



# BHANU TEJA RATHOD

G A M E D E V E L O P E R

## CONTACT

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## TECHNICAL SKILLS

### • Programming Languages :

C, C++, C #, Html, CSS.

### • Platform :

Unity3D ,Visual Studio,  
AR/VR, Google ARCore.

## LANGUAGES

- English
- Telugu
- Hindi

## INTEREST

- Making Games
- Playing Games
- Traveling

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## PROFESSIONAL PROFILE

Motivated and enthusiastic game developer with a strong passion for creating immersive gaming experiences. Skilled in game design, programming, and project management, with a focus on AR/VR technologies. Dedicated to delivering high-quality games that seamlessly integrate virtual worlds with real-world environments, I bring innovative ideas and solutions to create unique and engaging experiences for players. Eager to collaborate with a dynamic team to leverage the potential of AR/VR and revolutionize the gaming industry.

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## EDUCATION

### MASTERS OF COMPUTER APPLICATION (MCA)

LOVELY PROFESSIONAL UNIVERSITY, JALANDHAR, PUNJAB (2022-2024)

- Currently pursuing

### BACHELOR OF SCIENCE

A.P. Residential Degree College, Guntur, Andhra Pradesh (2019-2022)

- 82%

### SENIOR SECONDARY (XII), SCIENCE(MPC)

SR JUNIOR COLLEGE, Hyderabad, Telangana (2017 - 2019)

- 86.5%

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## CERTIFICATION

Gained an online certification in AR/VR app development from TechXR Innovations. The course included two hands-on projects where I learned about the physics used in gaming and how 3D games worked. I discovered interfaces such as the Unity Engine, Vuforia, and Google AR Core, and developed skills in AR/VR app development.

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## MY PROJECTS

### HOME TOUR - Unity3D

Solo Project (Part of course)

Role : designer and developer

Technology used : Unity Engine , Vuforia, Sketchfab

Description : An android application based on VR experience

Link : <https://www.youtube.com/watch?v=bkR6vBzwCvQ>

### GUN store - Unity3D

Solo Project (Part of course)

Role : Designer and developer

Technology used : Unity Engine , Vuforia, Sketchfab

Description : An android application based on AR experience

Link : <https://www.youtube.com/watch?v=bcOMIWkLN-I>

### ROBO WAR - Unity3D

Solo Project (Part of course)

Role : designer and developer.

Technology used : Unity Engine.

Description : An android application based on VR experience

Link : <https://youtu.be/y2OtvVchPI>

### INTERNAL DESIGNING - Unity3D

Solo Project (Part of course)

Role : Designer and developer

Technology used : Unity Engine.

Description : An android application based on AR experience

Link : <https://youtu.be/WGL9XGAil34>