

# PYTHON FUNDAMENTALS

Joris Hoendervangers

## **Bootcamp**

October 2020



**Joris Hoendervangers** 

- 2018 now: Python trainer / developer
- 2018 2019: Consultant at ING Bank
- 2015 2018: Thomson Reuters
- 2010 2014: Fixed Income Trading
- Degree: MSc Financial Management

# ABOUT THE INSTRUCTOR

# **LEARNING OBJECTIVES**

## **During this Bootcamp, you will learn:**

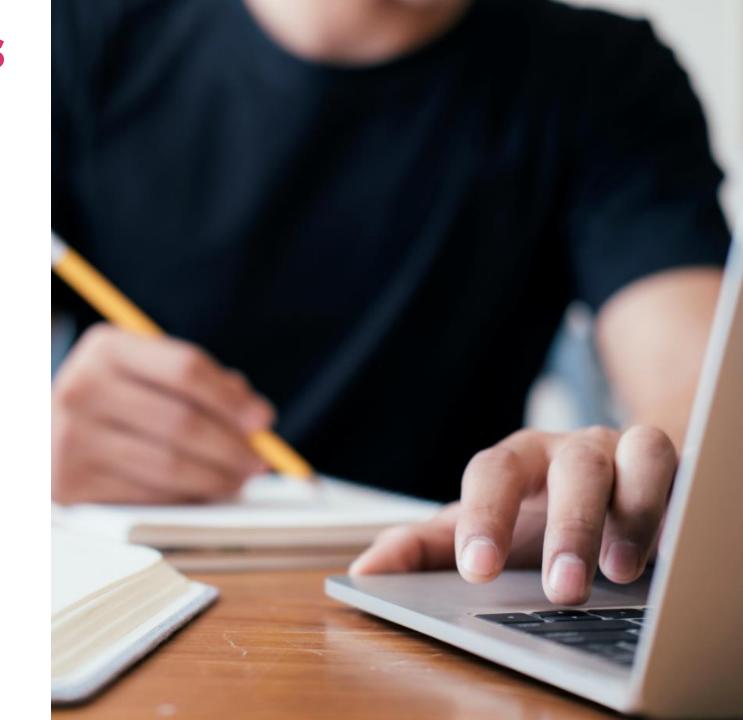
- The fundamentals of the Python programming language
- About the software tools Anaconda and Jupyter Notebooks
- Basic programming skills:

Day 1: Variables & Datatypes

Day 2: Data Structures

Day 3: Flow control

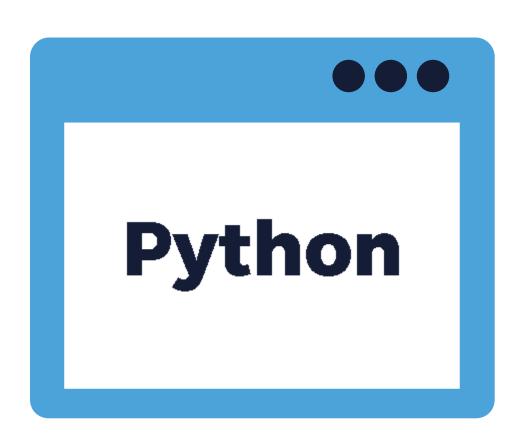
• Day 4: Functions



# INTRODUCTION TO PYTHON

## **Background information:**

- Started in 1991
- Created by Guido van Rossum
- Used for data science, web development, and automation
- Open Source
- Welcoming community



# **TIOBE INDEX**

May 2024	May 2023	Change	Programn	ning Language	Ratings	Change
1	1		•	Python	16.33%	+2.88%
2	2		9	С	9.98%	-3.37%
3	4	^	G	C++	9.53%	-2.43%
4	3	<b>~</b>	<u>(4)</u>	Java	8.69%	-3.53%
5	5		<b>©</b>	C#	6.49%	-0.94%
6	7	^	JS	JavaScript	3.01%	+0.57%
7	6	<b>~</b>	VB	Visual Basic	2.01%	-1.83%
8	12	*	~GO	Go	1.60%	+0.61%
9	9		SQL	SQL	1.44%	-0.03%
10	19	*	B	Fortran	1.24%	+0.46%

```
public class Main {
public static void main(String[] args) {
    System.out.println("Goodbye, World!");
```



