBleSig\_MeasurementInterval\_d #define gBleSig\_SystemId\_d #define gBleSig ModelNumberString d #define gBleSig\_SerialNumberString\_d #define gBleSig\_FirmwareRevisionString\_d #define gBleSig\_HardwareRevisionString\_d#define gBleSig\_SoftwareRevisionString\_d • #define gBleSig\_ManufacturerNameString\_d • #define gBleSig\_IeeeRcdl\_d #define gBleSig\_CurrentTime\_d • #define gBleSig\_BootKeyboardInputReport\_d #define gBleSig\_BootKeyboardOutputReport\_d #define gBleSig\_BootMouseInputReport\_d

#define gBleSig\_GlucoseMeasurementContext\_d

 #define gBleSig\_BpMeasurement\_d #define gBleSig\_IntermediateCuffPressure\_d • #define gBleSig\_HrMeasurement\_d #define gBleSig\_BodySensorLocation\_d #define gBleSig\_HrControlPoint\_d #define gBleSig\_AlertNotifControlPoint\_d • #define gBleSig\_UnreadAlertStatus\_d • #define gBleSig\_NewAlert\_d #define gBleSig\_SupportedNewAlertCategory\_d #define gBleSig\_SupportedUnreadAlertCategory\_d #define gBleSig\_BloodPressureFeature\_d #define gBleSig HidInformation d • #define gBleSig\_HidCtrlPoint\_d • #define gBleSig\_Report\_d • #define gBleSig\_ProtocolMode\_d #define gBleSig\_ScanIntervalWindow\_d #define gBleSig\_PnpId\_d #define gBleSig\_GlucoseFeature\_d#define gBleSig\_RaCtrlPoint\_d • #define gBleSig\_RscMeasurement\_d • #define gBleSig\_RscFeature\_d #define gBleSig\_ScControlPoint\_d #define gBleSig\_CscMeasurement\_d • #define gBleSig CscFeature d • #define gBleSig\_SensorLocation\_d • #define gBleSig\_PlxSCMeasurement\_d • #define gBleSig PlxContMeasurement d #define gBleSig\_PulseOximeterFeature\_d #define gBleSig\_CpMeasurement\_d • #define gBleSig\_CpVector\_d #define gBleSig\_CpFeature\_d • #define gBleSig\_CpControlPoint\_d #define gBleSig\_Temperature\_d #define gBleSig\_CentralAddressResolution\_d • #define gBleSig\_URI\_d #define gBleSig\_HTTP\_Headers\_d#define gBleSig\_HTTP\_StatusCode\_d • #define gBleSig\_HTTP\_EntityBody\_d • #define gBleSig\_HTTP\_ControlPoint\_d #define gBleSig\_HTTPS\_Security\_d • #define BleSig\_IsGroupingAttributeUuid16(uuid16) • #define BleSig IsServiceDeclarationUuid16(uuid16) • #define Uuid16(uuid) • #define Uuid32(uuid) • #define **UuidArray**(value) #define PACKED\_STRUCT #define PACKED\_UNION • #define global • #define \_\_noreturn • #define Utils\_ExtractTwoByteValue(buf)

#define Utils\_ExtractThreeByteValue(buf)
#define Utils\_ExtractFourByteValue(buf)
#define Utils\_BeExtractTwoByteValue(buf)
#define Utils\_BeExtractThreeByteValue(buf)
#define Utils\_BeExtractFourByteValue(buf)
#define Utils\_PackTwoByteValue(value, buf)

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- #define Utils\_PackThreeByteValue(value, buf)
- #define Utils\_PackFourByteValue(value, buf)
- #define Utils\_BePackTwoByteValue(value, buf)
- #define Utils\_BePackThreeByteValue(value, buf)
- #define Utils\_BePackFourByteValue(value, buf)
- #define Utils\_Copy8(ptr, val8)
- #define Utils\_Copy16(ptr, val16)
  #define Utils\_Copy32(ptr, val32)
- #define Utils\_Copy64(ptr, val64)
- #define Utils\_RevertByteArray(array, size)

## **Typedefs**

- typedef uint8\_t deviceId\_t
- typedef uint8\_t bleDeviceAddress\_t[gcBleDeviceAddressSize\_c]
- typedef void(\* gapGenericCallback\_t) (gapGenericEvent\_t \*pGenericEvent)
- typedef bleResult\_t(\* hciHostToControllerInterface\_t) (hciPacketType\_t packetType, void \*p↔ Packet, uint16\_t packetSize)

#### **Enumerations**

```
• enum bleResult t {
  gBleStatusBase_c,
 gBleSuccess_c,
 gBleInvalidParameter c,
 gBleOverflow_c,
 gBleUnavailable_c,
 gBleFeatureNotSupported_c,
 gBleOutOfMemory_c,
 gBleAlreadyInitialized_c,
 gBleOsError c.
 gBleUnexpectedError_c,
 gBleInvalidState c,
 gHciStatusBase_c,
 gHciSuccess_c,
 gHciUnknownHciCommand_c,
 gHciUnknownConnectionIdentifier_c,
 gHciHardwareFailure_c,
 gHciPageTimeout c.
 gHciAuthenticationFailure_c,
 gHciPinOrKeyMissing c,
 gHciMemoryCapacityExceeded_c,
 gHciConnectionTimeout_c,
 gHciConnectionLimitExceeded c,
 gHciSynchronousConnectionLimitToADeviceExceeded_c,
 gHciAclConnectionAlreadyExists_c,
 gHciCommandDisallowed_c,
 gHciConnectionRejectedDueToLimitedResources_c,
 gHciConnectionRejectedDueToSecurityReasons c,
 gHciConnectionRejectedDueToUnacceptableBdAddr_c,
 gHciConnectionAcceptTimeoutExceeded_c,
 gHciUnsupportedFeatureOrParameterValue c,
 gHciInvalidHciCommandParameters_c,
 gHciRemoteUserTerminatedConnection_c,
 gHciRemoteDeviceTerminatedConnectionLowResources_c,
 gHciRemoteDeviceTerminatedConnectionPowerOff c,
 gHciConnectionTerminatedByLocalHost c,
 gHciRepeatedAttempts_c,
 gHciPairingNotAllowed_c,
 gHciUnknownLpmPdu c,
 gHciUnsupportedRemoteFeature_c,
 gHciScoOffsetRejected_c,
 gHciScoIntervalRejected c,
 gHciScoAirModeRejected_c,
 gHciInvalidLpmParameters c.
 gHciUnspecifiedError_c,
 gHciUnsuppo Realton Parlamet Energye Host Stack API Reference Manual
```

```
gGattDbDescriptorNotFound c }
enum bleAddressType_t {
  gBleAddrTypePublic_c,
  gBleAddrTypeRandom_c }
enum bleUuidType_t {
  gBleUuidType16 c,
  gBleUuidType128_c,
  gBleUuidType32_c }
enum bleAdvertisingType_t {
  gAdvConnectableUndirected c.
  gAdvDirectedHighDutyCycle_c,
  gAdvScannable c,
  gAdvNonConnectable c,
  gAdvDirectedLowDutyCycle_c }
enum bleAdvertisingFilterPolicy_t {
  gBleAdvFilterAllowScanFromAnyAllowConnFromAny c,
  gBleAdvFilterAllowScanFromWLAllowConnFromAny_c,
  gBleAdvFilterAllowScanFromAnyAllowConnFromWL_c,
  gBleAdvFilterAllowScanFromWLAllowConnFromWL c }
 enum bleLlConnectionRole_t {
  gBleLlConnectionMaster_c,
  gBleLlConnectionSlave_c }

    enum bleMasterClockAccuracy_t {

 gBleMasterClkAcc500ppm c,
 gBleMasterClkAcc250ppm_c,
 gBleMasterClkAcc150ppm_c,
 gBleMasterClkAcc100ppm c,
 gBleMasterClkAcc75ppm_c,
 gBleMasterClkAcc50ppm_c,
 gBleMasterClkAcc30ppm c,
 gBleMasterClkAcc20ppm_c }
enum bleAdvertisingReportEventType_t {
 gBleAdvRepAdvInd_c,
 gBleAdvRepAdvDirectInd_c,
 gBleAdvRepAdvScanInd c,
 gBleAdvRepAdvNonconnInd c,
 gBleAdvRepScanRsp_c }
enum hciPacketType_t {
  gHciCommandPacket c,
  gHciDataPacket c,
  gHciSynchronousDataPacket_c,
  gHciEventPacket c }
enum bleScanType_t {
  gScanTypePassive_c,
  gScanTypeActive_c }
enum bleScanningFilterPolicy_t {
  gScanAll c,
```

gScanWithWhiteList\_c }
 enum bleInitiatorFilterPolicy\_t {
 gUseDeviceAddress\_c,
 gUseWhiteList\_c }
 enum bleTransmitPowerLevelType\_t {
 gReadCurrentTxPowerLevel\_c,
 gReadMaximumTxPowerLevel\_c }
 enum bleChannelFrequency\_t {

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```
gBleFreq2402MHz c,
 gBleFreq2404MHz_c,
 gBleFreq2406MHz c.
 gBleFreq2408MHz_c,
 gBleFreq2410MHz c,
 gBleFreq2412MHz_c,
 gBleFreq2414MHz_c,
 gBleFreq2416MHz_c,
 gBleFreq2418MHz c,
 gBleFreq2420MHz_c,
 gBleFreq2422MHz_c,
 gBleFreq2424MHz c,
 gBleFreq2426MHz_c,
 gBleFreq2428MHz_c,
 gBleFreq2430MHz_c,
 gBleFreq2432MHz c,
 gBleFreq2434MHz c,
 gBleFreq2436MHz_c,
 gBleFreq2438MHz_c,
 gBleFreq2440MHz c,
 gBleFreq2442MHz_c,
 gBleFreq2444MHz c.
 gBleFreq2446MHz_c,
 gBleFreq2448MHz c,
 gBleFreq2450MHz_c,
 gBleFreq2452MHz_c,
 gBleFreq2454MHz_c,
 gBleFreq2456MHz c,
 gBleFreq2458MHz_c,
 gBleFreq2460MHz_c,
 gBleFreq2462MHz_c,
 gBleFreq2464MHz_c,
 gBleFreq2466MHz_c,
 gBleFreq2468MHz_c,
 gBleFreq2470MHz c,
 gBleFreq2472MHz c,
 gBleFreq2474MHz_c,
 gBleFreq2476MHz_c,
 gBleFreq2478MHz_c,
 gBleFreq2480MHz c }
enum bleTxTestPacketPayload_t {
```

```
gBleTestPacketPayloadPrbs9 c,
 gBleTestPacketPayloadPattern11110000_c,
 gBleTestPacketPayloadPattern10101010 c.
 gBleTestPacketPayloadPrbs15_c,
 gBleTestPacketPayloadPatternAllBits1 c,
 gBleTestPacketPayloadPatternAllBits0 c,
 gBleTestPacketPayloadPattern00001111_c,
 gBleTestPacketPayloadPattern01010101 c }
 enum bleHardwareErrorCode_t { bleHwErrCodeNoError_c }
enum gapGenericEventType_t {
 gInitializationComplete_c,
 gInternalError_c,
 gAdvertisingSetupFailed_c,
 gAdvertisingParametersSetupComplete c.
 gAdvertisingDataSetupComplete_c,
 gWhiteListSizeRead c,
 gDeviceAddedToWhiteList c,
 gDeviceRemovedFromWhiteList_c,
 gWhiteListCleared_c,
 gRandomAddressReady_c,
 gCreateConnectionCanceled c,
 gPublicAddressRead_c,
 gAdvTxPowerLevelRead_c,
 gPrivateResolvableAddressVerified c,
 gRandomAddressSet c,
 gControllerResetComplete_c,
 gLeScPublicKeyRegenerated_c,
 gLeScLocalOobData_c,
 gControllerPrivacyStateChanged c,
 gControllerTestEvent_c }
enum gapInternalErrorSource_t {
```

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```
gHciCommandStatus c,
 gCheckPrivateResolvableAddress_c,
 gVerifvSignature c.
 gAddNewConnection_c,
 gResetController c,
 gSetEventMask c,
 gReadLeBufferSize_c,
 gSetLeEventMask_c,
 gReadDeviceAddress c,
 gReadLocalSupportedFeatures_c,
 gReadWhiteListSize_c,
 gClearWhiteList c,
 gAddDeviceToWhiteList_c,
 gRemoveDeviceFromWhiteList c.
 gCancelCreateConnection_c,
 gReadRadioPower c,
 gSetRandomAddress c,
 gCreateRandomAddress_c,
 gEncryptLink_c,
 gProvideLongTermKey c,
 gDenyLongTermKey_c,
 gConnect c.
 gDisconnect_c,
 gTerminatePairing c,
 gSendSlaveSecurityRequest c,
 gEnterPasskey_c,
 gProvideOob_c,
 gSendSmpKeys c,
 gWriteSuggestedDefaultDataLength_c,
 gReadSuggestedDefaultDataLength_c,
 gUpdateLeDataLength_c,
 gEnableControllerPrivacy_c,
 gLeScSendKeypressNotification_c,
 gLeScSetPeerOobData_c,
 gLeScGetLocalOobData c,
 gLeScValidateNumericValue c,
 gLeScRegeneratePublicKey_c,
 gLeSetResolvablePrivateAddressTimeout\ c,
 gDefaultPairingProcedure c,
 gLeControllerTest c }
enum gapControllerTestEventType_t {
 gControllerReceiverTestStarted c.
 gControllerTransmitterTestStarted_c,
 gControllerTestEnded c }
```

#### **Functions**

- bleResult\_t Ble\_HostInitialize (gapGenericCallback\_t genericCallback, hciHostToController-Interface t hostToControllerInterface)
- bleResult\_t Ble\_HciRecv (hciPacketType\_t packetType, void \*pPacket, uint16\_t packetSize)
- void Host\_TaskHandler (void \*args)

#### **Variables**

- msgQueue\_t gApp2Host\_TaskQueue
   msgQueue\_t gHci2Host\_TaskQueue
   osaEventId\_t gHost\_TaskEvent

#### 2.2 **Data Structure Documentation**

#### 2.2.1 struct bleldentityAddress t

Bluetooth Identity Address - array of 6 bytes.

Data Fields

bleAddress←	idAddressType	Public or Random (static).
Type_t		
bleDevice←	idAddress	6-byte address.
Address_t		

## 2.2.2 union bleUuid t

Union for a Bluetooth UUID; selected according to an accompanying bleUuidType\_t.

Data Fields

uint16_t	uuid16	For gBleUuidType16_c.
uint32_t	uuid32	For gBleUuidType32_c.
uint8_t	uuid128[16]	For gBleUuidType128_c.

## 2.2.3 struct bleAdvertisingChannelMap t

Data Fields

uint8_t	enable←	Bit for channel 37.
	Channel37:	
	1	

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#### **Data Structure Documentation**

uint8_t	enable←	Bit for channel 38.
	Channel38:	
	1	
uint8_t	enable←	Bit for channel 39.
	Channel39:	
	1	
uint8_t	reserved: 5	Reserved for future use.

## 2.2.4 struct gapLeScOobData\_t

Data Fields

uint8_t	random←	LE SC OOB r (Random value)
	Value[gSmp←	
	LeScRandom←	
	ValueSize_c]	
uint8_t	confirm←	LE SC OOB Cr (Random Confirm value)
	Value[gSmp←	
	$LeScRandom \leftarrow$	
	Confirm←	
	ValueSize_c]	

## 2.2.5 struct gapInternalError\_t

Internal Error Event Data.

Data Fields

bleResult_t	errorCode	Host Stack error code.
gapInternal←	errorSource	The command that generated the error; useful when it is not obvi-
ErrorSource_t		ous from the error code.
uint16_t	hciCommand←	Only for errorSource = gHciCommandStatus_c; the HCI Com-
	Opcode	mand that received an error status.

# 2.2.6 struct gapControllerTestEvent\_t

Data Fields

gapController←	testEventType	
TestEvent⊷		
Type_t		
uint16_t	received←	
	Packets	

## 2.2.7 struct gapGenericEvent\_t

Generic Event Structure = type + data.

Data Fields

gapGeneric←	eventType	Event type.
EventType_t		
union	eventData	Event data, selected according to event type.
gapGeneric←		
Event_t		

## 2.2.8 union gapGenericEvent\_t.eventData

Data Fields

gapInternal←	internalError	Data for the gInternalError_c event. The error that has occurred
Error_t		and the command that triggered it.
uint8_t	whiteListSize	Data for the gWhiteListSizeReady_c event. The size of the White
		List.
bleDevice←	aAddress	Data for the gRandomAddressReady_c, gPublicAddressRead_
Address_t		c events. Contains the requested device address.
bleResult_t	setupFailError	Data for the gAdvertisingSetupFailed_c event. The error that oc-
		curred during the advertising setup.
int8_t	advTxPower←	Data for the gAdvTxPowerLevelRead_c event. Value in dBm.
	Level_dBm	
bool_t	verified	Data for the gPrivateResolvableAddressVerified_c event. TRUE if
		the PRA was resolved with the given IRK.
gapLeScOob⊷	localOobData	Data for the gLeScLocalOobData_c event. Contains local OOB
Data_t		data for LESC Pairing.
bool_t	new⊷	Data for the gControllerPrivacyStateChanged_c event. TRUE if
	Controller←	enabled, FALSE if disabled.
	PrivacyState	
gapController←	testEvent	Data for the gControllerTestEvent_c event. Contains test event
TestEvent_t		type and received packets.

## 2.2.9 struct bleBondDataBlob\_t

Data Fields

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#### **Macro Definition Documentation**

#### 2.3 Macro Definition Documentation

## 2.3.1 #define gcConnectionIntervalMin\_c

Boundary values for the Connection Parameters (Standard GAP).

## 2.3.2 #define gcConnectionIntervalMinDefault\_c

Default values for the Connection Parameters (Preferred). connIntervalmin = Conn\_Interval\_Min \* 1.25 ms Value of 0xFFFF indicates no specific minimum.

## 2.3.3 #define gcConnectionIntervalMaxDefault\_c

connIntervalmax = Conn\_Interval\_Max \* 1.25 ms Value of 0xFFFF indicates no specific maximum.

## 2.3.4 #define gcConnectionSupervisionTimeoutDefault\_c

Time = N \* 10 ms.

## 2.3.5 #define gcConnectionEventMinDefault c

Time = N \* 0.625 ms.

## 2.3.6 #define gcConnectionEventMaxDefault\_c

Time = N \* 0.625 ms.

#### 2.3.7 #define Ble\_IsPrivateResolvableDeviceAddress( bleAddress )

PRA condition: check the 6th byte - MSB should be 0; 2nd MSB should be 1.

#### 2.3.8 #define Ble\_IsPrivateNonresolvableDeviceAddress( bleAddress )

PNRA condition: check the 6th byte - MSB should be 0; 2nd MSB should be 0.

#### 2.3.9 #define Ble\_IsRandomStaticDeviceAddress( bleAddress)

RSA condition: check the 6th byte - MSB should be 1; 2nd MSB should be 1.

#### 2.3.10 #define Ble\_DeviceAddressesMatch( bleAddress1, bleAddress2)

A macro used to compare two device addresses.

#### 2.3.11 #define Ble\_CopyDeviceAddress( destinationAddress, sourceAddress)

A macro used to copy device addresses.

## 2.3.12 #define gBleSig PrimaryService d

Bluetooth SIG UUID constants for GATT declarations.

Primary Service declaration UUID

## 2.3.13 #define gBleSig\_SecondaryService\_d

Secondary Service declaration UUID.

#### 2.3.14 #define gBleSig Include d

Include declaration UUID.

## 2.3.15 #define gBleSig\_Characteristic\_d

Characteristic declaration UUID.

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#### **Macro Definition Documentation**

## 2.3.16 #define gBleSig\_CCCD\_d

Client Characteristic Configuration Descriptor declaration UUID.

## 2.3.17 #define gBleSig\_SCCD\_d

Server Characteristic Configuration Descriptor declaration UUID.

## 2.3.18 #define gBleSig\_CharPresFormatDescriptor\_d

Characteristic Presentation Format declaration UUID.

#### 2.3.19 #define gBleSig\_ValidRangeDescriptor\_d

Valid Range Descriptor declaration UUID.

## 2.3.20 #define gBleSig\_GenericAccessProfile\_d

GAP Service UUID.

## 2.3.21 #define gBleSig\_GenericAttributeProfile\_d

GATT Service UUID.

## 2.3.22 #define gBleSig\_ImmediateAlertService\_d

Immediate Alert Service UUID.

## 2.3.23 #define gBleSig\_LinkLossService\_d

Link Loss Service UUID.

## 2.3.24 #define gBleSig\_TxPowerService\_d

Tx Power Service UUID.

## 2.3.25 #define gBleSig\_CurrentTimeService\_d

Current Time Service UUID.

## 2.3.26 #define gBleSig\_ReferenceTimeUpdateService\_d

Reference Time Update Service UUID.

## 2.3.27 #define gBleSig\_NextDSTChangeService\_d

Next DST Change Service UUID.

#### 2.3.28 #define gBleSig\_GlucoseService\_d

Glucose Service UUID.

## 2.3.29 #define gBleSig\_HealthThermometerService\_d

Health Thermometer Service UUID.

## 2.3.30 #define gBleSig DeviceInformationService d

Device Information Service UUID.

## 2.3.31 #define gBleSig\_HeartRateService\_d

Heart Rate Service UUID.

#### 2.3.32 #define gBleSig\_BatteryService\_d

Battery Service UUID.

# 2.3.33 #define gBleSig\_BloodPressureService\_d

Blood Pressure Service UUID.

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#### **Macro Definition Documentation**

## 2.3.34 #define gBleSig\_AlertNotificationService\_d

Alert Notification Service UUID.

#### 2.3.35 #define gBleSig\_HidService\_d

HID Service UUID.

## 2.3.36 #define gBleSig\_RunningSpeedAndCadenceService\_d

Running Speed And Cadence Service UUID.

#### 2.3.37 #define gBleSig\_CyclingSpeedAndCadenceService\_d

Cycling Speed And Cadence Service UUID.

## 2.3.38 #define gBleSig\_CyclingPowerService\_d

Cycling Power Service UUID.

## 2.3.39 #define gBleSig IpsService d

Internet Protocol Support Service UUID.

#### 2.3.40 #define gBleSig\_PulseOximeterService\_d

Pulse Oximeter Service UUID.

#### 2.3.41 #define gBleSig\_HTTPProxyService\_d

HTTP Proxy Service UUID.

# 2.3.42 #define gBleSig\_WPTService\_d

Wireless Power Transfer Service UUID.

## 2.3.43 #define gBleSig\_GapDeviceName\_d

GAP Device Name Characteristic UUID.

#### 2.3.44 #define gBleSig\_GapAppearance\_d

GAP Appearance Characteristic UUID.

# 2.3.45 #define gBleSig\_GapPpcp\_d

GAP Peripheral Preferred Connection Parameters Characteristic UUID.

#### 2.3.46 #define gBleSig\_GattServiceChanged\_d

GATT Service Changed Characteristic UUID.

#### 2.3.47 #define gBleSig AlertLevel d

Alert Level Characteristic UUID.

## 2.3.48 #define gBleSig\_TxPower\_d

TX Power Characteristic UUID.

## 2.3.49 #define gBleSig\_LocalTimeInformation\_d

Local Time Information Characteristic UUID.

#### 2.3.50 #define gBleSig\_TimeWithDST\_d

Time With DST Characteristic UUID.

# 2.3.51 #define gBleSig\_ReferenceTimeInformation\_d

Reference Time Information Characteristic UUID.

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#### **Macro Definition Documentation**

## 2.3.52 #define gBleSig\_TimeUpdateControlPoint\_d

Time Update Control Point Characteristic UUID.

#### 2.3.53 #define gBleSig\_TimeUpdateState\_d

Time Update State Characteristic UUID.

## 2.3.54 #define gBleSig\_GlucoseMeasurement\_d

Glucose Measurement Characteristic UUID.

#### 2.3.55 #define gBleSig\_BatteryLevel\_d

Battery Level Characteristic UUID.

#### 2.3.56 #define gBleSig\_TemperatureMeasurement\_d

Temperature Measurement Characteristic UUID.

