

Sprint 4 Plan

Audio Processing

Guitar Effects

Sunday, November 19, 2017

Goal: For Sprint 4, we want to finish all remaining effects, get the whole program to run on the Raspberry Pi.

Task listing organized by user story:

As a guitarist, I want multiple effects to work with (Total: 16 hours)

- Amp and Filter Envelope (5:00 combined)
- Looper (4:00)
- Expression Wah (1:00)
- RMS Compression (4:00)
- Phaser (2:00)

As a developer, to increase the modularity of the different components to make it easier to work with effects. (Total: 7 hours)

- Refactor Effects to be abstractions instead of subpatches (3:00)
- Incorporate all the effects into the main program file (4:00)

As a guitarist, I do not want to carry a laptop when I want to make music (Total: 23 hours)

- Install Raspbian on the Pi (3:00)
- Let the Pi receive audio data (8:00)
- Make Pure Data work with ALSA (5:00)
- Have Pure Data boot on the Pi on startup (5:00)
- Have the program run on the Pi (2:00)

Team roles:

Malcolm Flint: Product Owner, Developer

Nima Shariat: Developer

Christopher Burke: Scrum Master, Developer

Eduardo Chavez: Developer

Bernard Balagot: Developer

Initial Task Assignment:

Malcolm Flint:

As a guitarist, I do not want to carry a laptop when I want to make music.

- Let the Pi receive audio data (8:00)
- Have the program running on the Pi (2:00)

Nima Shariat:

As a guitarist, I want multiple effects to work with.

- Expression Wah (1:00)
- RMS Compression (4:00)
- Phaser (2:00)

Christopher Burke:

As a developer, to increase the modularity of the different components to make it easier to work with effects.

- Refactor Effects to be abstractions instead of subpatches (3:00)
- Incorporate all effects into the main patch (4:00)

Eduardo Chavez:

As a guitarist, I do not want to carry a laptop when I want to make music.

- Install Raspbian on the Pi (3:00)
- Make Pure Data work with ALSA (5:00)
- Have Pure Data boot on the Pi on startup (5:00)
- Have the program running on the Pi (2:00)

Bernard Balagot:

As a guitarist, I want multiple effects to work with

- Looper (4:00)

NEW SCRUM TIMES:

Monday/Friday 3:00PM – 3:15PM with team

Tuesday 10:00AM – 10:25AM with TA