

Inter Process Communication

1. Pipe (anonymous pipes)
2. FIFO (named pipes)
3. Message Queues
4. Semaphores
5. Shared memory segments
6. Sockets
7. Signals

Why?

```
#include <stdio.h>
#include <unistd.h>
#include <stdlib.h>

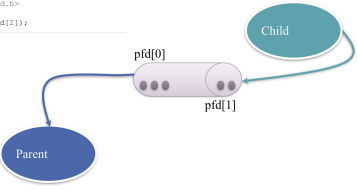
int main() {
    int a[] = {1,2,3,4};
    if (fork()==0) { // child process
        a[0]=a[1];
        exit(0);
    }
    // parent process
    a[2]=a[3];
    wait(NULL);
    a[0]=a[2];
    printf("The sum is %d\n", a[0]);
}
```

Communication between processes through communication channels

- **internal pipes** - these "pipes" are created in the internal memory of the Unix system;
- **external pipes** - these "pipes" are files of a special type called *fifo*, so they are kept in the file system (these fifo files are also called *named pipes*).

Internal Channels. System call *pipe*

```
#include <unistd.h>
int pipe(int pfd[2]);
```



man pipe

Internal Channels. Example of use

```
...
void main() {
    int pfd[2];
    int pid;
    ...
    if(pipe(pfd)<0) { printf("Error creating pipe\n"); exit(1); }
    ...
    if((pid=fork())<0) { printf("Fork error\n"); exit(1); }
    if(pid==0) { /* child process */
        /* closes the reading end; child process will write in pipe */
        close(pfd[0]);
        ...
        /* pipe writing operation */
        write(pfd[1], buff, len);
    }
}
```

Redirecting file descriptors

```
#include <unistd.h>

int dup(int oldfd);
int dup2(int oldfd, int newfd);
```

dup - performs the duplication of the descriptor *oldfd*, returning the new descriptor;

dup2 - behaves similarly to *dup0*, with the exception that it can be explicitly stated which is the new descriptor.

man dup

Redirecting file descriptors. Simple example.

```
...
fd=open("File.txt", O_WRONLY);
...
if((newfd=dup2(fd,1)) < 0) {
    printf("Error at dup2\n");
    exit(1);
}
...
printf("ABCD");
...
}
```

Redirecting file descriptors.

```
void main() {
    int pid, pfd[2];
    FILE *stream;
    ...
    if(pipe(pfd)<0) { printf("Error creating pipe\n"); exit(1); }
    ...
    if((pid=fork())<0) { printf("Fork error\n"); exit(1); }
    if(pid==0) { /* child process */
        /* closes the reading end; */
        close(pfd[0]);
        ... /* the process will write in the pipe */
        /* redirects the standard output to the pipe */
        dup2(pfd[1],1);
    }
}
```

More complex example.

Library functions *popen* and *pclose*

```
#include <stdio.h>

FILE *popen(const char *command, const char *type);
int pclose(FILE *stream);
```

- opens a pipe
- then executes a fork
 - child process is executed by the *exec* command
 - parent and child processes communicate through pipe:
 - type="r"- the parent process reads from the pipe the command output;
 - type="w"- the parent process writes in the pipe and what is written is the input for the command.

Creating a *fifo* file

```
#include <sys/types.h>
#include <sys/stat.h>
#include <stdlib.h>
#include <stdio.h>
#include <errno.h>
extern int errno;

main(int argc, char** argv) {
    if(argc != 2) { fprintf(stderr, "Call syntax: mkf name_fifo\n"); exit(1); }
    if(mknod(argv[1], S_IFIFO|0666, 0) == -1) /* or: if(mkfifo(argv[1], 0666)==-1) */ {
        if(errno == 17) /* 17 = errno for "File exists" */{
            fprintf(stdout, "Note: fifo %s already exists!\n", argv[1]);
            exit(0);
        }
        else {
            ...
        }
    }
}
```

External Channels

- a channel through which two or more processes can communicate, communication being done through a *fifo* file.

```
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <unistd.h>

int mknod(const char *pathname, mode_t mode, dev_t dev=0);
int mkfifo(const char *pathname, mode_t mode);
```

man 2 mknod, man 3 mkfifo

Communication between processes through FIFO files

1. A process creates the FIFO file, specifying its symbolic name, calling the system function *mknod* or *mkfifo*.
2. The process that communicates data to others opens the file with *open* system function and writes the data with the *write* function.
3. The process that receives data opens the read-only FIFO file with the *open* system function and then reads data from it with the *read* function.

Differences from internal channels

- The function of creating an external channel does not produce the automatic opening of the two ends.
- An external channel can be opened at any end by any process that has access rights for that *fifo* file.
- After a process closes an end of a *fifo* channel, that process can reopen that end to do other I/O operations on it.

The End