# 2.3.57 #define gBleSig\_TemperatureType\_d

Temperature Type Characteristic UUID.

## 2.3.58 #define gBleSig\_IntermediateTemperature\_d

Intermediate Temperature Characteristic UUID.

#### 2.3.59 #define gBleSig\_MeasurementInterval\_d

Measurement Interval Characteristic UUID.

#### 2.3.60 #define gBleSig SystemId d

System ID Characteristic UUID.

## 2.3.61 #define gBleSig\_ModelNumberString\_d

Model Number String Characteristic UUID.

#### 2.3.62 #define gBleSig\_SerialNumberString\_d

Serial Number String Characteristic UUID.

## 2.3.63 #define gBleSig\_FirmwareRevisionString\_d

Firmware Revision String Characteristic UUID.

#### 2.3.64 #define gBleSig\_HardwareRevisionString\_d

Hardware Revision String Characteristic UUID.

## 2.3.65 #define gBleSig\_SoftwareRevisionString\_d

Software Revision String Characteristic UUID.

#### 2.3.66 #define gBleSig ManufacturerNameString d

Manufacturer Name String Characteristic UUID.

#### 2.3.67 #define gBleSig leeeRcdl d

IEEE 11073-20601 Regulatory Certification Data List Characteristic UUID.

#### 2.3.68 #define gBleSig\_CurrentTime\_d

Current Time Characteristic UUID.

# 2.3.69 #define gBleSig\_BootKeyboardInputReport\_d

Boot Keyboard Input Report UUID.

#### Bluetooth® Low Energy Host Stack API Reference Manual

#### **Macro Definition Documentation**

# 2.3.70 #define gBleSig\_BootKeyboardOutputReport\_d

Boot Keyboard output Report UUID.

## 2.3.71 #define gBleSig\_BootMouseInputReport\_d

Boot Mouse Input Report UUID.

## 2.3.72 #define gBleSig\_GlucoseMeasurementContext\_d

Glucose Measurement Context Characteristic UUID.

#### 2.3.73 #define gBleSig\_BpMeasurement\_d

Blood Pressure Measurement UUID.

## 2.3.74 #define gBleSig\_IntermediateCuffPressure\_d

Intermediate Cuff Pressure UUID.

# 2.3.75 #define gBleSig\_HrMeasurement\_d

Heart Rate Measurement UUID.

# 2.3.76 #define gBleSig\_BodySensorLocation\_d

Body Sensor Location UUID.

## 2.3.77 #define gBleSig\_HrControlPoint\_d

Heart Rate Control Point UUID.

# 2.3.78 #define gBleSig\_AlertNotifControlPoint\_d

Alert Notif Control Point UUID.

## 2.3.79 #define gBleSig\_UnreadAlertStatus\_d

Unread Alert Status UUID.

# 2.3.80 #define gBleSig\_NewAlert d

New Alert UUID.

# 2.3.81 #define gBleSig\_SupportedNewAlertCategory\_d

Supported New Alert Category UUID.

## 2.3.82 #define gBleSig\_SupportedUnreadAlertCategory\_d

Supported Unread Alert Category UUID.

## 2.3.83 #define gBleSig\_BloodPressureFeature\_d

Blood Pressure Feature UUID.

## 2.3.84 #define gBleSig HidInformation d

HID Information UUID.

#### 2.3.85 #define gBleSig\_HidCtrlPoint\_d

HID Control Point UUID.

#### 2.3.86 #define gBleSig Report d

Report UUID.

## 2.3.87 #define gBleSig ProtocolMode d

Protocol Mode UUID.

#### Bluetooth® Low Energy Host Stack API Reference Manual

#### **Macro Definition Documentation**

## 2.3.88 #define gBleSig\_ScanIntervalWindow\_d

Scan Interval Window UUID.

## 2.3.89 #define gBleSig\_Pnpld\_d

PnP Id UUID.

## 2.3.90 #define gBleSig\_GlucoseFeature\_d

Glucose Feature Characteristic UUID.

#### 2.3.91 #define gBleSig\_RaCtrlPoint\_d

Record Access Ctrl Point Characteristic UUID.

## 2.3.92 #define gBleSig RscMeasurement d

RSC Measurement UUID.

## 2.3.93 #define gBleSig\_RscFeature\_d

RSC Feature UUID.

#### 2.3.94 #define gBleSig\_ScControlPoint\_d

SC Control Point UUID.

#### 2.3.95 #define gBleSig CscMeasurement d

CSC Measurement Characteristic UUID.

## 2.3.96 #define gBleSig\_CscFeature\_d

CSC Feature Characteristic UUID.

## 2.3.97 #define gBleSig\_SensorLocation\_d

Sensor Location Characteristic UUID.

#### 2.3.98 #define gBleSig\_PlxSCMeasurement\_d

PLX Spot-Check Measurement Characteristic UUID.

## 2.3.99 #define gBleSig\_PlxContMeasurement\_d

PLX Continuous Measurement Characteristic UUID.

## 2.3.100 #define gBleSig\_PulseOximeterFeature\_d

PLX Feature Characteristic UUID.

# 2.3.101 #define gBleSig\_CpMeasurement\_d

CP Measurement Characteristic UUID.

# 2.3.102 #define gBleSig CpVector d

CP Measurement Vector UUID.

# 2.3.103 #define gBleSig\_CpFeature\_d

CP Feature CharacteristicUUID.

## 2.3.104 #define gBleSig\_CpControlPoint\_d

CP Control Point UUID.

# 2.3.105 #define gBleSig\_Temperature\_d

Temperature Characteristic UUID.

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#### **Macro Definition Documentation**

## 2.3.106 #define gBleSig\_CentralAddressResolution\_d

Central Address Resolution Characteristic UUID.

#### 2.3.107 #define gBleSig URI d

URI Characteristic UUID.

#### 2.3.108 #define gBleSig\_HTTP\_Headers\_d

HTTP Headers Characteristic UUID.

#### 2.3.109 #define gBleSig\_HTTP\_StatusCode\_d

HTTP Status Code Characteristic UUID.

#### 2.3.110 #define gBleSig\_HTTP\_EntityBody\_d

HTTP Entity Body Characteristic UUID.

# 2.3.111 #define gBleSig HTTP ControlPoint d

HTTP Control Point Characteristic UUID.

# 2.3.112 #define gBleSig\_HTTPS\_Security\_d

HTTPS Security Characteristic UUID.

# 2.3.113 #define BleSig\_lsGroupingAttributeUuid16( uuid16)

Macro that returns whether or not an input 16-bit UUID is a grouping type.

# 2.3.114 #define BleSig\_IsServiceDeclarationUuid16( uuid16 )

Macro that returns whether or not an input 16-bit UUID is a Service declaration.

## 2.3.115 #define Uuid16( *uuid* )

Macro that declares a 16 bit UUID in a bleUuid\_t union.

#### 2.3.116 #define Uuid32( *uuid* )

Macro that declares a 32 bit UUID in a bleUuid\_t union.

#### 2.3.117 #define PACKED\_STRUCT

Type qualifier - does not affect local variables of integral type.

#### 2.3.118 #define PACKED\_UNION

Type qualifier - does not affect local variables of integral type.

#### **2.3.119** #define global

Type qualifier - does not affect local variables of integral type.

Storage class modifier - alignment of a variable. It does not affect the type of the function

Marks that this variable is in the interface.

## 2.3.120 #define \_\_noreturn

Marks a function that never returns.

## 2.3.121 #define Utils\_ExtractTwoByteValue( buf )

Returns a uint16\_t from a buffer, little-endian.

# 2.3.122 #define Utils\_ExtractThreeByteValue( buf )

Returns a 3-byte value from a buffer, little-endian.

**Bluetooth® Low Energy Host Stack API Reference Manual** 

#### **Macro Definition Documentation**

## 2.3.123 #define Utils\_ExtractFourByteValue( buf )

Returns a uint32\_t from a buffer, little-endian.

#### 2.3.124 #define Utils\_BeExtractTwoByteValue( buf )

Returns a uint16\_t from a buffer, big-endian.

#### 2.3.125 #define Utils\_BeExtractThreeByteValue( buf )

Returns a 3-byte value from a buffer, big-endian.

#### 2.3.126 #define Utils\_BeExtractFourByteValue( *buf* )

Returns a uint32\_t from a buffer, big-endian.

#### 2.3.127 #define Utils\_PackTwoByteValue( *value*, *buf* )

Writes a uint16 t into a buffer, little-endian.

## 2.3.128 #define Utils PackThreeByteValue( value, buf)

Writes a 3-byte value into a buffer, little-endian.

# 2.3.129 #define Utils\_PackFourByteValue( value, buf)

Writes a uint32\_t into a buffer, little-endian.

## 2.3.130 #define Utils\_BePackTwoByteValue( *value*, *buf* )

Writes a uint16\_t into a buffer, big-endian.

## 2.3.131 #define Utils BePackThreeByteValue( value, buf)

Writes a 3-byte value into a buffer, big-endian.

## 2.3.132 #define Utils BePackFourByteValue( value, buf)

Writes a uint32\_t into a buffer, big-endian.

#### 2.3.133 #define Utils\_Copy8( ptr, val8 )

Writes a uint8\_t into a buffer, little-endian, and increments the pointer.

#### 2.3.134 #define Utils\_Copy16( *ptr, val16* )

Writes a uint16\_t into a buffer, little-endian, and increments the pointer.

#### 2.3.135 #define Utils\_Copy32( *ptr, val32* )

Writes a uint32\_t into a buffer, little-endian, and increments the pointer.

#### 2.3.136 #define Utils\_Copy64( *ptr, val64* )

Writes a uint64\_t into a buffer, little-endian, and increments the pointer.

# 2.3.137 #define Utils\_RevertByteArray( array, size )

Reverts the order of bytes in an array - useful for changing the endianness.

# 2.4 Typedef Documentation

# 2.4.1 typedef uint8\_t deviceId\_t

Unique identifier type for a connected device.

# 2.4.2 typedef uint8\_t bleDeviceAddress\_t[gcBleDeviceAddressSize\_c]

Bluetooth Device Address - array of 6 bytes.

## 2.4.3 typedef void(\* gapGenericCallback\_t) (gapGenericEvent\_t \*pGenericEvent )

Generic Callback prototype.

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# 2.4.4 typedef bleResult\_t(\* hciHostToControllerInterface\_t) (hciPacketType\_t packetType, void \*pPacket, uint16\_t packetSize)

Host-to-Controller API prototype.

## 2.5 Enumeration Type Documentation

#### 2.5.1 enum bleResult\_t

BLE result type - the return value of BLE API functions.

#### Enumerator

```
gBleStatusBase_c General status base.
gBleSuccess_c Function executed successfully.
gBleInvalidParameter_c Parameter has an invalid value or is outside the accepted range.
gBleOverflow_c An internal limit is reached.
gBleUnavailable_c A requested parameter is not available.
gBleFeatureNotSupported_c The requested feature is not supported by this stack version.
gBleOutOfMemory_c An internal memory allocation failed.
gBleAlreadyInitialized_c Ble_HostInitialize function is incorrectly called a second time.
gBleOsError_c An error occurred at the OS level.
gBleUnexpectedError_c A "should never get here"-type error occurred.
```

- gBleInvalidState\_c The requested API cannot be called in the current state.
  gSmCommandNotSupported\_c The Security Manager (SM) does not have the required features or version to support this command.
- gSmUnexpectedCommand\_c This command is not or cannot be handled in the current context of the SM
- **gSmInvalidCommandCode** c The provided SM command code is invalid.
- **gSmInvalidCommandLength\_c** The provided command length is not valid for the SM command code.
- gSmInvalidCommandParameter\_c One of the parameters of the SM command is not valid.
- **gSmInvalidDeviceId** c The provided Device ID is invalid.
- **gSmInvalidInternalOperation\_c** There is a problem with the internal state of the SM. This should not happen during normal operation. A memory corruption or invalid operation may have occurred.
- **gSmInvalidConnectionHandle\_c** The target device does not have a valid connection handle. It might be disconnected.
- **gSmInproperKeyDistributionField\_c** The Responder upper layer has set to "1" one or more flags in the Initiator or Responder Key Distribution Fields from the Pairing Request which were set to "0" by the peer device.
- **gSmUnexpectedKeyType\_c** The Responder upper layer has set a key type field in the Passkey Request Reply command, which is different than the field negotiated with the peer device.
- **gSmUnexpectedPairingTerminationReason\_c** The upper layer tried to cancel the pairing procedure with an unexpected pairing failure reason for the current phase of the pairing procedure.

- **gSmUnexpectedKeyset\_c** The Responder upper layer is trying to distribute keys which were not requested during the pairing procedure or the peer device has sent a Key Distribution packet which was not expected.
- **gSmSmpTimeoutOccurred\_c** An SMP timeout has occurred for the peer device. No more operations are accepted until a new physical link is established.
- **gSmUnknownSmpPacketType\_c** An SMP packet with an unknown (or invalid) type has been received.
- **gSmInvalidSmpPacketLength\_c** An SMP packet with an invalid length for the SMP packet type has been received.
- gSmInvalidSmpPacketParameter\_c An SMP packet with an invalid parameter has been received.
- gSmReceivedUnexpectedSmpPacket\_c An unexpected SMP packet was received.
- gSmReceivedSmpPacketFromUnknownDevice\_c An SMP packet is received but the source Device ID cannot be identified.
- **gSmReceivedUnexpectedHciEvent\_c** An HCI event has been received which cannot be handled by the SM or cannot be handled in the current context.
- **gSmReceivedHciEventFromUnknownDevice\_c** An HCI event is received but the source Device ID cannot be identified.
- **gSmInvalidHciEventParameter\_c** An HCI Event is received with an invalid parameter.
- gSmLlConnectionEncryptionInProgress\_c A Link Layer Connection encryption was requested by the upper layer or attempted internally by the SM, but it could no be completed because an encryption was already in progress. This situation could lead to an SMP Pairing Failure when the SM cannot encrypt the link with the STK. An unspecified pairing failure reason is used in this instance.
- **gSmLlConnectionEncryptionFailure\_c** The Link Layer connection encryption procedure has failed.
- *gSmInsufficientResources\_c* The SM could not allocate resources to perform operations (memory or timers).
- gSmOobDataAddressMismatch\_c The address of the peer contained in the remote OOB data sent to the stack does not match the address used by the remote device for the connection/pairing procedure.
- gSmSmpPacketReceivedAfterTimeoutOccurred\_c A SMP packet has been received from a peer device for which a pairing priocedure has timed out. No further operations are permitted until a new connection sisestablished.
- gSmReceivedTimerEventForUnknownDevice\_c An Timer event is received but the source Device ID cannot be identified.
- gSmUnattainableLocalDeviceSecRequirements\_c The provided pairing parameters cannot lead to a Pairing Procedure which satisfies the minimum security properties for the local device.
- gSmUnattainableLocalDeviceMinKeySize\_c The provided pairing parameters cannot lead to a Pairing Procedure which satisfies the minimum encryption key size for the local device.
- gSmUnattainableSlaveSecReqRequirements\_c The provided pairing parameters cannot lead to a Pairing Procedure which satisfies the minimum security properties requested by the local device via a SMP Slave Security Request.
- gSmTbResolvableAddressDoesNotMatchIrk\_c The provided Resolvable Private Address and IRK do not match.
- gSmTbInvalidDataSignature\_c The provided data signature does not match the computed data sig-

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```
nature.
gAttStatusBase_c ATT status base.
gAttSuccess c Alias.
gGattStatusBase_c GATT status base.
gGattSuccess c Alias.
gGattAnotherProcedureInProgress c Trying to start a GATT procedure while one is already in
     progress.
gGattLongAttributePacketsCorrupted_c Writing a Long Characteristic failed because Prepare
     Write Request packets were corrupted.
gGattMultipleAttributesOverflow c Too many Characteristics are given for a Read Multiple Char-
     acteristic procedure.
gGattUnexpectedReadMultipleResponseLength_c Read Multiple Characteristic procedure failed
     because unexpectedly long data was read.
gGattInvalidValueLength_c An invalid value length was supplied to a Characteristic Read/Write
     operation.
gGattServerTimeout c No response was received from the Server.
gGattIndicationAlreadyInProgress c A Server Indication is already waiting for Client Confirma-
gGattClientConfirmationTimeout_c No Confirmation was received from the Client after a Server
     Indication.
gGapStatusBase_c GAP status base.
gGapSuccess c Alias.
gGapAdvDataTooLong_c Trying to set too many bytes in the advertising payload.
gGapScanRspDataTooLong c Trying to set too many bytes in the scan response payload.
gGapDeviceNotBonded c Trying to execute an API that is only available for bonded devices.
gDevDbStatusBase_c DeviceDatabase status base.
gDevDbSuccess_c Alias.
gDevDbCccdLimitReached c CCCD value cannot be saved because Server's CCCD list is full for
     the current client.
gDevDbCccdNotFound_c CCCD with the given handle is not found in the Server's list for the cur-
     rent client.
gGattDbStatusBase c GATT Database status base.
gGattDbSuccess c Alias.
gGattDbInvalidHandle_c An invalid handle was passed as parameter.
gGattDbCharacteristicNotFound_c Characteristic was not found.
gGattDbCccdNotFound c CCCD was not found.
```

# 2.5.2 enum bleAddressType\_t

**gGattDbServiceNotFound\_c** Service Declaration was not found.

gGattDbDescriptorNotFound\_c Characteristic Descriptor was not found.

Bluetooth Device Address Types.

#### Enumerator

gBleAddrTypePublic\_c Public Device Address - fixed into the Controller by the manufacturer.
gBleAddrTypeRandom\_c Random Device Address - set by the Host into the Controller for privacy
reasons.

## 2.5.3 enum bleUuidType\_t

Bluetooth UUID type - values chosen to correspond with the ATT UUID format.

#### Enumerator

```
gBleUuidType16_c 16-bit standard UUID
gBleUuidType128_c 128-bit long/custom UUID
gBleUuidType32_c 32-bit UUID - not available as ATT UUID format
```

## 2.5.4 enum bleAdvertisingType\_t

Advertising Type.

#### Enumerator

```
    gAdvConnectableUndirected_c Answers to both connect and scan requests.
    gAdvDirectedHighDutyCycle_c Answers only to connect requests; smaller advertising interval for quicker connection.
    gAdvScannable_c Answers only to scan requests.
    gAdvNonConnectable_c Does not answer to connect nor scan requests.
    gAdvDirectedLowDutyCycle_c Answers only to connect requests; larger advertising interval.
```

# 2.5.5 enum bleAdvertisingFilterPolicy\_t

#### Enumerator

```
gBleAdvFilterAllowScanFromAnyAllowConnFromAny_c
gBleAdvFilterAllowScanFromWLAllowConnFromAny_c
quests.
gBleAdvFilterAllowScanFromAnyAllowConnFromWL_c
Requests.
gBleAdvFilterAllowScanFromWLAllowConnFromWL_c
Connection Requests.
White List is used only for Connection
Requests.
gBleAdvFilterAllowScanFromWLAllowConnFromWL_c
Connection Requests.
```

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## 2.5.6 enum bleLlConnectionRole\_t

Enumerator

```
gBleLlConnectionMaster_c Link Layer Master Role.
gBleLlConnectionSlave_c Link Layer Slave Role.
```

## 2.5.7 enum hciPacketType\_t

Enumerator

```
gHciCommandPacket_c HCI Command.
gHciDataPacket_c L2CAP Data Packet.
gHciSynchronousDataPacket_c Not used in BLE.
gHciEventPacket_c HCI Event.
```

## 2.5.8 enum bleScanType\_t

Scanning type enumeration.

Enumerator

gScanTypePassive\_c Passive Scanning - advertising packets are immediately reported to the Host.
 gScanTypeActive\_c Active Scanning - the scanner sends scan requests to the advertiser and reports to the Host after the scan response is received.

# 2.5.9 enum bleScanningFilterPolicy\_t

Scanning filter policy enumeration.

Enumerator

```
gScanAll_c Scans all advertising packets.
gScanWithWhiteList_c Scans advertising packets using the White List.
```

# 2.5.10 enum bleInitiatorFilterPolicy\_t

Initiator filter policy enumeration.

Enumerator

```
gUseDeviceAddress_c Initiates a connection with a specific device identified by its address. gUseWhiteList_c Initiates connections with all the devices in the White List at the same time.
```

## 2.5.11 enum bleTransmitPowerLevelType\_t

#### Enumerator

```
gReadCurrentTxPowerLevel_c Current TX Power level.
gReadMaximumTxPowerLevel_c Maximum recorded TX Power level.
```

## 2.5.12 enum gapGenericEventType\_t

Generic Event Type.

#### Enumerator

