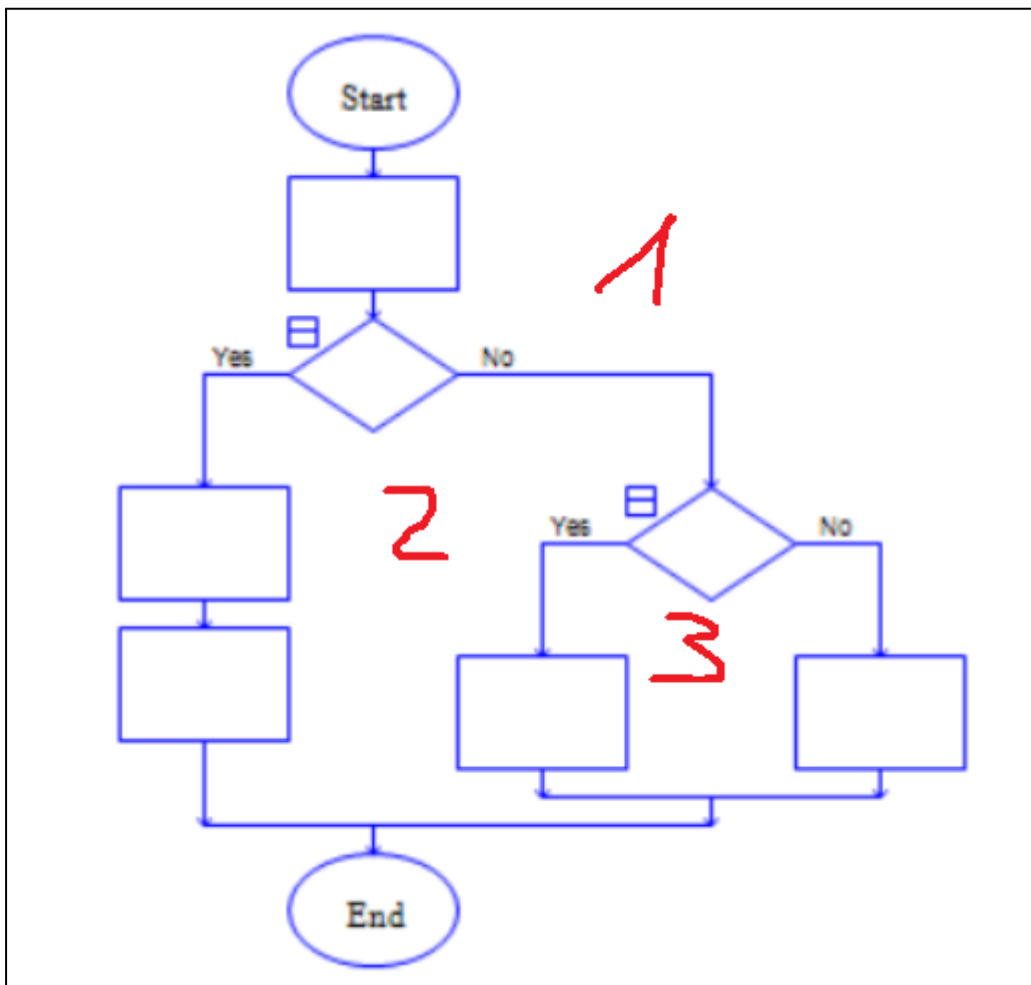
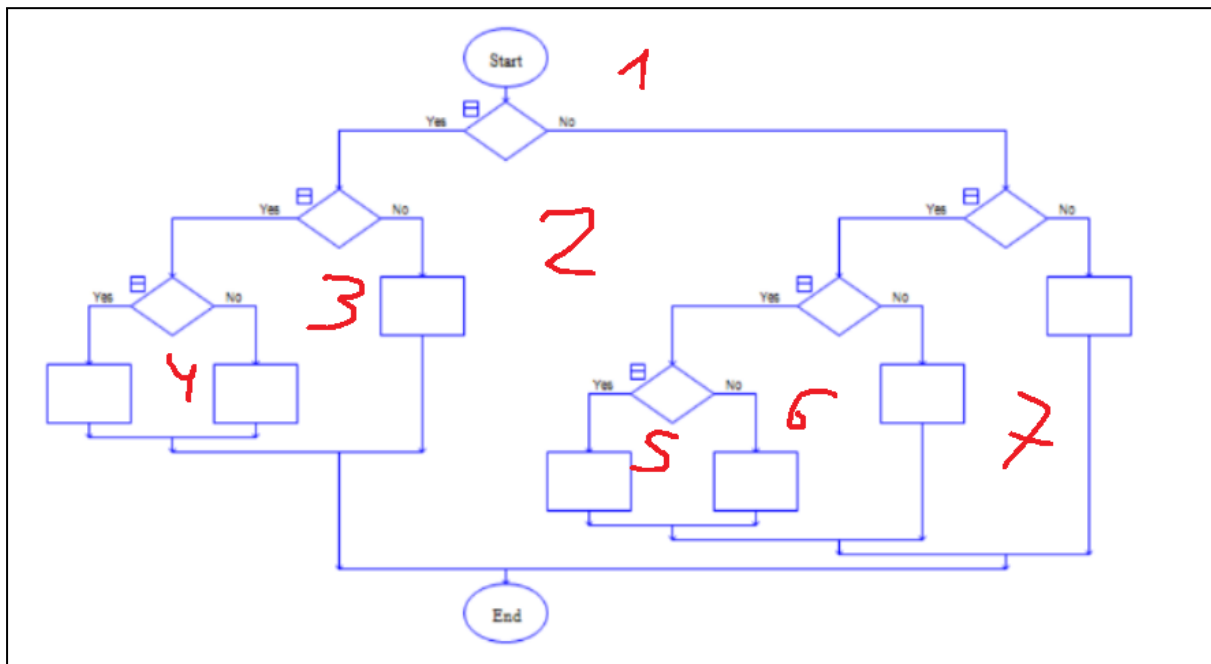


