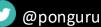
CS4.301 Data & Applications

Ponnurangam Kumaraguru ("PK") #ProfGiri @ IIIT Hyderabad











Online Transaction Processing (OLTP)

Multiuser DB

Concurrency control

Flight ticket booking, seats available

Transaction



Executing program or process that includes one or more database accesses, reading or updating of database records

Properties [ACID]

- Atomicity: either all are executed or none are executed [A/c A (Read, Write) \rightarrow A/c B (Read, Write)]
- Consistency: any data written to a DB must be valid according to the defined rules [telephone number]
- Isolation: each transaction appears to execute in isolation, even though 100s may be executing at the same time [updating the seat preference]
- Durability: guarantees that once a transaction has been committed, it will remain committed even in the case of a system failure

Actors on the Scene: Day-to-Day use of DB

Database administrators

authorizing access to DB, coordinating & monitoring its use, accountable for security breaches & response time

Database designers

responsible for identifying the data to be stored in the DB, interact with potential group of users and develop *views* of the DB

End Users: Casual, naïve / parametric, sophisticated, stand-alone users

Casual: occasional users, typically middle or high-level managers

Naïve / parametric: constantly updating the db using canned transaction, done using mobile apps

bank tellers checking balances post withdrawals & deposits reservation agents checking for availability social media users post and read items on platforms

Actors on the Scene: Day-to-Day use of DB

End Users: Casual, naïve, sophisticated, stand-alone users

sophisticated: thoroughly familiarize themselves with all facilities of DBMS, implement their own, complex requirements

stand-alone: maintain personal DB using ready-made programs; TALLY

System analysts & application programmers

determine the requirements of end-users, including naïve, develop specifications for canned transactions

map implement above specifications as programs, they test – debug maintain these canned transactions

software developers / engineers play these roles sometimes

Actors Behind the Scene: Maintain the DB

DBMS designers & implementers

design and implement the DBMS modules; complex modules like query language processing, interface processing, controlling concurrency, handling data recovery & security

Tool developers

design & implement tools; optional packages that are often purchased separately; facilitate DB modeling & design, system design, and improved performance

Operators & maintenance personnel

responsible for running & maintenance of the hardware & software environment for DB

Advantages of using DBMS approach

Providing backup & recovery

provide facilities for recovering from hardware & software failures

complex updates, should not crash; if crash what state to recover

Providing multiple user interfaces

apps for mobile users; query language for causal; programming language for application programmers; forms / command codes for parametric; menu & natural language interfaces for standalone

Advantages of using DBMS approach

Representing Complex relationship among data

DBMS must have the capability to represent a variety of complex relationships among the data, to define new relationships as they arise, and to retrieve / update related data easily & efficiently

Enforcing integrity constraints

student name: 30 alphabetic characters; record in one file must be related to records in other files [e.g. every SECTION record must be related to a COURSE record] *referential integrity*

uniqueness on data item values [e.g. every COURSE record must have a unique value for COURSE NUMBER] key or uniqueness constraint

Advantages of using DBMS approach

Permitting inferencing and actions using rules and triggers

triggers associated with tables; trigger is a rule activated by updates to the table results in performing some addition operations to other tables, sending messages, etc.

stored procedures are invoked appropriately when some conditions are met

When not to use a DBMS

Main inhibitors (costs) of using a DBMS:

High initial investment and possible need for additional hardware.

Overhead for providing generality, security, concurrency control, recovery, and integrity functions.

When a DBMS may be unnecessary:

If the database and applications are simple, well defined, and not expected to change. If access to data by multiple users is not required.

When a DBMS may be infeasible:

In embedded systems where a general purpose DBMS may not fit in available storage

Data Models

Data Model:

A set of concepts to describe the *structure* of a database, the *operations* for manipulating these structures, and certain *constraints* that the database should obey.

Data Model Structure and Constraints:

- Constructs are used to define the database structure
- Constructs typically include *elements* (and their *data types*) as well as groups of elements (e.g. *entity, record, table*), and *relationships* among such groups
- Constraints specify some restrictions on valid data; these constraints must be enforced at all times

Categories of Data Models

Conceptual (high-level, semantic) data models:

Provide concepts that are close to the way many users perceive data.

