

Mini Project 1

Problem Statement:

Mini Project - Write a program to implement matrix multiplication. Also implement multithreaded matrix multiplication with either one thread per row or one thread per cell. Analyze and compare their performance.

```
import time
```

```
def matrix_multiply(A, B):
```

```
    n = len(A)
```

```
    m = len(A[0])
```

```
    p = len(B[0])
```

```
    # Initialize result matrix
```

```
    C = [[0 for _ in range(p)] for _ in range(n)]
```

```
    # Perform matrix multiplication
```

```
    for i in range(n):
```

```
        for j in range(p):
```

```
            for k in range(m):
```

```
                C[i][j] += A[i][k] * B[k][j]
```

```
    return C
```

```
def get_matrix(rows, cols):
```

```
    print(f"Enter the matrix (rows: {rows}, cols: {cols}):")
```

```
    matrix = []
```

```
    for i in range(rows):
```

```
        row = list(map(int, input(f"Row {i + 1}: ").split()))
```

```
        if len(row) != cols:
```

```
            print(f"Error: Row {i + 1} must contain exactly {cols} elements.")
```

```
            exit(1)
```

```
        matrix.append(row)
```

```
    return matrix
```

```
# Main execution

if __name__ == "__main__":

    # User input for dimensions of matrices

    rows_A = int(input("Enter the number of rows for matrix A: "))
    cols_A = int(input("Enter the number of columns for matrix A: "))
    rows_B = int(input("Enter the number of rows for matrix B (must be equal to columns of A): "))
    cols_B = int(input("Enter the number of columns for matrix B: "))

    if cols_A != rows_B:

        print("Error: Number of columns in A must equal number of rows in B.")
        exit(1)

    # Get matrices A and B from user

    A = get_matrix(rows_A, cols_A)
    B = get_matrix(rows_B, cols_B)

    # Multiply matrices A and B

    start = time.time()

    C = matrix_multiply(A, B)

    end = time.time()

    # Print resulting matrix C

    print("Resulting Matrix C (A * B):")

    for row in C:

        print(row)

    print(f"Time taken: {end - start} seconds")
```

OUTPUT:

Enter the number of rows for matrix A: 3

Enter the number of columns for matrix A: 3

Enter the number of rows for matrix B (must be equal to columns of A): 3

Enter the number of columns for matrix B: 3

Enter the matrix (rows: 3, cols: 3):

Row 1: 1 2 3

Row 2: 4 5 6

Row 3: 7 8 9

Enter the matrix (rows: 3, cols: 3):

Row 1: 9 8 7

Row 2: 6 5 4

Row 3: 3 2 1

Resulting Matrix C (A * B):

[30, 24, 18]

[84, 69, 54]

[138, 114, 90]

Time taken: 0.0 seconds

```
import time
```

```
import threading
```

```
# Thread function to compute one row
```

```
def multiply_row(A, B, C, row):
```

```
    n = len(A)
```

```
    m = len(A[0])
```

```
    p = len(B[0])
```

```
    for j in range(p):
```

```
        C[row][j] = sum(A[row][k] * B[k][j] for k in range(m))
```

```

def matrix_multiply_multithreaded(A, B):
    n = len(A)
    p = len(B[0])
    # Initialize result matrix
    C = [[0 for _ in range(p)] for _ in range(n)]
    # Create threads, one per row
    threads = []
    for i in range(n):
        thread = threading.Thread(target=multiply_row, args=(A, B, C, i))
        threads.append(thread)
        thread.start()

    # Wait for all threads to complete
    for thread in threads:
        thread.join()

    return C

def get_matrix(rows, cols):
    print(f"Enter the matrix (rows: {rows}, cols: {cols}):")
    matrix = []
    for i in range(rows):
        row = list(map(int, input(f"Row {i + 1}: ").split()))
        if len(row) != cols:
            print(f"Error: Row {i + 1} must contain exactly {cols} elements.")
            exit(1)
        matrix.append(row)
    return matrix

# Main execution
if __name__ == "__main__":

