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DSA PROJECT

A TEXTEDITOR WITH VARIOUS FUNCTIONALITIES

AIM:

- ▶ BUILD A TEXT-EDITOR INCLUDING FOLLOWING FUNCTIONALITIES:
- > SPELL CHECKER
- PARENTHESIS MATCHING
- ► SYNTAX HIGHLIGHTING
- ► FIND & REPLACE
- ► AUTO COMPLETION

DATASTRUCTURES TO BE TILL NOW:

- ARRAYLIST
- ► TERNARY SEARCH TREE
- STACK
- LINKED LIST

SPELL CHECKER

- THE DATA STRUCTURE USED FOR IMPLEMENTING SPELL CHECKER IS TERNARY SEARCH TREE
- Methods implemented are:
- 1) Insert Word
- 2) Search Word
- 3) Delete Word
- 4) Check Empty
- 5) Make Empty

To Open the Dictionary text File we have used Click Here.

INSERT WORD:

Code:

```
public void insert(String word) {
    root = insert(root, word.toCharArray(), 0);
 // function to insert for a word
 public TSTNode insert(TSTNode r, char[] word, int ptr)
   if (r == null)
      r = new TSTNode(word[ptr]);
    if (word[ptr] < r.data)
      r.left = insert(r.left, word, ptr);
    else if (word[ptr] > r.data)
      r.right = insert(r.right, word, ptr);
    else
      if (ptr + 1 < word.length)
         r.middle = insert(r.middle, word, ptr + 1);
      else
         r.isEnd = true;
    return r;
```

SEARCH WORD:

► Code:

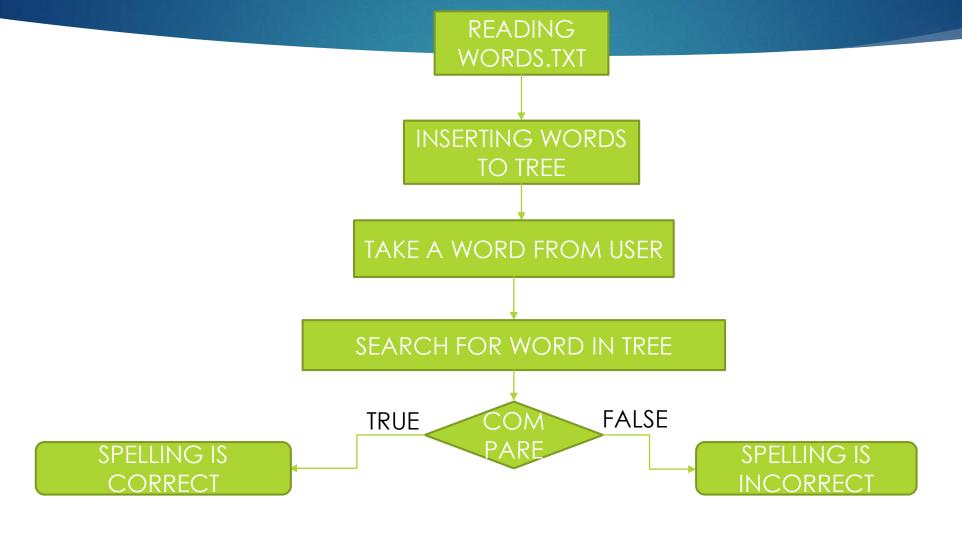
```
// function to search for a word public boolean search(String word)
  return search(root, word.toCharArray(), 0);
// function to search for a word
private boolean search(TSTNode r, char[] word, int ptr)
  if (r == null)
return false;
  if (word[ptr] < r.data)
  return search(r.left, word, ptr);</pre>
  else if (word[ptr] > r.data)
return search(r.right, word, ptr);
   else
      if (r.isEnd && ptr == word.length - 1)
        return true;
      else if (ptr == word.length - 1) return false;
      else
         return search(r.middle, word, ptr + 1);
```