(Also called *entity-based* or *object-based* data models.)

Physical (low-level, internal) data models:

Provide concepts that describe details of how data is stored in the computer. These are usually specified in an ad-hoc manner through DBMS design and administration manuals

Implementation (representational) data models:

Provide concepts that fall between the above two, used by many commercial DBMS implementations (e.g. relational data models used in many commercial systems).

Self-Describing Data Models:

Combine the description of data with the data values. Examples include XML, key-value stores and some NOSQL systems.

Database Schema vs. Database State

Database State:

Refers to the *content* of a database at a moment in time.

Initial Database State:

Refers to the database state when it is initially loaded into the system.

Valid State:

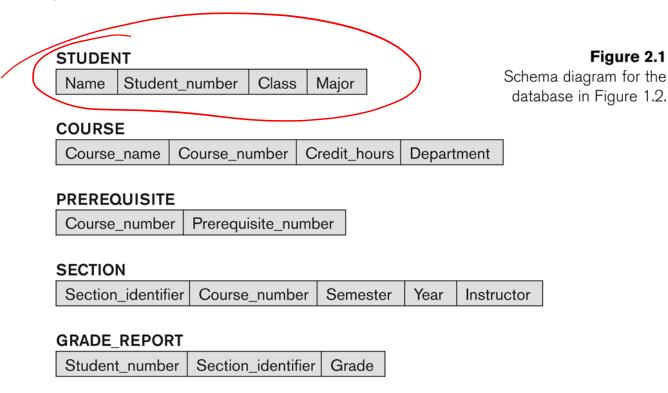
A state that satisfies the structure and constraints of the database.

Distinction

The *database schema* changes very infrequently.

The database state changes every time the database is updated.

Example of a Database Schema



COURSE .

Course_name	Course_number	Credit_hours	Department
Intro to Computer Science	CS1310	4	CS
Data Structures	CS3320	4	CS
Discrete Mathematics	MATH2410	3	MATH
Database	CS3380	3	CS

SECTION

Section_identifier	Course_number	Semester	Year	Instructor
85	MATH2410	Fall	04	King
92	CS1310	Fall	04	Anderson
102	CS3320	Spring	05	Knuth
112	MATH2410	Fall	05	Chang
119	CS1310	Fall	05	Anderson
135	CS3380	Fall	05	Stone

GRADE_REPORT

Student_number	Section_identifier	Grade
17	112	В
17	119	С
8	85	Α
8	92	Α
8	102	В
8	135	Α

PREREQUISITE

Figure 1.2
A database that stores student and course information.

Course_number	Prerequisite_number
CS3380	CS3320
CS3380	MATH2410
CS3320	CS1310

Example of a database state

Figure 2.2 The three-schema **End Users** architecture. External External **External Level** View View External/Conceptual Mapping **Conceptual Level** Conceptual Schema Conceptual/Internal Mapping Internal Level Internal Schema

Stored Database

The threeschema architecture

DBMS Languages

Data Manipulation Language (DML):

Used to specify database retrievals and updates

DML commands (data sublanguage) can be *embedded* in a general-purpose programming language (host language), such as COBOL, C, C++, or Java.

A library of functions can also be provided to access the DBMS from a programming language

Alternatively, stand-alone DML commands can be applied directly (called a query language).

Types of DML

Solect & trum
Stats.

High Level or Non-procedural Language:

For example, the SQL relational language

Are "set"-oriented and specify what data to retrieve rather than how to retrieve it.

Also called **declarative** languages.

QBE – Query By Example

Low Level or Procedural Language:

Retrieve data one record-at-a-time;

Constructs such as looping are needed to retrieve multiple records, along with positioning pointers.

