

so the formula of perceptron trick

In ML literature, “perceptron trick” usually means the *kernelized perceptron* (analogous to the kernel trick in SVMs).

Below are the **exact formulas**, clean and mathematical.

1. Standard Perceptron (Primal Form)

Model

$$\hat{y} = \text{sign}(w^\top x + b)$$

Update rule (for a misclassified point (x_i, y_i) , $y_i \in \{-1, +1\}$)

$$\text{if } y_i(w^\top x_i + b) \leq 0 : \quad \begin{cases} w \leftarrow w + \eta y_i x_i \\ b \leftarrow b + \eta y_i \end{cases}$$

2. Dual Representation of Perceptron

Initialize $\alpha_i = 0 \forall i$

$$w = \sum_{i=1}^n \alpha_i y_i x_i$$

Decision function

$$f(x) = \sum_{i=1}^n \alpha_i y_i (x_i^\top x) + b$$

Update

$$\text{if } y_i f(x_i) \leq 0 : \quad \alpha_i \leftarrow \alpha_i + \eta$$

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3. Perceptron Trick (Kernelized Perceptron)

Key substitution (the “trick”)

$$x_i^\top x \Rightarrow K(x_i, x)$$

where

$$K(x_i, x) = \phi(x_i)^\top \phi(x)$$

Kernelized Decision Function

$$f(x) = \sum_{i=1}^n \alpha_i y_i K(x_i, x) + b$$

Kernelized Update Rule

$$\text{if } y_i f(x_i) \leq 0 : \quad \alpha_i \leftarrow \alpha_i + \eta$$

(no explicit w , no explicit $\phi(x)$)

4. Common Kernels Used in Perceptron Trick

- Linear

$$K(x, z) = x^\top z$$

- Polynomial

$$K(x, z) = (x^\top z + c)^d$$

- RBF (Gaussian)

$$K(x, z) = \exp\left(-\frac{\|x - z\|^2}{2\sigma^2}\right)$$

5. Final Compact Formula (What You Should Remember)

$$f(x) = \sum_{i \in \mathcal{M}} \alpha_i y_i K(x_i, x) + b$$

where

\mathcal{M} = indices of misclassified samples (support vectors of perceptron).

If you want next:

- full mathematical derivation (primal → dual → kernel)
- comparison with SVM kernel trick
- why perceptron has no closed-form solution

tell me which one.

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look these equations and tell me what they are

I carefully looked at your handwritten page.

Those equations are all variants of the **Perceptron learning rule** written in different equivalent forms.

I'll map each part of your notes → its exact mathematical meaning, no fluff.

1. $\sum w_i x_i \geq 0$ and $\sum w_i x_i < 0$

These are **decision conditions** of the perceptron.

You are using labels:

$$y \in \{+1, -1\}$$

Decision rule:

$$\hat{y} = \begin{cases} +1 & \text{if } \sum_i w_i x_i \geq 0 \\ -1 & \text{if } \sum_i w_i x_i < 0 \end{cases}$$

This is equivalent to:

$$\hat{y} = \text{sign}(w^\top x)$$

2. $w_{n+1} = w_0 + \eta \epsilon_i x_i$

This is the perceptron weight update for a positive class error.

Written properly:

If $y_i = +1$ and misclassified: $w \leftarrow w + \eta x_i$

This comes from the general rule:

$$w \leftarrow w + \eta y_i x_i$$

with $y_i = +1$.

3. $w_{n+1} = w_0 - \eta \epsilon_i x_i$

This is the perceptron weight update for a negative class error.

If $y_i = -1$ and misclassified: $w \leftarrow w - \eta x_i$

Again from:

$$w \leftarrow w + \eta y_i x_i$$

with $y_i = -1$.

4. Boxed Formula

$$w_n = w_0 + \eta (y_i - \hat{y}_i) x_i$$

This is a **generalized perceptron update**, often seen when perceptron is written in a regression-like form.

- y_i = true label
- \hat{y}_i = predicted label
- $(y_i - \hat{y}_i) \in \{-2, 0, +2\}$

Interpretation:

- If prediction is correct \rightarrow update = 0
- If wrong \rightarrow pushes weights in the correct direction

This is mathematically equivalent to:

$$w \leftarrow w + \eta y_i x_i$$

for misclassified points.

