Assignment-2

Due Date: Tuesday 1^{st} February 2022

1 General Instructions

- 1. Please complete this assignment individually.
- 2. You will submit just 1 file: query.sql.
- 3. Use PostgreSQL 14 for your homework. See this link for instructions on how to download and install it on your OS. The .sql files are run automatically using the psql command using the \i option, so please ensure that there are no syntax errors in the file. If we are unable to run your file, you get an automatic reduction to 0 marks. To understand how to run many queries at once from text file, a dummy query file example.sql is available. To run example.sql in PostgreSQL, type the following command in the terminal:

sudo -u postgres psql dbname

\i /address/to/example.sql

This command will run all the queries listed in example.sql at once.

4. The format of the file should be as follows. One line should identify the query number (note the two hyphens before and after the query number), followed by the actual, syntactically correct SQL query. Leave a blank line after each query.

- -1- -SQL QUERY - -2- -SQL QUERY - -3- -SQL QUERY

- 5. Some of the queries below require an 'ORDER BY' clause. If you made an error in this clause, your answer may be evaluated as incorrect, giving you zero marks for that query.
- 6. The submission will be done on Moodle. No changes are allowed in attribute names or table names.
- 7. If unspecified, order in ascending order by column 1, then column 2 .. etc. In case of any doubts please ask on Piazza. The instructors ordering will be final and no queries will be entertained on the same.
- 8. There are no NULL values in the dataset, so you need not worry about that.
- 9. There is no data provided for these queries (except in the examples shown later). For testing, make your own dataset. The .sql file that you submit however, should contain only queries
- 10. If any query asks you to output top x rows and you are getting y rows, output min(x; y) rows.

2 Dataset 1

1. In the first part of the assignment, we'll work with the Railway dataset. We have shared the schema of the dataset here, but we won't share the actual dataset that will be used for evaluation.

2. The database have one table train_info:

train_no: integer	train_name : text	distance : integer (kms)
source_station_name : text	departure_time : time input	day_of_departure : text
destination_station_name : text	arrival_time : time input	day_of_arrival : text

- 3. Columns arrival_time (time when train reaches destination) and departure_time (time when train starts from source) have time input: ISO 8601 format. Read more about the format here.
- 4. Similarly day_of_arrival is day of the week when train reaches destination and departure_time is day of the week when train starts from source.
- 5. Keys:
 - (a) **train no** is primary key for **train info** table
- 6. Some keywords used in queries:
 - (a) **hop**: If two stations are 3 hops away that means a person would require four different trains to reach. For eg. Station A -> B -> C -> D -> E. Here station A and E are three hops away i.e. there are 3 intermediate stations. Station A and D are two hops away.
 - (b) **feasible routes**: A feasible route is a route where departure time of connecting train 2 is greater than arrival time of train 1, where Monday is considered as day 1 and Sunday as day 7 (so if there is connecting train from station X and if passenger reaches there at 12:30pm on Wednesday then he/she can take other train from 12:30pm on-wards for Wednesday till Sunday. Also the passenger should reach the destination within a week(before Monday 00:00:00).
 - (c) **train operating on same day**: this implies that the day of departure and day of arrival for all connecting trains should be same.
- 7. You should use only these tables while writing solutions to the queries. You can create temporary views while handling any SQL query but you should include SQL queries for creating and deleting these temporary views at the starting and end of your SQL file respectively. Note you don't have to define these tables in the submission file, these will already be present while evaluation.

2.1 General Updates

- 1. Sorting:
 - (a) Sorting for all columns should be the same (ascending/descending) as specified.
 - (b) Sort output by column 1, in case of tie, sort by column-2 and so on.
 - (c) Sorting for days should be alphabetically (if asked).
- 2. Final Output :
 - (a) Final Output for all queries should have only "UNIQUE" rows.
- 3. Hops and feasible routes:
 - (a) Hops, need not be feasible routes (unless specified).
 - (b) Check for route feasibility only if asked (explicitly).
 - (c) feasible route: "onwards" means departure time for train 2 arrival time of train 1.
 - (d) Information for week number is not required for feasible routes. If there is connecting train from station X and if passenger reaches there at 12:30pm on Wednesday then he/she can take other train from 12:30pm onwards for Wednesday till Sunday. Also the passenger should reach the destination within that week (before Monday 00:00:00).
- 4. The same day of the week:

- (a) When asked only for same-day of operation no need to consider arrival/departure time of train.
- (b) week number information or arrival/departure time information is not required (or should not be considered.)
- 5. Internal circular loops in routes:
 - (a) They should be avoided.
 - (b) A -> B-> C -> D -> E is valid path.
 - (c) But, $A \rightarrow B \rightarrow C \rightarrow B \rightarrow C \rightarrow D \rightarrow E$ is not a valid path.

2.2 Queries

1. Find all destinations which are **at-most** two hops away from the city "KURLA", if the first train taken was train_no: 97131.

Note: one can return back to the source destination by taking two trains.

Sort output by destination station name in ascending order (alphabetical).

