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Professor Clements
CSE 170-01 Technical Teamwork
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Week 12 Prove Acorn Project Status

Discuss the principles that we have covered so far in class and how they have related to your Acorn Projects, namely:

Teamwork, Influence, Professionalism, Personality, Pressure, Motivation.

1. Teamwork: Jacob and I tag teamed the presentation like we were two professional ping pong players, haha.
2. Influence: Learning about how we can simplify problems in our lives influenced Steven to put that into practice.
3. Professionalism: Steven was greatly influenced by Jacob to be more professional in the sense of taking out unnecessary details.
4. Pressure: We all have felt the pressure of life get to us this semester.
5. Personality: We learned that different personalities can contribute to a successful team. As long as the desire to be successful is present.
6. Motivation: Besides getting a bad grade, the motivation to push onward has been greatly provided by the hard work of our other team mates.

Meetings

- Meeting Minutes:
 - We met for about 3 hours this week.
- Attendees
 - Anna, Jacob, Steven & Tanner
- Agenda
 - Previous Action Items
 - Return and Report
 - Goal 1 Status - 33% We only had one come follow me session.
 - Goal 2 Status - 33% We only attended one strengthening seminar.
 - Goal 3 Status - 50% We only had two meetings where we taught each other something that we learned that week.
 - Goal 4 Status - 100% We finished the digital Book of Mormon Project!
- Current plans

- We planned to have a come follow me session for Sunday July 10th@ 3pm. However, life happened, and we weren't able to have the session.
- We had a meeting on July 11th to teach one another about what we have learned this week.
- We finished the digital Book of Moromon Project on July 11th!
- Lessons Learned:
 - Steven shared the blessings of being worthy to exercise the power of the priesthood and to be used by Heavenly Father as a tool to bless others.
- Summary of assigned action items
 - Complete finishing touches on Digital Book of Mormon Project
 - Jacob
 - Work on the guts of the presentation
 - Steven
 - Work on Summary Paper for Presentation
 - Anna
 - Work on transitions for the presentation
 - Tanner

Summary Template:

- Goal 1:
 - Name: Group Come Follow Me
 - Influence:

	Belief	Actions
Self	□Consciousness	□Conduct
Group	□Connectedness	□Interaction
Community	□Representation	□Cooperation

- BYU-Idaho ILO Mission:
 - Disciple of Jesus Christ
- Values:
 - Intentional and deliberate team activity to become better disciples of Jesus Christ.
- Vision:
 - We believe commitment to Christ is our number one priority as students, friends, children, and parents.
- SMART Goal:
 - Specific: We get through three Come Follow Me sessions.

- Measurable: Determine how many people come each week, and if we finished the lesson.
- Attainable: Our group can fit a Come Follow Me session each week into our schedules.
- Relevant: Come Follow me is an inspired way to become a better disciple of Jesus Christ.
- Timely: We want to complete 3 Come Follow Me sessions in three weeks.
- Milestones:
 - Have First Come Follow Me Sessions ... Complete
 - Have Each Team Member Lead at Least Once ... Incomplete
 - Complete all Three Come Follow Me Sessions ... Incomplete
- Goal 2:
 - Name: Establishing the Way of a Sound Thinker
 - Influence:

	Belief	Actions
Self	<input type="checkbox"/> Consciousness	<input type="checkbox"/> Conduct
Group	<input type="checkbox"/> Connectedness	<input type="checkbox"/> Interaction
Community	<input type="checkbox"/> Representation	<input type="checkbox"/> Cooperation

- BYU-Idaho ILO Mission:
 - Sound Thinkers
- Values:
 - Self-Improvement & Taking Action.
- Vision:
 - We believe that by attending strengthening seminars and conferences with a purpose, we can become sound thinkers in any situation.
- SMART Goal:
 - Specific: Attend a career fair as a group, at the same time
 - Measurable: how well have we applied what we learned together in the career fairs to our daily lives?
 - Attainable: Attend 1 or more career fairs
 - Relevant: Learning from others is essential to becoming sound thinkers
 - Timely: By the end of the semester (or this project)
- Milestones:
 - Completion of first on-campus workshop... complete
 - Go to another on-campus workshop... incomplete
 - Apply something learned from each of the workshops in our lives... incomplete

- Goal 3:

- Name: Learn from One Another
- Influence:

	Belief	Actions
Self	□Consciousness	□Conduct
Group	□Connectedness	□Interaction
Community	□Representation	□Cooperation

- BYU-Idaho ILO Mission: Effective Communicator
- Values: Improving one's confidence in communication.
- Vision: Being confident in presentations helps one be confident in themselves.
- SMART Goal:
 - Specific: Team members will share one interesting thing that they have learned that week.
 - Measurable: The part that will be measurable is having each team member participate in the meeting. Asking questions will be the main way of measuring.
 - Attainable: Once every week, small 1 minute presentations with discussion.
 - Relevant: Presenting to the group makes it easier to then communicate openly with the group
 - Timely: Have the meeting every week.
- Milestones:
 - Have first meeting with all members present... complete
 - Have every team member present something at least once... incomplete

- Goal 4:

- Name: Digital BoM
- Influence:

	Belief	Actions
Self	□Consciousness	□Conduct
Group	□Connectedness	□Interaction
Community	□Representation	□Cooperation

- BYU-Idaho ILO Mission:
 - Skilled Collaborators
- Values:
 - Effective working through communication

- Vision:
 - If we work well together, we can create something better than if only one of us did so.
- SMART Goal:
 - Create a program that displays the pages of the Book of Mormon and can switch between pages by the end of the semester.
- Milestones:
 - Create a GitHub repository for the project - Complete
 - Convert the entire Book of Mormon to a series of PNGs - Complete
 - Create a program that displays a picture and can switch between them. - complete
 - Mesh it all together - complete