## ANACONDA

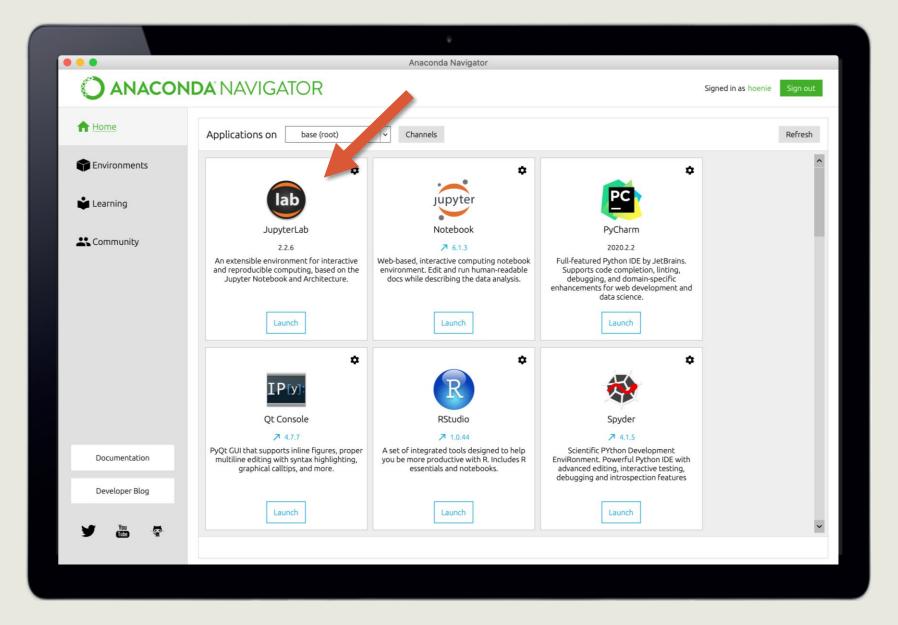
## **Python installation**

"Anaconda is a free and open-source distribution of the Python and R programming languages for scientific computing, that aims to simplify package management and deployment."

Download at: <a href="https://www.anaconda.com/download">https://www.anaconda.com/download</a>



