

EXPERIMENT-16

Develop a C program for implementing random access file for processing the employee details.

AIM:-

To develop a C program for implementing random access file processing for managing employee details, including adding, displaying, searching, updating, and deleting records.

ALGORITHM:-

1. Start the Program.
2. Create a structure to store employee details (ID, name, and salary).
3. Implement the following functionalities:
 - Add Employee: Append new employee details to the file.
 - Display Employees: Read all records sequentially from the file and display them.
 - Search Employee: Find a specific employee record by ID.
 - Update Employee: Modify an existing employee record using fseek for random access.
 - Delete Employee: Remove a record by copying all except the matching record to a temporary file and replacing the original file.
4. Provide a menu-driven interface for the user to perform these operations.
5. Repeat until the user chooses to exit.
6. End the Program.

CODE:-

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <string.h>
```

```
#define FILE_NAME "employee.dat"
```

```
struct Employee {
```

```
    int id;
```

```
    char name[50];
```

```
    float salary;
```

```
};
```

```
void addEmployee() {
```

```
    FILE *file = fopen(FILE_NAME, "ab");
```

```
    struct Employee emp;
```

```
    printf("Enter Employee ID: ");
```

```
    scanf("%d", &emp.id);
```

```
    printf("Enter Employee Name: ");
```

```
    scanf("%s", emp.name);
```

```
    printf("Enter Employee Salary: ");
```

```
    scanf("%f", &emp.salary);
```

```
    fwrite(&emp, sizeof(emp), 1, file);
```

```
    fclose(file);
```

```
}
```

```
void displayEmployees() {  
  
    FILE *file = fopen(FILE_NAME, "rb");  
  
    struct Employee emp;  
  
    printf("\nEmployee Details:\n");  
  
    while (fread(&emp, sizeof(emp), 1, file)) {  
  
        printf("ID: %d, Name: %s, Salary: %.2f\n", emp.id, emp.name, emp.salary);  
  
    }  
  
    fclose(file);  
  
}
```

```
void searchEmployee() {  
  
    FILE *file = fopen(FILE_NAME, "rb");  
  
    int searchId, found = 0;  
  
    struct Employee emp;  
  
    printf("Enter Employee ID to search: ");  
  
    scanf("%d", &searchId);  
  
    while (fread(&emp, sizeof(emp), 1, file)) {  
  
        if (emp.id == searchId) {  
  
            printf("ID: %d, Name: %s, Salary: %.2f\n", emp.id, emp.name, emp.salary);  
  
            found = 1;  
  
            break;  
  
        }  
  
    }  
  
    if (!found) printf("Employee not found.\n");  
  
}
```

```

    fclose(file);
}

void updateEmployee() {
    FILE *file = fopen(FILE_NAME, "rb+");

    int searchId, found = 0;

    struct Employee emp;

    printf("Enter Employee ID to update: ");

    scanf("%d", &searchId);

    while (fread(&emp, sizeof(emp), 1, file)) {
        if (emp.id == searchId) {
            printf("Enter new Name: ");

            scanf("%s", emp.name);

            printf("Enter new Salary: ");

            scanf("%f", &emp.salary);

            fseek(file, -sizeof(emp), SEEK_CUR);

            fwrite(&emp, sizeof(emp), 1, file);

            found = 1;

            break;
        }
    }

    if (!found) printf("Employee not found.\n");

    fclose(file);
}

```

```

void deleteEmployee() {

    FILE *file = fopen(FILE_NAME, "rb");

    FILE *tempFile = fopen("temp.dat", "wb");

    int deleteId, found = 0;

    struct Employee emp;

    printf("Enter Employee ID to delete: ");

    scanf("%d", &deleteId);

    while (fread(&emp, sizeof(emp), 1, file)) {

        if (emp.id == deleteId) {

            found = 1;

        } else {

            fwrite(&emp, sizeof(emp), 1, tempFile);

        }

    }

    fclose(file);

    fclose(tempFile);

    remove(FILE_NAME);

    rename("temp.dat", FILE_NAME);

    if (found) printf("Employee deleted successfully.\n");

    else printf("Employee not found.\n");

}

int main() {

```

```

int choice;

do {

    printf("\n1. Add Employee\n2. Display Employees\n3. Search Employee\n4. Update
Employee\n5. Delete Employee\n6. Exit\nEnter choice: ");

    scanf("%d", &choice);

    switch (choice) {

        case 1: addEmployee(); break;

        case 2: displayEmployees(); break;

        case 3: searchEmployee(); break;

        case 4: updateEmployee(); break;

        case 5: deleteEmployee(); break;

        case 6: printf("Exiting.\n"); break;

        default: printf("Invalid choice.\n");

    }

} while (choice != 6);

return 0;

}

```

OUTPUT:-



RESULT:-

The program was successfully implemented to process employee records using a random access file. Operations such as adding, displaying, searching, updating, and deleting employee details worked correctly, demonstrating the effectiveness of random access file processing in C.