

#### **OSGI**

30 July 2017

# Outline

#### **REST**

- Introduction Rest Jersey.
  - ✓ REST API

#### **REST Security**

- Apache Shiro overview
- Authentication
- Authorization

#### **Testing OSGi based Applications**

- OSGi Mocks
- Pax Exam 2.4
- Troubles shooting OSGI application with Karaf

#### **Best Practices:**

- OSGI Best Practices
- Designing web services APIs' for CRUD operations in REST resources.(URI pattern, bundle structure etc).

#### Labs:

- REST Web Services ProviderWith Maven Jersey
- REST Web Services ConsumerWith Maven Jersey
- REST Web Services SecurityWith Shiro Maven Jersey
- PAX Exam and Troubleshooting

30 July 2017



# Designing and Implementing RESTful Web Services with JAX-RS



# goals

- Understand principles of REST
- Survey RESTful tools and protocols
- Learn how to implement RESTful services with JAX-RS



#### **REST Overview**

- REpresentational State Transfer
  - http://www.ics.uci.edu/~fielding/pubs/dissertation/
     /top.htm (Fielding, 2000)
- Web Architecture
  - Components: user agent, intermediary, server, browser, spider, gateway
  - Connectors: HTTP, HTTPS, FTP
  - Data: URI referring to HTML, XML, RSS

#### REST is an architectural style

- WWW is based on these principles
  - Starting from the null style, += a set of constraints:
- Separation of Concerns
- Statelessness
  - Scalability
- Cacheable
  - Reduce latency, reduce payload
- Uniform Interface
  - Decouples, improves visibility, independently evolve
- Information Hiding
  - Simplified clients, legacy encapsulation, load balancing
- Allow Code-on-Demand
  - Applets, JavaScript



## **REST in a Nutshell**

- REST services are built around Resources
- REST services are Stateless
- REST uses a Uniform Interface
- Resources are manipulated through Representations
- Messages are Self-Describing
- Hypermedia As The Engine Of Application State



#### **Uniform Resources**

- Resources are domain interests
- Universal Semantics
  - Operations mean the same thing for every resource (GET, DELETE)
  - All Resources are identified by a single mechanism (URI)
- Manipulate resources by exchanging Representations



## **Uniform Methods**

- URI is sufficient for working with resources
- Don't need a separate Resource Description Language
- Intermediaries can take advantage of caching, can better anticipate behavior

#### REST: Noun (Resource) Oriented

- About resources
- The operations are standard via HTTP
- Resources can be cached, bookmarked, saved via standard mechanisms

```
Customer
```

```
http://example.com/customer/123
http://example.com/order/555/customer
{POST, GET, DELETE}
```



# **JAX-RS**

- Java API for RESTful Web Services
- Helps developers quickly write RESTful applications
- API Expressed in Annotations



#### **REST and SOAP**

- With REST, the semantics are specified entirely by the URI
- The SOAP envelope is the beginning
  - It's the extension point for a variety of specs
     (addressing, security, transactions, MTOM, WS-RM)
- With REST, the URI is the end



## Orientation

- SOAP: oriented around verbs
  - (RPC, actions)
- REST: oriented around nouns
  - Resources



#### SOAP: Verb (Operation) Oriented

- A SOAP interface defines verb/noun combinations, after RPC
- •It's about a *variety* of operations:

```
addCustomer
updateCustomerAddress
getCustomer
```

# **JAX-RS**



#### Resources

- In JAX-RS, a Resource is a POJO
  - No interface to implement
  - Just express the matching URI
- @Path
  - The value is a relative path
  - The base URI is provided by the either
    - Deployment Context
    - Parent Resource



#### **JAX-RS Methods**

- If your method returns void, JAX-RS returns a 204 (successfully processed, no message body)
- Automatic encoding

```
- list") is identical @ Pertaht h"(p"porobudutct % 100 list).
```



# **HTTP Methods**

Method	Purpose
GET	Read
POST	Create or update if ID is not known
PUT	Update or Create if ID is known
DELETE	Remove



# **Hello Jersey!**

```
import javax.ws.rs.Path;
import javax.ws.rs.GET;
import javax.ws.rs.ProduceMime;
@Path("/helloRest")
public class HelloRest
{
  @GET
  @ProduceMime("text/html")
  public String sayHello()
                                     from
  {
      return
       "<html><body><h1>Hello
       Jersey!</body></h1></html>";
  }
```



