



• WARSCROLL •

# RADUKAR THE WOLF



Radukar is a cruel and savage vampire lord who rules over the city of Ulfenkarn. In battle, he wields the barrow-blade of a legendary vampire emperor, which, when combined with his bestial nature, makes Radukar a fearsome foe indeed.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Vyrkos Barrow-blade	1"	4	3+	3+	-1	D3

## DESCRIPTION

Radukar the Wolf is a named character that is a single model. He is armed with a Vyrkos Barrow-blade.

## ABILITIES

**The Hunger:** *Soulblight creatures crave the taste of blood and are empowered when they drink deep from the veins of defeated foes.*

At the end of the combat phase, if any enemy models were slain by wounds inflicted by this model's attacks in that phase, you can heal up to D3 wounds allocated to this model.

**Supernatural Strength:** *When his bestial nature is let loose, Radukar can cleave foes in two with a strike of his mighty sword.*

If the unmodified wound roll for an attack made with a melee weapon by this model is 6, that attack inflicts 1 mortal wound on the target in addition to any normal damage.

**Loyal to the Last:** *To fight beside Radukar is an honour never taken lightly, and there are no guardians more selfless than the Kosargi Nightguard.*

Roll a dice before you allocate a wound or mortal wound to this model while it is within 3" of any friendly **KOSARGI NIGHTGUARD** units. On a 2+, that wound or mortal wound is allocated to 1 of those units instead of this model.

## MAGIC

This model is a **WIZARD**. It can attempt to cast 1 spell in your hero phase and attempt to unbind 1 spell in the enemy hero phase. It knows the Arcane Bolt and Mystic Shield spells.

## COMMAND ABILITIES

**Call to the Hunt:** *Radukar charges into the fray, calling upon all to cut down the foe before them.*

You can use this command ability at the start of the combat phase. If you do so, pick 1 friendly model with this command ability that made a charge move in that turn. Add 1 to the Attacks characteristic of melee weapons used by friendly **SOULBLIGHT GRAVELORDS** units wholly within 18" of that model until the end of that phase. The same unit cannot benefit from this command ability more than once per phase.

## KEYWORDS

DEATH, VAMPIRE, SOULBLIGHT GRAVELORDS, VYRKOS DYNASTY, HERO, WIZARD, VAMPIRE LORD, RADUKAR THE WOLF