

Algorithm Analysis and Design.

• "Worst case"
↑

Bubble sort $O(n^2)$
↑

Worst case analysis of algorithms.

How many graphs
are possible on
 n vertices?

	I_1	I_2	...	$I_{m'}$	\max	
A_1	t_{11}	t_{12}		$t_{1m'}$	$\max\{t_{1j}\}$	
\vdots					$\max\{t_{ij}\}$	
A_i						
$A_{i'}$						
A_m						

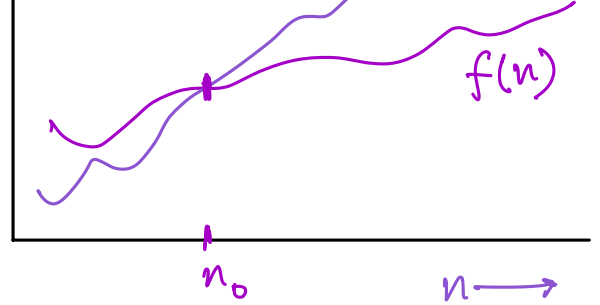
$\max\{t_{ij}\}$
 $\max\{t_{ij}\}$
 $\max\{t_{ij}\}$
 $\frac{\max\{t_{ij}\}}{c \cdot n^2}$
 $\max\{t_{ij}\} \leq c' \cdot n \log n$

$\binom{n}{2}$
 2
 3
 A_i : Bubble sort
 $A_{i'}$: Merge sort

Asymptotics

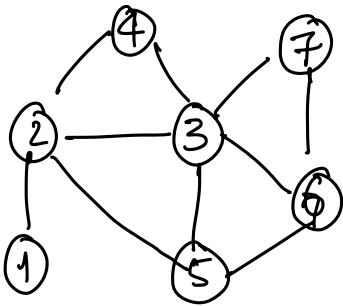
Big Oh notation.

Let f and g be functions from $\mathbb{R}_{>0} \rightarrow \mathbb{R}_{>0}$. We say that
 $f(n) = O(g(n))$ if \exists a constant c and n_0 large enough s.t. $\forall n \geq n_0$
 $f(n) \leq c \cdot g(n)$



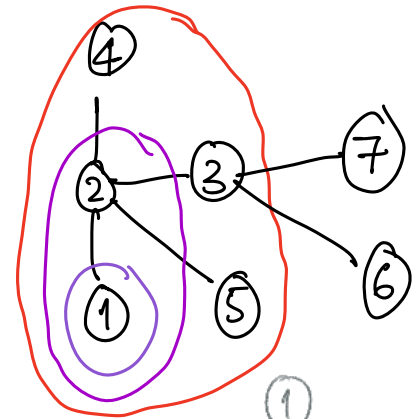
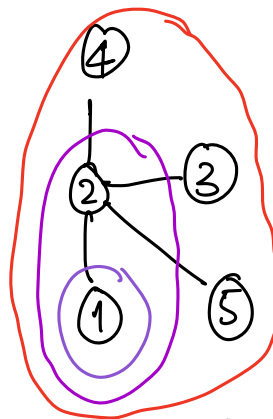
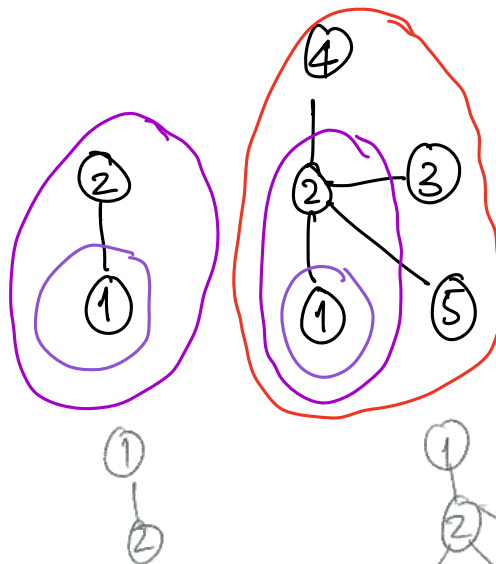
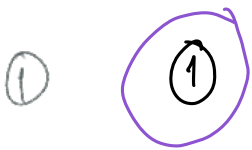
Basic Graph Algorithms.

Breadth First Search.



Visited
Neighbours

BFS(1)



Layered tree

- Layer 0 contains the start node.
- Layer 1 contains the neighbours of start node.
- $\forall j \geq 2$, Layer L_j contains all vertices
 - that are not already in L_1, \dots, L_{j-1}
 - and those that have an edge to a vertex in L_{j-1}

Klienberg }
Tardos }

Erkson (VUUC)

{ DasGupta
Papadimitrou
Vazirani

{ Goodrich
Tammasia

Bookkeeping : Explored/Visited ?

1	2	...	n
1	2	...	n

↑ Layer/address.

for every vertex visited, we examine the neighbours

v , d_v

$n \leftarrow$ denotes # of vertices

$m \leftarrow$ denotes # of edges.

$$\sum_v d_v = 2|E| = 2m$$

$O(m+n)$ \leftarrow Running time

Obs: Layer no.s implicitly hold the information about "shortest distance of a vertex" from the root.

Say this is false for the sake of contradiction.

Thm: All elements in Layer L_j have a shortest dist of j from the root.

Base case: Layer $j=1$. Contents of Layer 1 are neighbours of the root node.

I.H: L_{j-1}

Inductive step: $v \in L_j$, u is a predecessor of v s.t.
 $u \in L_{j-1}$ and $(u, v) \in E$
 $v \notin L_1 \cup \dots \cup L_{j-1}$.