## Set APIs (from Algorithms, 4th ed.)

- · much like the symbol table APIs but only need the keys as values
- · only need:
  - add
  - delete
  - · contains
  - empty
  - size
- · can add set operations such as
  - union
    - for elem in both lhs and rhs add to tmp set and return tmp
  - · intersection
    - · create tmp
    - if size of lhs < size of rhs -> for elem in lhs if also in rhs, add to tmp
    - · else for elem in rhs, if also in lhs, add to tmp
    - · return tmp
  - complement
    - · need set containing all elements possible
    - · create tmp set
    - for elem in all elements, if not in arg add to tmp
    - return tmp
- can implement using linked list, trees (red-black) (ordered), or hash tables (unordered)
- · can have set or multiset
- commonly used for filter clients i.e. whitelist or blacklist, or deduplication

## **Mathematical notation**

- 0 empty set
- Z set of integers { ... -1, 0, 1, ... }
- R set of real numbers
- N set of natural numbers {0, 1, 2, ... } or {1, 2, 3, ...}
- · specifies information about subsets and proper subets
- · defines set intersection, union, and difference
- · empty set law
- · idempotency laws
- commutative laws

- associative laws
- · ditributive laws
- · absorption laws
- DeMorgan's laws
- set complement
- disjoint
- partition
- finite
- infinite
- n- set
- singleton
- k-subset
- power set
- · ordered pair
- Cartesian product
- n-tuples