COBOL / FORTRAN

This lecture



Re: Good luck with the course.... Excited....

by Siddharth Mago - Monday, 30 September 2024, 5:00 PM

Interesting class today. Looking forward to the next one sir :)



Re: Good luck with the course.... Excited....

by Amol Vijayachandran - Monday, 30 September 2024, 5:00 PM

Interesting class today. Looking forward to the next one. :)



Re: Good luck with the course.... Excited....

by Vishal Rao - Monday, 30 September 2024, 5:00 PM

Interesting class today. Looking forward to the next one.



Re: Good luck with the course.... Excited....

by Ananth Rajesh - Monday, 30 September 2024, 5:00 PM

Interesting class today sir. Excited for the next one :p



Re: Good luck with the course.... Excited....

by Bhogadi Likhit - Monday, 30 September 2024, 5:46 PM

Looking forward for the next class sir! :)



Re: Good luck with the course.... Excited....

by Arihant Tripathy - Monday, 30 September 2024, 5:51 PM

Today's class was very engaging, sir. Eagerly awaiting what's coming up next!



Good luck with the course.... Excited....

by Aditya Nair - Monday, 30 September 2024, 6:17 PM

It was a very fun class today. Counting down to the next one, sir

(PS: I wonder why Gopi entered AND left immediately xD)



Re: Good luck with the course.... Excited....

by Kiran R - Monday, 30 September 2024, 6:25 PM

Eagerly waiting for the next classes sir! :)

Data Modeling Using the Entity-Relationship (ER) Model

What we will cover?

Overview of Database Design Process

Example Database Application (COMPANY)

ER Model Concepts

Entities and Attributes

Entity Types, Value Sets, and Key Attributes

Relationships and Relationship Types

Weak Entity Types

Roles and Attributes in Relationship Types

ER Diagrams - Notation

ER Diagram for COMPANY Schema

Alternative Notations – UML class diagrams

Overview of Database Design Process

Two main activities:

Database design

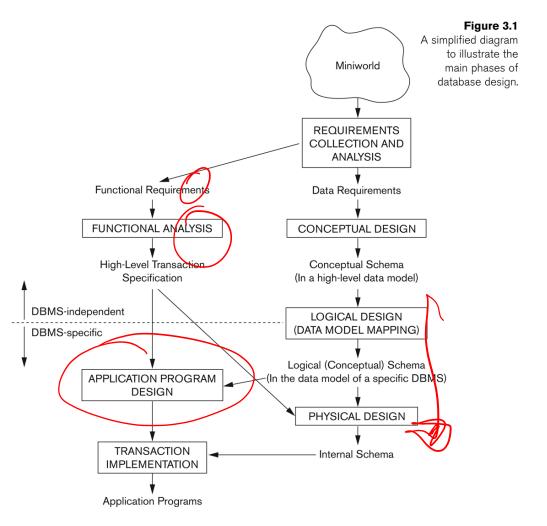
Applications design

Focus is on conceptual database design

To design the conceptual schema for a database application

Applications design focuses on the programs and interfaces that access the database

Generally considered part of software engineering



Overview of Database Design Process

Methodologies for Conceptual Design

Entity Relationship (ER) Diagrams

Enhanced Entity Relationship (EER) Diagrams

Use of Design Tools in industry for designing and documenting large scale designs

The UML (Unified Modeling Language) Class Diagrams are popular in industry to document conceptual database designs

Example COMPANY Database

We need to create a database schema design based on the following (simplified) **requirements** of the COMPANY Database:

The company is organized into DEPARTMENTs. Each department has a name, number and an employee who *manages* the department. We keep track of the start date of the department manager. A department may have several locations.

Each department *controls* a number of PROJECTs. Each project has a unique name, unique number and is located at a single location.

Example COMPANY Database (Continued)

The database will store each EMPLOYEE's social security number, address, salary, gender, and birthdate.

Each employee works for one department but may work on several projects.

The DB will keep track of the number of hours per week that an employee currently works on each project.

It is required to keep track of the *direct supervisor* of each employee.

Each employee may *have* a number of DEPENDENTs.

For each dependent, the DB keeps a record of name, gender, birthdate, and relationship to the employee.

ER Model Concepts

Entities and Attributes

Entity is a basic concept for the ER model. Entities are specific things or objects in the mini-world that are represented in the database.