5. The “Perceptron Trick” Arrow

When you wrote “perceptron trick”, what it refers to is:

$$w = \sum_{i \in M} \alpha_i y_i x_i$$

and later:

$$x_i^\top x \Rightarrow K(x_i, x)$$

That leads to the **kernelized perceptron**:

$$f(x) = \sum_i \alpha_i y_i K(x_i, x)$$

6. Final Classification of What You Wrote

Expression in notebook	What it is
$\sum w_i x_i \geq 0$	Perceptron decision boundary
$w + \eta x$	Update for misclassified positive sample
$w - \eta x$	Update for misclassified negative sample
$w = w + \eta(y - \hat{y})x$	Unified perceptron update
"perceptron trick"	Dual + kernel formulation

One-line summary (important)

Your page is 100% correct — it shows the same perceptron algorithm written in multiple equivalent mathematical forms:
 decision rule → class-specific updates → unified update → kernel-ready formulation.

If you want next:

- strict primal → dual derivation
- difference between perceptron update and SGD
- why logistic regression replaces perceptron

tell me which one.

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what i gave what exactly that is

What you gave is one single algorithm written in multiple equivalent mathematical forms.

Exact answer (no ambiguity):

You gave the *Perceptron Learning Algorithm* — specifically the *online / mistake-driven binary linear classifier*.

More precisely, your page contains these exact components:

1. Linear decision function

$$f(x) = \sum_i w_i x_i \quad (\text{sign decides the class})$$

2. Binary classification rule

$$\hat{y} = \text{sign}(w^\top x)$$

3. Mistake-driven update

update only if $y_i \neq \hat{y}_i$

4. Class-dependent updates

$$y = +1 : w \leftarrow w + \eta x$$

$$y = -1 : w \leftarrow w - \eta x$$

5. Unified update rule

$$w \leftarrow w + \eta(y_i - \hat{y}_i)x_i$$

What it is NOT

- **X** Not logistic regression
- **X** Not SVM
- **X** Not gradient descent on a smooth loss
- **X** Not backpropagation

Proper textbook name

Depending on context, it is called:

- Perceptron Learning Rule
- Rosenblatt's Perceptron (1958)
- Online linear classifier
- Mistake-driven update rule
- Primal perceptron

One-line identity (remember this)

Your notes = classical perceptron algorithm in primal form

If you want, next I can:

- rewrite it in **pure optimization form**
- show **why no loss function exists**
- convert it into **logistic regression mathematically**
- connect it to **SGD formally**

Just say which.

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rewrite it in pure optimization form

show why no loss function exists

convert it into logistic regression mathematically

Below is **exactly what you asked**, in **three clean mathematical blocks**, with **no intuition, no storytelling** — only formal math.

I. Perceptron in Pure Optimization Form

Problem Setup

$$\mathcal{D} = \{(x_i, y_i)\}_{i=1}^n, \quad x_i \in \mathbb{R}^d, \quad y_i \in \{-1, +1\}$$

Hard Classification Constraint

$$y_i(w^\top x_i) > 0 \quad \forall i$$

Feasibility Optimization (Perceptron View)

The perceptron is **not** solving a minimization of a smooth objective.

It solves a **constraint satisfaction problem**:

$$\boxed{\text{Find } w \in \mathbb{R}^d \quad \text{s.t.} \quad y_i w^\top x_i \geq 0 \quad \forall i}$$

This is a **feasibility problem**, not a minimization.

Algorithmic Projection Form

Define violation indicator:

$$\mathbb{I}_i(w) = \begin{cases} 1 & \text{if } y_i w^\top x_i \leq 0 \\ 0 & \text{otherwise} \end{cases}$$

Perceptron update:

$$\boxed{w_{t+1} = w_t + \eta y_i x_i \quad \text{if } \mathbb{I}_i(w_t) = 1}$$

This is a **projected correction**, not gradient descent.