```
gInitializationComplete_c Initial setup started by Ble_HostInitialize is complete.
```

gInternalError\_c An internal error occurred.

*gAdvertisingSetupFailed\_c* Error during advertising setup.

*gAdvertisingParametersSetupComplete\_c* Advertising parameters have been successfully set. Response to Gap\_SetAdvertisingParameters.

*gAdvertisingDataSetupComplete\_c* Advertising and/or scan response data has been successfully set. Response to Gap\_SetAdvertisingData.

gWhiteListSizeRead\_c Contains the White List size. Response to Gap\_ReadWhiteListSize.

*gDeviceAddedToWhiteList\_c* Device has been added to White List. Response to Gap\_AddDevice← ToWhiteList.

gDeviceRemovedFromWhiteList\_c Device has been removed from the White List. Response to Gap\_RemoveDeviceFromWhiteList.

gWhiteListCleared\_c White List has been cleared. Response to Gap\_ClearWhiteList.

**gRandomAddressReady\_c** A random device address has been created. Response to Gap\_Create ← RandomDeviceAddress.

gCreateConnectionCanceled\_c Connection initiation was successfully cancelled. Response to Gap\_CancelInitiatingConnection.

*gPublicAddressRead\_c* Contains the public device address. Response to Gap\_ReadPublicDevice← Address.

*gAdvTxPowerLevelRead\_c* Contains the TX power on the advertising channel. Response to Gap\_← ReadAdvertisingTxPowerLevel.

*gPrivateResolvableAddressVerified\_c* Contains the result of PRA verification. Response to Gap\_← VerifyPrivateResolvableAddress.

*gRandomAddressSet\_c* Random address has been set into the Controller. Response to Gap\_Set ← RandomAddress.

*gControllerResetComplete\_c* Controller has been successfully reset.

**gLeScPublicKeyRegenerated\_c** The private/public key pair used for LE Secure Connections pairing has been regenerated.

gLeScLocalOobData\_c Local OOB data used for LE Secure Connections pairing.

gControllerPrivacyStateChanged\_c Controller Privacy was enabled or disabled.

gControllerTestEvent\_c Controller Test was started or stopped.

#### Bluetooth® Low Energy Host Stack API Reference Manual

#### **Function Documentation**

## 2.5.13 enum gapInternalErrorSource\_t

Internal Error Source - the command that triggered the error.

#### 2.6 Function Documentation

# 2.6.1 bleResult\_t Ble\_HostInitialize ( gapGenericCallback\_t genericCallback, hciHostToControllerInterface\_t hostToControllerInterface )

Performs master initialization of the BLE Host stack.

#### Parameters

in	generic ← Callback used to propagate GAP generic events to the application.	
	Callback	
in	hostTo⇔	LE Controller uplink interface function pointer
	Controller↔	
	Interface	

#### Returns

gBleSuccess\_c or error.

#### Remarks

Application must wait for the gInitializationComplete\_c generic event.

# 2.6.2 bleResult\_t Ble\_HciRecv ( hciPacketType\_t packetType, void \* pPacket, uint16\_t packetSize )

This is the BLE Host downlink interface function.

#### Parameters

in	packetType The type of the packet sent by the LE Controller		
in	pPacket Pointer to the packet sent by the LE Controller		
in	packetSize	tSize Number of bytes sent by the LE Controller	

#### Returns

gBleSuccess\_c or gBleOutOfMemory\_c

#### Remarks

This function must be registered as a callback by the LE Controller and called to send HCI packets (events and LE-U data) to the BLE Host.

## 2.6.3 void Host\_TaskHandler ( void \* args )

Contains the Host Task logic.

Remarks

This function must be called exclusively by the Host Task code from the application.

#### 2.7 Variable Documentation

# 2.7.1 msgQueue\_t gApp2Host\_TaskQueue

App to Host message queue for the Host Task.

## 2.7.2 msgQueue\_t gHci2Host\_TaskQueue

HCI to Host message queue for the Host Task.

## 2.7.3 osaEventId\_t gHost\_TaskEvent

Event for the Host Task Queue.

**Variable Documentation** 

# Chapter 3 Generic Access Profile

#### 3.1 Overview

#### **Files**

- file gap\_interface.h
- file gap\_types.h

#### **Data Structures**

- struct gapSmpKeys\_t
- struct gapSecurityRequirements\_t
- struct gapServiceSecurityRequirements\_t
- struct gapDeviceSecurityRequirements\_t
- struct gapHandleList t
- struct gapConnectionSecurityInformation\_t
- struct gapPairingParameters\_t
- struct gapSlaveSecurityRequestParameters\_t
- struct gapAdvertisingParameters\_t
- struct gapScanningParameters\_t
- struct gapConnectionRequestParameters\_t
- struct gapConnectionParameters\_t
- struct gapAdStructure\_t
- struct gapAdvertisingData\_t
- struct gapAdvertisingEvent\_t
- union gapAdvertisingEvent\_t.eventData
- struct gapScannedDevice\_t
- struct gapScanningEvent\_t
- union gapScanningEvent\_t.eventData
- struct gapConnectedEvent\_t
- struct gapKeyExchangeRequestEvent\_t
- struct gapKeysReceivedEvent\_t
- struct gapAuthenticationRejectedEvent\_t
- struct gapPairingCompleteEvent\_t
- union gapPairingCompleteEvent\_t.pairingCompleteData
- struct gapLongTermKeyRequestEvent\_t
- struct gapEncryptionChangedEvent\_t
- struct gapDisconnectedEvent\_t
- struct gapConnParamsUpdateReq\_t
- struct gapConnParamsUpdateComplete\_t
- struct gapConnLeDataLengthChanged\_t
- struct gapConnectionEvent\_t
- union gapConnectionEvent\_t.eventData
- struct gapIdentityInformation t
- struct gapAutoConnectParams\_t

#### Overview

#### **Macros**

- #define Gap\_AddSecurityModesAndLevels(modeLevelA, modeLevelB)
- #define Gap\_CancelInitiatingConnection()
- #define Gap\_ReadAdvertisingTxPowerLevel()
- #define Gap\_ReadRssi(deviceId)
- #define Gap ReadTxPowerLevelInConnection(deviceId)
- #define gCancelOngoingInitiatingConnection\_d
- #define gMode\_2\_Mask\_d
- #define getSecurityLevel(modeLevel)
- #define getSecurityMode(modeLevel)
- #define **isMode\_2**(modeLevel)
- #define **isMode\_1**(modeLevel)
- #define **isSameMode**(modeLevelA, modeLevelB)
- #define addSameSecurityModes(modeLevelA, modeLevelB)
- #define addMode1AndMode2(mode1, mode2)
- #define addDifferentSecurityModes(modeLevelA, modeLevelB)
- #define gDefaultEncryptionKeySize\_d
- #define gGapDefaultDeviceSecurity\_d
- #define gGapDefaultSecurityRequirements\_d
- #define gGapAdvertisingIntervalRangeMinimum\_c
- #define gGapAdvertisingIntervalDefault c
- #define gGapAdvertisingIntervalRangeMaximum\_c
- #define gGapAdvertisingChannelMapDefault\_c
- #define gGapDefaultAdvertisingParameters d
- #define gGapScanIntervalMin\_d
- #define gGapScanIntervalDefault\_d
- #define gGapScanIntervalMax\_d
- #define gGapScanWindowMin\_d
- #define gGapScanWindowDefault d
- #define gGapScanWindowMax d
- #define gGapRssiMin\_d
- #define gGapRssiMax d
- #define gGapRssiNotAvailable\_d
- #define gGapDefaultScanningParameters\_d
- #define gGapConnIntervalMin d
- #define gGapConnIntervalMax\_d
- #define gGapConnLatencyMin\_d
- #define gGapConnLatencyMax\_d
- #define gGapConnSuperTimeoutMin\_d
- #define gGapConnSuperTimeoutMax\_d
- #define gGapConnEventLengthMin\_d
- #define gGapConnEventLengthMax\_d
- #define gGapDefaultConnectionLatency\_d
- #define gGapDefaultSupervisionTimeout\_d
- #define gGapDefaultMinConnectionInterval\_d
- #define gGapDefaultMaxConnectionInterval\_d
- #define gGapDefaultConnectionRequestParameters d

# **Typedefs**

- typedef gapAdvertisingData\_t gapScanResponseData\_t
- typedef bleResult\_t gapDisconnectionReason\_t
- typedef void(\* gapAdvertisingCallback\_t) (gapAdvertisingEvent\_t \*pAdvertisingEvent)
- typedef void(\* gapScanningCallback\_t) (gapScanningEvent\_t \*pScanningEvent)
- typedef void(\* gapConnectionCallback\_t) (deviceId\_t deviceId, gapConnectionEvent\_t \*p←

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ConnectionEvent)

#### **Enumerations**

```
enum gapRole_t {
  gGapCentral_c,
  gGapPeripheral_c,
  gGapObserver_c,
 gGapBroadcaster c }
enum gapIoCapabilities_t {
  gIoDisplayOnly_c,
 gIoDisplayYesNo_c,
  gIoKeyboardOnly_c,
 gIoNone_c,
 gIoKeyboardDisplay c }
enum gapSmpKeyFlags_t {
 gNoKeys_c,
 gLtk_c,
 gIrk_c,
  gCsrk c }
• enum gapSecurityMode_t {
  gSecurityMode_1_c,
  gSecurityMode 2 c }
enum gapSecurityLevel_t {
  gSecurityLevel_NoSecurity_c,
  gSecurityLevel_NoMitmProtection_c,
  gSecurityLevel WithMitmProtection c,
 gSecurityLevel_LeSecureConnections_c }
enum gapSecurityModeAndLevel_t {
  gSecurityMode_1_Level_1_c,
  gSecurityMode_1_Level_2_c,
  gSecurityMode_1_Level_3_c,
  gSecurityMode_1_Level_4_c,
  gSecurityMode_2_Level_1_c,
  gSecurityMode_2_Level_2_c }
enum gapKeypressNotification_t {
  gKnPasskeyEntryStarted_c,
 gKnPasskeyDigitStarted c,
  gKnPasskeyDigitErased_c,
  gKnPasskeyCleared_c,
 gKnPasskeyEntryCompleted_c }

    enum gapAuthenticationRejectReason_t {
```

Bluetooth® Low Energy Host Stack API Reference Manual

NXP Semiconductors

#### Overview

```
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 gOobNotAvailable_c,
 gIncompatibleIoCapabilities_c,
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 gRepeatedAttempts_c,
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  gLimitedDiscovery_c,
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  gAutoConnect_c }
enum gapAdvertisingChannelMapFlags_t {
  gAdvChanMapFlag37_c,
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enum gapAdvertisingFilterPolicy_t {
 gProcessAll_c,
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  gProcessScanAllConnWL_c,
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enum gapAdTypeFlags_t {
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 gLeLimitedDiscoverableMode_c,
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 gBrEdrNotSupported_c,
 gSimultaneousLeBrEdrCapableController_c,
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  gControllerTestCmdEnd c }
enum gapControllerTestTxType_t {
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enum gapAdvertisingEventType_t {
  gAdvertisingStateChanged_c,
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gGenericPhone_c,
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#### **gLocationAndNavigationPod** c }

#### **Functions**

- bleResult t Gap RegisterDeviceSecurityRequirements (gapDeviceSecurityRequirements t \*p← Security)
- bleResult\_t Gap\_SetAdvertisingParameters (gapAdvertisingParameters\_t \*pAdvertisingParameters)
- bleResult t Gap SetAdvertisingData (gapAdvertisingData t \*pAdvertisingData, ResponseData t \*pScanResponseData)
- bleResult tGap StartAdvertising (gapAdvertisingCallback t advertisingCallback, gapConnection Callback t connectionCallback)
- bleResult\_t Gap\_StopAdvertising (void)
- bleResult\_t Gap\_Authorize (deviceId\_t deviceId, uint16\_t handle, gattDbAccessType\_t access)
- bleResult\_t Gap\_SaveCccd (deviceId\_t deviceId, uint16\_t handle, gattCccdFlags\_t cccd)
- bleResult t Gap CheckNotificationStatus (deviceId t deviceId, uint16 t handle, bool t \*pOutIs↔
- bleResult\_t Gap\_CheckIndicationStatus (deviceId\_t deviceId, uint16\_t handle, bool\_t \*pOutIs-Active)
- bleResult t Gap GetBondedStaticAddresses (bleDeviceAddress t \*aOutDeviceAddresses, uint8← t maxDevices, uint8 t \*pOutActualCount)
- bleResult tGap GetBondedDevicesIdentityInformation (gapIdentityInformation t \*aOutIdentity← Addresses, uint8\_t maxDevices, uint8\_t \*pOutActualCount)
- bleResult\_t Gap\_Pair (deviceId\_t deviceId, gapPairingParameters\_t \*pPairingParameters)
   bleResult\_t Gap\_SendSlaveSecurityRequest (deviceId\_t deviceId, bool\_t bondAfterPairing, gap SecurityModeAndLevel\_t securityModeLevel)
- bleResult t Gap EncryptLink (deviceId t deviceId)
- bleResult\_t Gap\_AcceptPairingRequest (deviceId\_t deviceId, gapPairingParameters\_t \*pPairing→ Parameters)
- bleResult\_t Gap\_RejectPairing (deviceId\_t deviceId, gapAuthenticationRejectReason\_t reason)
- bleResult\_t Gap\_EnterPasskey (deviceId\_t deviceId, uint32\_t passkey)
- bleResult t Gap ProvideOob (deviceId t deviceId, uint8 t \*aOob)
- bleResult\_t Gap\_RejectPasskeyRequest (deviceId\_t deviceId)
- bleResult\_t Gap\_SendSmpKeys (deviceId\_t deviceId, gapSmpKeys\_t \*pKeys)
- bleResult t Gap RejectKeyExchangeRequest (deviceId t deviceId)
- bleResult\_t Gap\_LeScRegeneratePublicKey (void)
- bleResult\_t Gap\_LeScValidateNumericValue (deviceId\_t deviceId, bool\_t valid)
- bleResult t Gap LeScGetLocalOobData (void)
- bleResult\_t Gap\_LeScSetPeerOobData (deviceId\_t deviceId, gapLeScOobData\_t \*pPeerOobData)
- bleResult\_t Gap\_LeScSendKeypressNotification (deviceId\_t deviceId, gapKeypressNotification\_ t keypressNotification)
- bleResult\_t Gap\_ProvideLongTermKey (deviceId\_t deviceId, uint8\_t \*aLtk, uint8\_t ltkSize)
- bleResult t Gap DenyLongTermKey (deviceId t deviceId)
- bleResult t Gap LoadEncryptionInformation (deviceId t deviceId, uint8 t \*aOutLtk, uint8 t \*p↔ OutLtkSize)
- bleResult\_t Gap\_SetLocalPasskey (uint32\_t passkey)
- bleResult\_t Gap\_SetScanMode (gapScanMode\_t scanMode, gapAutoConnectParams\_t \*pAuto← ConnectParams)
- bleResult\_t Gap\_StartScanning (gapScanningParameters\_t \*pScanningParameters, gapScanning-Callback t scanningCallback)
- bleResult\_t Gap\_StopScanning (void)
- bleResult\_t Gap\_Connect (gapConnectionRequestParameters\_t \*pParameters, gapConnection-Callback t connCallback)

- bleResult t Gap Disconnect (deviceId t deviceId)
- bleResult\_t Gap\_SaveCustomPeerInformation (deviceId\_t deviceId, void \*aInfo, uint16\_t offset, uint16\_t infoSize)
- bleResult\_t Gap\_LoadCustomPeerInformation (deviceId\_t deviceId, void \*aOutInfo, uint16\_t offset, uint16\_t infoSize)
- bleResult\_t Gap\_CheckIfBonded (deviceId\_t deviceId, bool\_t \*pOutIsBonded)
- bleResult\_t Gap\_ReadWhiteListSize (void)
- bleResult\_t Gap\_ClearWhiteList (void)
- bleResult\_t Gap\_AddDeviceToWhiteList (bleAddressType\_t addressType, bleDeviceAddress\_t address)
- bleResult\_t Gap\_RemoveDeviceFromWhiteList (bleAddressType\_t addressType, bleDevice← Address t address)
- bleResult t Gap ReadPublicDeviceAddress (void)
- bleResult t Gap CreateRandomDeviceAddress (uint8 t \*aIrk, uint8 t \*aRandomPart)
- bleResult\_t Gap\_SaveDeviceName (deviceId\_t deviceId, uchar\_t \*aName, uint8\_t cNameSize)
- bleResult\_t Gap\_GetBondedDevicesCount (uint8\_t \*pOutBondedDevicesCount)
- bleResult\_t Gap\_RemoveBond (uint8\_t nvmIndex)
- bleResult\_t Gap\_RemoveAllBonds (void)
- bleResult\_t Gap\_ReadRadioPowerLevel (gapRadioPowerLevelReadType\_t txReadType, deviceId
   \_t deviceId)
- bleResult\_t Gap\_VerifyPrivateResolvableAddress (uint8\_t nvmIndex, bleDeviceAddress\_t a⇔ Address)
- bleResult\_t Gap\_SetRandomAddress (bleDeviceAddress\_t aAddress)
- bleResult\_t Gap\_SetDefaultPairingParameters (gapPairingParameters\_t \*pPairingParameters)
- bleResult\_t Gap\_UpdateConnectionParameters (deviceId\_t deviceId, uint16\_t intervalMin, uint16←
   \_t intervalMax, uint16\_t slaveLatency, uint16\_t timeoutMultiplier, uint16\_t minCeLength, uint16←
   t maxCeLength)
- bleResult\_t Gap\_EnableUpdateConnectionParameters (deviceId\_t deviceId, bool\_t enable)
- bleResult\_t Gap\_UpdateLeDataLength (deviceId\_t deviceId, uint16\_t txOctets, uint16\_t txTime)
- bleResult\_t Gap\_ControllerReset (void)
- bleResult\_t Gap\_EnableHostPrivacy (bool\_t enable, uint8\_t \*aIrk)
- bleResult\_t Gap\_EnableControllerPrivacy (bool\_t enable, uint8\_t \*aOwnIrk, uint8\_t peerIdCount, gapIdentityInformation\_t \*aPeerIdentities)
- bleResult\_t Gap\_ControllerTest (gapControllerTestCmd\_t testCmd, uint8\_t radioChannel, uint8\_t txDataLength, gapControllerTestTxType\_t txPayloadType)

#### 3.2 Data Structure Documentation

# 3.2.1 struct gapSmpKeys\_t

Structure containing the SMP information exchanged during pairing.

Data Fields

uint8_t cLtkSize	Encryption Key Size. If aLtk is NULL, this is ignored.
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uint8_t *	aLtk	Long Term (Encryption) Key. NULL if LTK is not distributed, else	
		size is given by cLtkSize.	
uint8_t *	aIrk	Identity Resolving Key. NULL if aIrk is not distributed.	
uint8_t *	aCsrk	Connection Signature Resolving Key. NULL if aCsrk is not dis-	
		tributed.	
uint8_t	cRandSize	Size of RAND; usually equal to gcMaxRandSize_d. If aLtk is N←	
		ULL, this is ignored.	
uint8_t *	aRand	RAND value used to identify the LTK. If aLtk is NULL, this is	
		ignored.	
uint16_t	ediv	EDIV value used to identify the LTK. If aLtk is NULL, this is	
		ignored.	
bleAddress←	addressType	Public or Random address. If aAddress is NULL, this is ignored.	
Type_t			
uint8_t *	aAddress	Device Address. NULL if address is not distributed. If aIrk is N←	
		ULL, this is ignored.	

# 3.2.2 struct gapSecurityRequirements\_t

Security Requirements structure for a Device, a Service or a Characteristic.

Data Fields

gapSecurity↔	securityMode↔	Security mode and level.
ModeAnd←	Level	
Level_t		
bool_t	authorization	Authorization required.
uint16_t	minimum←	Minimum encryption key (LTK) size.
	Encryption←	
	KeySize	

# 3.2.3 struct gapServiceSecurityRequirements\_t

Service Security Requirements.

Data Fields

uint16_t	serviceHandle	Handle of the Service declaration in the GATT Database.	
gapSecurity←	requirements	Requirements for all attributes in this service.	
Requirements←			
_t			

# 3.2.4 struct gapDeviceSecurityRequirements\_t

Device Security - Master Security Requirements + Service Security Requirements.

Data Fields

gapSecurity←	pMaster⊷	Security requirements added to all services.
Requirements←	Security←	
_t	Requirements	
*		
uint8_t	cNumServices	Number of service-specific requirements; must be less than or
		equal to gcMaxServiceSpecificSecurityRequirements_d.
gapService←	aService←	Array of service-specific requirements.
Security←	Security←	
Requirements←	Requirements	
_t		
*		

# 3.2.5 struct gapHandleList\_t

List of Attribute Handles for authorization lists.

Data Fields

uint8_t	cNumHandles	Number of handles in this list.
uint16_t	aHandles[gc←	List of handles.
	GapMax←	
	Authorization←	
	Handles_c]	

# 3.2.6 struct gapConnectionSecurityInformation\_t

Connection Security Information structure.

Data Fields

bool_t	authenticated	TRUE if pairing was performed with MITM protection.	
gapHandle←	authorizedTo←	List of handles the peer has been authorized to read.	
List_t	Read		
gapHandle←	authorizedTo←	List of handles the peer has been authorized to write.	
List_t	Write		

# 3.2.7 struct gapPairingParameters\_t

Pairing parameters structure for the Gap\_Pair and Gap\_AcceptPairingRequest APIs.

#### Data Fields

bool_t	withBonding	TRUE if this device is able to and wants to bond after pairing, F←	
		ALSE otherwise.	
gapSecurity←	securityMode	The desired security mode-level.	
ModeAnd←	AndLevel		
Level_t			
uint8_t	max↩	Maximum LTK size supported by the device.	
	Encryption←		
	KeySize		
gapIo↔	localIo←	I/O capabilities used to determine the pairing method.	
Capabilities_t	Capabilities		
bool_t	oobAvailable	TRUE if this device has Out-of-Band data that can be used for	
		authenticated pairing. FALSE otherwise.	
gapSmpKey←	centralKeys	Indicates the SMP keys to be distributed by the Central.	
Flags_t			
gapSmpKey←	peripheralKeys	Indicates the SMP keys to be distributed by the Peripheral.	
Flags_t			
bool_t	leSecure←	In BLE 4.2, indicates if device supports LE Secure Connections	
	Connection←	pairing.	
	Supported		
bool_t	useKeypress←	In BLE 4.2, indicates if device supports Keypress Notification P←	
	Notifications	DUs during Passkey Entry pairing.	

# 3.2.8 struct gapSlaveSecurityRequestParameters\_t

Parameters of a Slave Security Request.

Data Fields

bool_t	bondAfter⊷	TRUE if the Slave supports bonding.	
	Pairing		
bool_t	authentication←	TRUE if the Slave requires authentication for MITM protection.	
	Required		

# 3.2.9 struct gapAdvertisingParameters\_t

Advertising Parameters; fo	r defaults see gGapl	${\sf DefaultAdvertisingParameters\_d.}$
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Data Fields

uint16_t	minInterval	Minimum desired advertising interval. Default: 1.28 s.
uint16_t	maxInterval	Maximum desired advertising interval. Default: 1.28 s.
ble⊷	advertising←	Advertising type. Default: connectable undirected.
Advertising←	Type	
Type_t		
bleAddress←	ownAddress⇔	Indicates whether the advertising address is the public address
Type_t	Type	(BD_ADDR) or the random address (set by Gap_SetRandom←
		Address). Default: public address. If BLE 4.2 Controller Privacy
		is enabled, this parameter is irrelevant as Private Resolvable Ad-
		dresses are always used.
bleAddress←	peerAddress←	Address type of the peer; only used in directed advertising and
Type_t	Type	Enhanced Privacy (BLE 4.2).
bleDevice←	peerAddress	Address of the peer; same as above.
Address_t		
gap⇔	channelMap	Bit mask indicating which of the three advertising channels are
Advertising←		used. Default: all three.
ChannelMap←		
Flags_t		
gap⇔	filterPolicy	Indicates whether the connect and scan requests are filtered using
Advertising←		the White List. Default: does not use White List (process all).
FilterPolicy_t		

# 3.2.10 struct gapScanningParameters\_t

Scanning parameters; for defaults see gGapDefaultScanningParameters\_d.

Data Fields

bleScanType←	type	Scanning type. Default: passive.
_t		
uint16_t	interval	Scanning interval. Default: 10 ms.
uint16_t	window	Scanning window. Default: 10 ms.
bleAddress←	ownAddress⇔	Indicates whether the address used in scan requests is the public
Type_t	Type	address (BD_ADDR) or the random address (set by Gap_Set ←
		RandomAddress). Default: public address. If BLE 4.2 Controller
		Privacy is enabled, this parameter is irrelevant as Private Resolv-
		able Addresses are always used.

bleScanning← filterPolicy	Indicates whether the advertising packets are filtered using the
FilterPolicy_t	White List. Default: does not use White List (scan all).

## 3.2.11 struct gapConnectionRequestParameters\_t

Connection request parameter structure to be used in the Gap\_Connect function; for API-defined defaults, use gGapDefaultConnectionRequestParameters\_d.

Data Fields

uint16_t	scanInterval	Scanning interval. Default: 10 ms.
uint16_t	scanWindow	Scanning window. Default: 10 ms.
bleInitiator↔	filterPolicy	Indicates whether the connection request is issued for a specific
FilterPolicy_t		device or for all the devices in the White List. Default: specific
		device.
bleAddress←	ownAddress⊷	Indicates whether the address used in connection requests is the
Type_t	Type	public address (BD_ADDR) or the random address (set by Gap
		SetRandomAddress). Default: public address.
bleAddress←	peerAddress←	When connecting to a specific device (see filterPolicy), this indi-
Type_t	Type	cates that device's address type. Default: public address.
bleDevice←	peerAddress	When connecting to a specific device (see filterPolicy), this indi-
Address_t		cates that device's address.
uint16_t	connInterval←	The minimum desired connection interval. Default: 100 ms.
	Min	
uint16_t	connInterval←	The maximum desired connection interval. Default: 200 ms.
	Max	
uint16_t	connLatency	The desired connection latency (the maximum number of consec-
		utive connection events the Slave is allowed to ignore). Default:
		0.
uint16_t		The maximum time interval between consecutive over-the-air
	Timeout	packets; if this timer expires, the connection is dropped. Default:
		10 s.
uint16_t		The minimum desired connection event length. Default: 0 ms.
	LengthMin	
uint16_t		The maximum desired connection event length. Default: maxi-
	LengthMax	mum possible, $\sim$ 41 s. (lets the Controller decide).
bool_t		If Controller Privacy is enabled and this parameter is TRUE, the ad-
	Identity←	dress defined in the peerAddressType and peerAddress is an iden-
	Address	tity address. Otherwise, it is a device address.

# 3.2.12 struct gapConnectionParameters\_t

Connection parameters as received in the gConnEvtConnected\_c connection event.

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## Data Fields

uint16_t	connInterval	Interval between connection events.
uint16_t	connLatency	Number of consecutive connection events the Slave may ignore.
uint16_t	supervision←	The maximum time interval between consecutive over-the-air
	Timeout	packets; if this timer expires, the connection is dropped.
bleMaster⊷	masterClock←	Accuracy of master's clock, allowing for frame detection optimiza-
Clock⊷	Accuracy	tions.
Accuracy_t		

## 3.2.13 struct gapAdStructure\_t

Definition of an AD Structure as contained in Advertising and Scan Response packets.

An Advertising or Scan Response packet contains several AD Structures.

