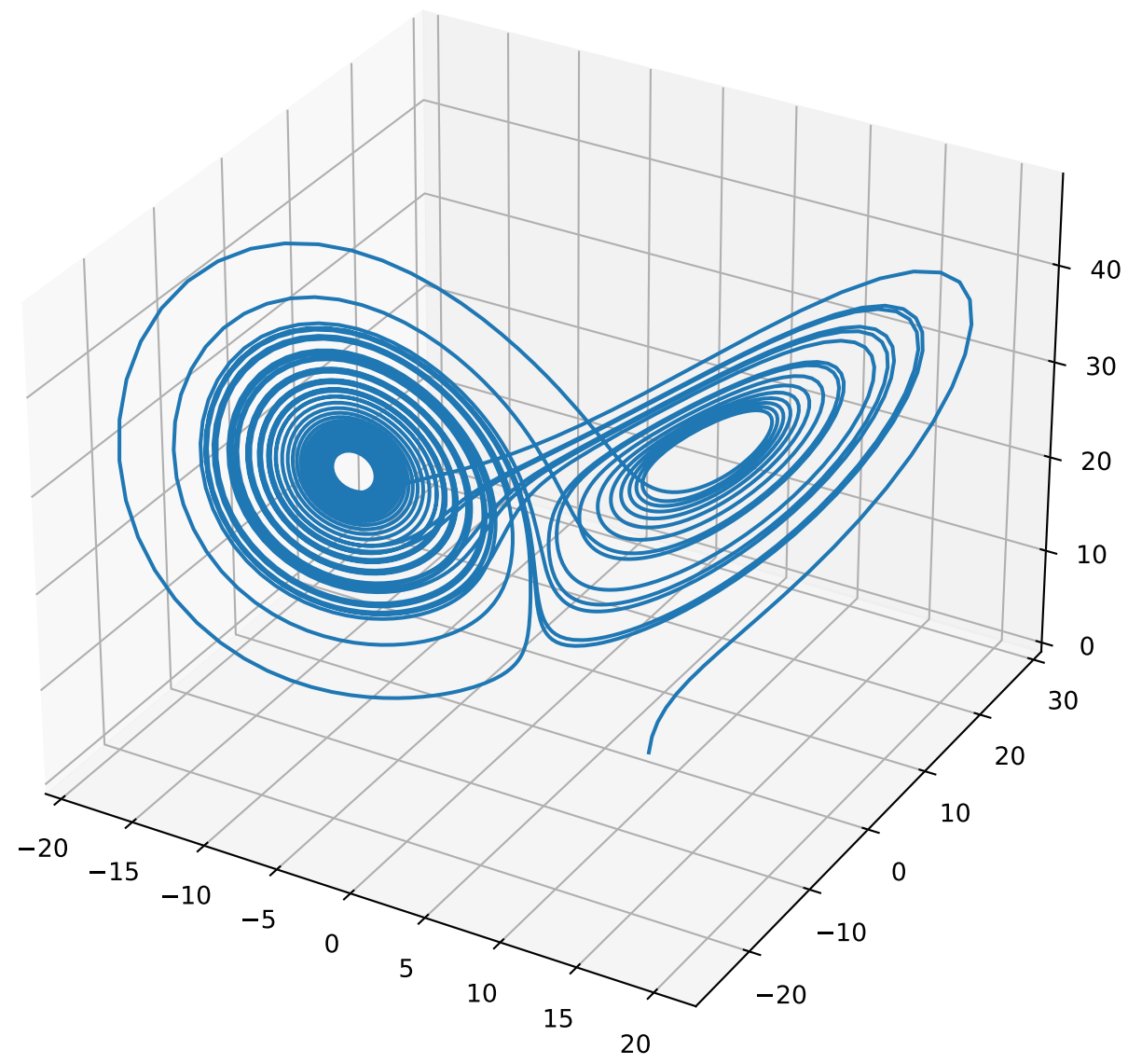
