CS146 Project 4 Grading Rubric

Student Name:	Points out of Total /20
Problem 1 (Board Data Type)	/ 10
1. Performance Requirement:	
a. Implementation should support all Board methods in time proportional to N_2 (or better) in the worst case (with the exception that is Solvable() may take up to N_2 in the worst case)	ı
Problem 2 (Solver Data Type)	/ 10
1. Corner Cases:	
a. constructor should throw a java.lang.NullPointerException if the initial board is null and a java.lang.IllegalArgumentException if the initial board is not solvable.	
Other Requirements	
1. Well formatted code (indentation)	
2. Code compilation is successful	
3. Code runs with no errors and meet the output	
Meeting Deadine	
On time: no penalty, 1 day late: (-20%), 2 days late -60%	
Total Score:	/ 20
Graders Comments:	