#### Modify web.xml to Use Adapter Servlet

```
<web-app version="2.5" xmlns="http://java.sun.com/xml/ns/javaee"</pre>
xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
xsi:schemaLocation="http://java.sun.com/xml/ns/javaee
http://java.sun.com/xml/ns/javaee/web-app 2 5.xsd">
<servlet>
<servlet-name>ServletAdaptor</servlet-name>
<servlet-class> com.sun.jersey.spi.container.servlet.ServletContainer
</servlet-class>
<load-on-startup>1/load-on-startup>
</servlet>
<servlet-mapping>
<servlet-name>ServletAdaptor</servlet-name>
<url-pattern>/resources/*</url-pattern>
</servlet-mapping>
```



#### **Uniform Interface**

Annotate methods

```
- QGET, QPUT, QPOST, QDELETE, QHEAD
```

 JAX-RS forwards to correct method based on request method



# **URI** Templates

- At class level, assign a Root Resource with @Path
- Dynamic resources assigned using
   @PathParam (paramName)
- Can use Regular Expressions to match
  - @Path("products/{id}:[a-zA-Z][a-zA-Z\_0-9]}"}
  - Non-matches return 404

# **URI Template Example**

```
@Path("/products/{id}")
public class ProductResource {
    @Cont.ext.
    private UriInfo context;
    /** Creates a new instance of ProductResource */ public
   ProductResource() { }
   @GET
   @ProduceMime("text/plain")
   public String getProduct(@PathParam("id") intproductId)
       switch (productId) {
       case 1: return "A Shiny New Bike";
       case 2: return "Big Wheel";
       case 3: return "Taser: Toddler Edition";
       default: return "No such
       product";
```

#### Variable Resources of the Same Type

Map path elements using @PathParam:

```
@Path("customer/{name}")
public class Customer {
  @GET
  String get (@PathParam("name") String
    name) { ... }
  @PUT
  Void put(@PathParam("name") String name,
    String value) { ... }
```



#### Regular Expressions in URI Template

```
@Path("/products/{id: \\d{3}}")
public class ProductResource {
     public ProductResource() { }
     @GET
     @Produces("text/plain")
     public String getProductPlainText(@PathParam("id") int productId)
           return "Your Product is: " + productId;
//constrained to 3 digits:
http://localhost:8080/jrs/resources/products/555
    works <a href="http://localhost:8080/jrs/resources/products/7">http://localhost:8080/jrs/resources/products/7</a>
    returns 404
```



#### **Accessing Query Parameters**

- Use @QueryParam on your method parameter
- Optionally include @DefaultValue

```
@GET
@Produces("text/xml")
public String
getProducts(
    @PathParam("id") int productId,
    @QueryParam("results")
    @DefaultValue("5") int numResults)
- //.../resources/products?results=3
```

# Accessing Request Headers

```
@GET public String doGet (@Context
 HttpHeaders headers) {
//list all incoming headers
MultivaluedMap<String,String> h =
 headers.getRequestHeaders();
for (String header : h.keySet()) {
System.out.println(header + "=" +
 h.get(header));
```



#### Accessing Other Parameter Types

- @FormParam
  - Extracts from a request representation of MIME media type "application/x-www-form-urlencoded" and conforms to the encoding specified by HTML forms
- @MatrixParam
  - Extracts from URL path segments
- @HeaderParam
- @CookieParam

# Representation Formats

- Identified by media type
  - text/xml, application/json
- Content negotiation is automatically handled by JAX-RS
  - Annotate with @Produces or @Consumes to indicate static content capabilities

```
@Path("/emps")
public class EmployeeService {
    @GET
    @Path("{id}")
    @Produces("application/xml")
    public Employee getEmployee(@PathParam("id") int empId)
        { return emps.get(empId);
}

//this example uses JAXB on the Employee POJO for XML:
@XmlRootElement(name="employee")
public class Employee { ...id, name }
```



#### **Produces/Consumes**

#### • @Produces

- Specify the MIME media types of representations a resource can produce and send back to the client.
- Applied at Class or Method level

#### • @Consumes

- Specify MIME media types of representations a resource can consume that were sent by the client
- Applied at Class or Method level
- One method can consume more than one media type



#### **Building a Response**

 ResponseBuilder allows you to create a response that contains metadata instead of, or in addition to, an entity

```
String type = new
MimetypesFileTypeMap().getContentType(image);
return Response.ok(image, type).build();
```

# Using JAXB to Provide XML View of Java

- byte[]
- java.lang.String
- java.io.InputStream
- java.io.Reader
- java.io.File
- javax.activation.DataSource
- javax.xml.transform.Source
- javax.xml.bind.JAXBElement and application-supplied JAXB classes (used for XML media types only)
- MultivaluedMap<String, String> for form content only (application/x-www-formurlencoded)
- StreamingOutput



#### Different Representations of a Resource

Typical HTTP Accept Request Header

```
Accept: text/html, application/xhtml+xml, application/xml; q=0.9, */*; q=0.8
```