```

```
# User input for dimensions of matrices

rows_A = int(input("Enter the number of rows for matrix A: "))
cols_A = int(input("Enter the number of columns for matrix A: "))
rows_B = int(input("Enter the number of rows for matrix B (must be equal to columns of A): "))
cols_B = int(input("Enter the number of columns for matrix B: "))

if cols_A != rows_B:
    print("Error: Number of columns in A must equal number of rows in B.")
    exit(1)

# Get matrices A and B from user
A = get_matrix(rows_A, cols_A)
B = get_matrix(rows_B, cols_B)

# Multiply matrices A and B using multithreading
start = time.time()
C = matrix_multiply_multithreaded(A, B)
end = time.time()

# Print resulting matrix C
print("Resulting Matrix C (A * B):")
for row in C:
    print(row)
print(f"Time taken: {end - start} seconds")
```

OUTPUT:

Enter the number of rows for matrix A: 3

Enter the number of columns for matrix A: 3

Enter the number of rows for matrix B (must be equal to columns of A): 3

Enter the number of columns for matrix B: 3

Enter the matrix (rows: 3, cols: 3):

Row 1: 1 2 3

Row 2: 4 5 6

Row 3: 7 8 9

Enter the matrix (rows: 3, cols: 3):

Row 1: 9 8 7

Row 2: 6 5 4

Row 3: 3 2 1

Resulting Matrix C ($A * B$):

[30, 24, 18]

[84, 69, 54]

[138, 114, 90]

Time taken: 0.0009872913360595703 seconds

Mini Project 2

Problem Statement: Implement merge sort and multithreaded merge sort. Compare time required by both the algorithms. Also analyze the performance of each algorithm for the best case and the worst case.

```
import time
```

```
# Merge function to merge two sorted halves
```

```
def merge(arr, left, mid, right):
```

```
    n1 = mid - left + 1
```

```
    n2 = right - mid
```

```
# Create temporary arrays
```

```
L = arr[left:left+n1]
```

```
R = arr[mid+1:mid+1+n2]
```

```
i = j = 0
```

```
k = left
```

```
# Merge the arrays
```

```
while i < n1 and j < n2:
```

```
    if L[i] <= R[j]:
```

```
        arr[k] = L[i]
```

```
        i += 1
```

```
    else:
```

```
        arr[k] = R[j]
```

```
        j += 1
```

```
    k += 1
```

```
# Copy remaining elements of L[]
```

```
while i < n1:
```

```
arr[k] = L[i]
```

```
i += 1
```

```
k += 1
```

```
# Copy remaining elements of R[]
```

```
while j < n2:
```

```
    arr[k] = R[j]
```

```
    j += 1
```

```
    k += 1
```

```
# Merge sort function
```

```
def merge_sort(arr, left, right):
```

```
    if left < right:
```

```
        mid = (left + right) // 2
```

```
        # Sort first and second halves
```

```
        merge_sort(arr, left, mid)
```

```
        merge_sort(arr, mid + 1, right)
```

```
        # Merge the sorted halves
```

```
        merge(arr, left, mid, right)
```

```
def get_array():
```

```
    while True:
```

```
        try:
```

```
            # Get user input and convert it into a list of integers
```

```
            arr = list(map(int, input("Enter numbers to sort (space-separated): ").split()))
```

```
            return arr
```

```
        except ValueError:
```

```
            print("Invalid input. Please enter integers only.")
```

```
# Main execution
```

```
if __name__ == "__main__":
```



```
# Get array from user
arr = get_array()

start = time.time()
merge_sort(arr, 0, len(arr) - 1)
end = time.time()

print("Sorted array:", arr)
print(f"Time taken (Single-threaded): {end - start:.6f} seconds")
```

OUTPUT:

Enter numbers to sort (space-separated): 38 27 43 3 9 82 10

Sorted array: [3, 9, 10, 27, 38, 43, 82]