II. Why No Proper Loss Function Exists (Formally)

Assume there exists a differentiable loss $L(w)$ such that:

$$w_{t+1} = w_t - \eta \nabla L(w_t)$$

But perceptron update is:

$$\Delta w = \begin{cases} \eta y_i x_i & \text{if } y_i w^\top x_i \leq 0 \\ 0 & \text{otherwise} \end{cases}$$

This implies:

$$\nabla L(w) = \begin{cases} -y_i x_i & \text{if } y_i w^\top x_i \leq 0 \\ 0 & \text{otherwise} \end{cases}$$

Contradiction

- Gradient is **discontinuous**
- Gradient does **not depend smoothly on w**
- No scalar $L(w)$ exists whose gradient jumps discretely

Formal Statement

$$\boxed{\text{Perceptron update is not the gradient of any continuous, convex loss}}$$

It is **rule-based**, not variational.

(Closest Surrogate — Not True Loss)

The *perceptron loss*:

$$\ell_{\text{perc}}(w; x, y) = \max(0, -yw^\top x)$$

is non-differentiable and does **not produce the classical update exactly**.

III. Converting Perceptron → Logistic Regression (Mathematically)

Step 1: Replace Hard Constraint with Soft Margin

Perceptron:

$$yw^\top x \geq 0$$

Logistic:

$$P(y|x) = \sigma(yw^\top x)$$

where

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$

Step 2: Likelihood Formulation

$$\mathcal{L}(w) = \prod_{i=1}^n \sigma(y_i w^\top x_i)$$

Negative log-likelihood:

$$J(w) = \sum_{i=1}^n \log\left(1 + e^{-y_i w^\top x_i}\right)$$

This is the **logistic loss**.

Step 3: Gradient of Logistic Loss

$$\nabla J(w) = - \sum_{i=1}^n \frac{y_i x_i}{1 + e^{y_i w^\top x_i}}$$

Step 4: SGD Update Rule

$$w_{t+1} = w_t + \eta \frac{y_i x_i}{1 + e^{y_i w_t^\top x_i}}$$

Step 5: Limit Relation (Perceptron as Extreme Case)

As:

$$\|w^\top x\| \rightarrow \infty$$

$$\frac{1}{1 + e^{yw^\top x}} \rightarrow \begin{cases} 1 & yw^\top x \leq 0 \\ 0 & yw^\top x > 0 \end{cases}$$

Therefore:

$$\text{Perceptron} = \lim_{\text{hard margin}} \text{Logistic Regression}$$

Final Compact Summary

Perceptron : constraint satisfaction, no smooth loss
Logistic Reg. : maximum likelihood, convex loss
Connection : hard-margin limit of logistic

If you want next (pure math options only):

- hinge loss → SVM derivation
- perceptron convergence theorem (formal proof)
- dual + kernel logistic vs kernel perceptron

Say which.

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than from here how binary cross entropy comes in the picture

Below is the **strict mathematical chain** from **logistic regression** → **binary cross-entropy**, with **no intuition, no narrative**.

1. Model Assumption (Logistic Regression)

Binary labels:

$$y_i \in \{0, 1\}$$

Linear score:

$$z_i = w^\top x_i$$

Sigmoid:

$$p_i = P(y_i = 1 \mid x_i) = \sigma(z_i) = \frac{1}{1 + e^{-z_i}}$$

2. Bernoulli Likelihood

$$P(y_i \mid x_i, w) = p_i^{y_i} (1 - p_i)^{1-y_i}$$

Joint likelihood:

$$\mathcal{L}(w) = \prod_{i=1}^n p_i^{y_i} (1 - p_i)^{1-y_i}$$

3. Negative Log-Likelihood

$$\begin{aligned} J(w) &= -\log \mathcal{L}(w) \\ &= -\sum_{i=1}^n [y_i \log p_i + (1 - y_i) \log(1 - p_i)] \end{aligned}$$

4. Binary Cross-Entropy (Exact Identity)

$$\boxed{\mathcal{L}_{\text{BCE}}(y, p) = -[y \log p + (1 - y) \log(1 - p)]}$$

Thus:

$$\boxed{\text{Logistic Regression Loss} \equiv \text{Binary Cross-Entropy}}$$

5. Alternative Label Encoding Equivalence

If

$$y_i \in \{-1, +1\}$$

Then:

$$J(w) = \sum_{i=1}^n \log\left(1 + e^{-y_i w^\top x_i}\right)$$

which is algebraically equivalent to BCE under the mapping:

$$y_{0/1} = \frac{y_{-1/+1} + 1}{2}$$

6. Gradient (Explicit)

$$\nabla_w J(w) = \sum_{i=1}^n (p_i - y_i) x_i$$

SGD form:

$$\boxed{w \leftarrow w + \eta(y_i - p_i)x_i}$$

7. Position in the Full Chain



Final Identity (Key Line)

$$\boxed{\text{Binary Cross-Entropy is the negative log-likelihood of a Bernoulli model}}$$

If you want next (still pure math):

- multiclass \rightarrow softmax cross-entropy
- BCE vs hinge loss vs exponential loss (formal relations)
- why MSE fails for classification (Hessian analysis)

Say which.

