


# RAVEESHA NETHMINA

Aspiring UI/UX Designer

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 raveeshanethmina@gmail.com

 Portfolio

 LinkedIn

 GitHub

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## PROFILE

A passionate and creative software engineering student with hands-on experience in designing user-friendly interfaces. Skilled in wireframing, prototyping, and creating engaging digital experiences. Eager to join a UI/UX internship to apply my design skills, learn from professionals, and contribute to meaningful projects.

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## EDUCATION

**BSc (Hons) in Software Engineering**

**National Institute of Business Management**

**2023 Nov – Present**

Relevant Modules

- GUI Development
- Developing Modern Web
- Enterprise Application Development 1
- Internet of Things (IoT)
- Business Solution Development Project
- Enterprise Application Development 2
- Mobile Application Development
- Data Management 2
- Emerging Technologies
- Innovations and Entrepreneurship Project

**Advanced Level**

**St. Sebastian's College - Moratuwa**

**2022/2023**

Combined Maths - S  
Physics - S  
ICT - C  
English - C

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## TECHNICAL SKILLS

**Proficient in:** Photoshop, Canva, Figma, Wireframing, Prototyping, UI/UX Design

Principles

**Intermediate in:** HTML, CSS, C#, Java, Android Studio (Java/Kotlin), MySQL

**Basic Knowledge of:** React, IoT, Flutter, Python, PHP, Mongo DB, Adobe XD

## EXPERIENCE

### Freelance Graphic Designer & Brand Creator

(2023 – Present)

Provided freelance services in brand identity design, graphic design, and social media management using Photoshop and Canva. Created digital content, managed social media pages, and delivered cohesive visual branding for clients.

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## PROJECTS

### Mentora – AI Powered Educational Platform (HND Final Project, 2025)

- AI-driven learning platform built with Next.js, Tailwind CSS, Firebase, and OpenAI API.
- Designed the entire web UI/UX, implemented authentication, and contributed to development and documentation.

### Tuition Management System – Android App (2025)

- Role-based Android app for students, teachers, and admins with dashboards and secure login.
- Created full UI/UX in Android Studio, handled student-side backend with Firebase and Firestore.

### UrbanFood – E-Commerce Web Application (2025)

- Full-stack food ordering website using HTML, CSS, Oracle DB, and MongoDB.
- Worked on UI/UX design (Figma), frontend development, and integrated customer feedback and authentication features.

### Hospital Management System – Desktop Application (2024)

- Comprehensive management system for appointments, patients, and staff.
- Developed in Java (MySQL + JasperReports) and enhanced in C# (Crystal Reports) with improved UI, validation, and reporting.

### Distribution Management System – Diploma Final Project (2024)

- System to streamline product distribution from suppliers to retailers.
- Created Figma UI mockups, UML documentation, and focused on workflow design and real-time tracking.

### **AccessHive – AI & XR Accessibility Platform (2025)**

- Designed a futuristic accessibility system enabling blind users to navigate safely using AI scene understanding, spatial audio, haptics, and remote volunteer assistance.