

Bash Programming

Basic Shell Programming

- A script is a file that contains shell commands
 - data structure: variables
 - control structure: sequence, decision, loop
- Shebang line for bash shell script:
 - #! /bin/bash
 - #! /bin/sh
- to run:
 - make executable: % chmod +x script
 - invoke via: % ./script

Bash shell programming

- Input
 - prompting user
 - command line arguments
- Decision:
 - if-then-else
 - case
- Repetition
 - do-while, repeat-until
 - for
 - select
- Functions
- Traps

USER INPUT

shell allows to prompt for user inputSyntax:

read varname [more vars]

• or

read -p "prompt" varname [more vars]

- words entered by user are assigned to varname and "more vars"
- last variable gets rest of input line

USER INPUT EXAMPLE

```
#! /bin/sh
read -p "enter your name: " first last
```

echo "First name: \$first"
echo "Last name: \$last"

Special shell variables

| Parameter | Meaning |
|-----------|--|
| \$0 | Name of the current shell script |
| \$1-\$9 | Positional parameters 1 through 9 |
| \$# | The number of positional parameters |
| \$* | All positional parameters, "\$*" is one string |
| \$@ | All positional parameters, "\$@" is a set of strings |
| \$? | Return status of most recently executed command |
| \$\$ | Process id of current process |

Examples: Command Line Arguments

```
% set foo bar yak cow
      $1 $2 $3
% echo $*
foo bar yak cow
% echo $#
% echo $1
foo
% echo $3 $4
```

The 'set' command can be used to assign values to positional parameters

BASH CONTROL STRUCTURES

- if-then-else
- case
- loops
 - for
 - while
 - until
 - select

IF STATEMENT

```
if command
then
statements
fi
```

• statements are executed only if **command** succeeds, i.e. has return status "0"

TEST COMMAND

Syntax:

test expression

- [expression]
- evaluates 'expression' and returns true or false

Example:

if test -w "\$1"

then

echo "file \$1 is write-able"

THE SIMPLE IF STATEMENT

```
if [ condition ]; then
statements
fi
```

 executes the statements only if condition is true

THE IF-THEN-ELSE STATEMENT

```
if [ condition ]; then
    statements-1
else
    statements-2
fi
```

- executes statements-1 if condition is true
- executes statements-2 if condition is false

THE IF...STATEMENT

```
if [ condition ]; then
  statements
elif [ condition ]; then
    statement
else
    statements
fi
```

- The word **elif** stands for "else if"
- · It is part of the if statement and cannot be used by itself

RELATIONAL OPERATORS

| Meaning | Numeric | String |
|------------------------------------|---------|-------------|
| Greater than | -gt | |
| Greater than or equal | -ge | |
| Less than | -lt | |
| Less than or equal | -le | |
| Equal | -eg | = or == |
| Not equal | -ne | != |
| str1 is less than str2 | | str1 < str2 |
| str1 is greater str2 | | str1 > str2 |
| String length is greater than zero | | -n str |
| String length is zero | | -z str |

COMPOUND LOGICAL EXPRESSIONS

or

! not

and, or

must be enclosed within

[[]]

Example: Using the ! Operator

#!/bin/bash

```
read -p "Enter years of work: " Years
if [ ! "$Years" -lt 20 ]; then
   echo "You can retire now."
else
   echo "You need 20+ years to retire"
fi
```

Example: Using the && Operator

#!/bin/bash

Bonus=500 read -p "Enter Status: " Status read -p "Enter Shift: " Shift if [["\$Status" = "H" && "\$Shift" = 3]] then echo "shift \$Shift gets \\$\$Bonus bonus" else echo "only hourly workers in" echo "shift 3 get a bonus" fi

Example: Using the || Operator

#!/bin/bash

```
read -p "Enter calls handled: " CHandle
read -p "Enter calls closed: " CClose
if [[ "$CHandle" -qt 150 || "$CClose" -qt 50 ]]
   then
   echo "You are entitled to a bonus"
else
   echo "You get a bonus if the calls"
   echo "handled exceeds 150 or"
   echo "calls closed exceeds 50"
fi
```