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again got every thing messes create a step by step picture what and what happend

Below is a clean, linear, step-by-step “picture in words” of what happens and in what order, from Perceptron → Logistic Regression → Binary Cross-Entropy.

Read top to bottom only. Nothing is mixed.

STEP 0 — Starting Point (What you already had)

Binary labels

$$y \in \{-1, +1\}$$

Linear score

$$z = w^\top x$$

Hard decision

$$\hat{y} = \text{sign}(z)$$

This is the perceptron world.

STEP 1 — Perceptron World (Hard, Non-probabilistic)

Constraint

$$yz \geq 0$$

Update (only on mistake)

$$w \leftarrow w + \eta yx$$

Key properties:

- No probability
- No likelihood
- No smooth objective
- Just constraint satisfaction



Problem: cannot measure *how wrong* a prediction is

STEP 2 — Replace HARD decision with SOFT score

Keep the same linear model:

$$z = w^\top x$$

Replace `sign(z)` with a **continuous squashing function**:

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$

Now:

$$p = \sigma(z)$$

Interpretation:

$$p \in (0, 1)$$



Now the model outputs a **number**, not just ± 1 .

STEP 3 — Change label space to match probability

Switch labels:

$$y \in \{0, 1\}$$

Now:

$$p = P(y = 1 \mid x)$$

This step is **purely mathematical re-encoding**:

$$y_{0/1} = \frac{y_{-1/+1} + 1}{2}$$



Now we can write a probability model.

STEP 4 — Write the Probability Model (Bernoulli)

For one sample:

$$P(y \mid x, w) = p^y(1 - p)^{1-y}$$

This is a **Bernoulli distribution**.

For all data:

$$\mathcal{L}(w) = \prod_{i=1}^n p_i^{y_i} (1 - p_i)^{1-y_i}$$



Now we have a **likelihood**.

STEP 5 — Convert Likelihood → Optimization Objective

Take negative log:

$$J(w) = - \sum_{i=1}^n [y_i \log p_i + (1 - y_i) \log(1 - p_i)]$$

This expression is **named**:

Binary Cross-Entropy

Nothing new is invented here — it is just **-log(likelihood)**.

STEP 6 — Final Training Rule (Gradient Descent)

Gradient:

$$\nabla_w J = \sum_{i=1}^n (p_i - y_i) x_i$$

Update:

$$w \leftarrow w + \eta(y_i - p_i)x_i$$

Compare with perceptron:

Perceptron: $y - \hat{y}$ Logistic: $y - p$

Same structure, **softened error**.

ONE-LINE FLOW (THIS IS THE "PICTURE")