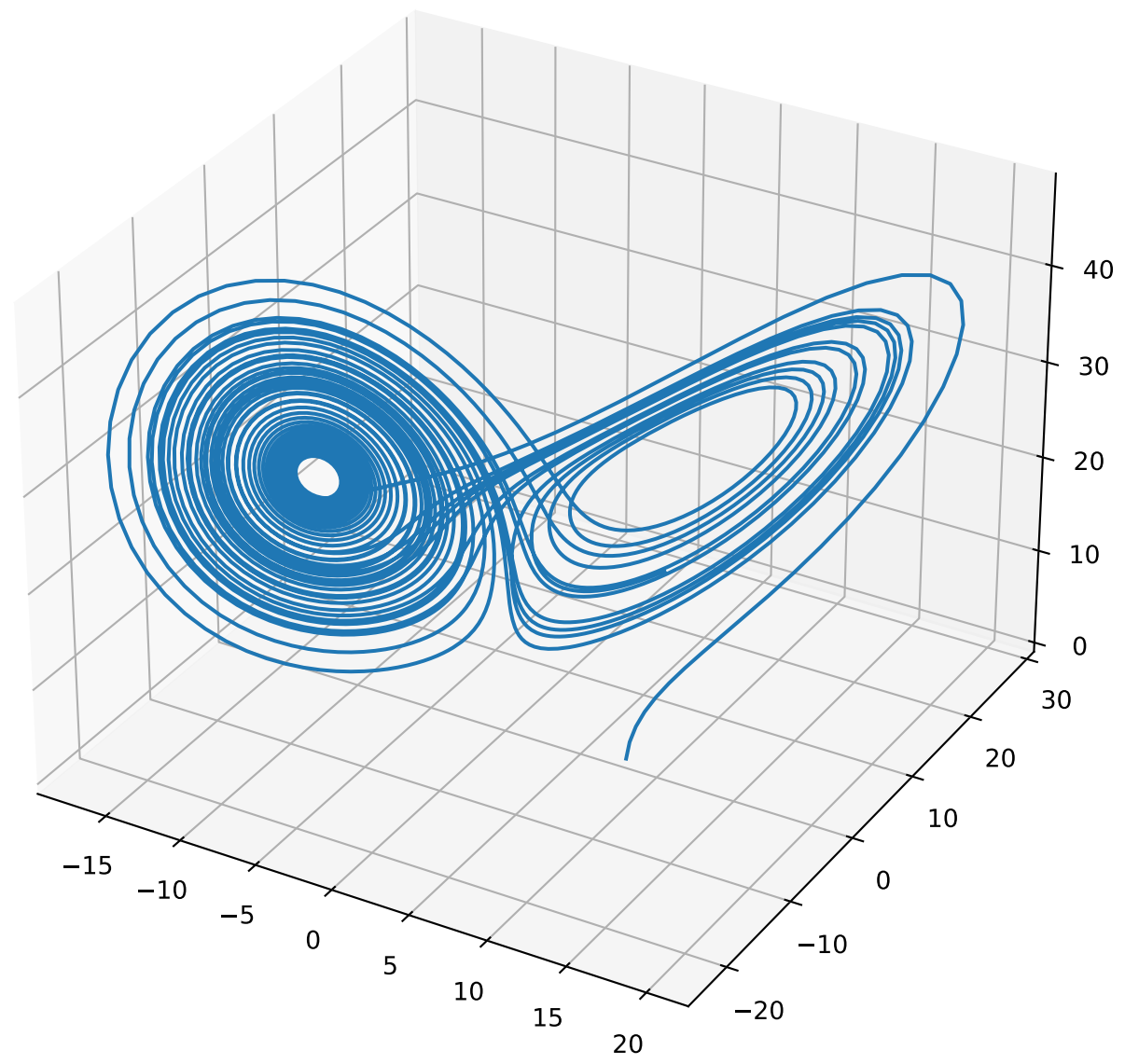


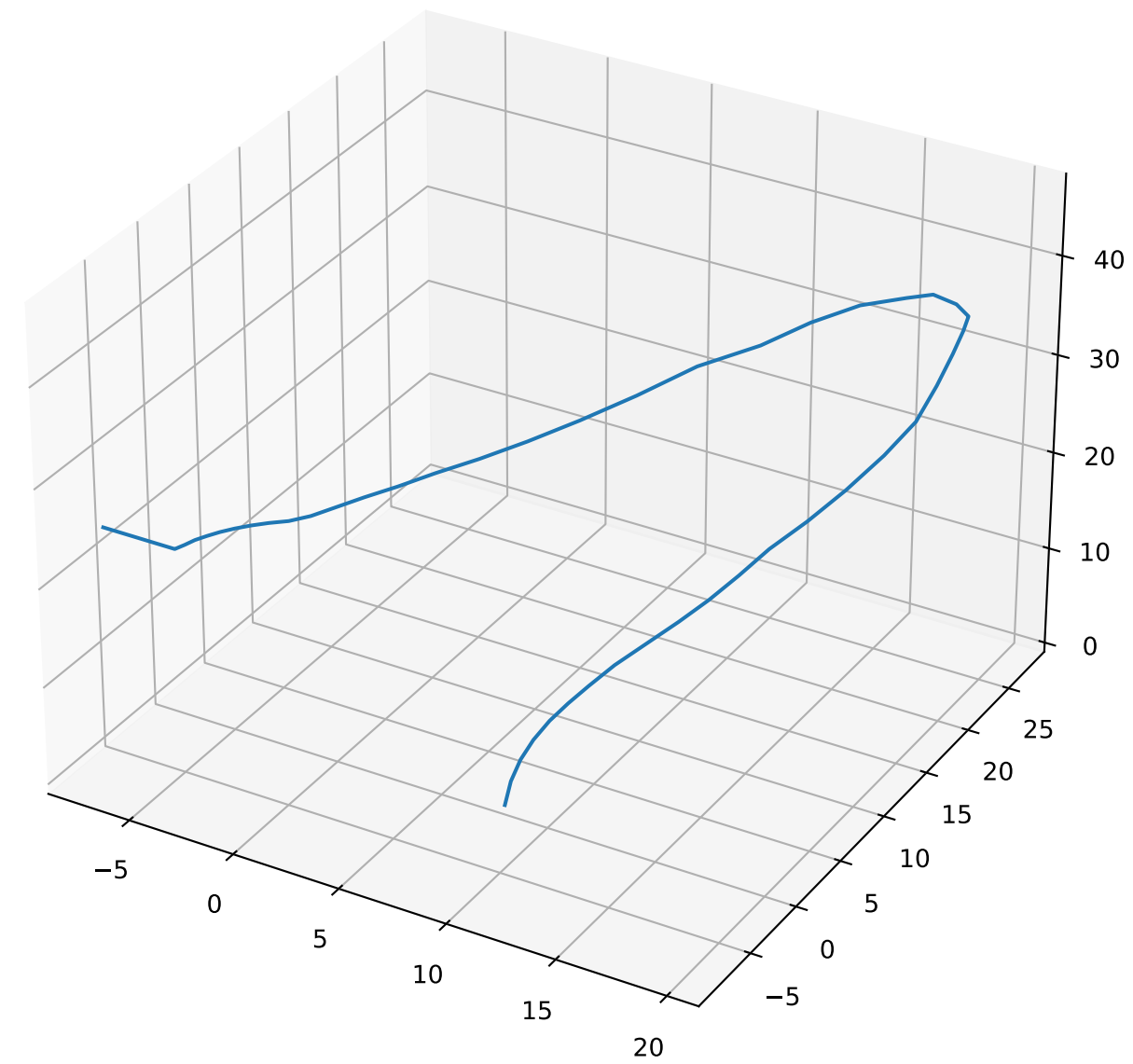