FILE TESTING

| | Meaning |
|---------|-------------------------------------|
| -d file | True if 'file' is a directory |
| -f file | True if 'file' is an ord. file |
| -r file | True if 'file' is readable |
| -w file | True if 'file' is writable |
| -x file | True if 'file' is executable |
| -s file | True if length of 'file' is nonzero |

Example: File Testing

```
#!/bin/bash
echo "Enter a filename: "
read filename
if [ ! -r "$filename" ]
 then
   echo "File is not read-able"
exit 1
fi
```

EXAMPLE: FILE TESTING #! /bin/bash

```
if [ $# -lt 1 ]; then
        echo "Usage: filetest filename"
        exit 1
fi
if [[ ! -f "$1" || ! -r "$1" || ! -w "$1" ]]
then
  echo "File $1 is not accessible"
  exit 1
fi
```

EXAMPLE: IF... STATEMENT

```
# The following if-conditions produce the
  same result
* DOUBLE SQUARE BRACKETS
read -p "Do you want to continue?" reply
if [[ $reply = "y" ]]; then
  echo "You entered " $reply
fi
* SINGLE SQUARE BRACKETS
read -p "Do you want to continue?" reply
if [ $reply = "y" ]; then
  echo "You entered " $reply
fi
```

* "TEST" COMMAND read -p "Do you want to continue?" reply if test \$reply = "y"; then echo "You entered " \$reply fi

Example: If..elif... Statement

```
#!/bin/bash
read -p "Enter Income Amount: " Income
read -p "Enter Expenses Amount: " Expense
let Net=$Income-$Expense
if [ "$Net" -eq "0" ]; then
   echo "Income and Expenses are equal - breakeven."
elif [ "$Net" -qt "0" ]; then
   echo "Profit of: " $Net
else
   echo "Loss of: " $Net
fi
```

THE CASE STATEMENT

 use the case statement for a decision that is based on multiple choices

Syntax:

```
case word in
   pattern1) command-list1
   pattern2) command-list2
   ;;
   patternN) command-listN
esac
```

CASE PATTERN

- checked against word for match
- may also contain:

```
*
?
[ ... ]
[:class:]
multiple patterns can be listed via:
```

Example 1: The case Statement

```
#!/bin/bash
echo "Enter Y to see all files including hidden files"
echo "Enter N to see all non-hidden files"
echo "Enter q to quit"
read -p "Enter your choice: " reply
case $reply in
  Y|YES) echo "Displaying all (really...) files"
         ls -a ::
 N|NO) echo "Display all non-hidden files..."
        ls ;;
 Q)
     exit 0 ;;
  *) echo "Invalid choice!"; exit 1 ;;
esac
```

Example 2: The case Statement

```
#!/bin/bash
ChildRate=3
AdultRate=10
SeniorRate=7
read -p "Enter your age: " age
case $age in
  [1-9] | [1] [0-2]) # child, if age 12 and younger
     echo "your rate is" '$'"$ChildRate.00" ;;
   # adult, if age is between 13 and 59 inclusive
  [1][3-9]|[2-5][0-9])
     echo "your rate is" '$'"$AdultRate.00" ;;
  [6-9][0-9]) # senior, if age is 60+
     echo "your rate is" '$'"$SeniorRate.00" ;;
esac
```

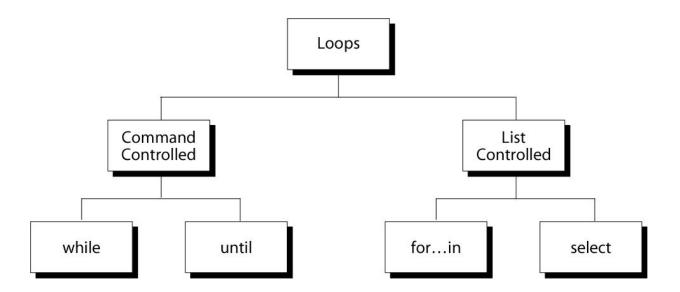
Bash programming: so far

- Data structure
 - Variables
 - Numeric variables
 - Arrays
- User input
- Control structures
 - if-then-else
 - case