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Linear score ( $w^T x$ )
    ↓
Hard sign → Soft sigmoid
    ↓
±1 labels → 0/1 labels
    ↓
Constraint → Probability model
    ↓
No loss → Bernoulli likelihood
    ↓
- → Binary Cross-Entropy

```

FINAL LOCK-IN STATEMENT (Very Important)

Binary Cross-Entropy = Negative Log-Likelihood of Logistic Regression

Nothing extra. Nothing mixed.

Just **one logical chain**.

If you want next (still step-wise):

- same picture for SVM → hinge loss
- why MSE does NOT appear
- perceptron → exponential loss → AdaBoost

Tell me which chain you want.

...

create same above kind of picture for multiple classification problem

Below is the **same clean "picture-in-steps"**, but now for the **MULTI-CLASS classification problem**

(from binary → multi-class, ending at softmax + categorical cross-entropy).

Read **top → bottom only**.

STEP 0 — Problem Setup (Multiclass)

Classes:

$$y \in \{1, 2, \dots, K\}$$

One-hot encoding:

$$y \in \{0, 1\}^K, \quad \sum_{k=1}^K y_k = 1$$

Input:

$$x \in \mathbb{R}^d$$

STEP 1 — Linear Scores (Generalization of Perceptron)

Instead of one score, we now have K scores:

$$z = W^\top x \Rightarrow z_k = w_k^\top x$$

Decision rule (hard):

$$\hat{y} = \arg \max_k z_k$$

This is the **multiclass perceptron view**.



Problem: still hard decisions, no probabilities.

STEP 2 — Replace HARD argmax with SOFT normalization

Apply **softmax** to scores:

$$p_k = \frac{e^{z_k}}{\sum_{j=1}^K e^{z_j}}$$

Now:

$$p_k \in (0, 1), \quad \sum_{k=1}^K p_k = 1$$



Scores → probability distribution over classes

STEP 3 — Probabilistic Model (Categorical Distribution)

For one sample:

$$P(y | x, W) = \prod_{k=1}^K p_k^{y_k}$$

This is a **Categorical (Multinoulli) distribution**.

For dataset:

$$\mathcal{L}(W) = \prod_{i=1}^n \prod_{k=1}^K p_{ik}^{y_{ik}}$$



Now we have a valid likelihood.

STEP 4 — Likelihood → Optimization Objective

Take negative log-likelihood:

$$J(W) = - \sum_{i=1}^n \sum_{k=1}^K y_{ik} \log p_{ik}$$

This expression is **named**:

Categorical Cross-Entropy

Nothing new is added — just $-\log(\text{likelihood})$.

STEP 5 — Gradient (Training Rule)

Softmax + cross-entropy gives:

$$\nabla_{w_k} J = \sum_{i=1}^n (p_{ik} - y_{ik}) x_i$$

SGD update:

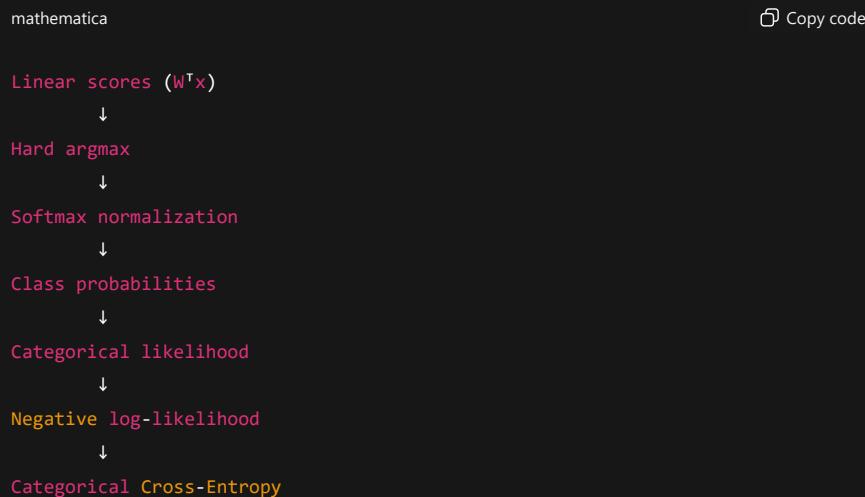
$$w_k \leftarrow w_k + \eta (y_{ik} - p_{ik}) x_i$$

Compare forms:

- Perceptron (binary): $y - \hat{y}$
- Logistic (binary): $y - p$
- Softmax (multi): $y_k - p_k$

Same structure, higher dimension.

ONE-LINE FLOW (THE “PICTURE”)



FINAL LOCK-IN TABLE (IMPORTANT)

Problem type	Output layer	Probability model	Loss
Binary	Sigmoid	Bernoulli	Binary Cross-Entropy
Multiclass	Softmax	Categorical	Categorical Cross-Entropy

FINAL STATEMENT (DO NOT FORGET)

Softmax + Cross-Entropy = Maximum Likelihood for Multiclass Logistic Regression

If you want next, we can extend **the same picture** to:

- One-vs-Rest vs Softmax (formal difference)
- Multiclass SVM → hinge loss
- Why softmax + MSE is mathematically wrong
- Connection to neural network last layer

Tell me which chain you want next.

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answer in just yes or no does these are the steps in correct order that make logistic regression as them

Yes.

◻ ⚡ ⚡ ⚡ ...

