BHANU TEJA RATHOD

Game Developer | AR/VR developer

: dev.bhanutejarathod@gmail.com: linkedin.com/in/bhanu-teja-rathod

? : My Portfolio

PROFILE

- A motivated and passionate student pursuing a M.C.A at Lovely Professional university, Punjab.
- Strong knowledge in coding gameplay mechanics, skilled in augmented reality and adept at quickly learning and mastering new technologies.
- Eagar to Secure Entry-Level Game Developer Position and Ready to collaborate with a team to achieve company goals.

EDUCATION

MASTER OF COMPUTER APPLICATION (MCA)
LOVELY PROFESONAL UNIVERSITY

07/2022 – Present JALANDHAR, PUNJAB

BACHELOR OF SCIENCE

A.P. Residential Degree College

06/2019 - 05/2022 Guntur, Andhra Pradesh

SENIOR SECONDARY (XII), SCIENCE(MPC)

SR JUNIOR COLLEGE

2017 – 2019 Hyderabad, Telangana

SECONDARY(X)

SPR School of Excellence

2016 – 2017 Hyderabad, Telangana

WOEK EXPERIENCE

Unity Developer

July 2023-December 2023

HarSar Innovations

Hyderabad, Telangana

Responsibilities:

- Developing simulation game modules by utilizing the power of Unity's scripting language.
- Creating visually appealing AR/VR experiences by implementing cutting-edge technology in Unity.
- Identifying and fixing bugs and performance issues within the AR/VR experiences to enhance user experience.
- Participating in regular code reviews to maintain code quality and ensure best practices are followed.

CERTIFICATION

• Gain an online certification in AR/VR app development from TechXR Innovations. The course includes two handson projects where you will learn about the physics used in gaming and how 3D games work. Discover the interfaces such as the Unity Engine, Vuforia, and Google AR Core, and develop skills in AR/VR app development.

FIELD OF INTEREST

- Photo & Video Editing
- Game Development
- AR/VR

TECHNICAL SKILLS

• Programming Languages: C, C++, C#

• Software: Unity, Visual Studio

• Tools And Tech: Vuforia, Google AR Core

• Sealable Languages: English, Telugu, Hindi

PROJECTS

Name : Fun Time Cars

Role : designer and developer

Technology used: Unity Engine, Vuforia, Sketchfab **Description**: A two player computer game

where players can race in a same system.

Game Link : Fun-Times-Cars the Game

Name : Cross The Road

Role : Designer and developer

Technology used: Unity Engine, Vuforia, Sketchfab

Description : Android game where player

should cross the Road Safely.

Link : youtube.com/shorts/ feature=share

PROJECT DESCRIPTION

Project 1: Fun Time Cars

"An exhilarating racing game designed for two players on the same PC. Choose from a variety of cars and navigate through diverse race tracks for an exciting multiplayer experience. Get ready for fast-paced fun and intense competition!".

Project 2: Cross the Road

"Introducing 'Cross the Road' – a hyper-casual Android game crafted to Navigate through bustling streets, dodge traffic, and earn points for safely crossing roads. With three lives at your disposal, test your reflexes in this thrilling and addictive mobile adventure!"

ADDITIONAL PROJECTS ON VR

ROBO WAR FPS: View
MUSIUM TOUR: View
HOME TOUR: View
VR INTERNAL DESIGNING: View
GET ENGINE: View

ADDITIONAL PROJECTS ON AR

ROCKET LAUNCH: View
AR Ganesh Mandir: View
AR Gun Store: View
AR BIKE EXPO: View