## Data Fields

uint8_t	length	Total length of the [adType + aData] fields. Equal to 1 + length←
		Of(aData).
gapAdType_t	adType	AD Type of this AD Structure.
uint8_t *	aData	Data contained in this AD Structure; length of this array is equal to
		(gapAdStructure_t.length - 1).

# 3.2.14 struct gapAdvertisingData\_t

Advertising Data structure: a list of several gapAdStructure\_t structures.

## Data Fields

uint8_t	cNumAd↔	Number of AD Structures.
	Structures	
gapAd←	aAdStructures	Array of AD Structures.
Structure_t		
*		

# 3.2.15 struct gapAdvertisingEvent\_t

Advertising event structure: type + data.

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## Data Fields

gap←	eventType	Event type.
Advertising←		
EventType_t		
union gap←	eventData	Event data, to be interpreted according to gapAdvertisingEvent_
Advertising←		t.eventType.
Event_t		

# 3.2.16 union gapAdvertisingEvent\_t.eventData

## Data Fields

bleResult_t	failReason	Event data for gAdvertisingCommandFailed_c event type: reason
		of failure to enable or disable advertising.

# 3.2.17 struct gapScannedDevice\_t

Scanned device information structure, obtained from LE Advertising Reports.

## Data Fields

bleAddress←	addressType	Device's advertising address type.
Type_t		
bleDevice←	aAddress	Device's advertising address.
Address_t		
int8_t	rssi	RSSI on the advertising channel; may be compared to the TX
		power contained in the AD Structure of type gAdTxPowerLevel_c
		to estimate distance from the advertiser.
uint8_t	dataLength	Length of the advertising or scan response data.
uint8_t *	data	Advertising or scan response data.
ble←	advEventType	Advertising report type, indicating what type of event generated
Advertising←		this data (advertising, scan response).
ReportEvent←		
Type_t		
bool_t	directRpaUsed	TRUE if directed advertising with Resolvable Private Address as
		Direct Address was detected while Enhanced Privacy is enabled.
bleDevice←	directRpa	Resolvable Private Address set as Direct Address for directed ad-
Address_t		vertising. Valid only when directRpaUsed is TRUE.

bool_t	advertising←	If this is TRUE, the address contained in the addressType and a←
	Address←	Address fields is the identity address of a resolved RPA from the
	Resolved	Advertising Address field. Otherwise, the adress from the respec-
		tive fields is the public or random device address contained in the
		Advertising Address field.

# 3.2.18 struct gapScanningEvent\_t

Scanning event structure: type + data.

Data Fields

	gapScanning←	eventType	Event type.
	EventType_t		
Ī	union	eventData	Event data, to be interpreted according to gapScanningEvent_t.
	gapScanning←		eventType.
	Event_t		

# 3.2.19 union gapScanningEvent\_t.eventData

Data Fields

ſ	bleResult_t	failReason	Event data for gScanCommandFailed_c event type: reason of fail-
			ure to enable or disable scanning.
Ī	gapScanned←	scannedDevice	Event data for gGapScanEventDeviceScanned_c event type \( \)
	Device_t		: scanned device information.

# 3.2.20 struct gapConnectedEvent\_t

Event data structure for the gConnEvtConnected\_c event.

Data Fields

gap⇔	conn⊷	Connection parameters established by the Controller.
Connection←	Parameters	
Parameters_t		
bleAddress⇔	peerAddress⇔	Connected device's address type.
Type_t	Type	

bleDevice←	peerAddress	Connected device's address.
Address_t		
bool_t	peerRpa←	If this is TRUE, the address defined by peerAddressType and
	Resolved	peerAddress is the identity address of the peer, and the peer used
		an RPA that was resolved by the Controller and is contained in the
		peerRpa field. Otherwise, it is a device address. This parameter is
		irrelevant if BLE 4.2 Controller Privacy is not enabled.
bleDevice←	peerRpa	Peer Resolvable Private Address if Controller Privacy is active and
Address_t		peerRpaResolved is TRUE.
bool_t	localRpaUsed	If this is TRUE, the Controller has used an RPA contained in the
		localRpa field. This parameter is irrelevant if BLE 4.2 Controller
		Privacy is not enabled.
bleDevice←	localRpa	Local Resolvable Private Address if Controller Privacy is active
Address_t		and localRpaUsed is TRUE.

# 3.2.21 struct gapKeyExchangeRequestEvent\_t

Event data structure for the gConnEvtKeyExchangeRequest\_c event.

Data Fields

gapSmpKey←	requestedKeys	Mask identifying the keys being requested.
Flags_t		
uint8_t	requestedLtk↔	Requested size of the encryption key.
	Size	

# 3.2.22 struct gapKeysReceivedEvent\_t

Event data structure for the gConnEvtKeysReceived\_c event.

Data Fields

gapSmpKeys←	pKeys	The SMP keys distributed by the peer.
_t		
*		

# 3.2.23 struct gapAuthenticationRejectedEvent\_t

Event data structure for the gConnEvtAuthenticationRejected\_c event.

## Data Fields

gap⇔	rejectReason	Slave's reason for rejecting the authentication.
Authentication		
RejectReason←		
_t		

## 3.2.24 struct gapPairingCompleteEvent\_t

Event data structure for the gConnEvtPairingComplete\_c event.

## Data Fields

bool_t	pairing←	TRUE if pairing succeeded, FALSE otherwise.
	Successful	
union	pairing←	Information of completion, selected upon the value of gapPairing←
gapPairing←	CompleteData	CompleteEvent_t.pairingSuccessful.
Complete←		
Event_t		

## 3.2.25 union gapPairingCompleteEvent\_t.pairingCompleteData

## Data Fields

bool_t	withBonding	If pairingSuccessful is TRUE, this indicates whether the devices
		bonded.
bleResult_t	failReason	If pairingSuccessful is FALSE, this contains the reason of failure.

# 3.2.26 struct gapLongTermKeyRequestEvent\_t

Event data structure for the gConnEvtLongTermKeyRequest\_c event.

## Data Fields

uint16_t	ediv	The Encryption Diversifier, as defined by the SMP.
uint8_t	aRand[gc←	The Random number, as defined by the SMP.
	$SmpMax \leftarrow$	
	RandSize_c]	

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uint8_t randSize	Usually equal to gcMaxRandSize_d.
------------------	-----------------------------------

# 3.2.27 struct gapEncryptionChangedEvent\_t

Event data structure for the gConnEvtEncryptionChanged\_c event.

Data Fields

bool_t	new⇔	TRUE if link has been encrypted, FALSE if encryption was paused
	Encryption←	or removed.
	State	

# 3.2.28 struct gapDisconnectedEvent\_t

Event data structure for the gConnEvtDisconnected\_c event.

Data Fields

gap⇔	reason	Reason for disconnection.
Disconnection←		
Reason_t		

# 3.2.29 struct gapConnParamsUpdateReq\_t

Event data structure for the gConnEvtParameterUpdateRequest\_c event.

Data Fields

uint16_t	intervalMin	Minimum interval between connection events.
uint16_t	intervalMax	Maximum interval between connection events.
uint16_t	slaveLatency	Number of consecutive connection events the Slave may ignore.
uint16_t	timeout←	The maximum time interval between consecutive over-the-air
	Multiplier	packets; if this timer expires, the connection is dropped.

# 3.2.30 struct gapConnParamsUpdateComplete\_t

Event data structure for the gConnEvtParameterUpdateComplete\_c event.

Data Fields

	bleResult_t	status	
ſ	uint16_t	connInterval	Interval between connection events.
	uint16_t	connLatency	Number of consecutive connection events the Slave may ignore.
Ī	uint16_t	supervision←	The maximum time interval between consecutive over-the-air
		Timeout	packets; if this timer expires, the connection is dropped.

## 3.2.31 struct gapConnLeDataLengthChanged\_t

Event data structure for the gConnEvtLeDataLengthChanged\_c event.

Data Fields

uint16_t	maxTxOctets	The maximum number of payload octets in a Link Layer Data				
		Channel PDU to transmit on this connection.				
uint16_t	maxTxTime	The maximum time that the local Controller will take to send a				
		Link Layer Data Channel PDU on this connection.				
uint16_t	maxRxOctets	The maximum number of payload octets in a Link Layer Data				
		Channel PDU to receive on this connection.				
uint16_t	maxRxTime	The maximum time that the local Controller will take to receive a				
		Link Layer Data Channel PDU on this connection.				

# 3.2.32 struct gapConnectionEvent\_t

Connection event structure: type + data.

Data Fields

gap⇔	eventType	Event type.
Connection←		
EventType_t		
union gap←	eventData	Event data, to be interpreted according to gapConnectionEvent_
Connection←		t.eventType.
Event_t		

# 3.2.33 union gapConnectionEvent\_t.eventData

Data Fields

gap⇔	connected←	Data for gConnEvtConnected_c: information about the connection			
$Connected \leftarrow$	Event	parameters.			
Event_t					

gapPairing←	pairingEvent	$Data\ for\ gConnEvtPairingRequest\_c,\ gConnEvtPairingResponse \leftarrow$			
Parameters_t		_c: pairing parameters.			
gap⇔	$authentication {\leftarrow}$	Data for gConnEvtAuthenticationRejected_c: reason for rejection.			
Authentication←	RejectedEvent				
Rejected←					
Event_t					
gapSlave←	slaveSecurity←	Data for gConnEvtSlaveSecurityRequest_c: Slave's security re-			
Security←	RequestEvent	quirements.			
Request←					
Parameters_t					
gapKey⊷	keyExchange←	Data for gConnEvtKeyExchangeRequest_c: mask indicating the			
Exchange←	RequestEvent	keys that were requested by the peer.			
RequestEvent←					
_t					
gapKeys↔	keysReceived←	Data for gConnEvtKeysReceived_c: the keys received from the			
Received←	Event	peer.			
Event_t					
gapPairing←	pairing←	Data for gConnEvtPairingComplete_c: fail reason or (if success-			
Complete←	CompleteEvent	ful) bonding state.			
Event_t					
gapLong←	longTermKey←	Data for gConnEvtLongTermKeyRequest_c: encryption diversifier			
TermKey←	RequestEvent	and random number.			
RequestEvent←					
_t					
gap⇔	encryption←	Data for gConnEvtEncryptionChanged_c: new encryption state.			
Encryption←	ChangedEvent				
Changed←					
Event_t					
gap⇔	disconnected←	Data for gConnEvtDisconnected_c: reason for disconnection.			
Disconnected←	Event				
Event_t					
int8_t	rssi_dBm	Data for gConnEvtRssiRead_c: value of the RSSI in dBm.			
int8_t	txPowerLevel←	Data for gConnEvtTxPowerLevelRead_c: value of the TX power.			
	_dBm				
bleResult_t	failReason	Data for gConnEvtPowerReadFailure_c: reason for power reading			
		failure.			
uint32_t	passkeyFor←				
	Display				
gapConn⊷	connection←	Data for gConnEvtParameterUpdateRequest_c: connection param-			
Params←	UpdateRequest	eters update.			
UpdateReq_t					

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gapConn←	connection←	Data for gConnEvtParameterUpdateComplete_c: connection pa-			
Params←	Update←	rameters update.			
Update←	Complete				
Complete_t					
gapConnLe←	leDataLength←	Data for gConnEvtLeDataLengthChanged_c: new data length pa-			
DataLength←	Changed	rameters.			
Changed_t					
gapKeypress←	incoming←				
Notification_t	Keypress←				
	Notification				
uint32_t	numericValue←				
	ForDisplay				

# 3.2.34 struct gapIdentityInformation\_t

Indentity Information structure definition.

Data Fields

bleIdentity←	identity←	Identity Address - Public or Random Static.			
Address_t	Address				
uint8_t	irk[gcSmpIrk←	Identity Resolving Key.			
	Size_c]				

# 3.2.35 struct gapAutoConnectParams\_t

Parameters for the Auto Connect Scan Mode.

Data Fields

uint8_t	cNum⊷	Number of device addresses to automatically connect to.				
	Addresses					
bool_t	writeInWhite←	If set to TRUE, the device addresses are written in the White List				
	List	before scanning is enabled.				
gap↩	aAuto⊷	The array of connection request parameters, of size equal to c←				
Connection←	ConnectData	NumAddresses.				
Request←						
Parameters_t						
*						

## **Macro Definition Documentation**

gap⇔	$connection \leftarrow$	The callback used to receive connection events if the device a			
$Connection {\leftarrow}$	Callback	connects.			
Callback_t					

## 3.3 Macro Definition Documentation

## 3.3.1 #define Gap\_AddSecurityModesAndLevels( modeLevelA, modeLevelB)

Macro used to combine two security mode-levels.

#### **Parameters**

in	mode←	The two security mode-levels.
	<i>LevelA,mode</i> ←	
	LevelB	

#### Returns

The resulting security mode-level.

#### Remarks

This macro is useful when two different security requirements must be satisfied at the same time, such as a device master security requirement and a service-specific security requirement.

# 3.3.2 #define Gap\_CancelInitiatingConnection( )

Macro used to cancel a connection initiated by Gap\_Connect(...).

## Returns

gBleSuccess\_c or error.

## Remarks

This macro can only be used for a connection that has not yet been established, such as the "gConn← EvtConnected\_c" has not been received. For example, call this when a connection request has timed out.

## **Macro Definition Documentation**

## 3.3.3 #define Gap ReadAdvertisingTxPowerLevel( )

Macro used to read the radio transmitter power when advertising.

Returns

gBleSuccess\_c or error.

Remarks

The result is contained in the gAdvTxPowerLevelRead\_c generic event.

## 3.3.4 #define Gap\_ReadRssi( deviceld )

Macro used to read the RSSI of a radio connection.

#### **Parameters**

#### Returns

gBleSuccess\_c or error.

## Remarks

The result is contained in the gConnEvtRssiRead\_c connection event. The RSSI value is a signed byte, and the unit is dBm. If the RSSI cannot be read, the gConnEvtPowerReadFailure\_c connection event is generated.

## 3.3.5 #define Gap\_ReadTxPowerLevelInConnection( deviceId )

Macro used to read the radio transmitting power level of a radio connection.

#### **Parameters**

in	deviceId	Device ID identifying the radio connection.
----	----------	---

#### Returns

gBleSuccess\_c or error.

#### Remarks

The result is contained in the gConnEvtTxPowerLevelRead\_c connection event. If the TX Power cannot be read, the gConnEvtPowerReadFailure\_c connection event is generated.

## 3.3.6 #define gCancelOngoingInitiatingConnection\_d

Use this value as a parameter to the Gap\_Disconnect(deviceId) function to cancel any ongoing connection initiation, for example if the connection has timed out.

## 3.3.7 #define gMode\_2\_Mask\_d

Mask to check if a Security Mode-and-Level is Mode 2.

## 3.3.8 #define getSecurityLevel( modeLevel )

Extracts the security level (see gapSecurityLevel\_t) from the combined security mode-level (gapSecurity ModeAndLevel\_t).

## 3.3.9 #define getSecurityMode( modeLevel )

Extracts the security mode (see gapSecurityMode\_t) from the combined security mode-level (gap SecurityModeAndLevel\_t).

## 3.3.10 #define gDefaultEncryptionKeySize\_d

The default value for the LTK size.

# 3.3.11 #define gGapDefaultDeviceSecurity\_d

The default value for the Device Security (no requirements)

## 3.3.12 #define gGapDefaultSecurityRequirements\_d

The default value for a Security Requirement.

## 3.3.13 #define gGapAdvertisingIntervalRangeMinimum\_c

Minimum advertising interval (20 ms)

## **Macro Definition Documentation**

## 3.3.14 #define gGapAdvertisingIntervalDefault\_c

Default advertising interval (1.28 s)

## 3.3.15 #define gGapAdvertisingIntervalRangeMaximum\_c

Maximum advertising interval (10.24 s)

## 3.3.16 #define gGapAdvertisingChannelMapDefault\_c

Default Advertising Channel Map - all 3 channels are enabled.

## 3.3.17 #define gGapDefaultAdvertisingParameters\_d

Default value for Advertising Parameters struct.

## 3.3.18 #define gGapScanIntervalMin\_d

Minimum scan interval (2.5 ms)

## 3.3.19 #define gGapScanIntervalDefault\_d

Default scan interval (10 ms)

## 3.3.20 #define gGapScanIntervalMax\_d

Maximum scan interval (10.24 ms)

## 3.3.21 #define gGapScanWindowMin\_d

Minimum scan window (2.5 ms)

## 3.3.22 #define gGapScanWindowDefault d

Default scan window (10 ms)

## 3.3.23 #define gGapScanWindowMax\_d

Maximum scan window (10.24 ms)

## 3.3.24 #define gGapRssiMin\_d

Minimum valid value for RSSI (dB)

## 3.3.25 #define gGapRssiMax\_d

Maximum valid value for RSSI (dB)

## 3.3.26 #define gGapRssiNotAvailable\_d

A special invalid value for the RSSI indicating that the measurement is not available.

## 3.3.27 #define gGapDefaultScanningParameters\_d

Default value for Scanning Parameters struct.

# 3.3.28 #define gGapConnIntervalMin\_d

Minimum connection interval (7.5 ms)

## 3.3.29 #define gGapConnIntervalMax\_d

Maximum connection interval (4 s)

## 3.3.30 #define gGapConnLatencyMin\_d

Minimum connection latency value (0 - no connection event may be ignored)

# 3.3.31 #define gGapConnLatencyMax\_d

Maximum connection latency value (499 connection events may be ignored)

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## **Macro Definition Documentation**

## 3.3.32 #define gGapConnSuperTimeoutMin\_d

Minimum supervision timeout (100 ms)

## 3.3.33 #define gGapConnSuperTimeoutMax\_d

Maximum supervision timeout (32 s)

## 3.3.34 #define gGapConnEventLengthMin\_d

Minimum value of the connection event length (0 ms)

## 3.3.35 #define gGapConnEventLengthMax\_d

Maximum value of the connection event length ( $\sim$ 41 s)

## 3.3.36 #define gGapDefaultConnectionLatency\_d

Default connection latency: 0.

## 3.3.37 #define gGapDefaultSupervisionTimeout d

Default supervision timeout: 10s.

## 3.3.38 #define gGapDefaultMinConnectionInterval\_d

Default minimum connection interval: 100ms.

## 3.3.39 #define gGapDefaultMaxConnectionInterval\_d

Default maximum connection interval: 200ms.

# 3.3.40 #define gGapDefaultConnectionRequestParameters\_d

The default value for the Connection Request Parameters structure.

## 3.4 Typedef Documentation

## 3.4.1 typedef gapAdvertisingData\_t gapScanResponseData\_t

Scan Response Data structure: a list of several gapAdStructure\_t structures.

## 3.4.2 typedef bleResult\_t gapDisconnectionReason\_t

Disconnection reason alias - reasons are contained in HCI error codes.

# 3.4.3 typedef void(\* gapAdvertisingCallback\_t) (gapAdvertisingEvent\_t \*pAdvertisingEvent )

Advertising Callback prototype.

# 3.4.4 typedef void(\* gapScanningCallback\_t) (gapScanningEvent\_t \*pScanningEvent )

Scanning Callback prototype.

# 3.4.5 typedef void(\* gapConnectionCallback\_t) (deviceId\_t deviceId, gapConnectionEvent\_t \*pConnectionEvent)

Connection Callback prototype.

## 3.5 Enumeration Type Documentation

## 3.5.1 enum gapRole\_t

GAP Role of a BLE device.

Enumerator

```
gGapCentral_c Central scans and connects to Peripherals.
gGapPeripheral_c Peripheral advertises and connects to Centrals.
gGapObserver_c Observer only scans and makes no connections.
gGapBroadcaster_c Broadcaster only advertises and makes no connections.
```

## **Enumeration Type Documentation**

## 3.5.2 enum gapIoCapabilities\_t

I/O Capabilities as defined by the SMP.

#### Enumerator

```
gIoDisplayOnly_c May display a PIN, no input.
gIoDisplayYesNo_c May display a PIN and has a binary input (e.g., YES and NO buttons).
gIoKeyboardOnly_c Has keyboard input, no display.
gIoNone_c No input and no display.
gIoKeyboardDisplay_c Has keyboard input and display.
```

## 3.5.3 enum gapSmpKeyFlags\_t

Flags indicating the Keys to be exchanged by the SMP during the key exchange phase of pairing.

#### Enumerator

```
gNoKeys_c No key can be distributed.
gLtk_c Long Term Key.
gIrk_c Identity Resolving Key.
gCsrk_c Connection Signature Resolving Key.
```

## 3.5.4 enum gapSecurityMode\_t

LE Security Mode.

#### Enumerator

```
gSecurityMode_1_c Mode 1 - Encryption required (except for Level 1).gSecurityMode_2_c Mode 2 - Data Signing required.
```

## 3.5.5 enum gapSecurityLevel\_t

LE Security Level.

#### Enumerator

```
gSecurityLevel_NoSecurity_c No security (combined only with Mode 1).
gSecurityLevel_NoMitmProtection_c Unauthenticated (no MITM protection).
gSecurityLevel_WithMitmProtection_c Authenticated (MITM protection by PIN or OOB).
gSecurityLevel_LeSecureConnections_c Authenticated with LE Secure Connections (BLE 4.← 2 only).
```

## 3.5.6 enum gapSecurityModeAndLevel\_t

Security Mode-and-Level definitions.

## Enumerator

```
gSecurityMode_1_Level_1_c Mode 1 Level 1 - No Security.
gSecurityMode_1_Level_2_c Mode 1 Level 2 - Encryption without authentication.
gSecurityMode_1_Level_3_c Mode 1 Level 3 - Encryption with authentication.
gSecurityMode_1_Level_4_c Mode 1 Level 4 - Encryption with LE Secure Connections pairing (BLE 4.2 only).
gSecurityMode_2_Level_1_c Mode 2 Level 1 - Data Signing without authentication.
gSecurityMode_2_Level_2_c Mode 2 Level 2 - Data Signing with authentication.
```

## 3.5.7 enum gapKeypressNotification\_t

Keypress Notification Types.

### Enumerator

```
gKnPasskeyEntryStarted_c Start of the Passkey Entry.
gKnPasskeyDigitStarted_c Digit entered.
gKnPasskeyDigitErased_c Digit erased.
gKnPasskeyCleared_c Passkey cleared.
gKnPasskeyEntryCompleted_c Passkey Entry completed.
```

# 3.5.8 enum gapAuthenticationRejectReason\_t

Reason for rejecting the pairing request.

These values are equal to the corresponding reasons from SMP.

#### Enumerator

```
gLinkEncryptionFailed_c Link could not be encrypted. This reason may not be used by Gap_← RejectPairing!
```

**gOobNotAvailable\_c** This device does not have the required OOB for authenticated pairing.

**gIncompatibleIoCapabilities\_c** The combination of I/O capabilities does not allow pairing with the desired level of security.

*gPairingNotSupported\_c* This device does not support pairing.

**gLowEncryptionKeySize\_c** The peer's encryption key size is too low for this device's required security level.

**gRepeated**Attempts\_c This device is the target of repeated unsuccessful pairing attempts and does not allow further pairing attempts at the moment.

gUnspecifiedReason\_c The host has rejected the pairing for an unknown reason.

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## **Enumeration Type Documentation**

## 3.5.9 enum gapScanMode\_t

Scan Mode options; used as parameter for Gap\_SetScanMode.

#### Enumerator

```
gDefaultScan_c Reports all scanned devices to the application.
```

*gLimitedDiscovery\_c* Reports only devices in Limited Discoverable Mode, i.e., containing the Flags AD with the LE Limited Discoverable Flag set.

*gGeneralDiscovery\_c* Reports only devices in General Discoverable Mode, i.e., containing the Flags AD with the LE General Discoverable Flag set.

**gAutoConnect\_c** Automatically connects with devices with known addresses and does not report any scanned device to the application.

## 3.5.10 enum gapAdvertisingChannelMapFlags\_t

Advertising Channel Map flags - setting a bit activates advertising on the respective channel.

#### Enumerator

```
gAdvChanMapFlag37_c Bit for channel 37.
gAdvChanMapFlag38_c Bit for channel 38.
gAdvChanMapFlag39_c Bit for channel 39.
```

# 3.5.11 enum gapAdvertisingFilterPolicy\_t

Advertising Filter Policy values.

