# COL-215P ASSIGNMENT-6

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## Contents

1	Implementation and Work Done			
<b>2</b>	Det	ails of Circuit	2	
	2.1	Details of FSM Used	3	
	2.2	Snaps at Random Instants	4	
	2.3	Waveform Obtained	5	
	2.4	Utilization Report	6	

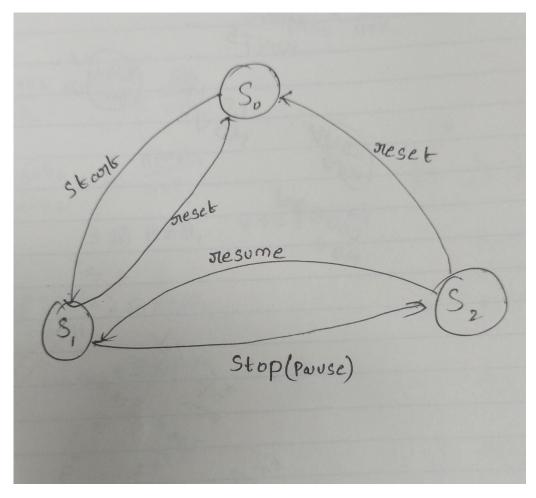
### 1 Implementation and Work Done

We implemented a stop-watch that displays time upto one-tenth of second(deciseconds) with functionalities for pause, resume and reset in addition to start. For this we divided the 100 MHz present on Basys board into a clock of 10 Hz frequency using counter. Since we need to use push buttons to change modes, we also used a debouncer circuit that prevents any disturbances. We also used the seven-segment display we built earlier to display the time and it is driven by a 381.4 Hz clock derived from the 100 MHz clock on the board.

#### 2 Details of Circuit

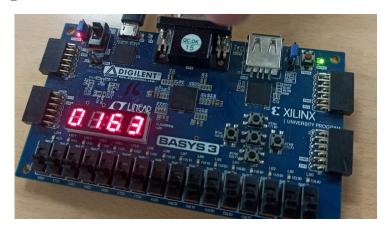
We used a seven segment display component built in the last assignment, a 4:1 multiplexer, a Debouncer circuit made in the last assignment and a timing circuit to build the circuit. The timing circuit counts the number of minutes, seconds, decise conds elapsed and gives the count which is passed as 4-bit vector inputs to seven-segment display and that displays the time on board. We used a finite-state machine having three states to handle state switching when buttons corresponding to pause, reset and resume are pressed.

#### 2.1 Details of FSM Used



We can see that the FSM we used consists of three states  $S_0$ ,  $S_1$ ,  $S_2$ . When we start the stop-watch, it goes into state  $S_1$ . If we reset the stop-watch, it goes back into  $S_1$ . If we pause the stop-watch, it goes into state  $S_2$  and it comes back to  $S_1$ , if we press resume and goes back into state  $S_1$ , if we press the reset button.

## 2.2 Snaps at Random Instants



Snap after 15 seconds has elpased

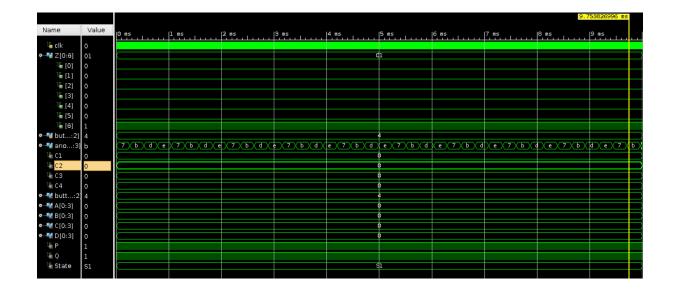


Snap after pressing Start



Snap after pressing Reset

## 2.3 Waveform Obtained



# 2.4 Utilization Report

Site Type	Used	Utility %
LUT as Logic	356	1.71%
LUT as Memory	0	0%
Register as Flip Flop	183	0.44%
Register as Latch	4	<0.01%
DSP	0	0%
BRAM	0	0%