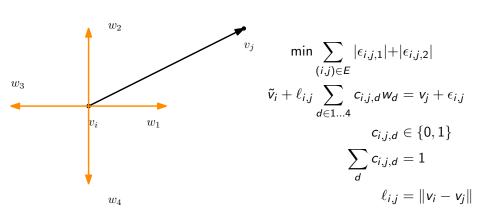
# Presentation of Solutions The Black Arcs

"LP" group

David, Rasoul, Naghmeh, Nazanin

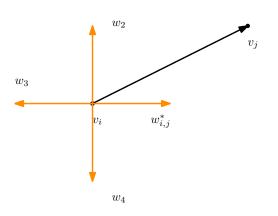
# Proposed in Progress report:

(Integer) Linear Models(1)



## Proposed in Progress report Cont.

Linear Models(2)



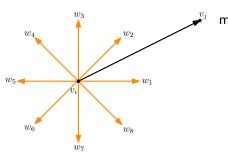
$$\max \sum_{(i,j) \in E} \langle z_{i,j}, w_{i,j}^* \rangle$$

$$z_{i,j} = (\tilde{v}_i - \tilde{v}_j) / \ell_{i,j}$$

$$w_{i,j}^* = \text{closest } w_d$$

$$\ell_{i,j} = \|v_i - v_j\|$$

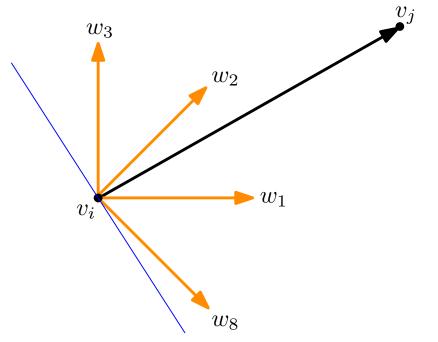
In both cases we need penalties/bounds to prevent vertices from moving too far.



$$\begin{aligned} \min \sum_{(i,j) \in E} |\epsilon_{i,j,1}| + |\epsilon_{i,j,2}| + \sum_{i \in V} q_i \\ \tilde{v}_i + \ell_{i,j} \sum_{d \in 1...4} c_{i,j,d} w_d = v_j + \epsilon_{i,j} \\ c_{i,j,d} \in \{0,1\} \& \sum_{d} c_{i,j,d} = 1 \\ \ell_{i,j} = \|v_i - v_j\|_2 \\ q_i = \|v_i - x_i\|_1 \end{aligned}$$

#### Let's see the results!!

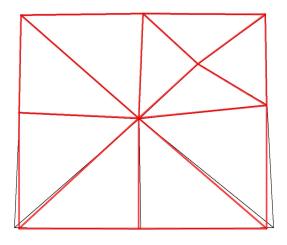
- ▶ Click for the output of map1.json
- → Click for the output of map2-run1.json
- → Click for the output of map2-run2.json
- → Click for MapGenerator
- ➤ Click for the output of map2-othergroup



## Just in case!!!

#### map1-Output

7/6/2018 Map Sketcher



# map2-Output

7/6/2018 Map Sketcher

