

GitHub Link - <https://github.com/Rasul1729/PracticeProjectsP4-Section2>

Step 1 - Create Class Library

Step 2 - Add Teacher.cs, Student.cs and Subject.cs to the project Step

3 - Create Unit Testing Project using Class Library

Step 4 - Add TeacherTest.cs, StudentTest.cs and SubjectTest.cs to test the methods Step

5 - Install NUnit3Adapter in class library

Step 6 - Install Nunit and moq in unit testing project

Step 7 - Add "Reference" of Class Library to the unit testing project

Step 8 - Build the solution

Step 9 - Run all the test

Step 10 - If all test pass, Stop the program