Bash programming: still to come

- Control structures
 - Repetition
 - · do-while, repeat-until
 - for
 - select
- Functions
- Trapping signals

REPETITION CONSTRUCTS



THE WHILE LOOP

• Purpose:

To execute commands in "command-list" as long as "expression" evaluates to true

Syntax: while [expression] do command-list done

Example: Using the while Loop

```
#!/bin/bash
COUNTER=0
while [ $COUNTER -1t 10 ]
do
   echo The counter is $COUNTER
   let COUNTER=$COUNTER+1
done
```

Example: Using the while Loop

```
#!/bin/bash
Cont="Y"
while [ $Cont = "Y" ]; do
  ps -A
  read -p "want to continue? (Y/N)" reply
  Cont=`echo $reply | tr [:lower:] [:upper:]`
done
echo "done"
```

Example: Using the while Loop

```
#!/bin/bash
# copies files from home- into the webserver- directory
# A new directory is created every hour
PICSDIR=/home/carol/pics
WEBDIR=/var/www/carol/webcam
while true; do
  DATE=`date +%Y%m%d`
  HOUR=`date +%H`
  mkdir $WEBDIR/"$DATE"
  while [ $HOUR -ne "00" ]; do
     DESTDIR=$WEBDIR/"$DATE"/"$HOUR"
     mkdir "$DESTDIR"
     mv $PICSDIR/*.jpg "$DESTDIR"/
      sleep 3600
     HOUR=`date +%H`
  done
done
```

THE UNTIL LOOP

• Purpose:

To execute commands in "command-list" as long as "expression" evaluates to false

Syntax: until [expression] do command-list done

Example: Using the until Loop #!/bin/bash COUNTER=20 until [\$COUNTER -1t 10] do echo \$COUNTER let COUNTER-=1

done

Example: Using the until Loop

```
#!/bin/bash
Stop="N"
until [ $Stop = "Y" ]; do
  ps -A
  read -p "want to stop? (Y/N)" reply
  Stop=`echo $reply | tr [:lower:] [:upper:]`
done
echo "done"
```

THE FOR LOOP

• Purpose:

To execute commands as many times as the number of words in the "argument-list"

Syntax:

for variable in argument-list
do

commands

done

EXAMPLE 1: THE FOR LOOP #!/bin/bash

```
for i in 7 9 2 3 4 5 do echo $i done
```

Example 2: Using the for Loop

```
#!/bin/bash
# compute the average weekly temperature
for num in 1 2 3 4 5 6 7
do
   read -p "Enter temp for day $num: " Temp
   let TempTotal=$TempTotal+$Temp
done
let AvgTemp=$TempTotal/7
echo "Average temperature: " $AvgTemp
```

LOOPING OVER ARGUMENTS

• simplest form will iterate over all command line arguments:

SELECT COMMAND

- Constructs simple menu from word list
- Allows user to enter a number instead of a word
- User enters sequence number corresponding to the word

<u>Syntax:</u>

select WORD in LIST

do

RESPECTIVE-COMMANDS

done

SELECT EXAMPLE

#! /bin/bash select var in alpha beta gamma do

echo \$var

done

Prints:

1) alpha

2) beta

3) gamma

#? 2

beta

SELECT DETAIL

done

- PS3 is select sub-prompt
- \$REPLY is user input (the number)

```
#! /bin/bash
PS3="select entry or ^D: "
select var in alpha beta
do
    echo "$REPLY = $var"
```

```
Output:
select ...
1) alpha
2) beta
2 = beta
  = alpha
```