Float64



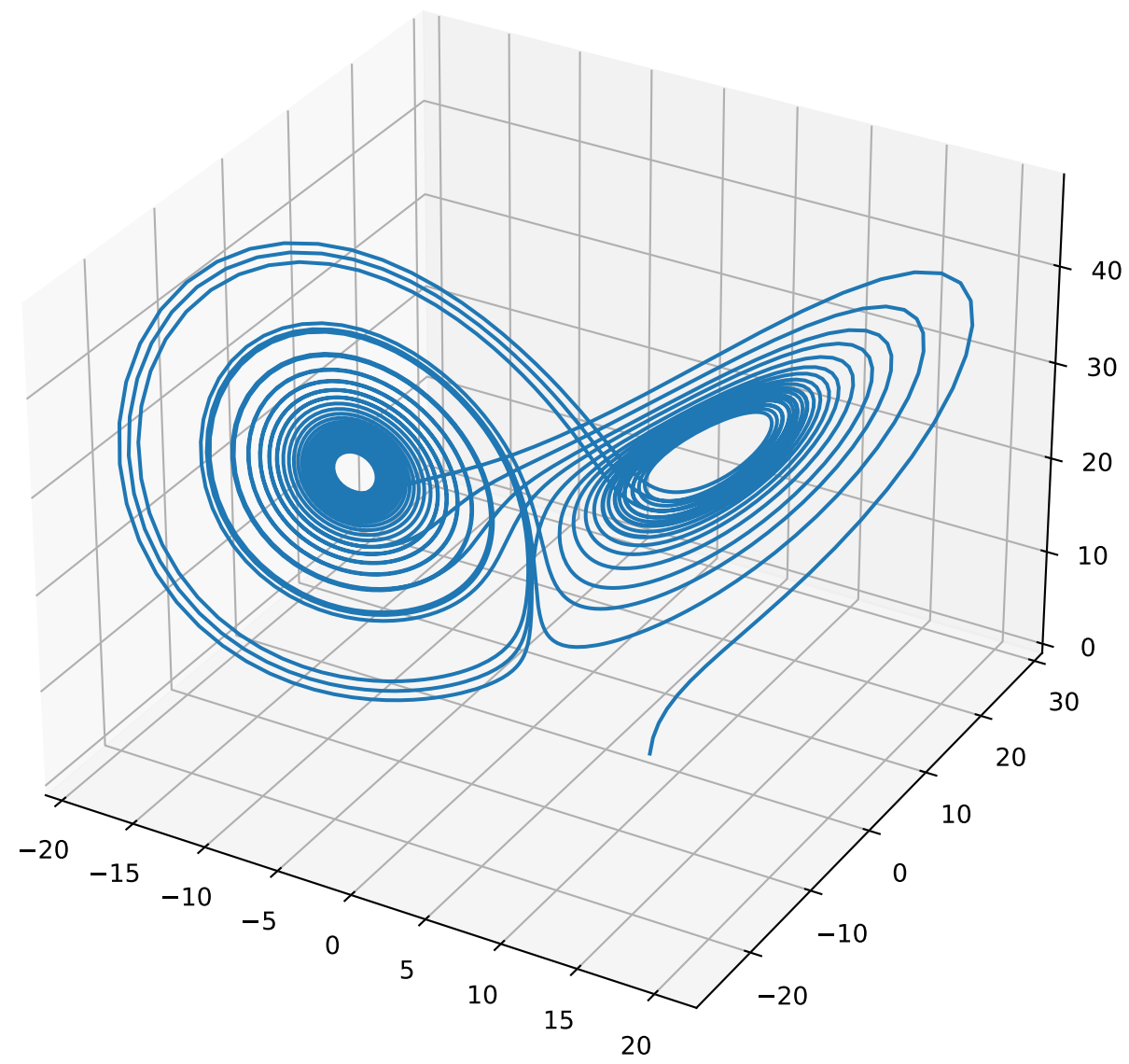