# Caja Blanca

- public void insert (T content, boolean recursive)



- private void insertRecursive (T, content, Node<T> a, int altura)

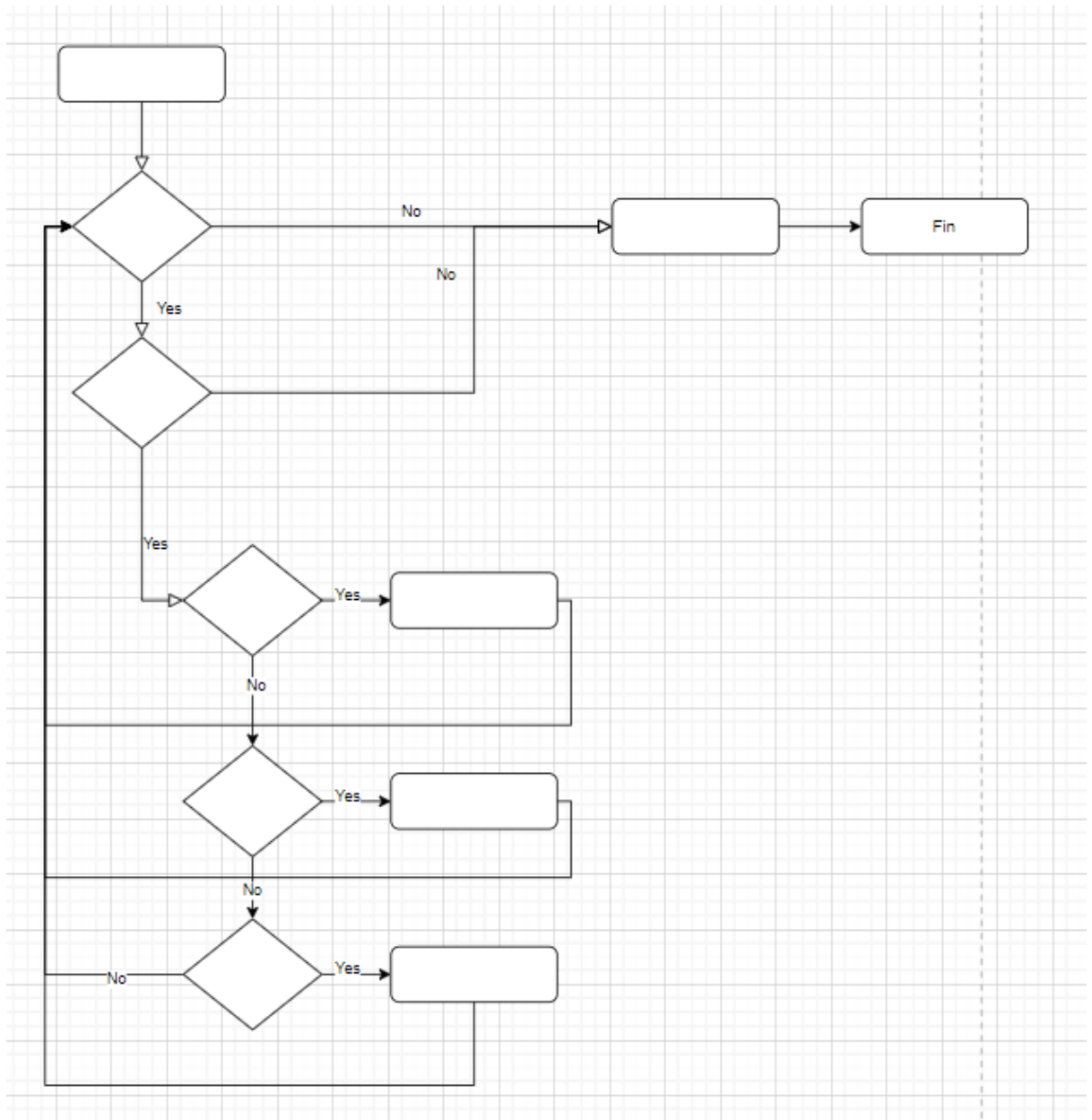


- private void insertIterative (T content, Node<T> a)
- public Node<T> search (T content)

```

@Override
public Node<T> search(T content) {
    Node<T> aux = this.root;
    boolean enc = false;
    while (aux != null && !enc) {
        if (content.compareTo(aux.getContent()) == 0) {
            enc = true;
        } else if (content.compareTo(aux.getContent()) > 0) {
            aux = aux.getRightChild();
        } else {
            aux = aux.getLeftChild();
        }
    }
    return aux;
}

```



- 
- `public List<T> printBetweenLevel (int a, int b)`
- `public Iterator<T> iterator`