**Информация об игре:** 2 колоды (104 карты); без пересдачи

**Цель игры:** Уничтожить все карты в таблице.

**Правила пасьянса**

**Таблица (21 карта; 3 ряда по 7 карт в каждом)**

* Откажитесь от любых Реверси (лицевой стороной вниз) карты и карты (или кучи) к его право, если, учитывая обратимость (лицевой стороной вниз) карты между парой карт (или свай) того же ранга (два Короля, две пятерки и т.д.) . Чтобы отменить, нажмите на две карты одного достоинства.
* Пробелы закрываются путём сдвига влево.
* Когда строка сводится к трём картам, обе карты отбрасываются вместе с реверси.

**и**

* .

**Reversi**

[Pairing solitaires type](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/rules/type_pairing.htm); 2 [decks](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) (104 cards); no [redeal](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm)

Game Info

|  |  |
| --- | --- |
| [Game time](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/rules/game_time_intr.htm) | [Quick](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/rules/game_time_quick.htm); less than 5 minutes |
| [Difficulty level](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/rules/game_diff_intr.htm) | [Easy](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/rules/game_diff_easy.htm) |
| [Skill level](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/rules/game_skill_intr.htm) | [Mostly chance](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/rules/game_skill_mostlychance.htm) |
| [Chance of winning](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/rules/game_win_intr.htm) | [Very low](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/rules/game_win_verylow.htm); about 1 in 50; 2% |

Object of the game

Discard all the cards on the [tableau](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm).

Rules

[**Tableau**](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) (Twenty-one [piles](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) in three [rows](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) of seven cards each)

* Discard any reversi (face down) card and the card (or [pile](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm)) to its right if the reversi (face down) card is between a [pair](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) of cards (or [piles](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm)) of the same [rank](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) (two Kings, two fives, etc.). To discard, click on the two cards of the same [rank](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm).
* Gaps are closed by shifting the [row](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) to the left.
* When a [row](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) is reduced to three cards (or [piles](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm)), both the right and left–hand [piles](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) are discarded, together with their reversi (face down) card, by clicking on the two cards.
* The game is won when the [tableau](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) is clear, whether you have dealt out all the cards or not.

[**Stock**](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm)

* After all possible plays have been made, click the [stock](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm) to deal a card on each face up card.
* There is no [redeal](mk:@MSITStore:C:\Program%20Files%20(x86)\SolSuite\solsuite.chm::/html_files/games/R/Reversi.htm).