For example the EMPLOYEE John Smith, the Research DEPARTMENT, the ProductX PROJECT

Attributes are properties used to describe an entity.

For example an EMPLOYEE entity may have the attributes Name, SSN, Address, gender, BirthDate

A specific entity will have a value for each of its attributes.

For example a specific employee entity may have Name='John Smith', SSN='123456789', Address ='731, Fondren, Houston, TX', gender='M', BirthDate='09-JAN-55'

Each attribute has a *value set* (or data type) associated with it – e.g. integer, string, date, enumerated type, ...

Types of Attributes (1)

Simple

Each entity has a single atomic value for the attribute. For example, SSN or gender.

Composite

The attribute may be composed of several components. For example: Address (Apt#, House#, Street, City, State, ZipCode, Country), or Name (FirstName, MiddleName, LastName).

Multi-valued

Multiple values for the attribute. For example, Color of a CAR or PreviousDegrees of a STUDENT.

Denoted as {Color} or {PreviousDegrees}.

Types of Attributes (2)

In general, composite and multi-valued attributes may be nested arbitrarily to any number of levels, although this is rare.

For example, Previous Degrees of a STUDENT is a composite multivalued attribute denoted by {Previous Degrees (College, Year, Degree, Field)}

Multiple Previous Degrees values can exist

Each has four subcomponent attributes:

College, Year, Degree, Field

Example of a composite attribute

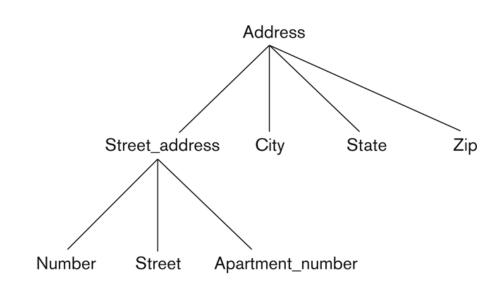


Figure 3.4A hierarchy of composite attributes.

Entity Types and Key Attributes (1)

Entities with the same basic attributes are grouped or typed into an entity type.

For example, the entity type EMPLOYEE and PROJECT.

An attribute of an entity type for which each entity must have a unique value is called a key attribute of the entity type.

For example, SSN of EMPLOYEE.

Entity Types and Key Attributes (2)

A key attribute may be composite.

VehicleTagNumber is a key of the CAR entity type with components (Number, State).

An entity type may have more than one key.

The CAR entity type may have two keys:

VehicleIdentificationNumber (popularly called VIN)
VehicleTagNumber (Number, State), aka license plate number.

Each key is underlined

Entity Set

Each entity type will have a collection of entities stored in the database Called the **entity set** or sometimes **entity collection**

Same name (CAR) used to refer to both the entity type and the entity set

However, entity type and entity set may be given different names

Entity set is the current *state* of the entities of that type that are stored in the database

Value Sets (Domains) of Attributes

Each simple attribute is associated with a value set

E.g., Lastname has a value which is a character string of upto 15 characters, say Date has a value consisting of MM-DD-YYYY where each letter is an integer

A value set specifies the set of values associated with an attribute

Attributes and Value Sets

Value sets are similar to data types in most programming languages – e.g., integer, character (n), real, bit

Mathematically, an attribute A for an entity type E whose value set is V is defined as a function

$$A:E \rightarrow P(V)$$

Where P(V) indicates a power set (which means all possible subsets) of V. The above definition covers simple and multivalued attributes.

