

## Additional problems for assignment 2

- **Max of a function:** Define a function `max-of-a-func` that finds the maximum of a function `f` in a range based on some arbitrary comparator (a comparison function). It should take the following 3 arguments:
  - `range`: `cons(start, end)` where `start` and `end` are 3 integers
  - `f`: which is a function that takes an integer from `{start .. end}` as argument and returns an integer
  - `comparator`: which is a comparator function. It can be of various types. For example:

- `comparator(a, b)`: if `(a > b)` return `#t` else return `#f`
- `comparator(a, b)`: if `(a * a > b * b)` return `#t` else return `#f`

How will you design a comparator to find the minimum value of a function in a range?

- **A bit of magic:** Define a function `generic-bool(a, b, truth)` that applies 'truth' bit-by-bit on `a` and `b` and returns the output. Example: `generic-bool(5, 6, xor)` should return 3 (because `5 ^ 6 == 3`). You may assume integers are 32 bits. The function 'truth' takes 2 arguments `x` and `y` which are both bits (0 or 1) and returns a bit. Example for the case when truth is xor:

- `xor(0, 0) = 0`
- `xor(0, 1) = 1`
- `xor(1, 0) = 1`
- `xor(1, 1) = 0`

Write various functions like `and`, `or`, `xor` etc. as instances of this.

- **Generic binary search:** Simple idea of binary search in a sorted array can be extended to any monotonic function. Here, we want to apply this idea to find the value `x` such that `f(x) = K`. You are given the following:
  - A function `f` which is monotonic
  - A boolean value that determines if the function is monotonically increasing or decreasing
  - The domain of `f` is `[start, end]`. Here `start >= 0` and `end >= 0` and `end > start`
  - A number `K`

You need to find `x` such that `f(x) = K`. If no such `x` exists, return -1

- **Fixed point iteration:** Implement Newton Raphson method to find the root of a function `f`. The fixed point iteration for this is

$$x_{i+1} = x_i - \frac{f(x_i)}{f'(x_i)}$$

This can be thought of as

$$x_{i+1} = g(x_i)$$

Take the function `g` and `x0` as the argument and iterate till the sequence converges.

Think how will you define convergence

- **Derivative:** The first derivative of a function  $f(x)$  can be approximated as

$$f'(x) = \frac{f(x+h) - f(x-h)}{2h}$$

where  $h$  is a 'reasonably small' value. Design a function `derivative(f, x)` that returns the derivative of a function  $f$  at the point  $x$  using the above formula. Here,  $f$  is a generic function that is to be taken as a parameter. Make necessary assumptions about the value of  $h$ . Now extend this to find the  $n^{\text{th}}$  derivative of  $f$  at  $x$ .

- **Taylor series:** We know that we can approximate the value of a function ' $f$ ' at a point ' $x$ ' by Taylor series expansion. Design a function to estimate the value of  $f$  at  $x$  given a

$$f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f'''(a)}{3!}(x-a)^3 + \dots$$

Make assumptions about the number of terms up to which the series has to be computed.