Use HTTP Commons Client library:

```
private static void getXml() {
   HttpClient client = new HttpClient();
   GetMethod get = new GetMethod(RESOURCE_URL);
   get.setRequestHeader("Accept", "text/xml");
   try {
         int httpStatus =
         client.executeMethod(get); if
         (HttpStatus.SC OK == httpStatus) {
           String xmlResponse =
           get.getResponseBodyAsString();
           System.out.println("Xml Response: " +
           xmlResponse);
   }//...
```



# Responses

- UriInfo: get information about deployment context, request URI and the route to the resource
- UriBuilder: helps you construct resource URIs

#### Getting a Parameter Map with UriInfo



#### UriBuilder

- Makes it easy to build new URIs or from scratch.
- Methods to work with all parts of URI: Path,
   Fragment, Matrix Param, query param, scheme
- To create **site#faq**:

```
UriBuilder.fromPath("{arg1}").fragment
( "{arg2}").build("site", "faq")
```

### Adding Metadata to Responses

```
Response response = Response.noContent()
.header("MY_KEY", "MY_VALUE")
.cacheControl(cacheCtl)
.expires(expy)
.language(Locale.ENGLISH)
.type (MediaType.TEXT_HTML)
.build();
HTTP/1.1 204 No Content Server: Apache-
Coyote/1.1
                                      must-revalidate,
                                                       max
Cache-Control: no-store, no-transform,
                                         age=500
Expires: Sat, 10 Oct 2009 16:41:49 GMT
                                         MY KEY: MY VALUE
Content-Language: en
Date: Sat, 08 Nov 2008 16:41:49 GMT
```



# Security

- Available via the SecurityContext from @Context
- Same as security in HttpServletRequest:

### **Authentication in Jersey**

 Need a database to store username, password and group information

```
CREATE TABLE users (
   id INTEGER GENERATED ALWAYS AS IDENTITY PRIMARY
   KEY, username VARCHAR(64) UNIQUE NOT NULL,
   password VARCHAR(64) NOT NULL,
);
CREATE INDEX username ON users(username);

CREATE TABLE groups (
   id INTEGER GENERATED ALWAYS AS IDENTITY PRIMARY KEY,
   username VARCHAR(64) NOT NULL REFERENCES users(username) ON DELETE
   CASCADE, groupname VARCHAR(64)
);
```



## Authentication in Jersey...

 Define a JDBC data source, connection pool and security realm in Glassfish

# Authentication in Jersey...

Define resource as follow:

```
@Path("dropbox")
public class DropBox
{
    @Context
    SecurityContext security;

@POST
    public Response drop(InputStream data) {
        String username = security.getUserPrincipal().getName();
        ...
    }
}
```



## Authentication in Jersey...

### web.xml

```
<security-constraint>
  <display-name>DropBox</display-name>
  <web-resource-collection>
    <web-resource-name>DropBox</web-resource-name>
    <description></description>
    <url-pattern>/dropbox</url-pattern>
    <http-method>GET</http-method>
    <http-method>POST</http-method>
    <http-method>HEAD</http-method>
   <http-method>PUT</http-method>
    <http-method>OPTIONS</http-method>
    <http-method>TRACE</http-method>
    <http-method>DELETE</http-method>
  </web-resource-collection>
  <auth-constraint>
    <description>Have to be a USER</description>
    <role-name>USERS</role-name>
  </auth-constraint>
</security-constraint>
<ld><login-config>
  <auth-method>BASIC</auth-method>
  <realm-name>userauthn</realm-name>
<security-role>
  <description/>
  <role-name>USERS</role-name>
</security-role>
```

include a suitable <u>Authorization header</u> in the request



# **Implementations**

- Jersey
- Restlet
- JBoss RESTEasy
- Apache CXF
- Triaxrs
- Apache Wink



### **Tutorials**

- Tutorial: REST Web Services Provider With Maven - Jersey
- Tutorial: REST Web Services Consumer With Maven - Jersey



### **Application Security With Apache Shiro**



# What is Apache Shiro?

- a powerful and easy-to-use Java security framework
- Performs:
  - authentication,
  - authorization,
  - cryptography,
  - and session management
- can be used to secure any application



### Why would you use Apache Shiro?

- Easy To Use
- Comprehensive
- Flexible
- Web Capable
- Pluggable
- Supported



## **Core Concepts:**

- Subject
- SecurityManager
- Realms



# Subject

the currently executing user"

```
import
org.apache.shiro.subject.Subject;
import org.apache.shiro.SecurityUtils;
...
Subject currentUser =
SecurityUtils.getSubject();
```

current user consists of, such as login, logout, access their session, execute authorization checks, and more

the Subject represents security operations for the current user,



# SecurityManager

- manages security operations for all users.
- It is the heart of Shiro's architecture
- Set up the SecurityManager instance
  - web.xml (Shiro Servlet Filter)
  - text-based <u>INI</u>configuration.