Time taken (Single-threaded): 0.000000 seconds

```
import time
import threading

# Merge function to merge two sorted halves
def merge(arr, left, mid, right):
    n1 = mid - left + 1
    n2 = right - mid

    # Create temporary arrays
    L = arr[left:left+n1]
    R = arr[mid+1:mid+1+n2]

    i = j = 0
    k = left
```

```

# Merge the arrays
while i < n1 and j < n2:
    if L[i] <= R[j]:
        arr[k] = L[i]
        i += 1
    else:
        arr[k] = R[j]
        j += 1
    k += 1

# Copy remaining elements of L[]
while i < n1:
    arr[k] = L[i]
    i += 1
    k += 1

# Copy remaining elements of R[]
while j < n2:
    arr[k] = R[j]
    j += 1
    k += 1

# Threaded merge sort function
def threaded_merge_sort(arr, left, right):
    if left < right:
        mid = (left + right) // 2

        # Create threads for sorting the two halves
        left_thread = threading.Thread(target=threaded_merge_sort, args=(arr, left, mid))
        right_thread = threading.Thread(target=threaded_merge_sort, args=(arr, mid + 1, right))

```

```

# Start threads

left_thread.start()

right_thread.start()


# Wait for both threads to complete

left_thread.join()

right_thread.join()


# Merge the sorted halves

merge(arr, left, mid, right)


def get_array():
    while True:
        try:
            # Get user input and convert it into a list of integers
            arr = list(map(int, input("Enter numbers to sort (space-separated): ").split()))

            return arr

        except ValueError:
            print("Invalid input. Please enter integers only.")


# Main execution

if __name__ == "__main__":
    # Get array from user
    arr = get_array()

    start = time.time()

    threaded_merge_sort(arr, 0, len(arr) - 1)

    end = time.time()

    print("Sorted array (Multithreaded):", arr)

```

```
print(f"Time taken (Multithreaded): {end - start:.6f} seconds")
```

OUTPUT:

Enter numbers to sort (space-separated): 38 27 43 3 9 82 10

Sorted array (Multithreaded): [3, 9, 10, 27, 38, 43, 82]

Time taken (Multithreaded): 0.003768 seconds

Mini Project 3

Problem Statement :

Mini Project - Implement the Naive string-matching algorithm and Rabin-Karp algorithm for string matching. Observe difference in working of both the algorithms for the same input.

Code for Naive String Matching Algorithm

```
def naive_string_matcher(text, pattern):  
    n = len(text)  
    m = len(pattern)  
    result = []  
    # Slide the pattern over text one by one  
    for i in range(n - m + 1):  
        # Check the substring text[i:i+m]  
        match = True  
        for j in range(m):  
            if text[i + j] != pattern[j]:  
                match = False  
                break  
        if match:  
            result.append(i)  
  
    return result  
  
def get_input():  
    text = input("Enter the text: ")  
    pattern = input("Enter the pattern to search for: ")  
    return text, pattern  
  
# Main execution  
if __name__ == "__main__":
```

```
# Get user input for text and pattern

text, pattern = get_input()

result = naive_string_matcher(text, pattern)

print(f"Pattern '{pattern}' found at positions (Naive): {result}")
```

OUTPUT:

Enter the text: ABAAABCD

Enter the pattern to search for: ABC

Pattern 'ABC' found at positions (Naive): [4]

Code for Rabin-Karp Algorithm

```
def rabin_karp(text, pattern, q=101): # q is a prime number

    d = 256 # Number of characters in the input alphabet

    n = len(text)

    m = len(pattern)

    result = []

    h = 1 # Hash factor

    p = 0 # Hash value for pattern

    t = 0 # Hash value for text

    # Precompute h = (d^(m-1)) % q
    for i in range(m - 1):

        h = (h * d) % q

    # Compute the hash value of the pattern and first window of text
```

```

for i in range(m):
    p = (d * p + ord(pattern[i])) % q
    t = (d * t + ord(text[i])) % q

# Slide the pattern over text one by one
for i in range(n - m + 1):
    # If the hash values match, then only check for characters one by one
    if p == t:
        if text[i:i + m] == pattern:
            result.append(i)

    # Calculate hash value for next window of text
    if i < n - m:
        t = (d * (t - ord(text[i]) * h) + ord(text[i + m])) % q
        if t < 0:
            t += q

return result

# Main execution
if __name__ == "__main__":
    # Get user input for text and pattern
    text, pattern = get_input()

    result = rabin_karp(text, pattern)

    print(f"Pattern '{pattern}' found at positions (Rabin-Karp): {result}")

```

OUTPUT:

Enter the text: ABAAABCD

Enter the pattern to search for: ABC

Pattern 'ABC' found at positions (Rabin-Karp): [4]

Mini Project 4

Problem Statement :

Mini Project - Different exact and approximation algorithms for Travelling-Sales-Person Problem

```
import itertools

import sys

import time

def calculate_total_distance(route, distance_matrix):

    total = 0

    for i in range(len(route)):

        total += distance_matrix[route[i]][route[(i + 1) % len(route)]]

    return total

def brute_force_tsp(distance_matrix):

    n = len(distance_matrix)

    cities = list(range(n))

    min_distance = sys.maxsize

    best_route = []

    # Generate all possible permutations of cities

    for perm in itertools.permutations(cities):

        current_distance = calculate_total_distance(perm, distance_matrix)

        if current_distance < min_distance:

            min_distance = current_distance

            best_route = perm

    return best_route, min_distance

def get_distance_matrix(num_cities):

    distance_matrix = []

    print("Enter the distance matrix row by row:")
```



```

for i in range(num_cities):
    row = list(map(int, input(f"Row {i + 1}: ").split()))
    if len(row) != num_cities:
        print(f"Error: Row {i + 1} must contain exactly {num_cities} distances.")
        sys.exit(1)
    distance_matrix.append(row)
return distance_matrix

# Main execution
if __name__ == "__main__":
    # User input for number of cities
    num_cities = int(input("Enter the number of cities: "))
    distance_matrix = get_distance_matrix(num_cities)

    start_time = time.time()
    route, distance = brute_force_tsp(distance_matrix)
    end_time = time.time()

    print("Optimal Route (Brute-Force):", route)
    print("Minimum Distance:", distance)
    print(f"Time taken: {end_time - start_time:.4f} seconds")

```

OUTPUT:

```

Enter the number of cities: 4
Enter the distance matrix row by row:
Row 1: 0 10 15 20
Row 2: 10 0 35 25
Row 3: 15 35 0 30
Row 4: 20 25 30 0
Optimal Route (Brute-Force): (0, 1, 3, 2)
Minimum Distance: 80
Time taken: 0.0000 seconds

```

```
import time
```

```
def nearest_neighbor_tsp(distance_matrix, start=0):
```

```
    n = len(distance_matrix)
```

```
    unvisited = set(range(n))
```

```
    unvisited.remove(start)
```

```
    route = [start]
```

```
    total_distance = 0
```

```
    current = start
```

```
    while unvisited:
```

```
        next_city = min(unvisited, key=lambda city: distance_matrix[current][city])
```

```
        total_distance += distance_matrix[current][next_city]
```

```
        route.append(next_city)
```

```
        current = next_city
```

```
        unvisited.remove(next_city)
```

```
    # Return to start
```

```
    total_distance += distance_matrix[current][start]
```

```
    route.append(start)
```

```
    return route, total_distance
```

```
def get_distance_matrix(num_cities):
```

```
    distance_matrix = []
```

```
    print("Enter the distance matrix row by row:")
```

```
    for i in range(num_cities):
```

```
        row = list(map(int, input(f"Row {i + 1}: ").split()))
```

```
        if len(row) != num_cities:
```

```
            print(f"Error: Row {i + 1} must contain exactly {num_cities} distances.")
```

```
            sys.exit(1)
```

```

        distance_matrix.append(row)

    return distance_matrix

# Main execution

if __name__ == "__main__":

    # User input for number of cities

    num_cities = int(input("Enter the number of cities: "))

    distance_matrix = get_distance_matrix(num_cities)

    start_time = time.time()

    route, distance = nearest_neighbor_tsp(distance_matrix)

    end_time = time.time()

    print("Route (Nearest Neighbor):", route)

    print("Total Distance:", distance)

    print(f"Time taken: {end_time - start_time:.6f} seconds")

```

OUTPUT:

```

Enter the number of cities: 4

Enter the distance matrix row by row:

Row 1: 0 10 15 20
Row 2: 10 0 35 25
Row 3: 15 35 0 30
Row 4: 20 25 30 0

Route (Nearest Neighbor): [0, 1, 3, 2, 0]

Total Distance: 80

Time taken: 0.000000 seconds

```

