

BHANU TEJA RATHOD

Game Developer | AR/VR Developer



: +91 7382434660



: Adilabad, Telangana, India



: dev.bhanutejarathod@gmail.com



: linkedin.com/in/bhanu-teja-rathod

PROFILE

- A motivated and passionate student pursuing a M.C.A at Lovely Professional university, Punjab.
- Strong knowledge in coding gameplay mechanics, skilled in augmented reality and adept at quickly learning and mastering new technologies.
- Eager to Secure Entry-Level Game Developer Position and Ready to collaborate with a team to achieve company goals.

EDUCATION

- **MASTER OF COMPUTER APPLICATION (MCA)**
LOVELY PROFESONAL UNIVERSITY
07/2022 – Present JALANDHAR, PUNJAB
- **BACHELOR OF SCIENCE**
A.P. Residential Degree College
06/2019 - 05/2022 Guntur, Andhra Pradesh
- **SENIOR SECONDARY (XII), SCIENCE(MPC)**
SR JUNIOR COLLEGE
2017 – 2019 Hyderabad, Telangana
- **SECONDARY(X)**
SPR School of Excellence
2016 – 2017 Hyderabad, Telangana

WOEK EXPERIENCE

Unity Developer July 2023-present
HarSar Innovations Hyderabad, Telangana

Responsibilities:

- Developing simulation game modules by utilizing the power of Unity's scripting language.
- Creating visually appealing AR/VR experiences by implementing cutting-edge technology in Unity.
- Identifying and fixing bugs and performance issues within the AR/VR experiences to enhance user experience.
- Participating in regular code reviews to maintain code quality and ensure best practices are followed.

CERTIFICATION

▪ Gain an online certification in AR/VR app development from TechXR Innovations. The course includes two major projects where I had learned about the physics used in gaming and how 3D games work. Discover the interfaces such as the Unity Engine, Vuforia, and Google AR Core, and develop skills in AR/VR app development.

FIELD OF INTEREST

- Photo & Video Editing
- Game Development
- AR/VR

TECHNICAL SKILLS

- **Programming Languages:** C, C++, C#
- **Software:** Unity, Visual Studio
- **Tools And Tech:** Vuforia, Google ARCore
- **Sealable Languages:** ENGLISH, TELUGU, HINDI

PROJECTS

- | | |
|------------------------|---|
| Name | : HOME TOUR |
| Role | : designer and developer |
| Technology used | : Unity Engine , Vuforia, Sketchfab |
| Description | : An android application based on VR experience |
| Link | : https://youtu.be/LMCljv5tbDs |
| Name | : GUN store |
| Role | : Designer and developer |
| Technology used | : Unity Engine , Vuforia, Sketchfab |
| Description | : An android application based on AR experience |
| Link | : View |

PROJECT DESCRIPTION

Project 1: HOME TOUR

It is a virtual reality-based application that allows to experience the virtual world and in my project i made room which give the experience of space in a room. In have included assets like cars roots and more.

Project 2: GUN STORE

It is an augmented reality-based application that allows to experience the augmented and, in this application, you can see the different types of guns using an augmented box which have the patterns using which this application Works.

ADDITIONAL PROJECTS ON AR

- | | |
|----------------|------|
| AR EXPO: | View |
| Ganesh Mandir: | View |
| Rodo station: | View |
| Rocket Launch: | View |

ADDITIONAL PROJECTS ON VR

- | | |
|------------------------|------|
| ROBO WAR FPS : | View |
| MUSIUM TOUR : | View |
| VR INTERNAL DESIGNING: | View |
| GET ENGINE : | View |