We refer to the value of attribute A for entity e as A(e) – Name (Employee)

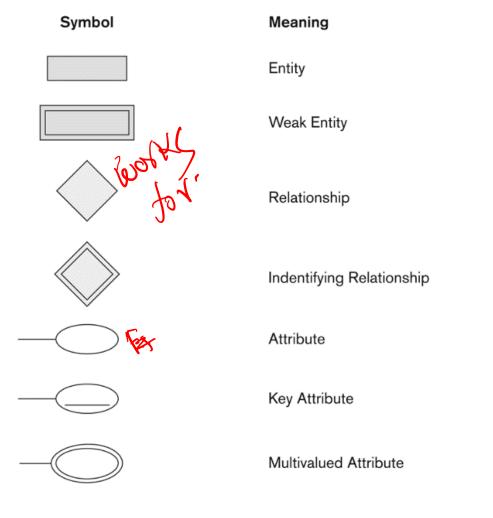
Displaying an Entity type

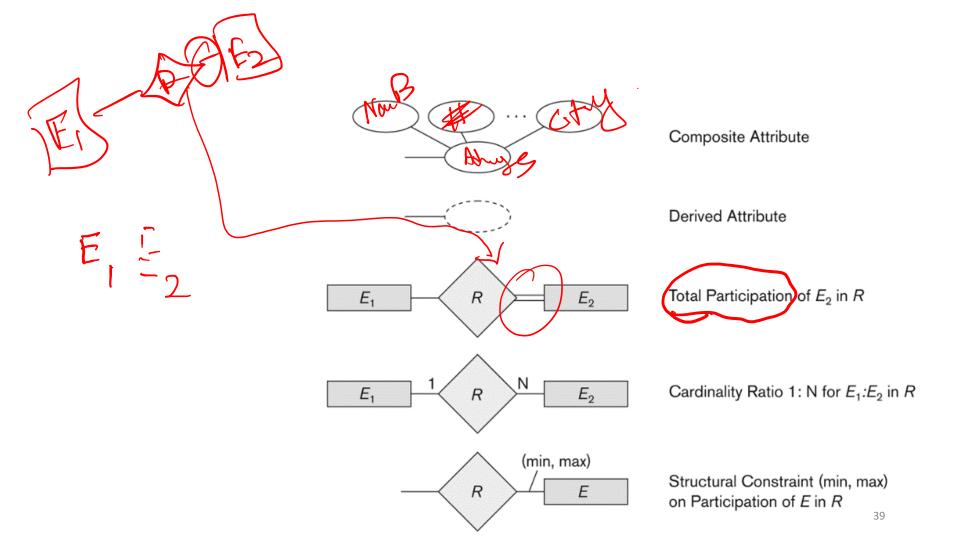
In ER diagrams, an entity type is displayed in a rectangular box

Attributes are displayed in ovals

- Each attribute is connected to its entity type
- Components of a composite attribute are connected to the oval representing the composite attribute
- Each key attribute is underlined
- Multivalued attributes displayed in double ovals

Figure 3.14
Summary of the notation for ER diagrams.





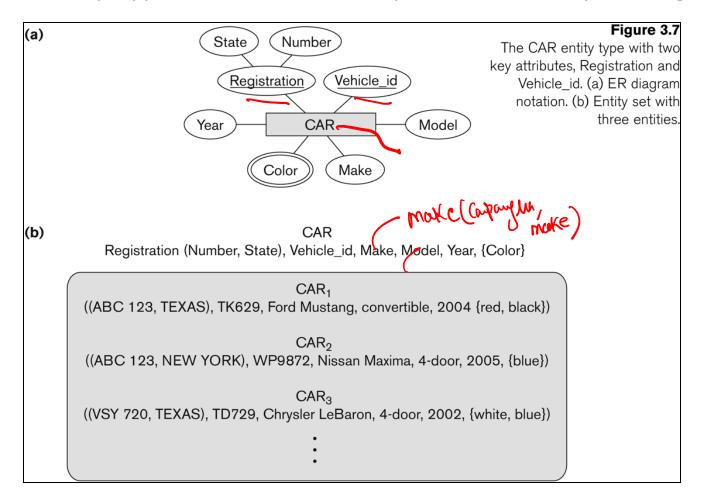
Administrativia

Swap Lecture on Monday & Tutorial on Wed

i.e. Tutorial on Monday at 3:35PM (H105) & Lecture on Wednesday at 8:30 AM (H2025)

Office hours of TAs announced, mine after class on Mondays

Entity Type CAR with two keys and a corresponding Entity Set



Initial Conceptual Design of Entity Types for the COMPANY Database Schema

Based on the requirements, we can identify four initial entity types in the COMPANY database:

DEPARTMENT

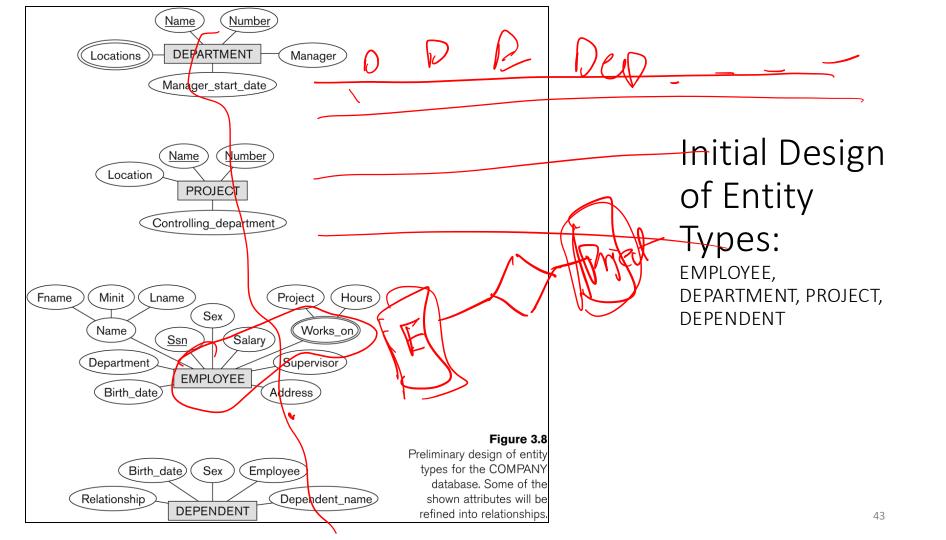
PROJECT

EMPLOYEE

DEPENDENT

Their initial conceptual design is shown on the following slide

The initial attributes shown are derived from the requirements description



Refining the initial design by introducing relationships

The initial design is typically not complete

Some aspects in the requirements will be represented as relationships

ER model has three main concepts:

Entities (and their entity types and entity sets)

Attributes (simple, composite, multivalued)

Relationships (and their relationship types and relationship sets)

We introduce relationship concepts next

Relationships and Relationship Types (1)

A **relationship** relates two or more distinct entities with a specific meaning.

For example, EMPLOYEE John Smith works on the ProductX PROJECT, or EMPLOYEE Franklin Wong manages the Research DEPARTMENT.

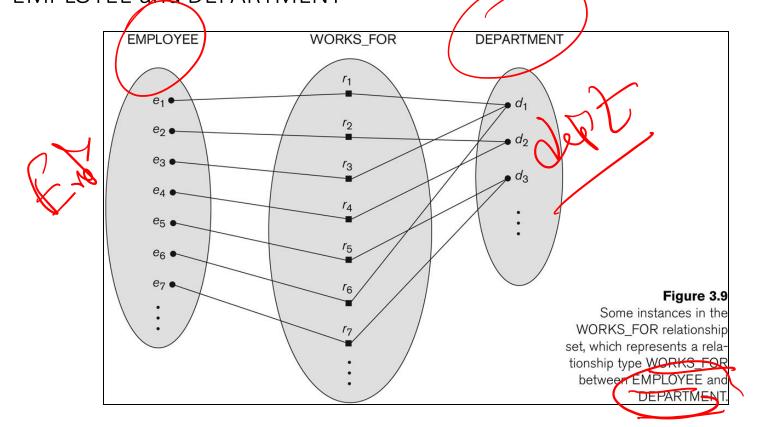
Relationships of the same type are grouped or typed into a relationship type.

For example, the WORKS_ON relationship type in which EMPLOYEEs and PROJECTs participate, or the MANAGES relationship type in which EMPLOYEEs and DEPARTMENTs participate.

