## **Hamming Code**

```
#include<stdio.h>
int main() {
  int data[10];
  int dataatrec[10],c,c1,c2,c3,i;
  printf("Enter 4 bits of data one by one\n");
  scanf("%d",&data[0]);
  scanf("%d",&data[1]);
  scanf("%d",&data[2]);
  scanf("%d",&data[4]);
  //Calculation of even parity
  data[6]=data[0]^data[2]^data[4];
data[5]=data[0]^data[1]^data[4];
data[3]=data[0]^data[1]^data[2];
printf("\nEncoded data is\n");
for(i=0;i<7;i++)
    printf("%d",data[i]);
  printf("\n\nEnter received data bits one by one\n");
  for(i=0;i<7;i++)
    scanf("%d",&dataatrec[i]);
  c1=dataatrec[6]^dataatrec[4]^dataatrec[2]^dataatrec[0];
```

```
c2=dataatrec[5]^dataatrec[4]^dataatrec[1]^dataatrec[0];
c3=dataatrec[3]^dataatrec[2]^dataatrec[1]^dataatrec[0];
c=c3*4+c2*2+c1;
  if(c==0) {
printf("\nNo error while transmission of data\n");
  }
else {
printf("\nError on position %d",c);
printf("\nData sent : ");
    for(i=0;i<7;i++)
     printf("%d",data[i]);
printf("\nData received : ");
    for(i=0;i<7;i++)
     printf("%d",dataatrec[i]);
printf("\nCorrect message is\n");
//if errorneous bit is 0 we complement it else vice versa
if(dataatrec[7-c]==0)
dataatrec[7-c]=1;
    else
dataatrec[7-c]=0;
for (i=0;i<7;i++) {
printf("%d",dataatrec[i]);
}
}
return 0;
```