Class Circulo

```
namespace L12_Josué_Reyes_1029024;
public class Circulo
double r; //radio
     public Circulo(double r){
           this.r = r;
        private double ObtenerPerimetro(){
            double P = (2*r)*Math.PI;
            return P;
        private double ObtenerArea(){
            double A = (r*r)*Math.PI;
            return A;
        private double ObtenerVolumen(){
            double V = (4*Math.PI* (Math.Pow(r,3)))/3;
            return V;
        public void CalcularGeometria(ref double P, ref double A, ref double
V){
           P = ObtenerPerimetro();
            A = ObtenerArea();
            V = ObtenerVolumen();
```

Class Program

```
using L12_Josué_Reyes_1029024;

class Program{
   public static void Main(string[] args){
        Console.WriteLine("Ingrese el radio del circulo");
```

```
double rad = double.Parse(Console.ReadLine());

Circulo objCirculo = new Circulo(rad);

double p1=0;
double A1=0;
double V1=0;

objCirculo.CalcularGeometria(ref p1, ref A1, ref V1);

Console.WriteLine("Perimetro: "+p1);
Console.WriteLine("Area: "+A1);
Console.WriteLine("Volumen: "+V1);
}
```