Float32



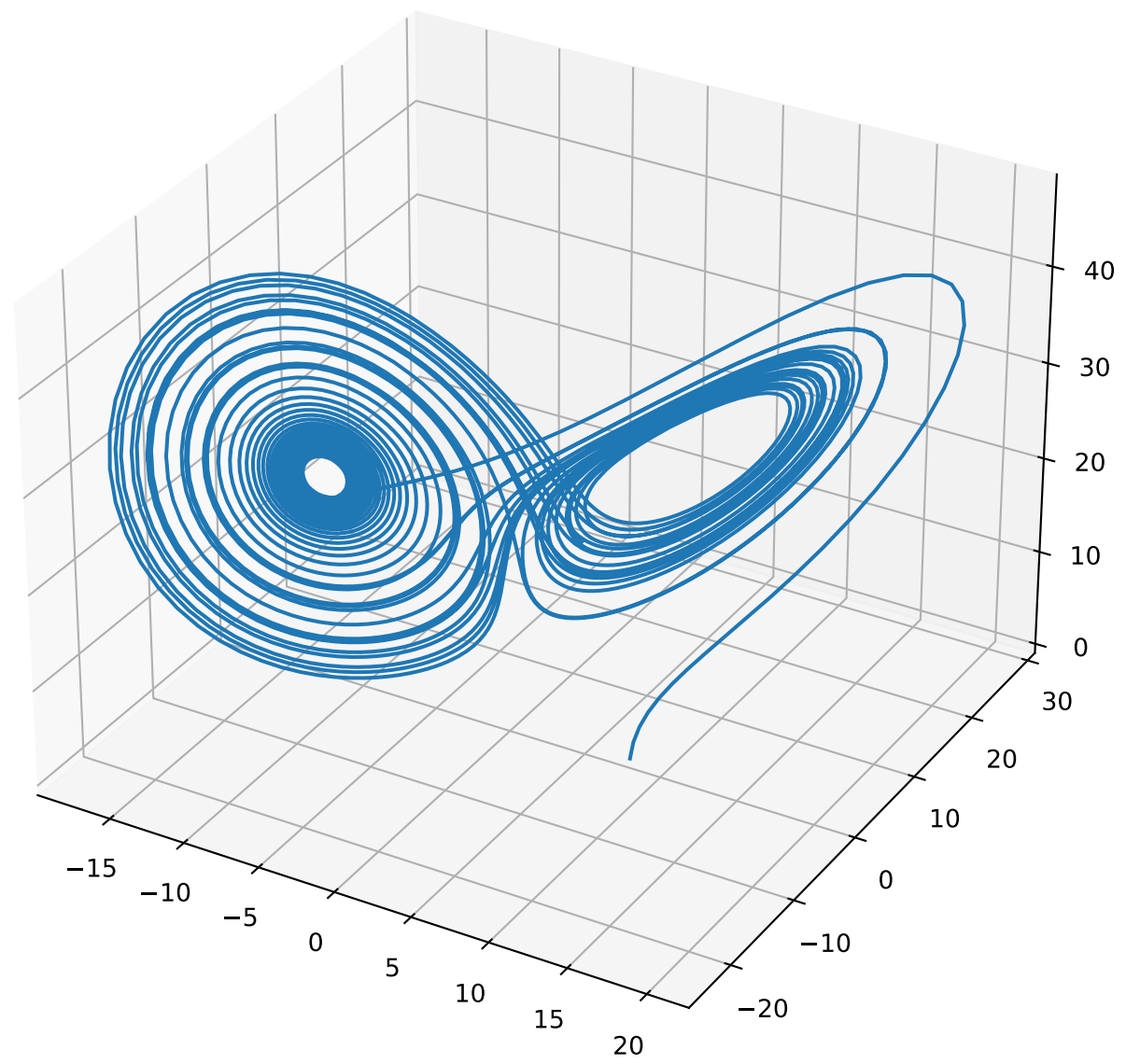
Float16



Posit32



Posit20



Posit16

