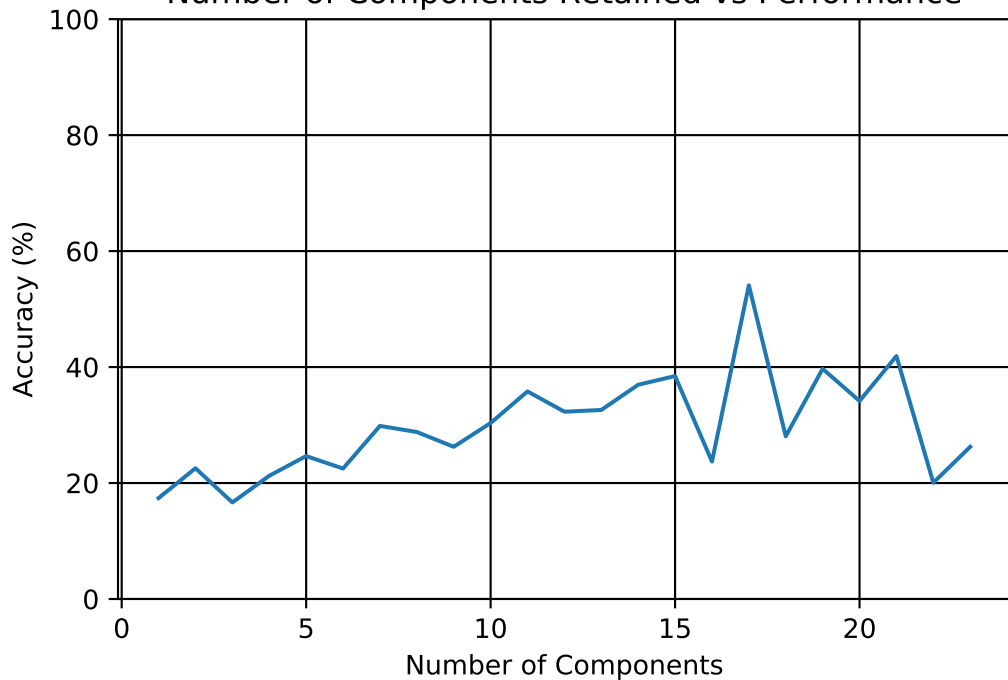


Number of Components Retained vs Performance



Number of Components Retained vs Performance