DELETE WORD

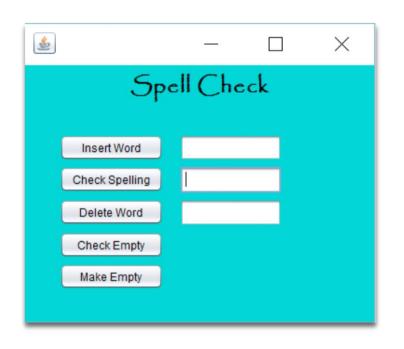
Code:

```
// function to delete a word
   public void delete(String word)
      delete(root, word.toCharArray(), 0);
   // function to delete a word
  private void delete(TSTNode r, char[] word, int ptr)
     if (r == null)
         return:
     if (word[ptr] < r.data)
   delete(r.left, word, ptr);
else if (word[ptr] > r.data)
   delete(r.right, word, ptr);
      else
        // to delete a word just make isEnd false
if (r.isEnd && ptr == word.length - 1)
    r.isEnd = false;
         else if (ptr + 1 < word.length)
            delete(r.middle, word, ptr + 1);
```

FLOW DIAGRAM



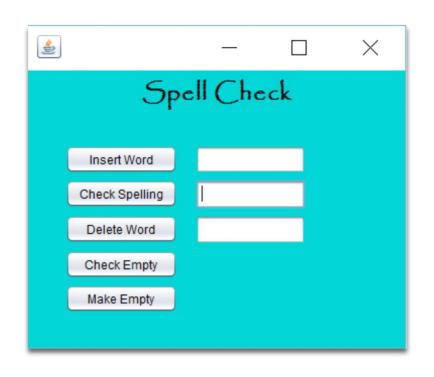
OUTPUT:







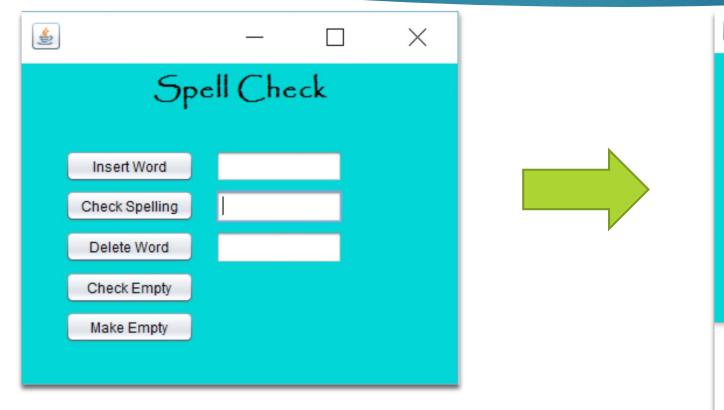
OUTPUT FOR INSERT WORD

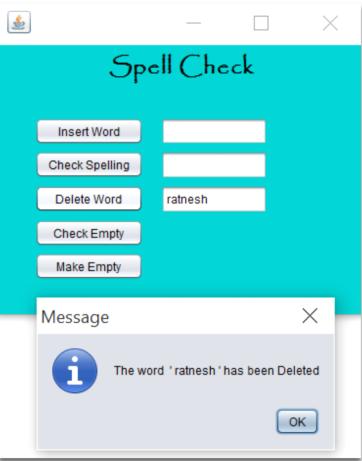






OUTPUT FOR DELETE WORD:





