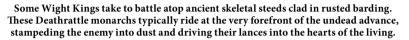
WARSCROLL

WIGHT KING

ON SKELETAL STEED





MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Tomb Lance	2"	3	3+	3+	-1	D3
Hooves and Teeth	1"	2	4+	4+	-	1

DESCRIPTION

A Wight King on Skeletal Steed is a single model armed with a Tomb Lance.

MOUNT: This model's Skeletal Steed attacks with its Hooves and Teeth.

ABILITIES

Deathly Charge: Mounted upon its swift skeletal steed, the Wight King is capable of attaining a deadly momentum before its lance strikes home.

After this model makes a charge move, you can pick 1 enemy unit within 1" of this model and roll a dice. On a 2+, that enemy unit suffers D3 mortal wounds.

COMMAND ABILITIES

Lord of Bones: At the rasped command of their king, the Deathrattle hordes lay about the enemy with a tireless focus.

You can use this command ability in your hero phase. If you do so, pick 1 friendly **DEATHRATTLE** unit wholly within 12" of this model. Until the end of that phase, you can re-roll hit rolls of 1 for attacks made with melee weapons by that unit.