UPDATE

- (a) Output columns: destination_station_name.
- (b) "KURLA" will be in answer only if route is as follows: KURLA -> X -> ... -> KURLA. (given other conditions in question are satisfied)
- 2. Find all destinations which are **at-most** two hops away from the city "KURLA", if the first train taken was **train_no**: **97131** and the connecting trains should operate on the same day of the week.

Note: one can return back to the source destination by taking two trains.

Sort output by destination station name in ascending order (alphabetical).

UPDATE

- (a) Output columns: destination_station_name.
- (b) "KURLA" will be in answer only if route is as follows: KURLA -> X -> ... -> KURLA. (given other conditions in question are satisfied)
- 3. Find all destinations which are **at-most** two hops away from "DADAR". Also find total distance from DADAR if taken the route, for all possible trains, given that the connecting trains should operate on the same day of the week.

Output: destination_station_name, distance, day Sort output by destination station name in ascending order (alphabetical).

UPDATE

- (a) Output columns: destination_station_name, distance, day.
- (b) DADAR should not be in destination_station_name.
- (c) If one can reach the same destination with a different distance on the same day or with the same distance on different day then keep both tuples.
- 4. Find all destination station names of **feasible** routes from city *DADAR* to destinations at most two hops away. **Sort output by destination station name in ascending order (alphabetical).**

UPDATE

- (a) Output columns: destination_station_name
- (b) DADAR should not be in destination_station_name.
- 5. Find **count** of the total number of combinations of trains possible between stations "CST-MUMBAI" and "VASHI", given that a passenger can take **at-most** 3 trains (2 hop distance). **Output**: Count

UPDATE

- (a) source_station_name: "CST-MUMBAI", destination_station_name: "VASHI".
- (b) No cycles should be present in routes:
 - i. CST-MUMBAI -> A -> B -> A -> VASHI: Invalid
 - ii. CST-MUMBAI to VASHI to B to VASHI: Invalid
 - iii. CST-MUMBAI to B to CST-MUMBAI to VASHI: Invalid
- 6. Find the **minimum** distance between all pairs of stations, if one can take the train a maximum of **6 times**.

Sort output by destination station name in ascending order (alphabetical). Sort output by destination station name in ascending order (alphabetical).

UPDATE

- (a) Output columns: destination_station_name, source_station_name, distance.
- (b) destination_station_name and source_station_name should be different.
- (c) (X, Y, d1 and Y, X, d2) or (X, Y, d1 and Y, X, d1): both are valid in outputs.
- (d) If X, Y, d1 is present then it does not necessarily imply Y, X, d1.
- 7. Find all pairs of stations which are **less than or equal to** 3 hops away, i.e. one has to change 4 or less trains to reach the destination.

Sort output by source station name in ascending order (alphabetical).

UPDATE

- (a) Output columns:source_station_name, destination_station_name.
- (b) destination_station_name and source_station_name should be different.
- (c) (X, Y and Y, X) are valid outputs.
- (d) No cycles should be present in routes.
- 8. Find all reachable destinations (irrespective of train arrival and departure times) from the source station "SHIVAJINAGAR" given that the connecting trains should operate on the same day of the week.

Sort output by destination station name in ascending order (alphabetical).

UPDATE

- (a) Output columns: destination_station_name, day.
- (b) destination_station_name cannot be "SHIVAJINAGAR".

9. Find **minimum** distance to all reachable destinations(irrespective of train arrival and departure times) from the source station "LONAVLA" given that the connecting trains should operate on the same day of the week.

Output: 3 columns distance, destination and day.

Sort output by distance in ascending order. If two destinations are at same distance then sort by destination station name in ascending order.

UPDATE

- (a) Output columns: destination_station_name, distance, day.
- (b) destination_station_name cannot be "LONAVLA".
- 10. Find the longest(in terms of distance) circular chain for all stations, i.e. source and destination is the same city.

Output: source_station_name, distance.

Sort output by source station name in ascending order (alphabetical).

UPDATE

- (a) No internal cycles allowed in route.
- (b) A -> B -> C -> B -> A: Not valid.
- (c) A \rightarrow B \rightarrow A \rightarrow C \rightarrow A: Not Valid.
- (d) A -> B -> C -> D -> A : Valid.
- 11. Find the stations from which all other stations are at max one hop distance (two trains).

Output:source_station_name

Sort output by source station name in ascending order (alphabetical).

UPDATE

- (a) The set of stations includes all source and destination stations.
- (b) If S is set of source stations and D is set of destination stations then station X is output if X is at max one hop distance from all (S union D).

3 Dataset 2

- 1. In this second part of the assignment, you'll work with a real **Football Matches dataset**. The schema of the same is described below, but we won't share the actual dataset that will be used for evaluation.
- 2. The database will include following five tables and you should use only these tables while writing solution of the queries. You can create temporary views while handling any SQL query but you should include SQL queries for creating and deleting these temporary views at the starting and end of your SQL file respectively. Note you don't have to define these tables in the submission file, these will already be present while evaluation.

