

AI . FREE Team 讀書會

IT Automation with Python



鄭中嘉 (Eric) – 2022/03/26



Position: Where are we now? – Week 5

Position

History

Topic 1

Topic 2

Topic 3

Topic 4

Topic 5

Wrap-up

Code 1

Code 2

- Object Oriented Programming (Optional)

- Learning Objectives

- Demonstrate object-oriented programming using classes and objects
- Implement classes with custom attributes and methods
- Write **docstrings** to document classes and methods
- **Leverage inheritance** to reduce code duplication
- Import and **use Python modules** to access powerful classes and methods



History 1/2: What has been shared?

Object-oriented Programming

- OOP Introduction
- What is Object-Oriented Programming?
- Classes and Objects in Python (**dir()**, **help()**)
- Defining New Classes (**Dot Notation**)

History 2/2: What has been shared?

Classes and Methods

- Instance Methods (**instance variable**)
- Constructors and Other Special Methods (**__init__**, **__str__**)

-
- **Topic 1: Documenting Functions, Classes, and Classes**
 - **Topic 2: About Jupyter Notebook**

Topic 1: Documenting Functions, Classes, and Classes

Docstring: A brief text that explains what something does

```
Docstring.py > Sensor_v2
1  # ===== #
2  # This code snippet shows the functionality of Docstring. #
3  # ===== #
4
5  class Sensor_v1:
6
7      def __init__(self):
8          self.temp = 0.0
9          self.pres = 0.0
10         self.rh = 0.0
11
12 > def measure(self, temp, pres, rh):...
16
17 > def display_temperature(self):...
19
20 > def display_pressure(self):...
22
23 def display_relative_humidity(self):
24     print(f"Relative Humidity: {self.rh}")
```

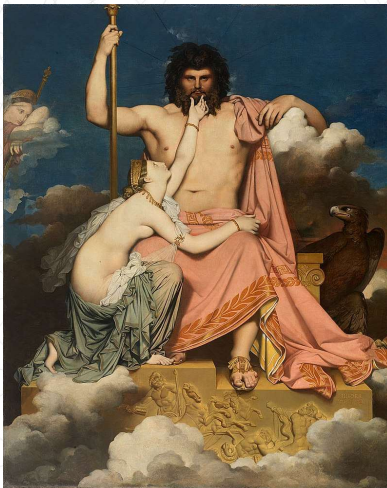
```
26 > class Sensor_v2:
27
28     """
29     This class contains methods to detect environmental variables.
30     """
31
32 > def __init__(self):...
39
40 > def measure(self, temp, pres, rh):...
48
49 > def display_temperature(self):...
54
55 > def display_pressure(self):...
60
61 > def display_relative_humidity(self):
62     """
63     Display relative humidity.
64     """
65     print(f"Relative Humidity: {self.rh}")
```

Code: [SSG/Docstring.py at main · Ratherman/SSG \(github.com\)](https://github.com/Ratherman/SSG/blob/main/Docstring.py)

Topic 2: About Jupyter Notebook

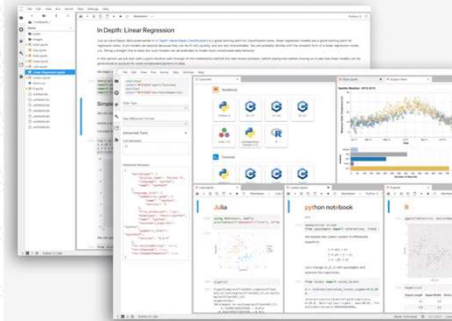
Open-Source, Where is “Jupyter Notebook” from?

古羅馬神話中的眾神之王



[Project Jupyter | Home](#)

Project Jupyter exists to develop open-source software, open-standards, and services for interactive computing across dozens of programming languages.



JupyterLab: A Next-Generation Notebook Interface

JupyterLab is the latest web-based interactive development environment for notebooks, code, and data. Its flexible interface allows users to configure and arrange workflows in data science, scientific computing, computational journalism, and machine learning. A modular design invites extensions to expand and enrich functionality.

