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# Artificial Intelligence Lab 11: Q-learning

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Q1) Implement the following iteration :

$$x_{t+1} = x_t + \alpha_t(y_t - x_t) \quad (1)$$

, where  $x_t \in \mathbb{R}$ ,  $y_t$  is a random variable, and  $\alpha_t > 0$  is a step-size. Let us understand how this works by changing the step-size and the random variable:

25 Marks Keep  $\alpha_t = 0.1, 0.01, 0.001$  and then

1.  $y_t$  is a uniform in  $[-1, 1]$ . Plot  $x_t$ .
2.  $y_t$  is a uniform in  $[0, 1]$ . Plot  $x_t$ .

25 Marks Keep  $\alpha_t = 1/(t+1)$ ,  $\alpha_t = \frac{c}{t+c'}$  for some  $c, c' > 0$ , and then

1.  $y_t$  is a uniform in  $[-1, 1]$ . Plot  $x_t$ .
2.  $y_t$  is a uniform in  $[0, 1]$ . Plot  $x_t$ .

For all the above cases, plot  $x_t$ .

Q2) Implement value iteration for grid world with  $Q$  values. Same as previous lab second question, however use the 2-D array namely  $Q$ -values. [30 Marks]

Q3) Implement  $Q$ -learning for grid world. [20 Marks]