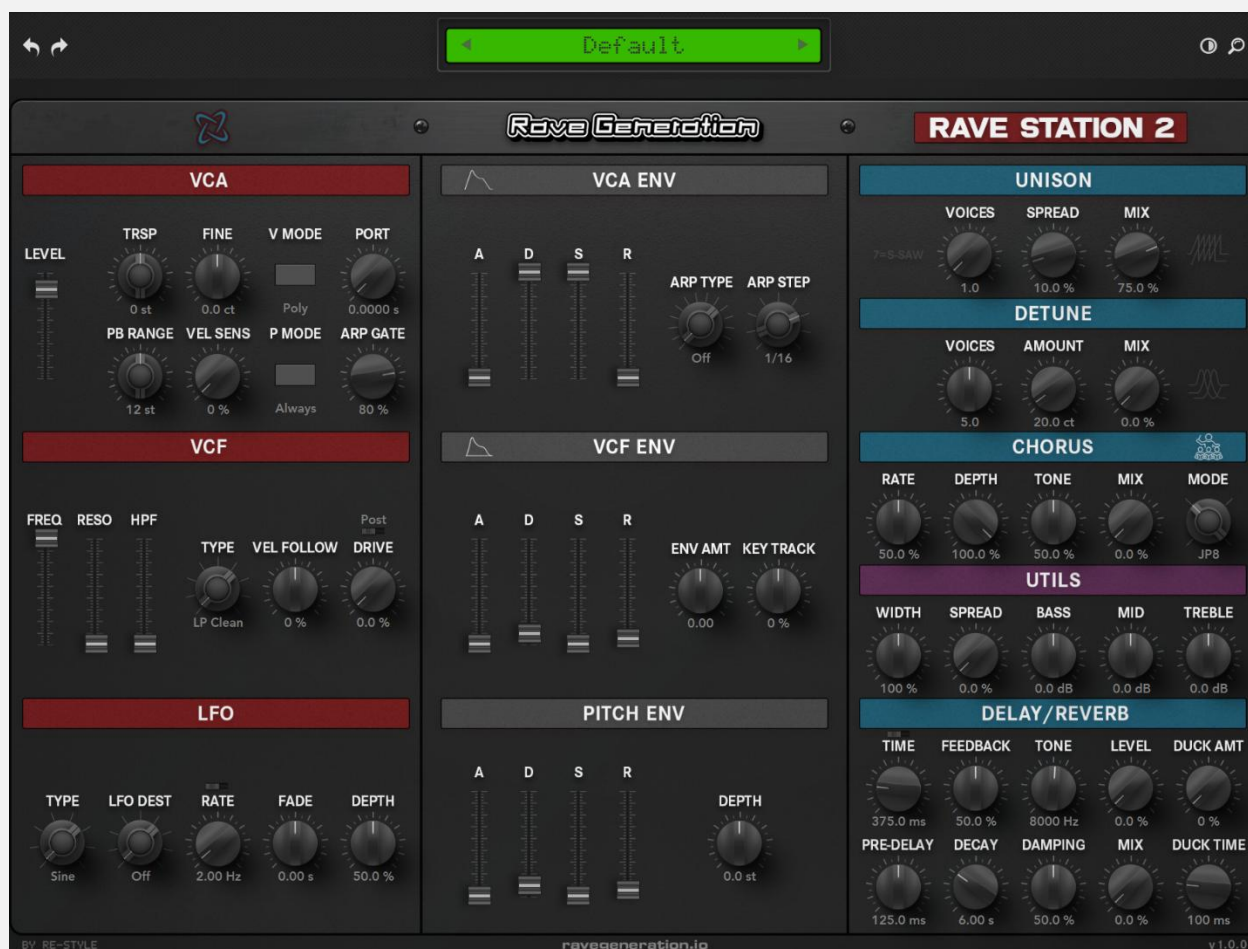


# Rave Generation

PRESENTS

## RAVE STATION 2



USER MANUAL

## Introduction

RaveStation 2 draws inspiration from iconic workstations, samplers, and effects of the mid-90s. Featuring a 16-voice polyphonic engine with filter modeling and modulation, it offers a vast array of sounds, effect and synthesis parameters designed to capture the essence of electronic music production from this era. This makes it ideal for a wide range of electronic dance music genres, particularly excelling in styles like Rave, Techno, mid-90s Hardcore, Eurodance, House, and Old School.