(a) games

gameid: integer	leagueid : integer	hometeamid: integer	awayteamid : integer
year : integer	homegoals: integer	awaygoals: integer	

(b) appearances

gameid : integer	playerid : integer	leagueid : integer	goals : integer
owngoals: integer	assists : integer	keypasses: integer	shots: integer

(c) leagues

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leagueid : integer | name : text
```

(d) players

```
playerid : integer | name : text
```

(e) teams

```
teamid : integer | name : text
```

- 3. Keys:
 - (a) gameid is primary key for games table
 - (b) **leagueid** is primary key for **leagues** table
 - (c) playerid is primary key for players table
 - (d) **teamid** is primary key for **teams** table
 - (e) hometeamid is foreign key for games table in relation to teams table
 - (f) awayteamid is foreign key for games table in relation to teams table
- 4. Match **m** is a football match between teams **A** and **B** if there exists a match **g** in **games** table such that **g.hometeamid** = **A**, **g.awayteamid** = **B** or **g.hometeamid** = **B**, **g.awayteamid** = **A**
- 5. Teams hometeamid A and hometeamid B are said to be having common teams played against, if [hometeamid A, awayteamid C] & [hometeamid B, awayteamid C] ϵ games table, where A, B and C all belongs to the teams table. Same goes for away teams also.
- 6. For the queries where length of a path between two teams is asked, **hometeamid A** is used as starting team and **awayteamid B** should be used as ending team. Such that (**hometeamid A**, **awayteamid** t_1), (**hometeamid** t_1), awayteamid t_2), ... (**hometeamid** t_n , awayteamid **B**).
- 7. In games table, homegoals is of hometeamid team and awaygoals is of awayteamid team.
- 8. In games table, year column is in YYYY format.
- 9. feasible path = A->C->F->E->B (and length of path = 4) infeasible path = A->C->D->B->C->B infeasible path = A->C->D->C->D->B infeasible path = A->C->E->C->D->B (no repetition of node)

3.1 Queries

Football Matches dataset Football Matches database is an example of spatial network. Consider the collaboration network G formed by the teams and games tables. The nodes for this graph will be the games, and there will exist an edge from team A to B iff there is a match between A and B. There is an edge from team A to B if there exists a direct match between A and B.

Mathematically, G = (V, E) where:

- $V = \{ \text{ team.teamid } \}$
- $E = \{ (u, v) : \exists g \text{ in games s.t. g.hometeamid} = u \text{ and g.awayteamid} = v \}$
- 12. Find all the **hometeams** who played in common against hometeam **Arsenal** in ascending order alphabetically by teamname.(avoid duplicates in the output)

Output: teamnames

13. Find the **first**(as per year) **hometeam** who played in common against **hometeam Arsenal**, with **max total goals(in whole career)**.

Sorting order: goal desc, year asc Output: teamnames, goals, year

14. Find all the teams with difference between homegoal and awaygoal greater than **3** (homegoal - awaygoal) in the year **2015**, in matches with teams(hometeams) common against hometeam Leicester in increasing order of goal difference.(Consider only games from the year 2015) Sorting order: goaldiff asc, teamnames asc

Output: teamnames, goaldiff

15. Find the name of players who scored the highest number of **goals**(sum of only goals, not owngoals also) in the matches with teams in common against hometeam **Valencia**. Sorting order: goals desc, playernames asc

Output: playernames, goals

16. Find the name of players who **assisted** the most number of times(sum of assists) in the matches with teams in common against hometeam **Everton** in alphabetical order of their names. Sorting order: assistcount desc, playernames asc

Output: playernames, assistscount

17. Find the name of players who shot the most number of **shots**(sum of shots) in the matches with teams in common against awayteam **AC** Milan in 2016 in alphabetical order of their names.

Sorting order: shotscount desc, playernames asc

Output: playernames, shotscount

18. Find top 5 teams who has scored 0 awaygoals in 2020 in the matches with teams in common against team AC Milan in alphabetical order of teamname. (Only consider goals from the games played in 2020)

Hint: get the teams with score zero in 2020, sort by teamname and then get the top 5 teams Sorting order: teamname asc

Output: teamname, year

19. Find name of players who scored **top goals**(sum of goals by indivisual in all matches in 2019) in the **matches** with teams in common against the **top scorer**(total score of all matches in 2019) **hometeam** of each league in **2019**.

Sorting order: playertopscore desc, teamtopscore desc, playernames asc

Output: leaguename, playernames, playertopscore, teamname, teamtopscore

- 20. The concepts of graphical analysis can also be applied to the dataset of such a kind where, Given two teams **Manchester United** as home team and **Manchester City** as away team, what is the **maximum length of path** calculated between two teams as nodes of a graph? **Output: count**
- 21. Given two teams **Manchester United** as home team and **Manchester City** as away team, what is the **total number of paths** calculated between two teams as nodes of a graph? **Output: count**
- 22. In each League, what is the longest path between two teams as nodes of a graph in alphabetical order of League names?

Sorting order: count desc, teamAname asc, teamBname asc

Output: leaguename, teamAname, teamBname, count