



# JUAN DAVID RAVE

## UX/UI DESIGNER - ILLUSTRATOR

I am a passionate Digital Designer with experience in creating interfaces for video games. Throughout my career, I have developed skills in various areas of design, including Game Design, Illustration, and Concept Art. My main focus has been on creating immersive and engaging gaming experiences for users.



### CONTACT

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### SKILLS

Photoshop



Figma



Unity



Blender



Illustrator



### LANGUAGE

English: B2

Spanish: Native



### PORTFOLIO

Juan David Rave - Artstation



### PROJECTS

Froggo Jump!



### EDUCATION



**Universidad Pontificia Bolivariana**

• Student in Digital Entertainment Design Engineering.



### EXPERIENCE



**2020 - Freelance digital artist**

Design and creation of graphic pieces



### HOBBIES

**Videogames and illustration**

From an early age, video games have been a source of inspiration and entertainment for me. Besides being a fun pastime, I also have a great interest in digital illustration. I love the creative freedom that this form of artistic expression offers and how I can bring my ideas to life through the use of digital tools.



### REFERENCE

**SARA RAVE RAMÍREZ**

Creative Designer

**Company:**

Zemoga/MediaMonks

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**GIOVANNY ESPINAL RAMÍREZ**

Senior Unity Developer

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