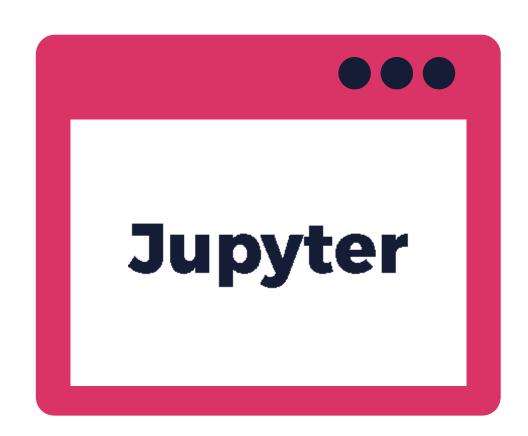
# **ANACONDA NAVIGATOR**



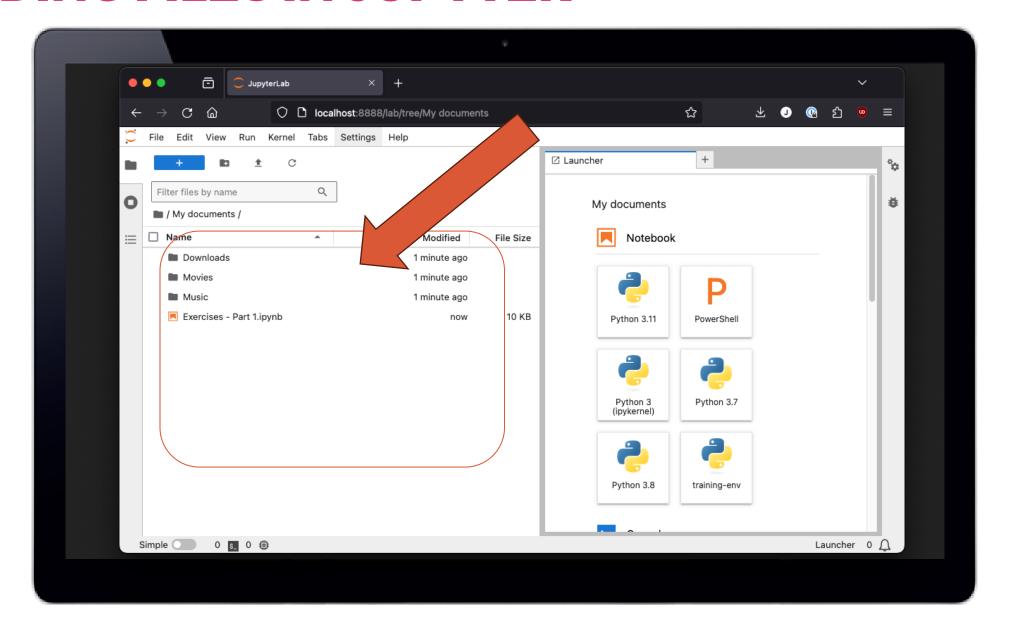
## **JUPYTER**

### **Editor**

"The Jupyter Lab is an open-source web application that allows you to create and share documents that contain live code, equations, visualizations and narrative text."



# **ADDING FILES IN JUPYTER**





# LAB SESSION 1

## Topics:

- Simple arithmetic operations
- Variables
- Keywords
- Comments
- Datatypes
- Print statements

## **LEARNING OBJECTIVES**

## **During this Bootcamp, you will learn:**

#### Day 1:

- ✓ Variables
- ✓ Datatypes (string, int, float, bool)

#### Day 2:

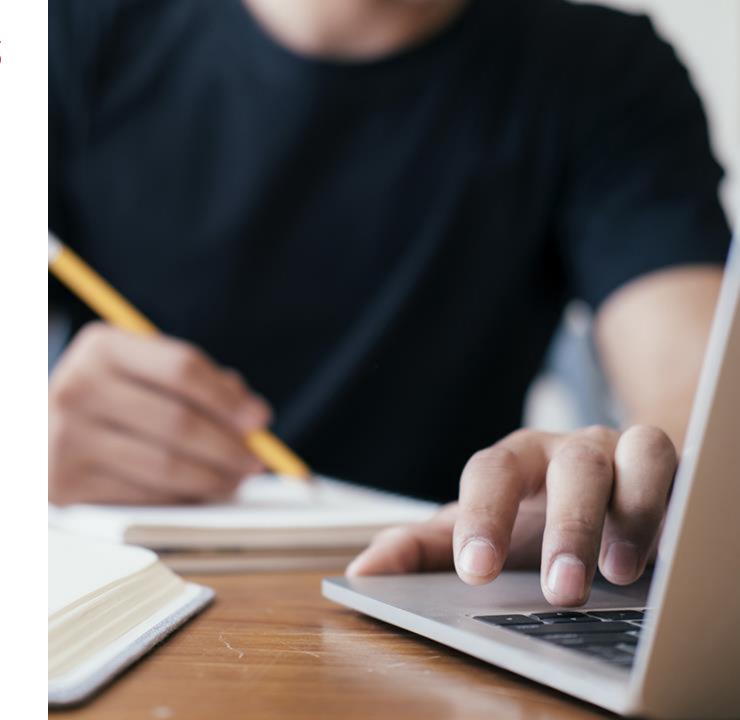
Data structures (lists, tuple, dict, set)