[Try it in your browser](#)

[Install JupyterLab](#)

Ref: [Everything You Need To Know About Jupyter Notebooks | by Bharath K | Towards Data Science](#)

Next Chapter

Code Reuse

- **Topic 3: Inheritance**
- **Topic 4: Composition**
- **Topic 5: Python Modules**

Topic 3: Inheritance (is-a rule)

Position

History

Topic 1

Topic 2

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Topic 5

Wrap-up

Code 1

Code 2

```

4  class Model():
5
6  >  """ ...
17
18 >  def __init__(self, model_name, data_path, save_info, hparam):...
40
41 >  def dataset(self):...
50
51 >  def train(self):...
78
79 >  def evaluate(self, plot_toggle=False):...
99
100 >  def save(self):...
```

Inheritance to Reuse Code

```

130 class ResNet(Model):
131
132 >  def __init__(self, save_name, save_path, epoch, lr, bs):...
151
152 class LSTM(Model):
153
154 >  def __init__(self, save_name, save_path, epoch, lr, bs):...
```

```

108 > class MLP(Model):
109
110 >  def __init__(self, save_name, save_path, epoch, lr, bs):
111      self.model_name = "MLP"
112      self.data_path = "./dataset/"
113 >      self.save_info = {
114          "save_name": save_name,
115          "save_path": save_path
116      }
117 >      self.hparam = {
118          "epoch": epoch,
119          "lr": lr,
120          "bs": bs,
121      }
122
123 >      super(MLP, self).__init__(
124          self.model_name,
125          self.data_path,
126          self.save_info,
127          self.hparam
128      )
```

Code: [SSG/Inheritance.py](https://github.com/Ratherman/SSG) at main · Ratherman/SSG (github.com)

Topic 4: Composition

- Inheritance: **is-a** rule
- Composition: **has-a** rule

```
class Vehicle:  
    pass  
  
class Car(Vehicle):  
    pass
```

```
class Engine:  
    pass  
  
class Tire:  
    pass  
  
class Car(Engine, Tire):  
    pass
```

Composition to Reuse Code

Q: What do you think about Composition?

Q: How do we relate Composition to our AI tech. ?

Ref: [Python 的繼承 \(Inheritance\)與多形 \(polymorphism\) | 工程師小宇宙 \(itcosmos.co\)](#)

Topic 5: Python Modules

Modules: Used to organize functions, classes, and other data together in a structured way.

Ex: import random → `random.randint(1, 10)`

Ex: import datetime → `datetime.datetime.now()`

Wrap-Up 1/2

Class, Object, Attribute, Method

- Real-world concepts are represented by **classes**.
- Instances of classes are usually called **objects**.
- Objects have **attributes** which are used to store information about them.
- We can make object do work by calling their **methods**.

Wrap-Up 2/2

Dot Notation, Inheritance, Composition

- Access attributes and methods using **dot notation**
- Objects (/Classes) can be organized by **inheritance**
- Objects (/Classes) can be contained inside each other using **composition**

Code 1: Docstring.py

```
5 class Sensor_v1:
6
7     def __init__(self):
8         self.temp = 0.0
9         self.pres = 0.0
10        self.rh = 0.0
11
12    def measure(self, temp, pres, rh):
13        self.temp = temp
14        self.pres = pres
15        self.rh = rh
16
17    def display_temperature(self):
18        print(f"Temperature: {self.temp}")
19
20    def display_pressure(self):
21        print(f"Pressure: {self.pres}")
22
23    def display_relative_humidity(self):
24        print(f"Relative Humidity: {self.rh}")
```

Docstring.py > Sensor_v1

```
26 class Sensor_v2:
27
28     """
29     This class contains methods to detect environmental variables.
30     """
31
32     > def __init__(self):...
39
40     > def measure(self, temp, pres, rh):...
48
49     > def display_temperature(self):...
54
55     > def display_pressure(self):...
60
61     def display_relative_humidity(self):
62         """
63         Display relative humidity.
64         """
65         print(f"Relative Humidity: {self.rh}")
66
67     JJs_old_sensor = Sensor_v1()
68     JJs_new_sensor = Sensor_v2()
69
70     print(help(JJs_old_sensor), end="\n\n")
71     print(help(JJs_new_sensor), end="\n\n")
```

Can you tell the difference?

Code 2: Inheritance.py

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Wrap-up

Code 1

Code 2

```
Inheritance.py > ...
1  # ===== #
2  # This code snippet shows the functionality of Inheritance. #
3  # ===== #
4
5  from time import time
6  import matplotlib.pyplot as plt
7
8  > class Model(): ...
111
112 > class MLP(Model): ...
133
134 > class ResNet(Model): ...
155
156 > class LSTM(Model): ...
177
178 # ===== #
179 # Neural Network #
180 # ===== #
181
182 JJs_NN = MLP(save_name="MLP_v1.h5", save_path="./trained_models/", epoch=30, lr=1e-3, bs=64)
183 print(JJs_NN.dataset())
184 print(JJs_NN.train())
185 print(JJs_NN.evaluate())
186 print(JJs_NN.save())
```