

RAVSHAN ARTYKOV


WEB DEVELOPER

Address


670 Kelton Avenue , Los Angeles , CA 90024

CONTACT

 ravkart@gmail.com

 (310) 227-9274

 <https://www.linkedin.com/in/ravart/>

 <https://github.com/RavArty>

TECHNICAL KNOWLEDGE

- JavaScript, ReactJS, Redux, NodeJS, ExpressJS, SQL, Java, C#, Swift, Python, UnityEngine, Glt

PROFESSIONAL EXPERIENCE

• WEB DEVELOPER

Front End (React.js). Used Clarifai API to detect colors. Ability to sign in and see the whole history
Back End (Express.js), RESTful API
Database (PostgreSQL) to keep login information, history (images, color codes)

• PARTNER BUSINESS MANAGER

Hewlett Packard Enterprise (Moscow, Russia)

Sept 2017 – May 2018

Increased Silver partners by 10% (Silver partner – a partner with revenue > \$500K)
Increased HPE offerings of five partners' businesses by 50%
Established relationships with partners at all organization levels including senior executives
Actively engaged company resources and senior executives to build strategic relationships with the partners, which ensured long-term business opportunities for the company

• CREDIT DECISION DEVELOPER

Citibank

July 2013 – July 2016

Improved productivity by 20% through releasing a data converter to .xls format (Java)
Integrated a Russian Credit Decision platform into a global credit platform (160+ countries)

• SOFTWARE DEVELOPER

CMA Small Systems AB (Moscow, Russia)

Apr 2009 – Feb 2011

Software development for MICEX Settlement House (Electronic Settlements System)
Optimized SQL queries
Enhanced processes for an Electronic Settlement System
Technically supported on site (30+ financial organizations)
Configured and set up customers' trading system subnets

EDUCATION

• UCLA EXTENSION

June 2018 – Present

Systems Analysis Certificate

• MOSCOW ENGINEERING & PHYSICS INSTITUTE

Sept 2005 – June 2010

B.S. in Computer Science and Applied Mathematics

PROJECTS

• IOS/ANDROID APP “TURTLE SQUAD”

Developed a puzzle-arcade game using
Unity 3D Engine C#
Multiple levels, In-app purchases, rewards after watching ads
IOS: <https://goo.gl/6IM2VV>
Android: <https://goo.gl/mZ0ZaY>
YouTube trailer: <https://youtu.be/3UbeWYjb57s>

• IOS/ANDROID APP “ROLLOCBALL”

Developed an arcade game using Unity 3D Engine C#
Simple, minimalist one-touch game
In-app purchases, rewards after watching ads
IOS: <https://goo.gl/2mBMLy>
Android: <https://goo.gl/miFXUK>
YouTube: <https://youtu.be/CjO5JsBL7BU>