SELECT EXAMPLE

```
#!/bin/bash
echo "script to make files private"
echo "Select file to protect:"
select FILENAME in *
do
  echo "You picked $FILENAME ($REPLY)"
  chmod qo-rwx "$FILENAME"
  echo "it is now private"
done
```

BREAK AND CONTINUE

- Interrupt for, while or until loop
- The break statement
 - transfer control to the statement AFTER the done statement
 - terminate execution of the loop

- The continue statement
 - transfer control to the statement TO the done statement
 - skip the test statements for the current iteration
 - continues execution of the loop

THE BREAK COMMAND

```
while [ condition ]
do
     cmd-1
                                   This iteration is over
                                   and there are no more
     break
                                        iterations
     cmd-n
done
echo "done"
```

THE CONTINUE COMMAND

echo "done"

```
while [condition]

do

cmd-1

continue

cmd-n

done

This iteration is over; do the next iteration

over; do the next iteration
```

EXAMPLE:

```
for index in 1 2 3 4 5 6 7 8 9 10
do
        if [ $index -le 3 ]; then
             echo "continue"
             continue
        fi
        echo $index
        if [ $index -ge 8 ]; then
             echo "break"
             break
        fi
done
```

Bash shell programming

- Sequence
- Decision:
 - if-then-else
 - case
- Repetition
 - do-while, repeat-until
 - for
 - select
- Functions
- Traps

DONE!

still to come

SHELL FUNCTIONS

- A shell function is similar to a shell script
 - stores a series of commands for execution later
 - shell stores functions in memory
 - shell executes a shell function in the same shell that called it
- Where to define
 - In .profile
 - In your script
 - Or on the command line

- Remove a function
 - Use unset built-in

SHELL FUNCTIONS

- must be defined before they can be referenced
- usually placed at the beginning of the script

Syntax:

```
function-name () {
    statements
}
```

Example: FUNCTION #!/bin/bash funky () { # This is a simple function echo "This is a funky function." echo "Now exiting funky function."

declaration must precede call:

fiinki

EXAMPLE: FUNCTION

```
#!/bin/bash
fun () { # A somewhat more complex function.
    JUST A SECOND=1
    let i=0
    REPEATS=30
    echo "And now the fun really begins."
    while [ $i -lt $REPEATS ]
    do
        echo "-----FUNCTIONS are fun----->"
        sleep $JUST A SECOND
        let i+=1
    done
fun
```

FUNCTION PARAMETERS

- Need not be declared
- Arguments provided via function call are accessible inside function as \$1, \$2, \$3, ...

\$# reflects number of parameters \$0 still contains name of script (not name of function)

Example: function with parameter

```
#! /bin/sh
testfile() {
  if [ $# -gt 0 ]; then
     if [[ -f $1 && -r $1 ]]; then
        echo $1 is a readable file
     else
        echo $1 is not a readable file
     fi
  fi
testfile .
testfile funtest
```

Example: Function with parameters

```
#! /bin/bash
checkfile() {
   for file
   do
      if [ -f "$file" ]; then
         echo "$file is a file"
      else
         if [ -d "$file" ]; then
            echo "$file is a directory"
         fi
      fi
   done
checkfile . funtest
```

LOCAL VARIABLES IN FUNCTIONS

Variables defined within functions are global,
 i.e. their values are known throughout the entire shell program

 keyword "local" inside a function definition makes referenced variables "local" to that function

Example: FUNCTION

```
#! /bin/bash
global="pretty good variable"
foo () {
        local inside="not so good variable"
        echo $global
        echo $inside
        global="better variable"
echo $global
foo
echo $global
echo $inside
```