#### Enumerator

```
gProcessAll_c Default value: accept all connect and scan requests.
```

gProcessConnAllScanWL\_c Accept all connect requests, but scan requests only from devices in White List.

gProcessScanAllConnWL\_c Accept all scan requests, but connect requests only from devices in White List.

gProcessWhiteListOnly\_c Accept connect and scan requests only from devices in White List.

# 3.5.12 enum gapAdType\_t

AD Type values as defined by Bluetooth SIG used when defining gapAdStructure\_t structures for advertising or scan response data.

#### Enumerator

```
gAdFlags_c Defined by the Bluetooth SIG.
gAdIncomplete16bitServiceList_c Defined by the Bluetooth SIG.
gAdComplete16bitServiceList c Defined by the Bluetooth SIG.
gAdIncomplete32bitServiceList c Defined by the Bluetooth SIG.
gAdComplete32bitServiceList_c Defined by the Bluetooth SIG.
gAdIncomplete128bitServiceList_c Defined by the Bluetooth SIG.
gAdComplete128bitServiceList c Defined by the Bluetooth SIG.
gAdShortenedLocalName c Defined by the Bluetooth SIG.
gAdCompleteLocalName_c Defined by the Bluetooth SIG.
gAdTxPowerLevel_c Defined by the Bluetooth SIG.
gAdClassOfDevice_c Defined by the Bluetooth SIG.
gAdSimplePairingHashC192 c Defined by the Bluetooth SIG.
gAdSimplePairingRandomizerR192_c Defined by the Bluetooth SIG.
gAdSecurityManagerTkValue c Defined by the Bluetooth SIG.
gAdSecurityManagerOobFlags c Defined by the Bluetooth SIG.
gAdSlaveConnectionIntervalRange_c Defined by the Bluetooth SIG.
gAdServiceSolicitationList16bit_c Defined by the Bluetooth SIG.
gAdServiceSolicitationList32bit c Defined by the Bluetooth SIG.
gAdServiceSolicitationList128bit_c Defined by the Bluetooth SIG.
gAdServiceData16bit_c Defined by the Bluetooth SIG.
gAdServiceData32bit_c Defined by the Bluetooth SIG.
gAdServiceData128bit_c Defined by the Bluetooth SIG.
gAdPublicTargetAddress c Defined by the Bluetooth SIG.
gAdRandomTargetAddress_c Defined by the Bluetooth SIG.
gAdAppearance_c Defined by the Bluetooth SIG.
gAdAdvertisingInterval c Defined by the Bluetooth SIG.
gAdLeDeviceAddress c Defined by the Bluetooth SIG.
gAdLeRole c Defined by the Bluetooth SIG.
gAdSimplePairingHashC256_c Defined by the Bluetooth SIG.
gAdSimplePairingRandomizerR256 c Defined by the Bluetooth SIG.
gAd3dInformationData c Defined by the Bluetooth SIG.
gAdManufacturerSpecificData_c Defined by the Bluetooth SIG.
```

# 3.5.13 enum gapAdTypeFlags\_t

Values of the AD Flags advertising data structure.

### Enumerator

```
    gNone_c No information.
    gLeLimitedDiscoverableMode_c This device is in Limited Discoverable mode.
    gLeGeneralDiscoverableMode_c This device is in General Discoverable mode.
```

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## **Enumeration Type Documentation**

```
gBrEdrNotSupported_c This device supports only Bluetooth Low Energy; no support for Classic Bluetooth.
```

**gSimultaneousLeBrEdrCapableController\_c** This device's Controller also supports Classic Bluetooth.

gSimultaneousLeBrEdrCapableHost\_c This device's Host also supports Classic Bluetooth.

## 3.5.14 enum gapRadioPowerLevelReadType\_t

Enumeration used by the Gap\_ReadRadioPowerLevel function.

#### Enumerator

```
gTxPowerCurrentLevelInConnection_c Reading the instantaneous TX power level in a connection.
```

```
gTxPowerMaximumLevelInConnection_c Reading the maximum TX power level achieved during a connection.
```

```
gTxPowerLevelForAdvertising_c Reading the TX power on the advertising channels.
```

gRssi c Reading the Received Signal Strength Indication in a connection.

## 3.5.15 enum gapControllerTestCmd\_t

Enumeration for Controller Test commands.

#### Enumerator

```
gControllerTestCmdStartRx_c Start Receiver Test.
gControllerTestCmdStartTx_c Start Transmitter Test.
gControllerTestCmdEnd c End Test.
```

## 3.5.16 enum gapControllerTestTxType\_t

Enumeration for Controller Transmitter Test payload types.

### Enumerator

```
gControllerTestTxPrbs9_c PRBS9 sequence 111111111100000111101
gControllerTestTxF0_c Repeated 11110000
gControllerTestTxAA_c Repeated 10101010
gControllerTestTxPrbs15_c PRBS15 sequence.
gControllerTestTxFF_c Repeated 11111111
gControllerTestTx00_c Repeated 00000000
gControllerTestTx0F_c Repeated 00001111
gControllerTestTx55_c Repeated 01010101
```

## 3.5.17 enum gapAdvertisingEventType\_t

Advertising event type enumeration, as contained in the gapAdvertisingEvent\_t.

#### Enumerator

- **gAdvertisingStateChanged\_c** Event received when advertising has been successfully enabled or disabled.
- *gAdvertisingCommandFailed\_c* Event received when advertising could not be enabled or disabled. Reason contained in gapAdvertisingEvent t.eventData.failReason.

## 3.5.18 enum gapScanningEventType\_t

Scanning event type enumeration, as contained in the gapScanningEvent\_t.

#### Enumerator

- gScanStateChanged\_c Event received when scanning had been successfully enabled or disabled.
- **gScanCommandFailed\_c** Event received when scanning could not be enabled or disabled. Reason contained in gapScanningEvent\_t.eventData.failReason.
- **gDeviceScanned\_c** Event received when an advertising device has been scanned. Device data contained in gapScanningEvent\_t.eventData.scannedDevice.

# 3.5.19 enum gapConnectionEventType\_t

Connection event type enumeration, as contained in the <a href="mailto:gapConnectionEvent\_t">gapConnectionEvent\_t</a>.

### Enumerator

- *gConnEvtConnected\_c* A connection has been established. Data in gapConnectionEvent\_t.event← Data.connectedEvent.
- *gConnEvtPairingRequest\_c* A pairing request has been received from the peer Master. Data in gapConnectionEvent t.eventData.pairingEvent.
- *gConnEvtSlaveSecurityRequest\_c* A Slave Security Request has been received from the peer Slave. Data in gapConnectionEvent\_t.eventData.slaveSecurityRequestEvent.
- gConnEvtPairingResponse\_c A pairing response has been received from the peer Slave. Data in gapConnectionEvent\_t.eventData.pairingEvent.
- *gConnEvtAuthenticationRejected\_c* A link encryption or pairing request has been rejected by the peer Slave. Data in gapConnectionEvent\_t.eventData.authenticationRejectedEvent.
- gConnEvtPasskeyRequest\_c Peer Slave has requested a passkey (maximum 6 digit PIN) for the pairing procedure. Master should respond with Gap\_EnterPasskey. Slave will not receive this event! Slave's application must call Gap\_SetLocalPasskey before any connection.

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## **Enumeration Type Documentation**

- *gConnEvtOobRequest\_c* Out-of-Band data must be provided for the pairing procedure. Master or Slave should respond with Gap\_ProvideOob.
- *gConnEvtPasskeyDisplay\_c* The pairing procedure requires this Slave to display the passkey for the Master's user.
- gConnEvtKeyExchangeRequest\_c The pairing procedure requires the SMP keys to be distributed to the peer. Data in gapConnectionEvent\_t.eventData.keyExchangeRequestEvent.
- *gConnEvtKeysReceived\_c* SMP keys distributed by the peer during pairing have been received. Data in gapConnectionEvent\_t.eventData.keysReceivedEvent.
- gConnEvtLongTermKeyRequest\_c The bonded peer Master has requested link encryption and the LTK must be provided. Slave should respond with Gap\_ProvideLongTermKey. Data in gap← ConnectionEvent\_t.eventData.longTermKeyRequestEvent.
- *gConnEvtEncryptionChanged\_c* Link's encryption state has changed, e.g., during pairing or after a reconnection with a bonded peer. Data in gapConnectionEvent\_t.eventData.encryption← ChangedEvent.
- *gConnEvtPairingComplete\_c* Pairing procedure is complete, either successfully or with failure. Data in gapConnectionEvent\_t.eventData.pairingCompleteEvent.
- *gConnEvtDisconnected\_c* A connection has been terminated. Data in gapConnectionEvent\_t. ← eventData.disconnectedEvent.
- *gConnEvtRssiRead\_c* RSSI for an active connection has been read. Data in gapConnectionEvent t.eventData.rssi dBm.
- gConnEvtTxPowerLevelRead\_c TX power level for an active connection has been read. Data in gapConnectionEvent\_t.eventData.txPowerLevel\_dBm.
- *gConnEvtPowerReadFailure\_c* Power reading could not be performed. Data in gapConnection← Event\_t.eventData.failReason.
- *gConnEvtParameterUpdateRequest\_c* A connection parameter update request has been received. Data in gapConnectionEvent\_t.eventData.connectionUpdateRequest.
- $\label{lem:gconnection} \textit{gConnEvtParameterUpdateComplete\_c} \quad \text{The connection has new parameters.} \quad \text{Data in } \text{gap} \leftarrow \\ \quad \text{ConnectionEvent\_t.eventData.connectionUpdateComplete.}$
- *gConnEvtLeDataLengthChanged\_c* The new TX/RX Data Length paramaters. Data in gap← ConnectionEvent\_t.eventData.rssi\_dBm.leDataLengthChanged.
- gConnEvtLeScOobDataRequest\_c Event sent to request LE SC OOB Data (r, Cr and Addr) received from a peer.
- *gConnEvtLeScDisplayNumericValue\_c* Event sent to display and confirm a Numeric Comparison Value when using the LE SC Numeric Comparison pairing method.
- *gConnEvtLeScKeypressNotification\_c* Remote Keypress Notification recieved during Passkey Entry Pairing Method.

# 3.5.20 enum gapAppearance\_t

Appearance characteristic enumeration, also used in advertising.

## 3.6 Function Documentation

# 3.6.1 bleResult\_t Gap\_RegisterDeviceSecurityRequirements ( gapDeviceSecurityRequirements\_t \* pSecurity )

Registers the device security requirements. This function includes a master security for all services and, optionally, additional stronger security settings for services as required by the profile and/or application.

## **Function Documentation**

#### **Parameters**

in	pSecurity	A	pointer	to	the	application-allocated	gapDeviceSecurity←
		Req	uirements	_t sti	ructure	·	

#### Returns

gBleSuccess\_c or error.

#### Remarks

pSecurity or any other contained security structure pointers that are NULL are ignored, i.e., defaulted to No Security (Security Mode 1 Level 1, No Authorization, Minimum encryption key size). This function executes synchronously.

GATT Server-only API function.

# 3.6.2 bleResult\_t Gap\_SetAdvertisingParameters ( gapAdvertisingParameters\_t \* pAdvertisingParameters )

Sets up the Advertising Parameters.

#### Parameters

in	pAdvertising←	Pointer to gapAdvertisingParameters_t structure.
	Parameters	

## Returns

gBleSuccess\_c or error.

## Remarks

GAP Peripheral-only API function.

# 3.6.3 bleResult\_t Gap\_SetAdvertisingData ( gapAdvertisingData\_t \* pAdvertisingData, gapScanResponseData\_t \* pScanResponseData )

Sets up the Advertising and Scan Response Data.

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#### **Parameters**

in	pAdvertising←	Pointer to gapAdvertisingData_t structure or NULL.
	Data	
in	pScan⇔	Pointer to gapScanResponseData_t structure or NULL.
	ResponseData	

#### Returns

gBleSuccess\_c or error.

## Remarks

Any of the parameters may be NULL, in which case they are ignored. Therefore, this function can be used to set any of the parameters individually or both at once. GAP Peripheral-only API function.

# 3.6.4 bleResult\_t Gap\_StartAdvertising ( gapAdvertisingCallback\_t advertisingCallback, gapConnectionCallback\_t connectionCallback )

Commands the controller to start advertising.

## Parameters

in	advertising⇔	Callback used by the application to receive advertising events.	Can be
	Callback	NULL.	
in	connection←	Callback used by the application to receive connection events.	Can be
	Callback	NULL.	

## Returns

gBleSuccess\_c or error.

## Remarks

The advertisingCallback confirms or denies whether the advertising has started. The connection 
Callback is only used if a connection gets established during advertising.

GAP Peripheral-only API function.

## **Function Documentation**

## 3.6.5 bleResult\_t Gap\_StopAdvertising ( void )

Commands the controller to stop advertising.

#### Returns

gBleSuccess\_c or error.

#### Remarks

GAP Peripheral-only API function.

# 3.6.6 bleResult\_t Gap\_Authorize ( deviceId\_t deviceId, uint16\_t handle, gattDbAccessType\_t access )

Authorizes a peer for an attribute in the database.

#### **Parameters**

in	deviceId	The peer being authorized.
in	handle	The attribute handle.
in	access	The type of access granted (gAccessRead_c or gAccessWrite_c).

## Returns

gBleSuccess\_c or error.

## Remarks

This function executes synchronously. GATT Server-only API function.

# 3.6.7 bleResult\_t Gap\_SaveCccd ( deviceId\_t deviceId, uint16\_t handle, gattCccdFlags\_t cccd )

Save the CCCD value for a specific Client and CCCD handle.

#### **Parameters**

in	deviceId	The peer GATT Client.
in	handle	The handle of the CCCD as defined in the GATT Database.
in	cccd	The bit mask representing the CCCD value to be saved.

#### Returns

gBleSuccess\_c or error.

## Remarks

The GATT Server layer saves the CCCD value automatically when it is written by the Client. This API should only be used to save the CCCD in other situations, e.g., when for some reason the application decides to disable notifications/indications for a specific Client.

This function executes synchronously.

GATT Server-only API function.

# 3.6.8 bleResult\_t Gap\_CheckNotificationStatus ( deviceId\_t deviceId, uint16\_t handle, bool t \* pOutlsActive )

Retrieves the notification status for a given Client and a given CCCD handle.

#### Parameters

in	deviceId	The peer GATT Client.
in	handle	The handle of the CCCD.
out	pOutIsActive	The address to store the status into.

#### Returns

gBleSuccess c or error.

#### Remarks

This function executes synchronously. GATT Server-only API function.

# 3.6.9 bleResult\_t Gap\_CheckIndicationStatus ( deviceId\_t deviceId, uint16\_t handle, bool t \* pOutIsActive )

Retrieves the indication status for a given Client and a given CCCD handle.

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## **Function Documentation**

#### **Parameters**

in	deviceId	The peer GATT Client.
in	handle	The handle of the CCCD.
out	pOutIsActive	The address to store the status into.

#### Returns

gBleSuccess\_c or error.

## Remarks

This function executes synchronously. GATT Server-only API function.

# 3.6.10 bleResult\_t Gap\_GetBondedStaticAddresses ( bleDeviceAddress\_t \* aOutDeviceAddresses, uint8\_t maxDevices, uint8\_t \* pOutActualCount )

Retrieves a list of the static addresses of bonded devices, if any.

#### Parameters

out	aOutDevice←	Array of addresses to be filled.
	Addresses	
in	maxDevices	Maximum number of addresses to be obtained.
out	pOutActual⇔	The actual number of addresses written.
	Count	

## Returns

gBleSuccess\_c or error.

#### Remarks

This API may be used to create a white list.

This function executes synchronously.

# 3.6.11 bleResult\_t Gap\_GetBondedDevicesIdentityInformation ( gapIdentity← Information\_t \* aOutIdentityAddresses, uint8\_t maxDevices, uint8\_t \* pOutActualCount )

Retrieves a list of the identity information of bonded devices, if any.

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## Parameters

out	aOutIdentity⇔	Array of identities to be filled.
	Addresses	
in	maxDevices	Maximum number of identities to be obtained.
out	pOutActual⇔	The actual number of identities written.
	Count	

## Returns

gBleSuccess\_c or error.

## Remarks

This API may be useful when creating a white list or a resolving list (BLE 4.2 only). This function executes synchronously.

# 3.6.12 bleResult\_t Gap\_Pair ( deviceId\_t deviceId, gapPairingParameters\_t \* pPairingParameters )

Initiates pairing with a peer device.

#### **Parameters**

in	deviceId	The peer to pair with.
in	pPairing←	Pairing parameters as required by the SMP.
	Parameters	

#### Returns

gBleSuccess\_c or error.

## Remarks

GAP Central-only API function.

# 3.6.13 bleResult\_t Gap\_SendSlaveSecurityRequest ( deviceId\_t deviceId, bool\_t bondAfterPairing, gapSecurityModeAndLevel\_t securityModeLevel )

Informs the peer Master about the local security requirements.

## **Function Documentation**

## Parameters

in	deviceId	The GAP peer to pair with.
in	bondAfter←	Specifies if bonding is supported.
	Pairing	
in	securityMode↔	The level of security requested.
	Level	

## Returns

gBleSuccess c or error.

## Remarks

The procedure has the same parameters as the pairing request, but, because it is initiated by the Slave, it has no pairing effect. It only informs the Master about the requirements. GAP Peripheral-only API function.

## 3.6.14 bleResult\_t Gap\_EncryptLink ( deviceId\_t deviceId )

Encrypts the link with a bonded peer.

#### **Parameters**

in	deviceId	Device ID of the peer.

## Returns

gBleSuccess\_c or error.

### Remarks

GAP Central-only API function.

# 3.6.15 bleResult\_t Gap\_AcceptPairingRequest ( deviceId\_t deviceId, gapPairingParameters\_t \* pPairingParameters )

Accepts the pairing request from a peer.

#### **Parameters**

in	deviceId	The peer requesting authentication.
in	pPairing←	Pairing parameters as required by the SMP.
	Parameters	

#### Returns

gBleSuccess\_c or error.

#### Remarks

This should be called in response to a gPairingRequest\_c event. GAP Peripheral-only API function.

# 3.6.16 bleResult\_t Gap\_RejectPairing ( deviceId\_t deviceId, gapAuthentication ← RejectReason\_t reason )

Rejects the peer's authentication request.

#### **Parameters**

in	deviceId	The GAP peer who requested authentication.
in	reason	Reason why the current device rejects the authentication.

#### Returns

gBleSuccess\_c or error.

# 3.6.17 bleResult\_t Gap\_EnterPasskey ( deviceId\_t deviceId, uint32\_t passkey )

Enters the passkey requested by the peer during the pairing process.

## **Parameters**

in	deviceId	The GAP peer that requested a passkey entry.
in	passkey	The peer's secret passkey.

#### Returns

gBleSuccess\_c or error.

# 3.6.18 bleResult\_t Gap\_ProvideOob ( deviceId\_t deviceId, uint8\_t \* aOob )

Provides the Out-Of-Band data for the SMP Pairing process.

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## **Function Documentation**

## Parameters

in	deviceId	The pairing device.
in	aOob	Pointer to OOB data (array of gcSmpOobSize_d size).

## Returns

gBleSuccess\_c or error.

## 3.6.19 bleResult\_t Gap\_RejectPasskeyRequest ( deviceId\_t deviceId )

Rejects the passkey request from a peer.

#### **Parameters**

in	deviceId The GAP peer that requested a passkey entry.	
----	---	--

## Returns

gBleSuccess\_c or error.

## Remarks

GAP Central-only API function.

# 3.6.20 bleResult\_t Gap\_SendSmpKeys ( deviceId\_t deviceId, gapSmpKeys\_t \* pKeys )

Sends the SMP keys during the SMP Key Exchange procedure.

## Parameters

in	deviceId	The GAP peer who initiated the procedure.
in	pKeys	The SMP keys of the local device.

## Returns

gBleSuccess\_c or error.

# 3.6.21 bleResult\_t Gap\_RejectKeyExchangeRequest ( deviceId\_t deviceId )

Rejects the Key Exchange procedure with a paired peer.

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#### **Parameters**

in	deviceId	The GAP peer who requested the Key Exchange procedure.
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#### Returns

gBleSuccess\_c or error.

## 3.6.22 bleResult\_t Gap\_LeScRegeneratePublicKey ( void )

Regenerates the private/public key pair used for LE Secure Connections pairing.

## Returns

gBleSuccess\_c or error.

### Remarks

The application should listen for the gLeScPublicKeyRegenerated\_c generic event. This API is available only in the Bluetooth 4.2 Host Stack.

# 3.6.23 bleResult\_t Gap\_LeScValidateNumericValue ( deviceId\_t deviceId, bool\_t valid )

Validates the numeric value during the Numeric Comparison LE Secure Connections pairing.

## Parameters

deviceId	Device ID of the peer.
valid	TRUE if user has indicated that numeric values are matched, FALSE otherwise.

## Returns

gBleSuccess\_c or error.

## Remarks

This API is available only in the Bluetooth 4.2 Host Stack.

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## **Function Documentation**

## 3.6.24 bleResult\_t Gap\_LeScGetLocalOobData (void)

Retrieves local OOB data used for LE Secure Connections pairing.

#### Returns

gBleSuccess\_c or error.

#### Remarks

The application should listen for the gLeScLocalOobData\_c generic event. This API is available only in the Bluetooth 4.2 Host Stack.

# 3.6.25 bleResult\_t Gap\_LeScSetPeerOobData ( deviceId\_t deviceId, gapLeScOobData\_t \* pPeerOobData )

Sets peer OOB data used for LE Secure Connections pairing.

#### Parameters

deviceId	Device ID of the peer.
<i>pPeerOobData</i>	OOB data received from the peer.

#### Returns

gBleSuccess\_c or error.

## Remarks

This function should be called in response to the gConnEvtLeScOobData\_c generic event. This API is available only in the Bluetooth 4.2 Host Stack.

# 3.6.26 bleResult\_t Gap\_LeScSendKeypressNotification ( deviceId\_t deviceId, gapKeypressNotification\_t keypressNotification )

Sends a Keypress Notification to the peer.

#### **Parameters**

deviceId	Device ID of the peer.
keypress⇔	Value of the Keypress Notification.
Notification	

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function shall only be called during the passkey entry process and only if both peers support Keypress Notifications.

This API is available only in the Bluetooth 4.2 Host Stack.

# 3.6.27 bleResult\_t Gap\_ProvideLongTermKey ( deviceId\_t deviceId, uint8\_t \* aLtk, uint8 t ItkSize )

Provides the Long Term Key (LTK) to the controller for encryption setup.

#### **Parameters**

in	deviceId	The GAP peer who requested encryption.
in	aLtk	The Long Term Key.
in	ltkSize	The Long Term Key size.

#### Returns

gBleSuccess\_c or error.

#### Remarks

The application should provide the same LTK used during bonding with the respective peer. GAP Peripheral-only API function.

### 3.6.28 bleResult\_t Gap\_DenyLongTermKey ( deviceId\_t deviceId )

Rejects an LTK request originating from the controller.

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#### Parameters

in	deviceId	The GAP peer who requested encryption.
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#### Returns

gBleSuccess\_c or error.

#### Remarks

GAP Peripheral-only API function.

# 3.6.29 bleResult\_t Gap\_LoadEncryptionInformation ( deviceId\_t deviceId, uint8\_t \* aOutLtk, uint8 t \* pOutLtkSize )

Loads the encryption key for a bonded device.

#### **Parameters**

in	deviceId	Device ID of the peer.
out	aOutLtk	Array of size gcMaxLtkSize_d to be filled with the LTK.
out	pOutLtkSize	The LTK size.

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function executes synchronously.

### 3.6.30 bleResult\_t Gap\_SetLocalPasskey ( uint32\_t passkey )

Sets the SMP passkey for this device.

#### Parameters

j	n	passkey	The SMP passkey.

#### Returns

gBleSuccess\_c or error.

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#### Remarks

This is the PIN that the peer's user must enter during pairing.

This function executes synchronously.

GAP Peripheral-only API function.

# 3.6.31 bleResult\_t Gap\_SetScanMode ( gapScanMode\_t scanMode, gapAutoConnectParams\_t \* pAutoConnectParams )

Sets internal scan filters and actions.