## 600+ Sounds

RaveStation 2 includes over 600 preset sounds, all tuned to key with multi-sample support. Sounds are organized into the following categories:

- BASS - Deep basses, sub basses, and bass leads
- FX - Risers, impacts, sweeps, and special effects
- HOOVER - Classic rave hoovers and reeses
- MULTI - Breakbeat, Vocal, and Drum kits
- ORGAN - Organs and keyboard sounds
- STAB 1 - Classic stabs and chord hits
- STAB 2 - Additional stabs and chord variations
- SYNTH - Leads, pads, plucks, and synthesizer sounds

## Key Features

- 16-voice polyphony with intelligent voice allocation
- 9 filter types including Roland, Moog, and TB-303 emulations
- Three ADSR envelopes (Amp, Filter, Pitch)
- LFO with 8 waveforms, 9 destinations, and tempo sync
- JP-8000 Supersaw unison and symmetric detune
- 14-pattern SH-101 style arpeggiator
- Chorus (4 modes), Delay, and Reverb with ducking
- Stereo width control and Bass/Treble tone shaping
- Full preset management via toolbar browser

## User Interface Tips

RaveStation 2 uses a streamlined interface where sounds are selected via the preset browser in the menu bar. The main panel provides direct access to all synthesis and effect parameters.

### Precise Movements

Holding down the Shift key while adjusting a knob will enable you to make precise movements. This allows for finer control over the audio processing parameters.

### Reset Knob

Right-clicking a knob will reset its value. This action restores the knob or fader to its default or initial position. Alt+click also works (macOS: Option+click).

### Adjust Value

Double-clicking a knob allows you to adjust its value directly by typing. This provides a quick and intuitive way to fine-tune parameters with precision.

### Undo/Redo

Access Undo and Redo from the menu bar to easily correct or reapply changes. Undo reverses the last adjustment, while Redo restores it.

### GUI Opacity

From the menu bar, you can adjust the GUI Opacity from 0% to 100%. This control allows for varying the transparency of the plugin interface, offering better visibility of underlying work areas.

### Resize

The interface can be resized from 70% to 200% of its original size via the menu bar. This feature accommodates different screen sizes and resolutions.

### Preset Menu

Accessible from the menu bar, the Preset Menu provides a comprehensive interface for browsing, loading, and selecting presets. Users can also Load/Save and Copy/Paste presets.

## Filter Section

RaveStation 2 features a comprehensive filter section with 9 distinct filter types, each offering unique tonal characteristics. The filter can be modulated by the Filter Envelope, LFO, velocity, and key track.

### Filter Types

#### LP Clean (12 dB/oct)

A transparent 2-pole lowpass filter suitable for gentle frequency shaping without coloration.

#### LP Roland 24 (24 dB/oct)

Inspired by the Roland IR3109 filter chip. Two cascaded 12 dB stages create a warm, punchy 24 dB/oct response with smooth resonance.

#### LP Moog 24 (24 dB/oct)

Transistor ladder filter emulation with the classic Moog sound. Features nonlinear feedback for rich harmonics and musical self-oscillation at high resonance.

#### HP SVF (12 dB/oct)

State Variable highpass filter. Excellent for removing low-end mud or creating thin, cutting textures.

#### BP SVF (12 dB/oct)

State Variable bandpass filter. Perfect for telephone effects, wah-like sweeps, or isolating frequency ranges.

#### Peak

Resonant peak filter that boosts a narrow frequency band. Great for adding presence or creating formant-like effects.

#### Notch

Rejects a narrow frequency band while passing others. Useful for removing unwanted frequencies or phaser-like effects.

#### LP FM 12 (12 dB/oct)

Lowpass filter with audio-rate frequency modulation. The Drive control affects FM depth, creating dynamic harmonic content that responds to the input signal.

#### LP 303 (24 dB/oct)

Authentic TB-303 diode ladder filter emulation. Features the distinctive 303 squelch and acidic resonance character with 150 Hz feedback highpass.

## Filter Parameters

Parameter	Range	Default	Description
Freq (Cutoff)	0-100%	100%	Filter cutoff frequency (20 Hz to 20 kHz exponential)
Reso (Resonance)	0-99%	0%	Filter resonance/Q. Higher values create peaks at cutoff
HPF (HPF Cutoff)	0-100%	0%	Highpass filter cutoff (8 Hz to 5 kHz). Jupiter-8 style
Type (Filter Type)	9 types	LP Clean	Select filter algorithm (see descriptions above)
Drive	0-100%	0%	Filter saturation/overdrive amount
Vel Follow (VCF Velocity)	-100 to +100%	0%	Velocity modulation of filter cutoff
Drive Position	Post/Pre	Post	Apply drive before or after filter
Key Track	-100 to +100%	0%	Filter tracking of keyboard pitch (Roland style)

## Amp Envelope

The Amp Envelope controls the volume contour of each voice from note-on to note-off and beyond. It shapes how the sound fades in, sustains, and releases.

