Use case scenario 1

Name:	**Cancel ticket(s)**
Description:	**Customer wants to no longer atend event**
Pre-condition:	**Customer purchased ticket(s)**
Post-condition:	**Customer has cancelled purchased ticket(s)**
Error:	**They have no tickets**
System state during error:	**Customer gets error message**
Actor:	**Customer**
Trigger:	**Don't wanna get out of bed**
Process:	1: menu input to cancel ticket(s) 2: user sees purchased ticket(s) 3: user cancel(s) specific ticket(s) 4: subtotal is returned to user
Alternative:	2a: users decided not cancel, leaves cancellation menu

Use case scenario 2

Name:	**Purchase ticket(s)**
Description:	**Customer wants to attend an event**
Pre-condition:	**Logged into ticket miner systems**
Post-condition:	**Customer has purchased ticket(s)**
Error:	**does not have enough money**
System state during error:	**Give message to customer**
Actor:	**Customer**
Trigger:	**You saw local event was happening and want to have fun**
Process:	1: search event 2: Select ticket package 3: Enter quantity 4: Finalize transaction
Alternative:	2a: cancel ticket(s)

Use case scenario 3

Name:	**Cancel Event(s)**
Description:	**Admin no longer wants to have the event**
Pre-condition:	**wants to canels event**
Post-condition:	**Event is canceled**
Error:	**Could not find event in log**
System state during error:	**Give admin message**
Actor:	**Admin**
Trigger:	**You want to cancle an event because profit is not being made**
Process:	1: find event 2: click next 3: verify it is the right event 4: cancle event 5: return all money
Alternative:	3a: Give warning that event is going to be cancled