#### **Parameters**

in	scanMode	The scan mode to be activated. Default is gDefaultScan_c.
in	pAuto⇔	Parameters for the Auto Connect Scan Mode.
	Connect⇔	
	Params	

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function can be called before Gap\_StartScanning. If this function is never called, then the default value of gDefaultScan\_c is considered and all scanned devices are reported to the application without any additional filtering or action.

This function executes synchronously.

GAP Central-only API function.

# 3.6.32 bleResult\_t Gap\_StartScanning ( gapScanningParameters\_t \* pScanningParameters, gapScanningCallback\_t scanningCallback )

Optionally sets the scanning parameters and begins scanning.

#### Parameters

in	pScanning⇔	The scanning parameters; may be NULL.
	Parameters	

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in	scanning←	The scanning callback.
	Callback	

#### Returns

gBleSuccess\_c or error.

#### Remarks

Use this API to both set the scanning parameters and start scanning. If pScanningParameters is NULL, scanning is started with the existing settings.

GAP Central-only API function.

### 3.6.33 bleResult\_t Gap StopScanning ( void )

Commands the controller to stop scanning.

#### Returns

gBleSuccess\_c or error.

#### Remarks

GAP Central-only API function.

# 3.6.34 bleResult\_t Gap\_Connect ( gapConnectionRequestParameters\_t \* pParameters, gapConnectionCallback\_t connCallback\_)

Connects to a scanned device.

#### Parameters

in	pParameters	Create Connection command parameters.
in	connCallback	Callback used to receive connection events.

#### Returns

gBleSuccess\_c or error.

#### Remarks

GAP Central-only API function.

## 3.6.35 bleResult\_t Gap\_Disconnect ( deviceId\_t deviceId )

Initiates disconnection from a connected peer device.

#### **Parameters**

in	deviceId	The connected peer to disconnect from.
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#### Returns

gBleSuccess\_c or error.

# 3.6.36 bleResult\_t Gap\_SaveCustomPeerInformation ( deviceId\_t deviceId, void \* alnfo, uint16 t offset, uint16 t infoSize )

Saves custom peer information in raw data format.

#### **Parameters**

in	deviceId	Device ID of the GAP peer.
in	aInfo	Pointer to the beginning of the data.
in	offset	Offset from the beginning of the reserved memory area.
in	infoSize	Data size (maximum equal to gcReservedFlashSizeForCustom-
		Information_d).

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function can be called by the application to save custom information about the peer device, e.g., Service Discovery data (to avoid doing it again on reconnection).

This function executes synchronously.

# 3.6.37 bleResult\_t Gap\_LoadCustomPeerInformation ( deviceId\_t deviceId, void \* aOutInfo, uint16 t offset, uint16 t infoSize )

Loads the custom peer information in raw data format.

#### **Parameters**

in	deviceId	Device ID of the GAP peer.

out	aOutInfo	Pointer to the beginning of the allocated memory.
in	offset	Offset from the beginning of the reserved memory area.
in	infoSize	Data size (maximum equal to gcReservedFlashSizeForCustom←
		Information_d).

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function can be called by the application to load custom information about the peer device, e.g., Service Discovery data (to avoid doing it again on reconnection).

This function executes synchronously.

# 3.6.38 bleResult\_t Gap\_ChecklfBonded ( deviceId\_t deviceId, bool\_t \* pOutIsBonded )

Returns whether or not a connected peer device is bonded.

#### **Parameters**

in	deviceId	Device ID of the GAP peer.
out	pOutIsBonded	Boolean to be filled with the bonded flag.

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function executes synchronously.

### 3.6.39 bleResult\_t Gap\_ReadWhiteListSize ( void )

Retrieves the size of the White List.

#### Returns

gBleSuccess\_c or error.

#### Remarks

Response is received in the gWhiteListSizeReady\_c generic event.

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### 3.6.40 bleResult\_t Gap\_ClearWhiteList ( void )

Removes all addresses from the White List, if any.

#### Returns

gBleSuccess\_c or error.

#### Remarks

Confirmation is received in the gWhiteListCleared\_c generic event.

# 3.6.41 bleResult\_t Gap\_AddDeviceToWhiteList ( bleAddressType\_t addressType, bleDeviceAddress\_t address )

Adds a device address to the White List.

#### **Parameters**

in	address	The address of the white-listed device.
in	addressType	The device address type (public or random).

#### Returns

gBleSuccess\_c or error.

# 3.6.42 bleResult\_t Gap\_RemoveDeviceFromWhiteList ( bleAddressType\_t addressType, bleDeviceAddress\_t address )

Removes a device address from the White List.

#### **Parameters**

in	address	The address of the white-listed device.
in	addressType	The device address type (public or random).

#### Returns

gBleSuccess\_c or error.

### 3.6.43 bleResult\_t Gap\_ReadPublicDeviceAddress ( void )

Reads the device's public address from the controller.

#### Returns

gBleSuccess\_c or error.

#### Remarks

The application should listen for the gPublicAddressRead\_c generic event.

# 3.6.44 bleResult\_t Gap\_CreateRandomDeviceAddress ( uint8\_t \* alrk, uint8\_t \* aRandomPart )

Requests the controller to create a random address.

#### **Parameters**

in	aIrk	The Identity Resolving Key to be used for a private resolvable address
		or NULL for a private non-resolvable address (fully random).
in	aRandomPart	If aIrk is not NULL, this is a 3-byte array containing the Random Part
		of a Private Resolvable Address, in LSB to MSB order; the most sig-
		nificant two bits of the most significant byte (aRandomPart[3] & 0xC0)
		are ignored. This may be NULL, in which case the Random Part is
		randomly generated internally.

#### Returns

gBleSuccess\_c or error.

#### Remarks

The application should listen for the gRandomAddressReady\_c generic event. Note that this does not set the random address in the Controller. To set the random address, call Gap\_SetRandomAddress() with the generated address contained in the event data.

# 3.6.45 bleResult\_t Gap\_SaveDeviceName ( deviceId\_t deviceId, uchar\_t \* aName, uint8\_t cNameSize )

Retrieves the name of a bonded device.

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#### **Parameters**

in	deviceId	Device ID for the active peer which name is saved.
in	aName	Array of characters holding the name.
in	cNameSize	Number of characters to be saved.

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function copies cNameSize characters from the aName array and adds the NULL character to terminate the string.

This function executes synchronously.

# 3.6.46 bleResult\_t Gap\_GetBondedDevicesCount ( uint8\_t \* pOutBondedDevicesCount )

Retrieves the number of bonded devices.

#### Parameters

out	pOutBonded↔	Pointer to integer to be written.
	DevicesCount	

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function executes synchronously.

# 3.6.47 bleResult\_t Gap\_GetBondedDeviceName ( uint8\_t nvmlndex, uchar\_t \* aOutName, uint8\_t maxNameSize )

Retrieves the name of a bonded device.

#### **Parameters**

in	nvmIndex	Index of the device in NVM bonding area.
out	aOutName	Destination array to copy the name into.
in	maxNameSize	Maximum number of characters to be copied, including the terminating
		NULL character.

#### Returns

gBleSuccess\_c or error.

#### Remarks

nvmIndex is an integer ranging from 0 to N-1, where N is the number of bonded devices and can be obtained by calling Gap\_GetBondedDevicesCount(&N).

This function executes synchronously.

### 3.6.48 bleResult\_t Gap\_RemoveBond ( uint8\_t nvmlndex )

Removes the bond with a device.

#### **Parameters**

in	nvmIndex	Index of the device in the NVM bonding area.
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#### Returns

gBleSuccess\_c or error.

#### Remarks

This API requires that there are no active connections at call time. nvmIndex is an integer ranging from 0 to N-1, where N is the number of bonded devices and can be obtained by calling Gap\_Get BondedDevicesCount(&N).

This function executes synchronously.

### 3.6.49 bleResult\_t Gap\_RemoveAllBonds ( void )

Removes all bonds with other devices.

#### Returns

gBleSuccess\_c or error.

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#### Remarks

This API requires that there are no active connections at call time.

This function executes synchronously.

# 3.6.50 bleResult\_t Gap\_ReadRadioPowerLevel ( gapRadioPowerLevelReadType\_t txReadType, deviceId\_t deviceId )

Reads the power level of the controller's radio.

#### Returns

gBleSuccess\_c or error.

#### Remarks

The response is contained in the gConnEvtTxPowerLevelRead\_c connection event when reading connection TX power level, the gAdvTxPowerLevelRead\_c generic event when reading the advertising TX power level, or the gConnEvtRssiRead\_c connection event when reading the RSSI.

# 3.6.51 bleResult\_t Gap\_VerifyPrivateResolvableAddress ( uint8\_t nvmlndex, bleDeviceAddress\_t aAddress )

Verifies a Private Resolvable Address with a bonded device's IRK.

#### Parameters

in	nvmIndex	Index of the device in NVM bonding area whose IRK must be checked.
in	aAddress	The Private Resolvable Address to be verified.

#### Returns

gBleSuccess\_c or error.

#### Remarks

nvmIndex is an integer ranging from 0 to N-1, where N is the number of bonded devices and can be obtained by calling Gap\_GetBondedDevicesCount(&N); the application should listen to the  $g \leftarrow$  PrivateResolvableAddressVerified\_c event.

### 3.6.52 bleResult\_t Gap\_SetRandomAddress ( bleDeviceAddress\_t aAddress )

Sets a random address into the Controller.

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#### **Parameters**

in	aAddress	The Private Resolvable, Private Non-Resolvable, or Static Random Ad-
		dress.

#### Returns

gBleSuccess\_c or error.

#### Remarks

The application should listen for the gRandomAddressSet\_c generic event.

# 3.6.53 bleResult\_t Gap\_SetDefaultPairingParameters ( gapPairingParameters\_t \* pPairingParameters )

Sets the default pairing parameters to be used by automatic pairing procedures.

#### Parameters

in	pPairing↔	Pairing parameters as required by the SMP or NULL.
	Parameters	

#### Returns

gBleSuccess c or error.

#### Remarks

When these parameters are set, the Security Manager automatically responds to a Pairing Request or a Slave Security Request using these parameters. If NULL is provided, it returns to the default state where all security requests are sent to the application.

This function executes synchronously.

# 3.6.54 bleResult\_t Gap\_UpdateConnectionParameters ( deviceId\_t deviceId, uint16\_t intervalMin, uint16\_t intervalMax, uint16\_t slaveLatency, uint16\_t timeoutMultiplier, uint16\_t minCeLength, uint16\_t maxCeLength)

Request a set of new connection parameters

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#### **Parameters**

in	deviceId	The DeviceID for which the command is intended
in	intervalMin	The minimum value for the connection event interval
in	intervalMax	The maximum value for the connection event interval
in	slaveLatency	The slave latency parameter
in	timeout←	The connection timeout parameter
	Multiplier	
in	minCeLength	The minimum value for the connection event length
in	maxCeLength	The maximum value for the connection event length

#### Returns

gBleSuccess\_c or error.

#### Precondition

A connection must be in place

# 3.6.55 bleResult\_t Gap\_EnableUpdateConnectionParameters ( deviceId\_t deviceId, bool\_t enable )

Update the connection parameters

#### Parameters

in	deviceId	The DeviceID for which the command is intended
in	enable	Allow/disallow the parameters update

#### Returns

Result of the operation

#### Precondition

A connection must be in place

#### Remarks

The LE master Host may accept the requested parameters or reject the request

# 3.6.56 bleResult\_t Gap\_UpdateLeDataLength ( deviceId\_t deviceId, uint16\_t txOctets, uint16 t txTime )

Update the Tx Data Length

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#### **Parameters**

in	deviceId	The DeviceID for which the command is intended
in	txOctets	Maximum transmission number of payload octets
in	txTime	Maximum transmission time

#### Returns

Result of the operation

#### Precondition

A connection must be in place

#### Remarks

The response is contained in the gConnEvtLeDataLengthUpdated\_c connection event.

### 3.6.57 bleResult\_t Gap\_ControllerReset ( void )

Resets the Controller.

#### Returns

gBleSuccess\_c or error.

#### Remarks

The application should listen for the  $gControllerResetComplete\_c$  generic event.

This function executes synchronously.

# 3.6.58 $bleResult_t Gap\_EnableHostPrivacy ( bool_t enable, uint8_t * alrk )$

Enables or disables Host Privacy (automatic regeneration of a Private Address).

#### **Parameters**

enable	TRUE to enable, FALSE to disable.
aIrk	Local IRK to be used for Resolvable Private Address generation or NULL for Non-←
	Resolvable Private Address generation. Ignored if enable is FALSE.

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function executes synchronously.

# 3.6.59 bleResult\_t Gap\_EnableControllerPrivacy ( bool\_t enable, uint8\_t \* aOwnlrk, uint8\_t peerldCount, gapIdentityInformation\_t \* aPeerldentities )

Enables or disables Controller Privacy (Enhanced Privacy feature).

#### Parameters

enable	TRUE to enable, FALSE to disable.
aOwnIrk	Local IRK. Ignored if enable is FALSE, otherwise shall not be NULL.
peerIdCount	Size of aPeerIdentities array. Shall not be zero or greater than gcGapController-
	ResolvingListSize_c. Ignored if enable is FALSE.
aPeerIdentities	Array of peer identity addresses and IRKs. Ignored if enable is FALSE, otherwise
	shall not be NULL.

#### Returns

gBleSuccess\_c or error.

#### Remarks

The application should listen for the gControllerPrivacyStateChanged\_c generic event.

# 3.6.60 bleResult\_t Gap\_ControllerTest ( gapControllerTestCmd\_t testCmd, uint8\_t radioChannel, uint8\_t txDataLength, gapControllerTestTxType\_t txPayloadType )

Commands a Controller Test procedure.

### Parameters

testCmd	Command type - "start TX test", "start RX test" or "end test".
radioChannel	Radio channel index. Valid range: 0-39. Frequency will be F[MHz] = 2402 + 2 *
	index. Effective range: 2402-2480 MHz. Ignored if command is "end test".
txDataLength	Size of packet payload for TX tests. Ignored if command is "start RX test" or "end
	test".
txPayloadType	Type of packet payload for TX tests. Ignored if command is "start RX test" or "end
	test".

#### Returns

gBleSuccess\_c or error.

#### Remarks

The application should listen for the gControllerTestEvent\_c generic event. This API function is available only in the full-featured host library.



# Chapter 4 GATT - Generic Attribute Profile Interface

#### 4.1 Overview

#### **Files**

- file att\_errors.h
- file gatt\_types.h
- file gatt\_interface.h

#### **Data Structures**

- struct attPrepareWriteRequestParams\_t
- struct gattAttribute\_t
- struct gattCharacteristic\_t
- struct gattService t
- struct gattDbCharPresFormat\_t
- struct gattHandleRange\_t

#### **Enumerations**

```
enum attErrorCode_t {
  gAttErrCodeNoError c,
 gAttErrCodeInvalidHandle_c,
 gAttErrCodeReadNotPermitted_c,
 gAttErrCodeWriteNotPermitted c,
 gAttErrCodeInvalidPdu_c,
 gAttErrCodeInsufficientAuthentication_c,
 gAttErrCodeRequestNotSupported_c,
  gAttErrCodeInvalidOffset_c,
 {\bf gAttErrCodeInsufficientAuthorization\_c},
 gAttErrCodePrepareQueueFull_c,
 gAttErrCodeAttributeNotFound_c,
 gAttErrCodeAttributeNotLong_c,
 gAttErrCodeInsufficientEncryptionKeySize_c,
 gAttErrCodeInvalidAttributeValueLength_c,
 gAttErrCodeUnlikelyError_c,
 gAttErrCodeInsufficientEncryption_c,
 gAttErrCodeUnsupportedGroupType_c,
 gAttErrCodeInsufficientResources_c }
```

#### **Data Structure Documentation**

```
    enum gattCccdFlags_t {
        gCccdEmpty_c,
        gCccdNotification_c,
        gCccdIndication_c }
```

#### **Functions**

- bleResult\_t Gatt\_Init (void)
- bleResult\_t Gatt\_GetMtu (deviceId\_t deviceId, uint16\_t \*pOutMtu)

#### 4.2 Data Structure Documentation

### 4.2.1 struct attPrepareWriteRequestParams\_t

Prepare Write Request Parameters Structure used by external reference.

Data Fields

uint16_t	attributeHandle	
uint16_t	valueOffset	
uint8_t	attribute←	
	Value[gAtt← MaxMtu_c-5]	
	MaxMtu_c-5]	
uint16_t	attributeLength	

### 4.2.2 struct gattAttribute\_t

GATT Attribute structure definition.

Data Fields

uint16_t	handle	Attribute handle.
bleUuidType←	uuidType	Type of the UUID.
_t		
bleUuid_t	uuid	The attribute's UUID.
uint16_t	valueLength	Length of the attribute value array.
uint16_t	maxValue←	Maximum length of the attribute value array; if this is set to 0, then
	Length	the attribute's length is fixed and cannot be changed.
uint8_t *	paValue	Attribute value array.

### 4.2.3 struct gattCharacteristic\_t

GATT Characteristic structure definition.

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#### Data Fields

gatt⊷	properties	Characteristic Properties as defined by GATT.
Characteristic←		
<b>PropertiesBit</b> ←		
Fields_t		
gattAttribute←	value	Characteristic Value attribute.
_t		
uint8_t	cNum←	Size of the Characteristic Descriptors array.
	Descriptors	
gattAttribute←	aDescriptors	Characteristic Descriptors array.
_t		
*		

### 4.2.4 struct gattService\_t

GATT Service structure definition.

Data Fields

uint16_t	startHandle	The handle of the Service Declaration attribute.
uint16_t	endHandle	The last handle belonging to this Service (followed by another Ser-
		vice declaration of the end of the database).
bleUuidType←	uuidType	Service UUID type.
_t		
bleUuid_t	uuid	Service UUID.
uint8_t	cNum←	Size of the Characteristic array.
	Characteristics	
gatt⇔	a⇔	Characteristic array.
Characteristic←	Characteristics	
_t		
*		
uint8_t	cNum⊷	Size of the Included Services array.
	Included←	
	Services	
struct	aIncluded←	Included Services array.
gattService_tag	Services	
*		

## 4.2.5 struct gattDbCharPresFormat\_t

Characteristic Presentation Format Descriptor structure.

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#### Data Fields

uint8_t	format	
int8_t	exponent	
uint16_t	unitUuid16	
uint8_t	ns	
uint16_t	description	

### 4.2.6 struct gattHandleRange\_t

GATT Handle Range structure definition.

Data Fields

uint16_t star	rtHandle	Start Handle.
uint16_t end	dHandle	End Handle - shall be greater than or equal to Start Handle.

### 4.3 Enumeration Type Documentation

### 4.3.1 enum attErrorCode\_t

ATT error codes.

### 4.3.2 enum gattCccdFlags\_t

Flags for the value of the Client Characteristic Configuration Descriptor.

#### Enumerator

```
gCccdEmpty_c Nothing is enabled.gCccdNotification_c Enables notifications.gCccdIndication_c Enabled indications.
```

### 4.4 Function Documentation

### 4.4.1 bleResult\_t Gatt\_Init ( void )

Initializes the GATT module.

#### Remarks

If the GAP module is present, this function is called internally by Ble\_HostInitialize(). Otherwise, the application must call this function once at device start-up.

This function executes synchronously.

## 4.4.2 bleResult\_t Gatt\_GetMtu ( deviceId\_t deviceId, uint16\_t \* pOutMtu )

Retrieves the MTU used with a given connected device.

### Parameters

in	deviceId	The device ID of the connected peer.
out	pOutMtu	Pointer to integer to be written.

#### Returns

gBleSuccess\_c or error.

### Remarks

This function executes synchronously.

# Chapter 5 GATT - Client APIs

#### 5.1 Overview

#### **Files**

• file gatt\_client\_interface.h

#### **Macros**

- #define GattClient\_SimpleCharacteristicWrite(deviceId, pChar, valueLength, aValue)
- #define GattClient\_CharacteristicWriteWithoutResponse(deviceId, pChar, valueLength, aValue)
- #define GattClient\_CharacteristicSignedWrite(deviceId, pChar, valueLength, aValue, aCsrk)

### **Typedefs**

- typedef void(\* gattClientProcedureCallback\_t) (deviceId\_t deviceId, gattProcedureType\_
   t procedureType, gattProcedureResult\_t procedureResult\_t error)
- typedef void(\* gattClientNotificationCallback\_t) (deviceId\_t deviceId, uint16\_t characteristic 

  ValueHandle, uint8\_t \*aValue, uint16\_t valueLength)
- typedef gattClientNotificationCallback\_t gattClientIndicationCallback\_t

#### **Enumerations**

```
• enum gattProcedureType_t {
  gGattProcExchangeMtu c,
  gGattProcDiscoverAllPrimaryServices_c,
  gGattProcDiscoverPrimaryServicesByUuid_c,
  gGattProcFindIncludedServices_c,
  gGattProcDiscoverAllCharacteristics_c,
  gGattProcDiscoverCharacteristicByUuid_c,
  gGattProcDiscoverAllCharacteristicDescriptors_c,
  gGattProcReadCharacteristicValue c,
  gGattProcReadUsingCharacteristicUuid c,
  gGattProcReadMultipleCharacteristicValues_c,
  gGattProcWriteCharacteristicValue_c,
  gGattProcReadCharacteristicDescriptor_c,
  gGattProcWriteCharacteristicDescriptor_c }
enum gattProcedureResult_t {
  gGattProcSuccess_c,
  gGattProcError_c }
```

#### **Macro Definition Documentation**

#### **Functions**

- bleResult\_t GattClient\_Init (void)
- bleResult\_t GattClient\_ResetProcedure (void)
- bleResult\_t GattClient\_RegisterProcedureCallback (gattClientProcedureCallback\_t callback)
- bleResult\_t GattClient\_RegisterNotificationCallback (gattClientNotificationCallback\_t callback)
- bleResult t GattClient RegisterIndicationCallback (gattClientIndicationCallback t callback)
- bleResult t GattClient\_ExchangeMtu (deviceId\_t deviceId)
- bleResult\_t GattClient\_DiscoverAllPrimaryServices (deviceId\_t deviceId, gattService\_t \*aOut← PrimaryServices, uint8 t maxServiceCount, uint8 t \*pOutDiscoveredCount)
- bleResult\_t GattClient\_DiscoverPrimaryServicesByUuid (deviceId\_t deviceId, bleUuidType\_ t uuidType, bleUuid\_t \*pUuid, gattService\_t \*aOutPrimaryServices, uint8\_t maxServiceCount, uint8\_t \*pOutDiscoveredCount)
- bleResult\_t GattClient\_FindIncludedServices (deviceId\_t deviceId, gattService\_t \*pIoService, uint8 t maxServiceCount)
- bleResult\_t GattClient\_DiscoverAllCharacteristicsOfService (deviceId\_t deviceId, gattService\_
   t \*pIoService, uint8 t maxCharacteristicCount)
- bleResult\_t GattClient\_DiscoverCharacteristicOfServiceByUuid (deviceId\_t deviceId, bleUuid←
   Type\_t uuidType, bleUuid\_t \*pUuid, gattService\_t \*pService, gattCharacteristic\_t \*aOut←
   Characteristics, uint8\_t maxCharacteristicCount, uint8\_t \*pOutDiscoveredCount)
- bleResult\_t GattClient\_DiscoverAllCharacteristicDescriptors (deviceId\_t deviceId, gattCharacteristic t \*pIoCharacteristic, uint16 t endingHandle, uint8 t maxDescriptorCount)
- bleResult\_t GattClient\_ReadCharacteristicValue (deviceId\_t deviceId, gattCharacteristic\_t \*pIo← Characteristic, uint16\_t maxReadBytes)
- bleResult\_t GattClient\_ReadMultipleCharacteristicValues (deviceId\_t deviceId, uint8\_t cNum Characteristics, gattCharacteristic\_t \*aIoCharacteristics)
- bleResult\_t GattClient\_WriteCharacteristicValue (deviceId\_t deviceId, gattCharacteristic\_t \*p↔ Characteristic, uint16\_t valueLength, uint8\_t \*aValue, bool\_t withoutResponse, bool\_t signedWrite, bool\_t doReliableLongCharWrites, uint8\_t \*aCsrk)
- bleResult\_t GattClient\_ReadCharacteristicDescriptor (deviceId\_t deviceId, gattAttribute\_t \*pIo← Descriptor, uint16 t maxReadBytes)
- bleResult\_t GattClient\_WriteCharacteristicDescriptor (deviceId\_t deviceId, gattAttribute\_t \*p↔
   Descriptor, uint16\_t valueLength, uint8\_t \*aValue)

#### 5.2 Macro Definition Documentation

# 5.2.1 #define GattClient\_SimpleCharacteristicWrite( deviceId, pChar, valueLength, aValue)

Executes the basic Characteristic Write operation (with server con	onfirmation).
--	---------------

Parameters

#### **Macro Definition Documentation**

in	deviceId	Device ID of the connected GATT Server.
in	pChar	Pointer to the Characteristic being written.
in	valueLength	Size in bytes of the value to be written.
in	aValue	Array of bytes to be written.

