## How to Make a Hit

Microsoft's First Movie

June 18, 2020

# Project objective:

Maximize revenue for Microsoft's first movie.

## The Data

#### **Sources:**

- <u>IMDB</u> Movies, Principals, Genres.
- BoxOfficeMojo Gross Domestic Revenue

#### **Details:**

- 3200 films produced from 2010 to 2019.
- No movies under 60 minutes.

## Limitations

- Analysis focused on revenue. No account for cost or profit due to unreliability of data.
- Focused on domestic box office.
- Revenue data is not adjusted for inflation.

## Understanding the Problem

#### **What Genre?**

What genres generate the most revenue today?

In which direction are different genres trending?

#### Which People?

Do certain people consistently generate high revenue films?

#### **How Long?**

How does a movie's length affect how much money it makes?

Are consumers willing to sit through long movies?

Are they willing to spend money on short films?

### Who Creates Revenue?

## Important Roles in Movie Making

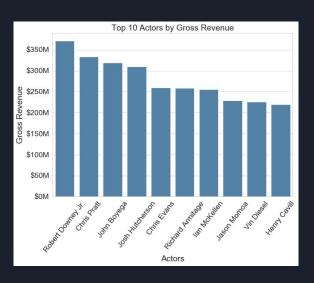
Who you hire can affect a movie's style, quality, and appeal to consumers.

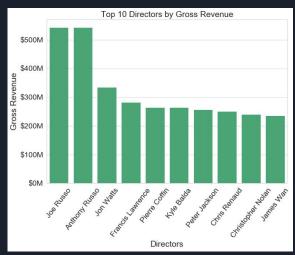
#### **Crucial Roles:**

- Actors Front & Center in Marketing
- Directors Jack of All Trades
- Writers Plot & Dialogue
- Cinematographers Aesthetics

Find the Top 10 Revenue Generators in Key Job Categories

## Top Actors & Directors



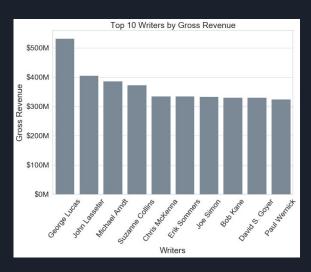


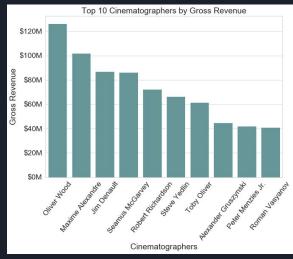
The top actors and directors have strong track records of delivering revenue.

#### **Client Implications:**

- Hiring a top actor/director could increase potential revenue.
- Revenue comes from successful movie series.
- Many successful series are based on popular source material.

## Top Writers & Cinematographers



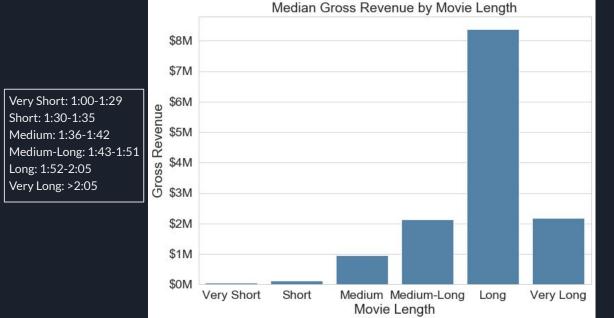


Cinematographers are not tied to successful series. Writers tend to focus on specific genres.

#### **Client Implications:**

• Focus on strong writers.

## Runtime vs Revenue



Movies that are too long or too short make less revenue on average.

#### **Client Implications:**

Aim to make movies about 2 hours long.

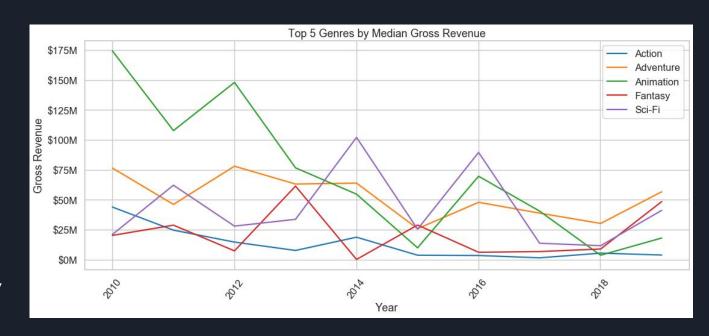
## Genre Trends

## **Findings**

Some genres are more reliable generators of revenue.

#### **Client Implications:**

Focus on
Adventure and
Sci-Fi movies. They
have consistent
earnings and are
trending upwards.



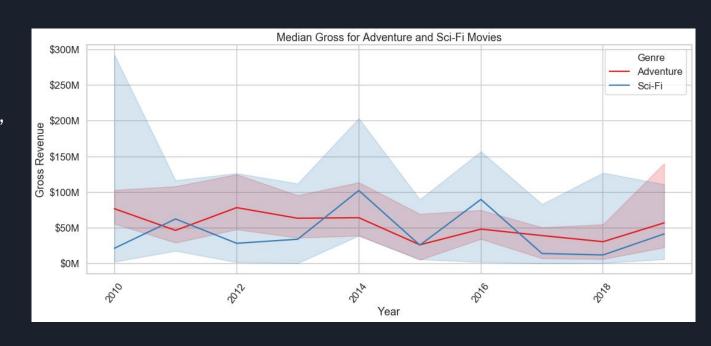
## Genre Trends, Continued

## **Findings**

Sci-Fi movies have a wider range of revenues, while Adventure movies tend to be more predictable.

#### **Client Implications:**

- Sci-Fi movies are high risk with high reward.
- Adventure movies are more stable.



## Recommendations

How can Microsoft generate as much revenue as possible?

#### Insights:

- Hire top directors and writers.
- Produce movies about 2 hours in length.
- Create movies that fit into Adventure and Sci-Fi genres.

## Further Analysis

With additional analysis, more insightful recommendations can be delivered.

#### Questions:

- What are the source materials for the most popular movie series?
- Who is the most skilled at making each genre of movie?
- Do certain key principals work well together?
- How does opening weekend affect lifetime revenue?

Questions?