Raul Ordoñez Garcia

Software developer

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Professional experience



01.2020 - 09.2020 as **Backend developer** in PxlWidgets (Netherlands)

Contributed to a platform for employee training by adding features, stabilising the product and showcasing its functionality to potential new customers. Developed a new project from data modeling to development of MVP.

03.2016 - 06.2019 as **Full stack software developer** in Gaspedaal (Netherlands)

I created and maintained the development environments, contributed to a complex importing tool, implemented GDPR and migrated codebase from plain PHP to Laravel.

01.2014 - 06.2014 as Full stack software developer in Konecta (Spain)

Created and improved telecommunication campaigns designed to aid operators to provide great customer service. This position involved reading specifications, improving them if necessary, and bringing them to life both in frontend and backend using Yii and plain HTML/CSS/JS.

07.2012 - 02.2013 as **Backend software developer** in Sheriffgaming (Netherlands)

Improved Sheriffgaming platform by integrating new game providers using Kohana and consuming external APIs.

11.2009 - 04.2010 as **System administrator** in Dentaid (Spain)

In this role I solved IT issues, provided remote technical assistance, and configured and maintained devices and equipment.

Education

2010 - 2011 CFGS Software development (IES Badia Valles)

2008 - 2011 CFGS **Operative system management** (IES Badia Valles)

2010 - 2011 Scientific Baccalaureate (IES La Romanica)

Knowledge and toolset

•	PHP and Laravel	****
•	HTML, CSS, SASS, JS and JQuery	****
•	Vagrant and Docker	★★★☆☆
•	MySQL, UML, database testing and migrations	****
•	Deployment pipelines; Jenkins, Bitbucket, AWS CodeDeploy	★★★☆☆
•	MVC, OOP	****
•	Design patterns (service container, dependency injection)	★★★☆☆
•	SCRUM	★★★★☆
•	Vue, React	★★☆☆☆

Languages

- Spanish and catalan mother tongue
- Fluent English, high level both spoken and written
- Dutch basics