HANDLING SIGNALS

Unix allows you to send a signal to any process

- -1 = hangup **kill** -**HUP** 1234
- $-2 = interrupt with ^C kill -2 1235$
- no argument = terminate kill 1235
- -9 = kill kill -9 1236
 - -9 cannot be blocked

list your processes with
 ps -u userid

SIGNALS ON LINUX

```
% kill -1
 1) SIGHUP
                2) SIGINT
                               3) SIGQUIT
                                               4) SIGILL
 5) SIGTRAP
                               7) SIGBUS
                                               8) SIGFPE
                6) SIGABRT
               10) SIGUSR1
                           11) SIGSEGV
                                              12) SIGUSR2
 9) SIGKILL
13) SIGPIPE
              14) SIGALRM
                             15) SIGTERM
                                              16) SIGSTKFLT
              18) SIGCONT
                                              20) SIGTSTP
17) SIGCHLD
                           19) SIGSTOP
21) SIGTTIN
                              23) SIGURG
                                              24) SIGXCPU
               22) SIGTTOU
25) SIGXFSZ
               26) SIGVTALRM
                              27) SIGPROF
                                              28) SIGWINCH
                                              34) SIGRTMIN
29) SIGIO
               30) SIGPWR
                              31) SIGSYS
35) SIGRTMIN+1 36) SIGRTMIN+2 37) SIGRTMIN+3 38) SIGRTMIN+4
39) SIGRTMIN+5 40) SIGRTMIN+6 41) SIGRTMIN+7 42) SIGRTMIN+8
43) SIGRTMIN+9 44) SIGRTMIN+10 45) SIGRTMIN+11 46) SIGRTMIN+12
47) SIGRTMIN+13 48) SIGRTMIN+14 49) SIGRTMIN+15 50) SIGRTMAX-14
51) SIGRTMAX-13 52) SIGRTMAX-12 53) SIGRTMAX-11 54) SIGRTMAX-10
55) SIGRTMAX-9 56) SIGRTMAX-8 57) SIGRTMAX-7 58) SIGRTMAX-6
59) SIGRTMAX-5 60) SIGRTMAX-4 61) SIGRTMAX-3 62) SIGRTMAX-2
63) SIGRTMAX-1 64) SIGRTMAX
```

HANDLING SIGNALS

- Default action for most signals is to end process
 - term: signal handler

Bash allows to install custom signal handler

Syntax:

trap 'handler commands' signals

Example:

trap 'echo do not hangup' 1 2

EXAMPLE: TRAP HANGUP

```
#! /bin/bash
# kill -1 won't kill this process
# kill -2 will
trap 'echo dont hang up' 1
while true
do
        echo "try to hang up"
        sleep 1
done
```

Example: TRAP MULTIPLE SIGNALS

```
#! /bin/sh
# plain kill or kill -9 will kill this
trap 'echo 1' 1
trap 'echo 2' 2
while true; do
   echo -n .
   sleep 1
done
```

Example: Removing temp files

```
#! /bin/bash
trap 'cleanup; exit' 2
cleanup () {
        /bin/rm -f /tmp/tempfile.$$.?
for i in 1 2 3 4 5 6 7 8
do
        echo "$i.iteration"
        touch /tmp/tempfile.$$.$i
        sleep 1
done
cleanup
```

Restoring default handlers

- trap without a command list will remove a signal handler
- Use this to run a signal handler once only

```
#! /bin/sh
trap 'justonce' 2
justonce() {
   echo "not yet"
   trap 2  # now reset it
}
while true; do
   echo -n "."
   sleep 1
done
```

Debug Shell Programs

- Debugging is troubleshooting errors that may occur during the execution of a program/script
- The following two commands can help you debug a bash shell script:
 - echo
 use explicit output statements to trace execution
 - set

Debugging Using Set

- The "set" command is a shell built-in command
- has options to allow flow of execution
 - -v option prints each line as it is read
 - -x option displays the command and its arguments
 - -n checks for syntax errors
- options can turned on or off
 - To turn on the option: set -xv
 - To turn off the options: set +xv

- Options can also be set via she-bang line
- #! /bin/bash -xv

SUMMARY: BASH SHELL PROGRAMMING

- Sequence
- Decision:
 - if-then-else
 - case
- Repetition
 - do-while, repeat-until
 - for
 - select
- Functions
- Traps

DONE!