### Parameters

Parameter	Range	Default	Description
Attack	0-1000	0	Time for volume to rise from zero to full (1ms to 2s)
Decay	0-1000	1000	Time to fall from full level to sustain level (1ms to 2s)
Sustain	0-100%	100%	Volume level held while key is pressed
Release	0-1000	0	Time for volume to fade after key release (1ms to 5s)

# Filter Envelope

The Filter Envelope modulates the filter cutoff frequency over time, adding movement and expression to the sound. The envelope amount can be positive or negative.

## Parameters

Parameter	Range	Default	Description
Attack	0-1000	0	Time for envelope to rise to peak (1ms to 2s)
Decay	0-1000	100	Time to fall from peak to sustain level (1ms to 2s)
Sustain	0-100%	0%	Envelope level held while key is pressed
Release	0-1000	50	Time for envelope to fall after key release (1ms to 5s)
Env Amount	-100 to +100%	0%	Depth and direction of filter modulation

# Pitch Envelope

The Pitch Envelope provides time-varying pitch modulation for each voice. Use it for pitch sweeps, attack transients, or subtle pitch drift effects.

## Parameters

Parameter	Range	Default	Description
Attack	0-1000	0	Time for envelope to rise to peak (1ms to 2s)
Decay	0-1000	100	Time to fall from peak to sustain level (1ms to 2s)
Sustain	0-100%	0%	Envelope level held while key is pressed
Release	0-1000	50	Time for envelope to fall after key release (1ms to 5s)
Pitch Depth	-48 to +48 st	0 st	Maximum pitch deviation in semitones

# LFO

The Low Frequency Oscillator provides cyclic modulation for creating vibrato, tremolo, filter wobbles, and other time-varying effects. It supports tempo sync and fade-in/fade-out.

## Waveforms

- Sine - Smooth, rounded modulation
- Triangle - Linear rise and fall
- Square - Abrupt on/off switching
- Saw Up - Rising ramp
- Saw Down - Falling ramp
- Random - Smoothly interpolated random values
- S&H - Sample & Hold (stepped random)
- Triple Peak - Nord Lead 3 style (fundamental + 3rd harmonic)

## Destinations

- Off - LFO disabled
- Filter - Modulates filter cutoff (wah/wobble)
- Pitch - Modulates pitch (vibrato)
- Pan - Modulates stereo position (auto-pan)
- Amp - Modulates volume (tremolo)
- HPF - Modulates highpass filter cutoff
- Resonance - Modulates filter resonance
- Drive - Modulates filter drive amount
- VCF Env Amt - Modulates filter envelope depth

## Parameters

Parameter	Range	Default	Description
Type (Waveform)	8 types	Sine	LFO wave shape
LFO Dest (Destination)	9 targets	Off	Modulation target
Rate	0.01-106 Hz	2 Hz	LFO speed (when not synced)
LFO Sync (Sync Division)	24 values	1/2	Tempo-synced rate division
Depth	0-100%	50%	Modulation intensity
Fade	-5 to +5 s	0 s	Positive: fade in. Negative: fade out

## Unison & Detune

RaveStation 2 features two independent systems for creating thick, wide sounds: Supersaw-style Unison and Symmetric Detune.

### Unison (Supersaw)

When set to 7 voices, it uses the authentic JP-8000 frequency ratios and detune curve. Other voice counts (2-6, 8-9) use a symmetric Hypersaw algorithm.

Parameter	Range	Default	Description
Voices	1-9	1	Number of unison voices. 7 = authentic JP-8000
Spread	0-100%	10%	Detune spread between voices
Mix	0-100%	75%	Balance between center and detuned voices

### Detune (Symmetric)

Adds symmetrically detuned copies of the signal for classic chorus-like thickening without the modulation. Useful for pads and leads.