#### Returns

gBleSuccess\_c or error.

# 5.2.2 #define GattClient\_CharacteristicWriteWithoutResponse( deviceld, pChar, valueLength, aValue)

Executes the Characteristic Write Without Response operation.

#### Parameters

in	deviceId	Device ID of the connected GATT Server.
in	pChar	Pointer to the Characteristic being written.
in	valueLength	Size in bytes of the value to be written.
in	aValue	Array of bytes to be written.

#### Returns

gBleSuccess\_c or error.

# 5.2.3 #define GattClient\_CharacteristicSignedWrite( deviceId, pChar, valueLength, aValue, aCsrk)

Executes the Characteristic Signed Write Without Response operation.

#### **Parameters**

in	deviceId	Device ID of the connected GATT Server.
in	pChar	Pointer to the Characteristic being written.
in	valueLength	Size in bytes of the value to be written.
in	aValue	Array of bytes to be written.
in	aCsrk	CSRK to be used for data signing.

#### Returns

gBleSuccess\_c or error.

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### **Enumeration Type Documentation**

- 5.3 Typedef Documentation
- 5.3.1 typedef void(\* gattClientProcedureCallback\_t) (deviceId\_t deviceId, gattProcedureType\_t procedureType, gattProcedureResult\_t procedureResult, bleResult\_t error)

GATT Client Procedure Callback type.

5.3.2 typedef void(\* gattClientNotificationCallback\_t) (deviceId\_t deviceId, uint16\_t characteristicValueHandle, uint8\_t \*aValue, uint16\_t valueLength)

GATT Client Notification Callback prototype.

5.3.3 typedef gattClientNotificationCallback\_t gattClientIndicationCallback\_t

GATT Client Indication Callback prototype.

### 5.4 Enumeration Type Documentation

**5.4.1 enum gattProcedureType\_t** 

GATT Client Procedure type.

#### Enumerator

```
gGattProcDiscoverAllPrimaryServices_c Primary Service Discovery.
gGattProcDiscoverPrimaryServicesByUuid_c Discovery of Services by UUID.
gGattProcFindIncludedServices_c Discovery of Included Services within a Service range.
gGattProcDiscoverAllCharacteristics_c Characteristic Discovery within Service range.
gGattProcDiscoverCharacteristicByUuid_c Characteristic Discovery by UUID.
gGattProcDiscoverAllCharacteristicDescriptors_c Characteristic Descriptor Discovery.
gGattProcReadCharacteristicValue_c Characteristic Reading using Value handle.
gGattProcReadUsingCharacteristicUuid_c Characteristic Reading by UUID.
gGattProcReadMultipleCharacteristicValues_c Reading multiple Characteristics at once.
gGattProcWriteCharacteristicValue_c Characteristic Writing.
gGattProcReadCharacteristicDescriptor_c Reading Characteristic Descriptors.
gGattProcWriteCharacteristicDescriptor_c Writing Characteristic Descriptors.
```

### **5.4.2** enum gattProcedureResult\_t

GATT Client Procedure Result type.

#### Enumerator

**gGattProcSuccess\_c** The procedure was completed successfully. **gGattProcError\_c** The procedure was terminated due to an error.

#### 5.5 Function Documentation

### 5.5.1 bleResult\_t GattClient Init ( void )

Initializes the GATT Client functionality.

#### Remarks

This should be called once at device startup, if necessary. This function executes synchronously.

### 5.5.2 bleResult\_t GattClient\_ResetProcedure ( void )

Resets any ongoing GATT Client Procedure.

Remarks

This function should be called if an ongoing Client procedure needs to be stopped.

# 5.5.3 bleResult\_t GattClient\_RegisterProcedureCallback ( gattClientProcedure← Callback t callback )

Installs the application callback for the GATT Client module Procedures.

#### Parameters

in	callback	Application defined callback to be triggered by this module.
----	----------	--

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function executes synchronously.

# 5.5.4 bleResult\_t GattClient\_RegisterNotificationCallback ( gattClientNotification← Callback t callback )

Installs the application callback for Server Notifications.

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#### **Parameters**

in	callback	Application defined callback to be triggered by this module.
----	----------	--

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function executes synchronously.

# 5.5.5 bleResult\_t GattClient\_RegisterIndicationCallback ( gattClientIndication ← Callback\_t callback )

Installs the application callback for Server Indications.

#### Parameters

2	1111-	A multipation defined collegely to be this ground by this module
in	санраск	Application defined callback to be triggered by this module.

#### Returns

gBleSuccess\_c or error.

#### Remarks

This function executes synchronously.

### 5.5.6 bleResult\_t GattClient\_ExchangeMtu ( deviceId\_t deviceId )

Initializes the MTU Exchange procedure.

#### **Parameters**

in	deviceId	Device ID of the connected peer.
----	----------	----------------------------------

#### Returns

gBleSuccess\_c or error.

#### Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

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5.5.7 bleResult\_t GattClient\_DiscoverAllPrimaryServices ( deviceId\_t deviceId, gattService\_t \* aOutPrimaryServices, uint8\_t maxServiceCount, uint8\_t \* pOutDiscoveredCount )

Initializes the Primary Service Discovery procedure.

#### **Parameters**

in	deviceId	Device ID of the connected peer.
out	aOutPrimary⇔	Statically allocated array of gattService_t. The GATT module fills each
	Services	Service's handle range and UUID.
in	maxService←	Maximum number of services to be filled.
	Count	
out	pOut⇔	The actual number of services discovered.
	Discovered←	
	Count	

#### Returns

gBleSuccess\_c or error.

#### Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

# 5.5.8 bleResult\_t GattClient\_DiscoverPrimaryServicesByUuid ( deviceId\_t deviceId, bleUuidType\_t uuidType, bleUuid\_t \* pUuid, gattService\_t \* aOutPrimaryServices, uint8\_t maxServiceCount, uint8\_t \* pOutDiscoveredCount)

Initializes the Primary Service Discovery By UUID procedure.

#### **Parameters**

_			
	in	deviceId	Device ID of the connected peer.
	in	ииідТуре	Service UUID type.
	in	рUuid	Service UUID.
	out	aOutPrimary⇔	Statically allocated array of gattService_t. The GATT module fills each
		Services	Service's handle range.
	in	maxService←	Maximum number of services to be filled.
		Count	
	out	pOut⇔	The actual number of services discovered.
		Discovered↔	
		Count	
		Count	

#### Returns

gBleSuccess\_c or error.

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#### Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

# 5.5.9 bleResult\_t GattClient\_FindIncludedServices ( deviceId\_t deviceId, gattService\_t \* ploService, uint8\_t maxServiceCount )

Initializes the Find Included Services procedure.

#### Parameters

in	deviceId	Device ID of the connected peer.
in,out	pIoService	The service within which inclusions should be searched. The GATT
		module uses the Service's handle range and fills the included Services'
		handle ranges, UUID types and the UUIDs if they are 16-bit UUIDs.
in	maxService⇔	Maximum number of included services to be filled.
	Count	

#### Returns

gBleSuccess\_c or error.

#### Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

# 5.5.10 bleResult\_t GattClient\_DiscoverAllCharacteristicsOfService ( deviceId\_t deviceId, gattService\_t \* ploService, uint8\_t maxCharacteristicCount )

Initializes the Characteristic Discovery procedure for a given Service.

#### Parameters

in	deviceId	Device ID of the connected peer.
in,out	pIoService	The service within which characteristics should be searched. The GATT
		module uses the Characteristic's range.

in	max⇔	Maximum number of characteristics to be filled.
	$Characteristic \leftarrow$	
	Count	

#### Returns

gBleSuccess\_c or error.

#### Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

5.5.11 bleResult\_t GattClient\_DiscoverCharacteristicOfServiceByUuid ( deviceId\_t deviceId, bleUuidType\_t uuidType, bleUuid\_t \* pUuid, gattService\_t \* pService, gattCharacteristic\_t \* aOutCharacteristics, uint8\_t maxCharacteristicCount, uint8 t \* pOutDiscoveredCount )

Initializes the Characteristic Discovery procedure for a given Service, with a given UUID.

#### **Parameters**

in	deviceId	Device ID of the connected peer.
in	ииідТуре	Characteristic UUID type.
in	рUuid	Characteristic UUID.
in	pService	The service within which characteristics should be searched.
out	aOut⇔	The allocated array of Characteristics to be filled.
	Characteristics	
in	max⇔	Maximum number of characteristics to be filled.
	<i>Characteristic</i> ←	
	Count	
out	pOut⇔	The actual number of characteristics discovered.
	$Discovered \leftarrow$	
	Count	

#### Returns

gBleSuccess\_c or error.

#### Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

5.5.12 bleResult\_t GattClient\_DiscoverAllCharacteristicDescriptors ( deviceId\_t deviceId, gattCharacteristic\_t \* ploCharacteristic, uint16\_t endingHandle, uint8 t maxDescriptorCount )

Initializes the Characteristic Descriptor Discovery procedure for a given Characteristic.

#### **Parameters**

in	deviceId	Device ID of the connected peer.
in,out	pIo⇔	The characteristic within which descriptors should be searched. The G←
	Characteristic	ATT module uses the Characteristic's handle and fills each descriptor's
		handle and UUID.
in	endingHandle	The last handle of the Characteristic.
in	max⇔	Maximum number of descriptors to be filled.
	$Descriptor \leftarrow$	
	Count	

#### Returns

gBleSuccess\_c or error.

#### Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback. The endingHandle parameter should be known by the application if Characteristic Discovery was performed, i.e., if the next Characteristic declaration handle is known, then subtract 1 to obtain the endingHandle for the current Characteristic. If the last handle of the Characteristic is still unknown, set the endingHandle parameter to 0xFFFF.

# 5.5.13 bleResult\_t GattClient\_ReadCharacteristicValue ( deviceId\_t deviceId, gattCharacteristic\_t \* ploCharacteristic, uint16\_t maxReadBytes )

Initializes the Characteristic Read procedure for a given Characteristic.

#### **Parameters**

in	deviceId	Device ID of the connected peer.
in,out	pIo⇔	The characteristic whose value must be read. The GATT module uses
	Characteristic	the value handle and fills the value and length.
in	maxReadBytes	Maximum number of bytes to be read.

#### Returns

gBleSuccess\_c or error.

#### Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

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5.5.14 bleResult\_t GattClient\_ReadUsingCharacteristicUuid ( deviceId\_t deviceId, bleUuidType\_t uuidType, bleUuid\_t \* pUuid, gattHandleRange\_t \* pHandleRange, uint8\_t \* aOutBuffer, uint16\_t maxReadBytes, uint16\_t \* pOutActualReadBytes )

Initializes the Characteristic Read By UUID procedure.

### **Parameters**

in	deviceId	Device ID of the connected peer.
in	ииідТуре	Characteristic UUID type.
in	рUuid	Characteristic UUID.
in	pHandleRange	Handle range for the search or NULL. If this is NULL, the search range
		is 0x0001-0xffff.
out	aOutBuffer	The allocated buffer to read into.
in	maxReadBytes	Maximum number of bytes to be read.
out	pOutActual←	The actual number of bytes read.
	ReadBytes	

#### Returns

gBleSuccess\_c or error.

#### Remarks

This procedure returns the Characteristics found within the specified range with the specified UU← ID. aOutBuffer will contain the Handle-Value pair length (1 byte), then Handle-Value pairs for all Characteristic Values found with the specified UUID.

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

# 5.5.15 bleResult\_t GattClient\_ReadMultipleCharacteristicValues ( deviceId\_t deviceId, uint8\_t cNumCharacteristics, gattCharacteristic\_t \* aloCharacteristics )

Initializes the Characteristic Read Multiple procedure.

## Parameters

in	deviceId	Device ID of the connected peer.
in,out	aIo⇔	Array of the characteristics whose values are to be read. The GA←
	Characteristics	TT module uses each Characteristic's value handle and maxValueLength
		fills each value and length.
in	cNum⇔	Number of characteristics in the array.
	Characteristics	

## Returns

gBleSuccess\_c or error.

### Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

# 5.5.16 bleResult\_t GattClient\_WriteCharacteristicValue ( deviceId\_t deviceId, gattCharacteristic\_t \* pCharacteristic, uint16\_t valueLength, uint8\_t \* aValue, bool\_t withoutResponse, bool\_t signedWrite, bool\_t doReliableLongCharWrites, uint8 t \* aCsrk )

Initializes the Characteristic Write procedure for a given Characteristic.

## Parameters

in	deviceId	Device ID of the connected peer.
in	pCharacteristic	The characteristic whose value must be written. The GATT module uses
		the value handle.
in	valueLength	Number of bytes to be written.
in	aValue	Array of bytes to be written.
in	without←	Indicates if a Write Command is used.
	Response	
in	signedWrite	Indicates if a Signed Write is performed.
in	doReliable←	Indicates Reliable Long Writes.
	$LongChar \leftarrow$	
	Writes	
in	aCsrk	The CSRK (gcCsrkSize_d bytes) if signedWrite is TRUE, ignored oth-
		erwise.

### Returns

gBleSuccess\_c or error.

## Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

## 5.5.17 bleResult\_t GattClient\_ReadCharacteristicDescriptor ( deviceId\_t deviceId, gattAttribute\_t \* ploDescriptor, uint16 t maxReadBytes )

Initializes the Characteristic Descriptor Read procedure for a given Characteristic Descriptor.

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### **Parameters**

in	deviceId	Device ID of the connected peer.
in,out	pIoDescriptor	The characteristic descriptor whose value must be read. The GA←
		TT module uses the attribute's handle and fills the attribute's value and
		length.
in	maxReadBytes	Maximum number of bytes to be read.

## Returns

gBleSuccess\_c or error.

## Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

## 5.5.18 bleResult\_t GattClient\_WriteCharacteristicDescriptor ( deviceId\_t deviceId, gattAttribute\_t \* pDescriptor, uint16\_t valueLength, uint8\_t \* aValue )

Initializes the Characteristic Descriptor Write procedure for a given Characteristic Descriptor.

#### **Parameters**

in	deviceId	Device ID of the connected peer.
in	pDescriptor	The characteristic descriptor whose value must be written. The GATT
		module uses the attribute's handle.
in	valueLength	Number of bytes to be written.
in	aValue	Array of bytes to be written.

## Returns

gBleSuccess\_c or error.

### Remarks

If gBleSuccess\_c is returned, the completion of this procedure is signalled by the Client Procedure callback.

## Chapter 6 GATT - Server APIs

## 6.1 Overview

## **Files**

• file gatt\_server\_interface.h

## **Data Structures**

- struct gattServerMtuChangedEvent\_t
- struct gattServerAttributeWrittenEvent\_t
- struct gattServerLongCharacteristicWrittenEvent\_t
- struct gattServerCccdWrittenEvent\_t
- struct gattServerAttributeReadEvent\_t
- struct gattServerProcedureError\_t
- struct gattServerEvent\_t
- union gattServerEvent\_t.eventData

## **Typedefs**

• typedef void(\* gattServerCallback\_t) (deviceId\_t deviceId, gattServerEvent\_t \*pServerEvent)

## **Enumerations**

```
    enum gattServerEventType_t {
        gEvtMtuChanged_c,
        gEvtHandleValueConfirmation_c,
        gEvtAttributeWritten_c,
        gEvtCharacteristicCccdWritten_c,
        gEvtAttributeWrittenWithoutResponse_c,
        gEvtError_c,
        gEvtLongCharacteristicWritten_c,
        gEvtAttributeRead_c }

    enum gattServerProcedureType_t {
        gSendAttributeReadStatus_c,
        gSendNotification_c,
        gSendIndication_c }
```

## **Functions**

• bleResult\_t GattServer\_Init (void)

## **Data Structure Documentation**

- bleResult t GattServer RegisterCallback (gattServerCallback t callback)
- bleResult\_t GattServer\_RegisterHandlesForWriteNotifications (uint8\_t handleCount, uint16\_t \*a←
   AttributeHandles)
- bleResult\_t GattServer\_SendAttributeWrittenStatus (deviceId\_t deviceId, uint16\_t attributeHandle, uint8 t status)
- bleResult\_t GattServer\_RegisterHandlesForReadNotifications (uint8\_t handleCount, uint16\_t \*a←
   AttributeHandles)
- bleResult\_t GattServer\_SendAttributeReadStatus (deviceId\_t deviceId, uint16\_t attributeHandle, uint8 t status)
- bleResult t GattServer SendNotification (deviceId t deviceId, uint16 t handle)
- bleResult t GattServer SendIndication (deviceId t deviceId, uint16 t handle)
- bleResult\_t GattServer\_SendInstantValueNotification (deviceId\_t deviceId, uint16\_t handle, uint16 t valueLength, uint8 t \*aValue)
- bleResult\_t GattServer\_SendInstantValueIndication (deviceId\_t deviceId, uint16\_t handle, uint16← \_t valueLength, uint8\_t \*aValue)

## 6.2 Data Structure Documentation

## 6.2.1 struct gattServerMtuChangedEvent\_t

GATT Server MTU Changed Event structure.

Data Fields

uint16_t   newMtu	Value of the agreed ATT_MTU for this connection.
-------------------	--

## 6.2.2 struct gattServerAttributeWrittenEvent\_t

GATT Server Attribute Written Event structure.

Data Fields

uint16_t	handle	Handle of the attribute.
uint16_t	cValueLength	Length of the attribute value array.
uint8_t *	aValue	Attribute value array attempted to be written.

## 6.2.3 struct gattServerLongCharacteristicWrittenEvent\_t

GATT Server Long Characteristic Written Event structure.

Data Fields

uint16 t	handle	Handle of the Characteristic Value.
umtro_t	Handic	Trandic of the Characteristic value.

## **Data Structure Documentation**

uint16_t cV	alueLength/	Length of the value written.
uint8_t * aV	/alue	Pointer to the attribute value in the database.

## 6.2.4 struct gattServerCccdWrittenEvent\_t

GATT Server CCCD Written Event structure.

Data Fields

uint16_t	handle	Handle of the CCCD attribute.
gattCccd←	newCccd	New value of the CCCD.
Flags_t		

## 6.2.5 struct gattServerAttributeReadEvent\_t

GATT Server Attribute Read Event structure.

Data Fields

uint16_t handle	Handle of the attribute.
-----------------	--------------------------

## 6.2.6 struct gattServerProcedureError\_t

Server-initiated procedure error structure.

Data Fields

gattServer←	procedureType	Procedure that generated error.
Procedure←		
Type_t		
bleResult_t	error	Error generated.

## 6.2.7 struct gattServerEvent\_t

GATT Server Event structure: type + data.

Data Fields

gattServer←	eventType	Event type.
EventType_t		

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## **Enumeration Type Documentation**

union gatt←	eventData	Event data: selected according to event type.
ServerEvent_t		

## 6.2.8 union gattServerEvent\_t.eventData

Data Fields

gattServer←	mtuChanged←	For event type gEvtMtuChanged_c: the new value of the ATT_
MtuChanged←	Event	MTU.
Event_t		
gattServer←	attribute⊷	For event types gEvtAttributeWritten_c, gEvtAttributeWritten⊷
Attribute←	WrittenEvent	WithoutResponse_c: handle and value of the attempted write.
WrittenEvent←		
_t		
gattServer←	charCccd←	For event type gEvtCharacteristicCccdWritten_c: handle and value
CccdWritten←	WrittenEvent	of the CCCD.
Event_t		
gattServer←	procedureError	For event type gEvtError_c: error that terminated a Server-initiated
Procedure←		procedure.
Error_t		
gattServer←	longChar←	For event type gEvtLongCharacteristicWritten_c: handle and
Long←	WrittenEvent	value.
Characteristic←		
WrittenEvent←		
_t		
gattServer←	attributeRead←	For event types gEvtAttributeRead_c: handle of the attempted
Attribute←	Event	read.
ReadEvent_t		

## 6.3 Typedef Documentation

## 6.3.1 typedef void(\* gattServerCallback\_t) (deviceId\_t deviceId, gattServerEvent\_t \*pServerEvent)

GATT Server Callback prototype.

## 6.4 Enumeration Type Documentation

## **6.4.1 enum gattServerEventType\_t**

GATT Server Event type enumeration.

Enumerator

gEvtMtuChanged\_c ATT\_MTU was changed after the MTU exchange.

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- gEvtHandleValueConfirmation\_c Received a Handle Value Confirmation from the Client.
- gEvtAttributeWritten\_c An attribute registered with GattServer\_RegisterHandlesForWrite← Notifications was written. After receiving this event, application must call GattServer\_← SendAttributeWrittenStatus. Application must write the Attribute in the Database if it considers necessary.
- gEvtCharacteristicCccdWritten\_c A CCCD was written. Application should save the CCCD value with Gap\_SaveCccd.
- gEvtAttributeWrittenWithoutResponse\_c An attribute registered with GattServer\_Register← HandlesForWriteNotifications was written without response (with ATT Write Command). Application must write the Attribute Value in the Database if it considers necessary.
- gEvtError\_c An error appeared during a Server-initiated procedure.
- gEvtLongCharacteristicWritten\_c A long characteristic was written.
- gEvtAttributeRead\_c An attribute registered with GattServer\_RegisterHandlesForReadNotifications is being read. After receiving this event, application must call GattServer\_SendAttributeRead← Status.

## **6.4.2** enum gattServerProcedureType\_t

Server-initiated procedure type enumeration.

#### Enumerator

```
    gSendAttributeWrittenStatus_c Procedure initiated by GattServer_SendAttributeWrittenStatus.
    gSendAttributeReadStatus_c Procedure initiated by GattServer_SendAttributeReadStatus.
    gSendNotification_c Procedure initiated by GattServer_SendIndication.
    gSendIndication_c Procedure initiated by GattServer_SendIndication.
```

## 6.5 Function Documentation

## 6.5.1 bleResult\_t GattServer\_Init ( void )

Initializes the GATT Server module.

Returns

gBleSuccess\_c or error.

#### Remarks

Application does not need to call this function if Gatt\_Init() is called. This function executes synchronously.

## 6.5.2 bleResult\_t GattServer\_RegisterCallback ( gattServerCallback\_t callback )

Installs an application callback for the GATT Server module.

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#### **Parameters**

in	callback	Application-defined callback to be triggered by this module.
----	----------	--

#### Returns

gBleSuccess\_c or error.

### Remarks

This function executes synchronously.

## 6.5.3 bleResult\_t GattServer\_RegisterHandlesForWriteNotifications ( uint8\_t handleCount, uint16\_t \* aAttributeHandles )

Registers the attribute handles that will be notified through the GATT Server callback when a GATT Client attempts to modify the attributes' values.

#### **Parameters**

in	handleCount	Number of handles in array.
in	aAttribute⇔	Array of handles.
	Handles	

### Returns

gBleSuccess\_c or error.

## Remarks

The application is responsible for actually writing the new requested values in the GATT database. Service- and profile-specific control-point characteristics should have their value handles in this list so that the application may get notified when a GATT Client writes it.

This function executes synchronously.

## 6.5.4 bleResult\_t GattServer\_SendAttributeWrittenStatus ( deviceId\_t deviceId, uint16 t attributeHandle, uint8 t status )

Responds to an intercepted attribute write operation.