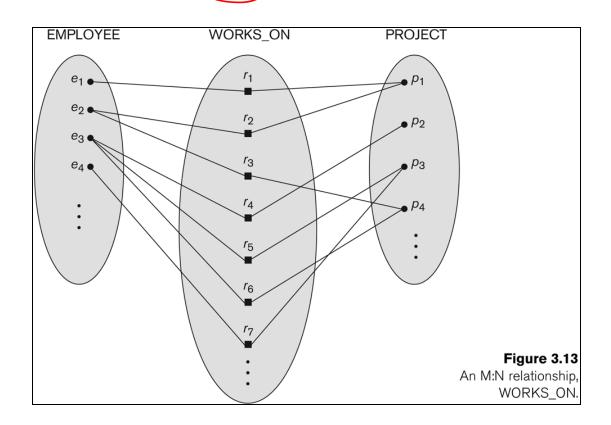
The degree of a relationship type is the number of participating entity types.

Both MANAGES and WORKS_ON are binary relationships.

Relationship instances of the WORKS_FOR N:1 relationship between EMPLOYEE and DEPARTMENT



Relationship instances of the M:N WORKS_ON relationship between EMPLOYEE and PROJECT



Relationship type vs. relationship set (1)

Relationship Type:

Is the schema description of a relationship Identifies the relationship name and the participating entity types Also identifies certain relationship constraints

Relationship Set:

The current set of relationship instances represented in the database The current *state* of a relationship type

Relationship type vs. relationship set (2)

In ER diagrams, we represent the *relationship type* as follows:

- Diamond-shaped box is used to display a relationship type
- Connected to the participating entity types via straight lines
- Note that the relationship type is not shown with an arrow. The name should be typically be readable from left to right and top to bottom.

Refining the COMPANY database schema by introducing relationships

By examining the requirements, six relationship types are identified

All are binary relationships (degree 2)

Listed below with their participating entity types:

WORKS_FOR (between EMPLOYEE, DEPARTMENT)

MANAGES (also between EMPLOYEE, DEPARTMENT)

CONTROLS (between DEPARTMENT, PROJECT)

WORKS_ON (between EMPLOYEE, PROJECT)

SUPERVISION (between EMPLOYEE (as subordinate), EMPLOYEE (as supervisor))

DEPENDENTS_OF (between EMPLOYEE, DEPENDENT)

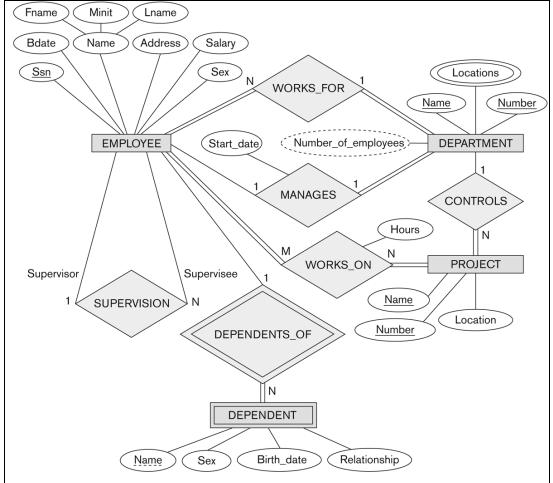


Figure 3.2
An ER schema diagram for the COMPANY database. The diagrammatic notation is introduced gradually throughout this chapter.

ER DIAGRAM – Relationship Types are:

WORKS_FOR, MANAGES, WORKS_ON, CONTROLS, SUPERVISION, DEPENDENTS_OF

Discussion on Relationship Types

In the refined design, some attributes from the initial entity types are refined into relationships:

```
Manager of DEPARTMENT -> MANAGES
Works_on of EMPLOYEE -> WORKS_ON
Department of EMPLOYEE -> WORKS_FOR
etc
```

In general, more than one relationship type can exist between the same participating entity types

MANAGES and WORKS_FOR are distinct relationship types between EMPLOYEE and DEPARTMENT

Different meanings and different relationship instances.