Parameter	Range	Default	Description
Voices	1-9	5	Number of detune voices
Amount	0-700 cents	20 ct	Detune spread in cents
Mix	0-100%	0%	Blend between dry and detuned signal



## Effects

### Chorus

Four distinct chorus algorithms for adding width and movement:

- CE3 - Subtle, slow modulation inspired by Boss CE-3
- JP8 - JP-8000 style, optimized for Supersaw sounds
- AJ2-S / AJ2-M - Alpha Juno 2 Standard with opposite-phase LFOs
- AJ2-M - Alpha Juno 2 Matched with same-phase + polarity inversion

Parameter	Range	Default	Description
Mode	4 types	JP8	Chorus algorithm
Rate	0-100%	50%	Modulation speed
Depth	0-100%	100%	Modulation intensity
Mix	0-100%	0%	Wet/dry balance
Tone	0-100%	50%	Brightness of chorus signal

**Delay** Ping-pong stereo delay with tempo sync and tone shaping.

Parameter	Range	Default	Description
Time	1-2000 ms	375 ms	Delay time (when not synced)
Delay Sync (Sync Division)	24 values	1/2	Tempo-synced delay time
Feedback	0-100%	50%	Amount of signal fed back
Tone	500-15000 Hz	8000 Hz	Lowpass filter on delay signal
Mix	0-100%	0%	Wet/dry balance

**Reverb** Lush algorithmic reverb with pre-delay and sidechain ducking.

Parameter	Range	Default	Description
Pre-Delay	0-250 ms	125 ms	Initial delay before reverb onset
Decay	0.01-20 s	6 s	Reverb tail length
Damping	0-100%	50%	High frequency absorption
Mix	0-100%	0%	Wet/dry balance
Duck Amount	0-100%	0%	Sidechain compression from dry signal
Duck Time	10-500 ms	100 ms	Ducking recovery time

# Arpeggiator

The SH-101 inspired arpeggiator offers 14 patterns including octave modes and wrapped polyrhythms for complex sequences.

## Arpeggio Patterns

Pattern	Description
Off	Arpeggiator disabled
Up	Ascending through held notes (1 octave)
Down	Descending through held notes (1 octave)
Up&Down	Ascending then descending (1 octave)
Down&Up	Descending then ascending (1 octave)
Up 2oct	Ascending through 2 octaves
Down 2oct	Descending through 2 octaves
Up&Down 2oct	Up then down through 2 octaves
Down&Up 2oct	Down then up through 2 octaves
Up W3	Ascending with wrap every 3 steps
Up W4	Ascending with wrap every 4 steps
Down W4	Descending with wrap every 4 steps
Up&Down W5	Up/down with wrap every 5 steps
Down 2oct W6	Down 2 octaves with wrap every 6 steps

## Parameters

Parameter	Range	Default	Description
Type	14 patterns	Off	Arpeggio pattern selection
Step	9 divisions	1/16	Note division (1/4, 1/4T, 1/4D, 1/8, 1/8T, 1/8D, 1/16, 1/16T, 1/16D)
Gate	1-100%	80%	Note length as percentage of step

## Performance Controls

### Voice Mode

Parameter	Range	Default	Description
V Mode (Voice Mode)	Poly/Mono	Poly	Polyphonic or monophonic operation
Portamento	0-0.1 s	0 s	Glide time between notes
P Mode (Porta Mode)	Always/Legato	Always	Legato: glide only on overlapping notes

### Stereo & Tone

Parameter	Range	Default	Description
Spread (Pan Spread)	0-100%	0%	Random pan offset per voice
Width (Stereo Width)	0-200%	100%	Stereo field width (0=mono, 200=extra wide)
Bass	-15 to +15 dB	0 dB	Low shelf EQ at 120 Hz
Mid	-15 to +15 dB	0 dB	Peak EQ at 1.5 kHz
Treble	-15 to +15 dB	0 dB	High shelf EQ at 3.5 kHz

### Output

Parameter	Range	Default	Description
Level (Master)	-60 to +12 dB	0 dB	Master output level
PB Range	0-24 st	12 st	Pitch bend wheel range in semitones
Trsp (Transpose)	-24 to +24 st	0 st	Global pitch offset
Fine (Fine Tune)	-100 to +100 ct	0 ct	Fine pitch adjustment in cents
Vel Sens (Velocity Sens)	0-100%	0%	Velocity to volume sensitivity

# Installation

## System Requirements

- Windows 10/11 (64-bit) or macOS 10.13+
- VST3 or AU compatible DAW
- 8 GB RAM minimum
- 500 MB disk space

## Plugin Formats

RaveStation 2 is available in VST3 and AU formats:

- VST3 - Use this format for most DAWs (Ableton Live, FL Studio, Cubase, Bitwig, Studio One, Reaper, etc.)
- AU (Audio Unit) - Use this format for Logic Pro only

If you are using Logic Pro, install the AU version. For all other DAWs, use the VST3 version.



## Support

For technical support, updates, and additional information:

**Website:** [ravegeneration.io](http://ravegeneration.io)

**Email:** [support@ravegeneration.io](mailto:support@ravegeneration.io)