#### Day 3:

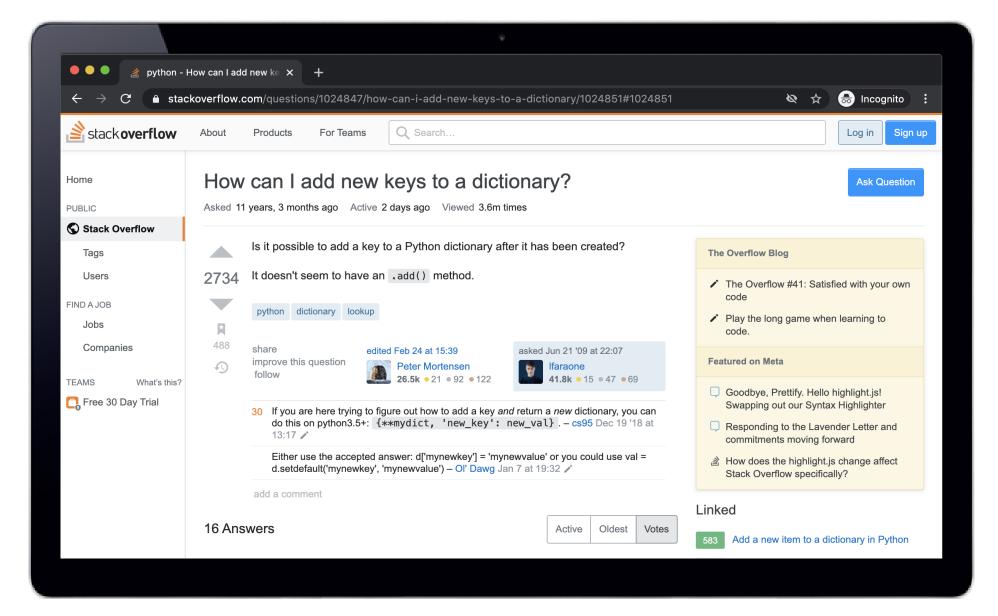
- Flow control
  - If / else statements
  - For loops

#### Day 4:

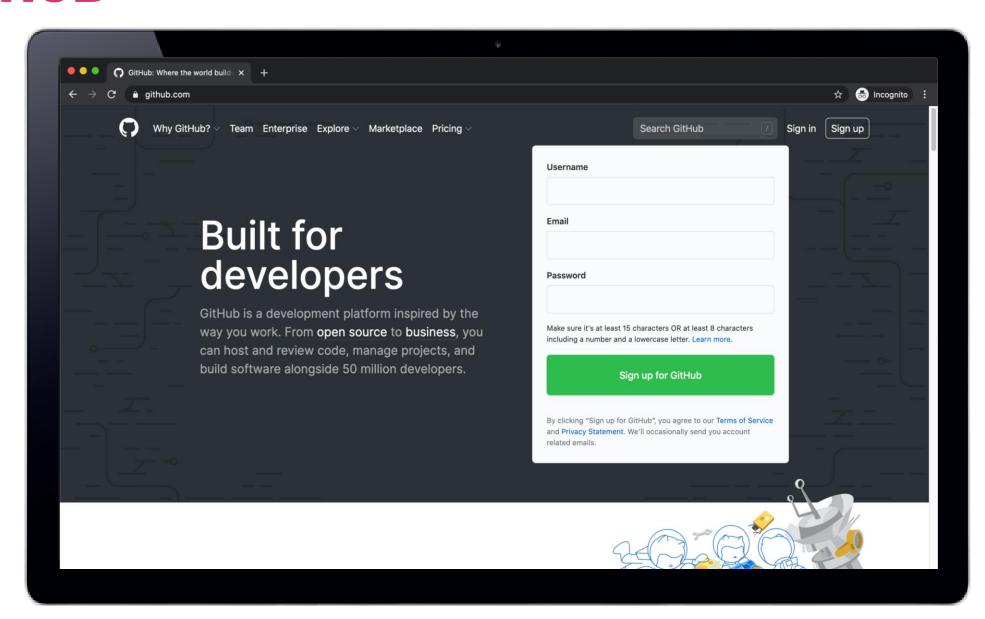
- Functions
  - User defined functions
  - Modules
  - Packages



# **STACKOVERFLOW**



# **GITHUB**



# **EXERCISES**

- HackerRank <a href="https://www.hackerrank.com/">https://www.hackerrank.com/</a>
- LeetCode <a href="https://leetcode.com">https://leetcode.com</a>
- Codingame <a href="https://www.codingame.com/">https://www.codingame.com/</a>
- Exercism <a href="https://exercism.io">https://exercism.io</a>

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# THE END

See you tomorrow!