Constraints on Relationships

```
Constraints on Relationship Types

(Also known as ratio constraints)

Cardinality Ratio (specifies maximum participation)

One-to-one (1:1)

One-to-many (1:N) or Many-to-one (N:1)

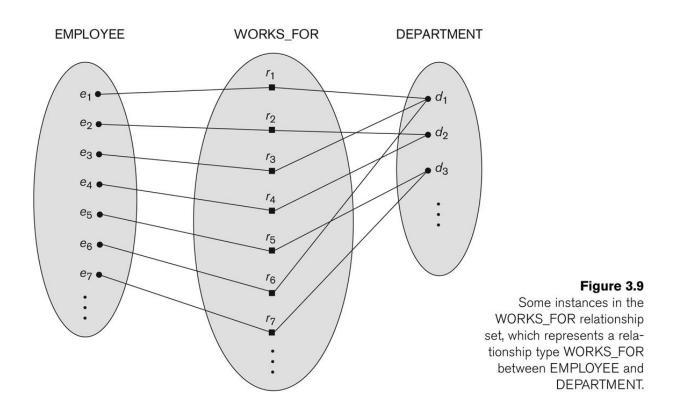
Many-to-many (M:N)

Existence Dependency Constraint (specifies minimum participation) (also called participation constraint)

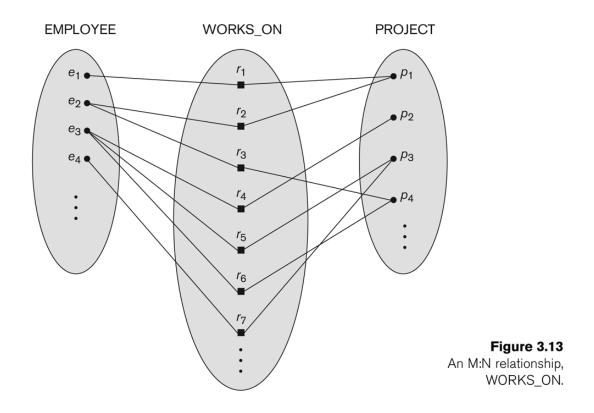
zero (optional participation, not existence-dependent)

one or more (mandatory participation, existence-dependent)
```

Many-to-one (N:1) Relationship



Many-to-many (M:N) Relationship



Recursive Relationship Type

A relationship type between the same participating entity type in **distinct roles** Also called a **self-referencing** relationship type.

Example: the SUPERVISION relationship

EMPLOYEE participates twice in two distinct roles:

supervisor (or boss) role supervisee (or subordinate) role

Each relationship instance relates two distinct EMPLOYEE entities:

One employee in *supervisor* role

One employee in *supervisee* role

Displaying a recursive relationship

In a recursive relationship type.

Both participations are same entity type in different roles.

For example, SUPERVISION relationships between EMPLOYEE (in role of supervisor or boss) and (another) EMPLOYEE (in role of subordinate or worker).

In following figure, first role participation labeled with 1 and second role participation labeled with 2.

In ER diagram, need to display role names to distinguish participations.

A Recursive Relationship Supervision`

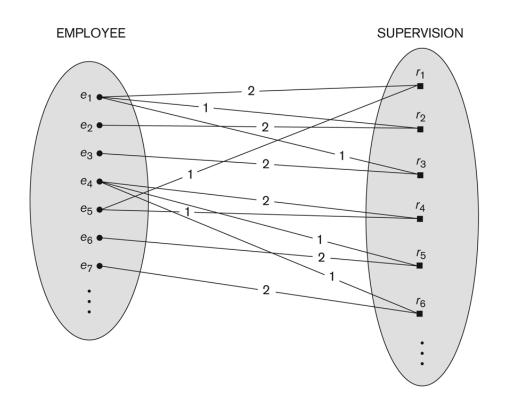


Figure 3.11
A recursive relationship SUPERVISION between EMPLOYEE in the supervisor role (1) and EMPLOYEE in the subordinate role (2).

Bibliography / Acknowledgements

Instructor materials from Elmasri & Navathe 7e



- f Ponnurangam.kumaraguru
 - in /in/ponguru
 - ponguru

Thank you for attending the class!!!