#### **Parameters**

in	deviceId	The device ID of the connected peer.
in	attribute←	The attribute handle that was written.
	Handle	
in	status	The status of the write operation. If this parameter is equal to gAttErr←
		CodeNoError_c then an ATT Write Response will be sent to the peer.
		Else an ATT Error Response with the provided status will be sent to the
		peer.

## Remarks

This function must be called by the application when receiving the gEvtAttributeWritten\_c Server event. The status value may contain application- or profile-defined error codes.

## 6.5.5 bleResult\_t GattServer\_RegisterHandlesForReadNotifications ( uint8\_t handleCount, uint16 t \* aAttributeHandles )

Registers the attribute handles that will be notified through the GATT Server callback when a GATT Client attempts to read the attributes' values.

#### Parameters

in	handleCount	Number of handles in array.
in	aAttribute⇔	Array of handles.
	Handles	

#### Returns

gBleSuccess\_c or error.

## Remarks

The application may modify the attribute's value in the GATT Database before sending the response with GattServer\_SendAttributeReadStatus.

This function executes synchronously.

## 6.5.6 bleResult\_t GattServer\_SendAttributeReadStatus ( deviceId\_t deviceId, uint16\_t attributeHandle, uint8\_t status )

Responds to an intercepted attribute read operation.

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### **Parameters**

in	deviceId	The device ID of the connected peer.
in	attribute←	The attribute handle that was being read.
	Handle	
in	status	The status of the read operation. If this parameter is equal to gAttErr←
		CodeNoError_c then an ATT Read Response will be sent to the peer
		containing the attribute value from the GATT Database. Else an ATT
		Error Response with the provided status will be sent to the peer.

## Remarks

This function must be called by the application when receiving the gEvtAttributeRead\_c Server event. The status value may contain application- or profile-defined error codes.

## 6.5.7 bleResult\_t GattServer\_SendNotification ( deviceId\_t deviceId, uint16\_t handle )

Sends a notification to a peer GATT Client using the Characteristic Value from the GATT Database.

#### **Parameters**

in	deviceId	The device ID of the connected peer.
in	handle	Handle of the Value of the Characteristic to be notified.

#### Returns

gBleSuccess\_c or error.

## 6.5.8 bleResult\_t GattServer\_SendIndication ( deviceId\_t deviceId, uint16\_t handle )

Sends an indication to a peer GATT Client using the Characteristic Value from the GATT Database.

## Parameters

in	deviceId	The device ID of the connected peer.
in	handle	Handle of the Value of the Characteristic to be indicated.

#### Returns

gBleSuccess\_c or error.

## 6.5.9 bleResult\_t GattServer\_SendInstantValueNotification ( deviceId\_t deviceId, uint16 t handle, uint16 t valueLength, uint8 t \* aValue )

Sends a notification to a peer GATT Client with data given as parameter, ignoring the GATT Database.

## Parameters

in	deviceId	The device ID of the connected peer.
in	handle	Handle of the Value of the Characteristic to be notified.
in	valueLength	Length of data to be notified.
in	aValue	Data to be notified.

#### Returns

gBleSuccess\_c or error.

## 6.5.10 bleResult\_t GattServer\_SendInstantValueIndication ( deviceId\_t deviceId, uint16\_t handle, uint16\_t valueLength, uint8\_t \* aValue )

Sends an indication to a peer GATT Client with data given as parameter, ignoring the GATT Database.

## Parameters

in	deviceId	The device ID of the connected peer.
in	handle	Handle of the Value of the Characteristic to be indicated.
in	valueLength	Length of data to be indicated.
in	aValue	Data to be indicated.

## Returns

gBleSuccess\_c or error.

## **Chapter 7 GATT DB - GATT Database Interface and Definitions**

## 7.1 Overview

## **Files**

- file gatt\_database.h
- file gatt\_db\_app\_interface.h

## **Data Structures**

struct gattDbAttribute\_t

## **Macros**

- #define gGattDbInvalidHandleIndex\_d
- #define gGattDbInvalidHandle\_d

## **Enumerations**

```
    enum gattCharacteristicPropertiesBitFields_t {

  gGattCharPropNone_c,
  gGattCharPropBroadcast_c,
  gGattCharPropRead_c,
  gGattCharPropWriteWithoutRsp_c,
  gGattCharPropWrite_c,
  gGattCharPropNotify_c,
  gGattCharPropIndicate_c,
  gGattCharPropAuthSignedWrites_c,
  gGattCharPropExtendedProperties_c }

    enum gattAttributePermissionsBitFields_t {

  gPermissionNone_c,
  gPermissionFlagReadable_c,
  gPermissionFlagReadWithEncryption_c,
  gPermissionFlagReadWithAuthentication_c,
  gPermissionFlagReadWithAuthorization_c,
 gPermissionFlagWritable_c,
  gPermissionFlagWriteWithEncryption c,
  gPermissionFlagWriteWithAuthentication_c,
 gPermissionFlagWriteWithAuthorization_c }
```

## **Data Structure Documentation**

```
    enum gattDbAccessType_t {
        gAccessRead_c,
        gAccessWrite_c,
        gAccessNotify_c }
```

## **Functions**

- uint16\_t GattDb\_GetIndexOfHandle (uint16\_t handle)
- bleResult\_t GattDb\_Init ()
- bleResult\_t GattDb\_WriteAttribute (uint16\_t handle, uint16\_t valueLength, uint8\_t \*aValue)
- bleResult\_t GattDb\_ReadAttribute (uint16\_t handle, uint16\_t maxBytes, uint8\_t \*aOutValue, uint16 t \*pOutValueLength)
- bleResult\_t GattDb\_FindServiceHandle (uint16\_t startHandle, bleUuidType\_t serviceUuidType, bleUuid t \*pServiceUuid, uint16 t \*pOutServiceHandle)
- bleResult\_t GattDb\_FindCharValueHandleInService (uint16\_t serviceHandle, bleUuidType\_ t characteristicUuidType, bleUuid\_t \*pCharacteristicUuid, uint16\_t \*pOutCharValueHandle)
- bleResult\_t GattDb\_FindCccdHandleForCharValueHandle (uint16\_t charValueHandle, uint16\_← t \*pOutCccdHandle)
- bleResult\_t GattDb\_FindDescriptorHandleForCharValueHandle (uint16\_t charValueHandle, ble—UuidType\_t descriptorUuidType, bleUuid\_t \*pDescriptorUuid, uint16\_t \*pOutDescriptorHandle)

## **Variables**

- uint16\_t gGattDbAttributeCount\_c
- gattDbAttribute\_t \* gattDatabase

## 7.2 Data Structure Documentation

## 7.2.1 struct gattDbAttribute t

Attribute structure.

Data Fields

uint16_t	handle	The attribute handle - cannot be $0x0000$ . The attribute handles need
		not be consecutive, but must be strictly increasing.
uint16_t	permissions	Attribute permissions as defined by the ATT.
uint32_t	uuid	The UUID should be read according to the gattDbAttribute_t.
		uuidType member: for 2-byte and 4-byte UUIDs, this contains the
		value of the UUID; for 16-byte UUIDs, this is a pointer to the
		allocated 16-byte array containing the UUID.

## **Enumeration Type Documentation**

uint8_t *	pValue	A pointer to allocated value array.
uint16_t	valueLength	The size of the value array.
uint16_t	uuidType: 2	Identifies the length of the UUID; values interpreted according to
		the bleUuidType_t enumeration.
uint16_t	maxVariable←	The maximum length of the attribute value array; if this is set to 0,
	ValueLength:	then the attribute's length is fixed and cannot be changed.
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## 7.3 Macro Definition Documentation

## 7.3.1 #define gGattDbInvalidHandleIndex d

Special value returned by GattDb\_GetIndexOfHandle to signal that an invalid attribute handle was given as parameter.

## 7.3.2 #define gGattDbInvalidHandle\_d

Special value used to mark an invalid attribute handle.

Attribute handles are strictly positive.

## 7.4 Enumeration Type Documentation

## 7.4.1 enum gattCharacteristicPropertiesBitFields\_t

Bit fields for Characteristic properties.

#### Enumerator

```
gGattCharPropBroadcast_c Characteristic can be broadcast.
gGattCharPropRead_c Characteristic can be read.
gGattCharPropWriteWithoutRsp_c Characteristic can be written without response.
gGattCharPropWrite_c Characteristic can be written with response.
gGattCharPropNotify_c Characteristic can be notified.
gGattCharPropIndicate_c Characteristic can be indicated.
gGattCharPropAuthSignedWrites_c Characteristic can be written with signed data.
gGattCharPropExtendedProperties_c Extended Characteristic properties.
```

## 7.4.2 enum gattAttributePermissionsBitFields\_t

Bit fields for attribute permissions.

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#### Enumerator

```
gPermissionNone_c No permissions selected.
gPermissionFlagReadable_c Attribute can be read.
gPermissionFlagReadWithEncryption_c Attribute may be read only if link is encrypted.
gPermissionFlagReadWithAuthentication_c Attribute may be read only by authenticated peers.
gPermissionFlagReadWithAuthorization_c Attribute may be read only by authorized peers.
gPermissionFlagWritable_c Attribute can be written.
gPermissionFlagWriteWithEncryption_c Attribute may be written only if link is encrypted.
gPermissionFlagWriteWithAuthentication_c Attribute may be written only by authenticated peers.
```

*gPermissionFlagWriteWithAuthorization\_c* Attribute may be written only by authorized peers.

## 7.4.3 enum gattDbAccessType\_t

Attribute access type.

## 7.5 Function Documentation

## 7.5.1 uint16 t GattDb GetIndexOfHandle ( uint16 t handle )

Returns the database index for a given attribute handle.

**Parameters** 

in	handle	The attribute handle.

#### Returns

The index of the given attribute in the database or gGattDbInvalidHandleIndex\_d.

## 7.5.2 bleResult\_t GattDb\_Init ( )

Initializes the GATT database at runtime.

#### Remarks

This function should be called only once at device start-up. In the current stack implementation, it is called internally by Ble\_HostInitialize.

This function executes synchronously.

#### Returns

gBleSuccess\_c or error.

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## 7.5.3 bleResult\_t GattDb\_WriteAttribute ( uint16\_t handle, uint16\_t valueLength, uint8 t \* aValue )

Writes an attribute from the application level.

This function can be called by the application code to modify an attribute in the database. It should only be used by the application to modify a Characteristic's value based on the application logic (e.g., external sensor readings).

#### **Parameters**

in	handle	The handle of the attribute to be written.
in	valueLength	The number of bytes to be written.
in	aValue	The source buffer containing the value to be written.

#### Returns

gBleSuccess\_c or error.

## Remarks

This function executes synchronously.

## 7.5.4 bleResult\_t GattDb\_ReadAttribute ( uint16\_t handle, uint16\_t maxBytes, uint8\_t \* aOutValue, uint16\_t \* pOutValueLength )

Reads an attribute from the application level.

This function can be called by the application code to read an attribute in the database.

## Parameters

in	handle	The handle of the attribute to be read.
in	maxBytes	The maximum number of bytes to be received.
out	aOutValue	The pre-allocated buffer ready to receive the bytes.
out	pOutValue⇔	The actual number of bytes received.
	Length	

#### Returns

gBleSuccess\_c or error.

## Remarks

This function executes synchronously.

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7.5.5 bleResult\_t GattDb\_FindServiceHandle ( uint16\_t startHandle, bleUuidType\_t serviceUuidType, bleUuid\_t \* pServiceUuid, uint16\_t \* pOutServiceHandle )

Finds the handle of a Service Declaration with a given UUID inside the database.

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#### **Parameters**

in	startHandle	The handle to start the search. Should be $0x0001$ on the first call.
in	serviceUuid←	Service UUID type.
	Туре	
in	pServiceUuid	Service UUID.
out	pOutService←	Pointer to the service declaration handle to be written.
	Handle	

#### Returns

gBleSuccess\_c or error.

#### Return values

gBleSuccess_c	Service Declaration found, handle written in pOutCharValueHandle.
gGattDbInvalidHandle_c	Invalid Start Handle.
gGattDbServiceNot↔	Service with given UUID not found.
Found_c	

#### Remarks

This function executes synchronously.

The startHandle should be set to 0x0001 when this function is called for the first time. If multiple Services with the same UUID are expected, then after the first successful call the function may be called again with the startHandle equal to the found service handle plus one.

## 7.5.6 bleResult\_t GattDb FindCharValueHandleInService ( uint16 t serviceHandle, bleUuidType\_t characteristicUuidType, bleUuid\_t \* pCharacteristicUuid, uint16 t \* pOutCharValueHandle )

Finds the handle of a Characteristic Value with a given UUID inside a Service.

The Service is input by its declaration handle.

## **Parameters**

in	serviceHandle	The handle of the Service declaration.
in	characteristic←	Characteristic UUID type.
	UuidType	

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in	$p$ $\leftarrow$	Characteristic UUID.
	Characteristic←	
	Uuid	
out	pOutChar⇔	Pointer to the characteristic value handle to be written.
	ValueHandle	

### Returns

gBleSuccess\_c or error.

## Return values

gBleSuccess_c	Characteristic Value found, handle written in pOutCharValueHandle.
gGattDbInvalidHandle_c	Handle not found or not a Service declaration.
gGattDbCharacteristic←	Characteristic Value with given UUID not found.
NotFound_c	

## Remarks

This function executes synchronously.

## 7.5.7 bleResult\_t GattDb\_FindCccdHandleForCharValueHandle ( uint16\_t charValueHandle, uint16\_t \* pOutCccdHandle )

Finds the handle of a Characteristic's CCCD given the Characteristic's Value handle.

## Parameters

in	charValue↔	The handle of the Service declaration.
	Handle	
out	pOutCccd↔	Pointer to the CCCD handle to be written.
	Handle	

## Returns

gBleSuccess\_c or error.

## Return values

gBleSuccess_c	CCCD found, handle written in pOutCccdHandle.
---------------	---

gGattDbInvalidHandle_c	Invalid Characteristic Value handle.
gGattDbCccdNotFound←	CCCD not found for this Characteristic.
_c	

## Remarks

This function executes synchronously.

# 7.5.8 bleResult\_t GattDb\_FindDescriptorHandleForCharValueHandle ( uint16\_t charValueHandle, bleUuidType\_t descriptorUuidType, bleUuid\_t \* pDescriptorUuid, uint16 t \* pOutDescriptorHandle )

Finds the handle of a Characteristic Descriptor given the Characteristic's Value handle and Descriptor's UUID.

## Parameters

in	charValue⇔	The handle of the Service declaration.
	Handle	
in	descriptor⇔	Descriptor's UUID type.
	UuidType	
in	pDescriptor⇔	Descriptor's UUID.
	Uuid	
out	pOut⇔	Pointer to the Descriptor handle to be written.
	$Descriptor \leftarrow$	
	Handle	

#### Returns

gBleSuccess\_c or error.

## Return values

gBleSuccess_c	Descriptor found, handle written in pOutDescriptorHandle.
gGattDbInvalidHandle_c	Invalid Characteristic Value handle.
gGattDbDescriptorNot←	Descriptor not found for this Characteristic.
Found_c	

## Remarks

This function executes synchronously.

## 7.6 Variable Documentation

## 7.6.1 uint16\_t gGattDbAttributeCount\_c

The number of attributes in the GATT Database.

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## **Variable Documentation**

## $\textbf{7.6.2} \quad \textbf{gattDbAttribute\_t* gattDatabase}$

Reference to the GATT database.

## Chapter 8 L2CA

## 8.1 Overview

## **Files**

- file 12ca\_cb\_interface.h
- file 12ca\_types.h

## **Data Structures**

- struct l2caLeCbConnectionRequest\_t
- struct l2caLeCbConnectionComplete\_t
- struct 12caLeCbDisconnection t
- struct l2caLeCbNoPeerCredits\_t
- struct l2caLeCbLocalCreditsNotification\_t

## **Macros**

- #define gL2capCidNull\_c
- #define **gL2capCidAtt** c
- #define **gL2capCidSignaling\_c**
- #define gL2capCidSmp\_c
- #define **ğL2capCidSigAssignedFirst\_c**
- #define gL2capCidSigAssignedLast\_c
- #define gL2capCidLePsmDynamicFirst\_c
- #define gL2capCidLePsmDynamicLast\_c
- #define gL2capCidNotApplicable\_c
- #define gL2caLePsmSigAssignedFirst\_c
- #define gL2caLePsmSigAssignedLast\_c
- #define **gL2caLePsmDynamicFirst\_c**
- #define gL2caLePsmDynamicLast c
- #define **gL2capDefaultMtu\_c**
- #define gL2capDefaultMps\_c
- #define gL2capMaximumMps\_c
- #define **gExpandAsEnum\_m**(a, b, c)
- #define **gExpandAsTable\_m**(a, b, c)
- #define **gLePsmSigAssignedNumbersTable\_m**(entry)
- #define gL2caLePsmSigAssignedCount\_c
- #define gL2caLePsmDynamicCount\_c
- #define gL2caMaxLePsmSupported\_c

## **Typedefs**

- typedef 12caControlCallback t **12caLeCbControlCallback** t
- typedef void(\* **l2caLeCbDataCallback\_t**) (deviceId\_t deviceId, uint16\_t channelId, uint8\_t \*p← Packet, uint16\_t packetLength)

### **Data Structure Documentation**

- typedef void(\* **l2caGenericCallback\_t**) (deviceId\_t deviceId, uint8\_t \*pPacket, uint16\_t packet ← Length)
- typedef void(\* l2caControlCallback\_t) (l2capControlMessageType\_t messageType, void \*p← Message)

## **Enumerations**

```
• enum l2caLeCbConnectionRequestResult t {
 gSuccessful c,
 gLePsmNotSupported_c,
 gNoResourcesAvailable c.
 gInsufficientAuthentication c,
 gInsufficientAuthorization c.
 gInsufficientEncryptionKevSize c.
 gInsufficientEncryption c,
 gInvalidSourceCid c,
 gSourceCidAreadyAllocated_c,
 gCommandRejected_c,
 gResponseTimeout c }
• enum l2caLePsmSigAssignedType t { gLePsmSigAssignedNumbersTable m }
• enum l2caCommandRejectReasonType t {
  gCommandNotUnderstood_c,
 gSignalingMtuExceeded c,
  gInvalidCidInRequestd c }
enum l2capControlMessageType_t {
  gL2ca_LePsmConnectRequest_c,
 gL2ca LePsmConnectionComplete c,
 gL2ca LePsmDisconnectNotification c,
 gL2ca_NoPeerCredits_c,
 gL2ca_LocalCreditsNotification_c }
```

## **Functions**

- bleResult\_t L2ca\_RegisterLeCbCallbacks (l2caLeCbDataCallback\_t pCallback, l2caLeCb← ControlCallback\_t pCtrlCallback)
- bleResult\_t L2ca\_RegisterLePsm (uint16\_t lePsm, uint16\_t lePsmMtu)
- bleResult\_t L2ca\_DeregisterLePsm (uint16\_t lePsm)
- bleResult t L2ca ConnectLePsm (uint16 t lePsm, deviceId t deviceId, uint16 t initialCredits)
- bleResult t L2ca DisconnectLeCbChannel (deviceId t deviceId, uint16 t channelId)
- bleResult\_t L2ca\_CancelConnection (uint16\_t lePsm, deviceId\_t deviceId, l2caLeCbConnection← RequestResult\_t refuseReason)
- bleResult\_t L2ca\_SendLeCbData (deviceId\_t deviceId, uint16\_t channelId, uint8\_t \*pPacket, uint16\_t packetLength)
- bleResult\_t L2ca\_SendLeCredit (deviceId\_t deviceId, uint16\_t channelId, uint16\_t credits)

## 8.2 Data Structure Documentation

## 8.2.1 struct I2caLeCbConnectionRequest t

## Data Fields

deviceId_t	deviceId	
uint16_t	lePsm	
uint16_t	peerMtu	
uint16_t	peerMps	
uint16_t	initialCredits	

## 8.2.2 struct I2caLeCbConnectionComplete\_t

Data Fields

deviceId_t	deviceId	
uint16_t	cId	
uint16_t	peerMtu	
	peerMps	
uint16_t	initialCredits	
12caLeCb↔	result	
Connection←		
Request←		
Result_t		

## 8.2.3 struct I2caLeCbDisconnection\_t

Data Fields

deviceId_t	deviceId	
uint16_t	cId	

## 8.2.4 struct I2caLeCbNoPeerCredits\_t

Data Fields

deviceId_t	deviceId	
uint16_t	cId	

## 8.2.5 struct I2caLeCbLocalCreditsNotification\_t

## Data Fields

deviceId_t	deviceId	
uint16_t	cId	
uint16_t	localCredits	

## 8.3 Function Documentation

## 8.3.1 bleResult\_t L2ca\_RegisterLeCbCallbacks ( l2caLeCbDataCallback\_t pCallback, l2caLeCbControlCallback\_t pCtrlCallback )

Registers callbacks for credit based data and control events on L2CAP.

#### **Parameters**

in	pCallback	Callback function for data plane messages
in	pCtrlCallback	Callback function for control plane messages

### Returns

Result of the operation

## 8.3.2 bleResult\_t L2ca\_RegisterLePsm ( uint16\_t lePsm, uint16\_t lePsmMtu )

Registers the LE\_PSM from the L2CAP.

## Parameters

in	lePsm	Bluetooth SIG or Vendor LE_PSM
in	lePsmMtu	MTU of the registered PSM

### Returns

Result of the operation

## 8.3.3 bleResult\_t L2ca\_DeregisterLePsm ( uint16\_t lePsm )

Unregisters the LE\_PSM from the L2CAP.

## Parameters

in	lePsm	Bluetooth SIG or Vendor LE_PSM
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#### Returns

Result of the operation

## Precondition

A LE\_PSM must be registered a priori

## 8.3.4 bleResult\_t L2ca\_ConnectLePsm ( uint16\_t *lePsm*, deviceId\_t *deviceId*, uint16\_t *initialCredits* )

Initiates a connection with a peer device for a registered LE\_PSM.

#### **Parameters**

in	lePsm	Bluetooth SIG or Vendor LE_PSM
in	deviceId	The DeviceID for which the command is intended
in	initialCredits	Initial credits

## Returns

Result of the operation

## Precondition

A LE\_PSM must be registered a priori

## 8.3.5 bleResult\_t L2ca\_DisconnectLeCbChannel ( deviceId\_t deviceId, uint16\_t channelld )

Disconnects a peer device for a registered LE\_PSM.

Parameters

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in	deviceId	The DeviceID for which the command is intended
in	channelId	The L2CAP Channel Id assigned on the initiator

#### Returns

Result of the operation

#### Precondition

A connection must have already been created

## Remarks

Once this command is issued, all incoming data in transit for this device shall be discarded and any new additional outgoing data shall be discarded.

## 8.3.6 bleResult\_t L2ca\_CancelConnection ( uint16\_t lePsm, deviceId\_t deviceId, l2caLeCbConnectionRequestResult t refuseReason )

Terminates an L2CAP channel.

#### Parameters

in	lePsm	Bluetooth SIG or Vendor LE_PSM
in	deviceId	The DeviceID for which the command is intended
in	refuseReason	Reason to refuse the channel creation

#### Returns

Result of the operation

## Remarks

This interface can be used for a connection pending creation.

## 8.3.7 bleResult\_t L2ca\_SendLeCbData ( deviceId\_t deviceId, uint16\_t channelld, uint8\_t \* pPacket, uint16\_t packetLength )

Sends a data packet through a Credit-Based Channel.

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## Parameters

in	deviceId	The DeviceID for which the command is intended
in	channelId	The L2CAP Channel Id assigned on the initiator
in	pPacket	Data buffer to be transmitted
in	packetLength	Length of the data buffer

#### Returns

Result of the operation

## Precondition

An L2CAP Credit Based connection must be in place

## 8.3.8 bleResult\_t L2ca\_SendLeCredit ( deviceId\_t deviceId, uint16\_t channelld, uint16\_t credits )

Sends credits to a device when capable of receiving additional LE-frames

## Parameters

in	deviceId	The DeviceID to which credits are given
in	channelId	The L2CAP Channel Id assigned on the initiator
in	credits	Number of credits to be given

## Returns

Result of the operation

## Precondition

An L2CAP Credit Based connection must be in place



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