PARENTHESIS MATCHING

- ► IMPLEMENTED STACK USING ARRAY
- METHODS:
- ▶ 1) PUSH
- ▶ 2) POP
- ► 3) PEEK
- ▶ 4) ISEMPTY

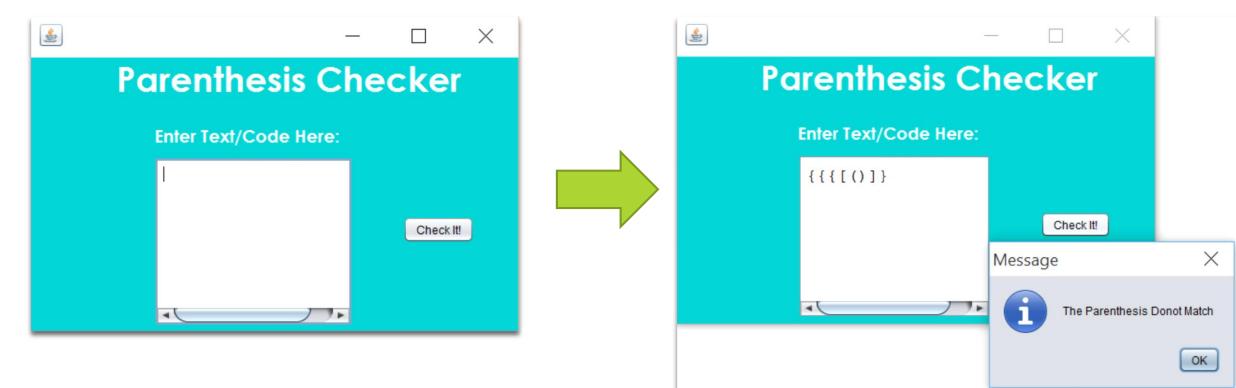
CHECKING OF PARENTHESIS:

```
public static boolean Check(String s) {
    Stack obj=new Stack(s.length());
    for (int i = 0; i < s.length(); i++) {
       if(s.charAt(i) == Left_Bracket)
       { //If '(' is encountered in the string than it is pushed into the stack
         obi.push(Left Bracket);
       else if(s.charAt(i) == L BRACE)
       { //If '{' is encountered in the string than it is pushed into the stack
         obj.push(L_BRACE);
       else if(s.charAt(i) == L BRACKET)
       {//If '[' is encountered in the string than it is pushed into the stack
         obj.push(L_BRACKET);
       else if (s.charAt(i) == Right Bracket)
       {//If ')' is not obtained after the opening '(' then it returns false
         if (obj.isEmpty())
            return false:
         if (obj.pop() != Left_Bracket)
            return false:
```

```
else if (s.charAt(i) == R_BRACE) {
         if (obj.isEmpty())
           return false;
         if (obj.pop() != L_BRACE)
           return false:
      else if (s.charAt(i) == R_BRACKET) {
         if (obj.isEmpty())
           return false;
         if (obj.pop() != L_BRACKET)
           return false;
    return obj.isEmpty();
```

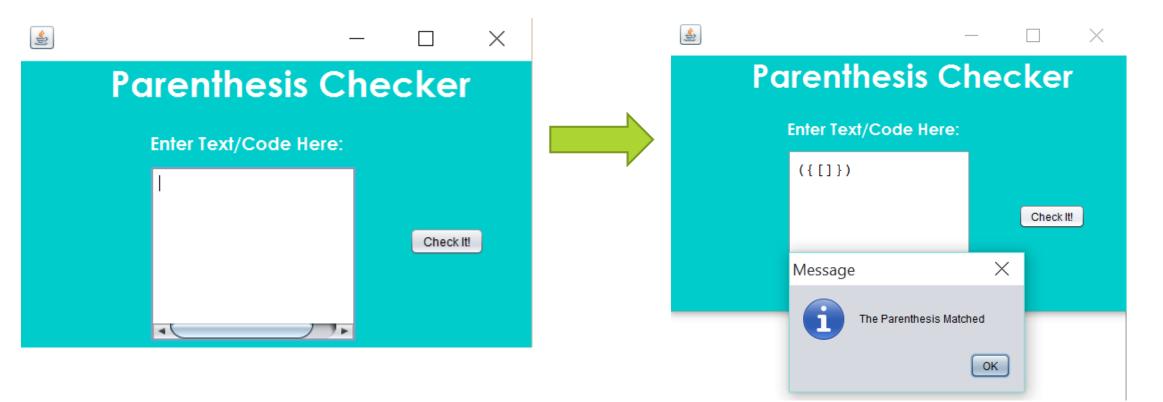
OUTPUT:

► PARENTHESIS DONOT MATCH CASE:

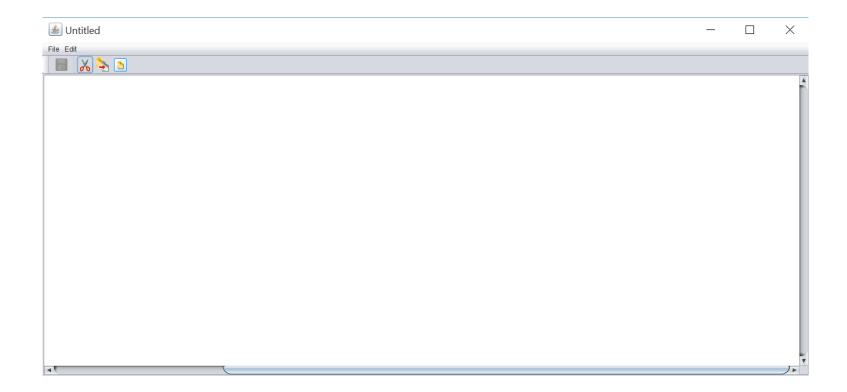


OUTPUT:

► PARENTHESIS MATCHING CASE:



TEXT EDITOR:



Click <u>here</u>