# **Configuring Shiro with INI**

```
[main]
  cm = org.apache.shiro.authc.credential.HashedCredentialsMatcher
  cm.hashAlgorithm = SHA-512
  cm.hashIterations = 1024
# Base64 encoding (less text):
  cm.storedCredentialsHexEncoded = false
  iniRealm.credentialsMatcher = $cm [users]
  jdoe = TWFuIGIzIGRpc3Rpbmd1aXNoZWQsIG5vdCBvbmx5IGJpcyByZWFzb2
  Asmith =Npbmd1bGFyIHBhc3Npb24gZnJvbSBvdGhlciBhbXNoZWQsIG5vdCB
```



### Realms

- Realm acts as the 'bridge' or 'connector' between Shiro and your application's security data.
- a Realm is essentially a security-specific <u>DAO</u>:
  - it encapsulates connection details for data sources
  - makes the associated data available to Shiro as needed.



# Example realm configuration snippet to connect to LDAP user data store

#### [main]



### **Authentication**

- the process of verifying a user's identity
- a three-step process.
  - Collect the user's identifying information, called *principals*, and supporting proof of identity, called *credentials*.
  - Submit the principals and credentials to the system.
  - If the submitted credentials match what the system expects for that user identity (principal), the user is considered authenticated. If they don't match, the user is not considered authenticated.



# **Subject Login**

- //1. Acquire submitted principals and credentials: AuthenticationToken token = new UsernamePasswordToken(username, password);
- //2. Get the current Subject:
   Subject currentUser = SecurityUtils.getSubject();
- //3. Login: currentUser.login(token);



## **Handle Failed Login**

```
    //3. Login: try {
        currentUser.login(token
        );
    } catch (IncorrectCredentialsException ice) {
        ... } catch (LockedAccountException lae) { ...
    } ... catch (AuthenticationException ae) {... }
```



### **Authorization**

 Authorization is essentially access control controlling what your users can access in your application, such as resources, web pages, etc.

### Authorization

#### **Role Check**

```
if ( subject.hasRole("administrator") ) {
    //show the 'Create User' button
} else {
    //grey-out the button?
```

} else {

//don't delete 'jsmith' }

#### **Permission Check**

```
if ( subject.isPermitted("user:create") ) {
  //show the 'Create User' button
} else {
    //grey-out the button?
}
```

```
Instance-Level Permission Check
if ( subject.isPermitted("user:delete:jsmith") )
  {
    //delete the 'jsmith'user
```



## **Session Management**

a consistent Session API usable in any application and any architectural tier.

#### **Subject's Session**

```
Session session = subject.getSession(); Session session = subject.getSession(boolean create);
```

#### **Session methods**

```
Session session = subject.getSession();
session.getAttribute("key", someValue); Date start =
session.getStartTimestamp(); Date timestamp =
session.getLastAccessTime(); session.setTimeout(millis);
...
```



## Cryptography

the process of hiding or obfuscating data so prying eyes can't understand it.

```
Hashing

JDK's MessageDigest

try {
    MessageDigest md =
    MessageDigest.getInstance("MD5");
    md.digest(bytes);
    byte[] hashed = md.digest();
} catch (NoSuchAlgorithmException e) {
    e.printStackTrace();
}
```



## Cryptography

**Ciphers** :cryptographic algorithms that can reversibly transform data using a key.

#### **Apache Shiro's Encryption API**

```
AesCipherService cipherService = new AesCipherService();
cipherService.setKeySize(256);
//create a test key:
byte[] testKey = cipherService.generateNewKey();
//encrypt a file's bytes: byte[]
encrypted =
cipherService.encrypt(fileBytes, testKey);
```



## **Web Support**

Shiro ships with a robust web support module to help secure web applications.

#### ShiroFilter in web.xml



# **URL-Specific Filter Chains**

#### **Path-specific Filter Chains**

```
[urls]
/assets/** = anon
/user/signup = anon
/user/** = user
/rpc/rest/** = perms[rpc:invoke], autho
/** = autho
```



# Web Session Management

#### **Default Http Sessions**

the methods subject.getSession() and subject.getSession(boolean) Shiro will return Session instances backed by the Servlet Container's HttpSession instance.

Shiro's Native Sessions in the Web Tier



### Lab: Web services Security

30 July 2017 65



## Testing OSGI applications

Mocks & PAX Exam

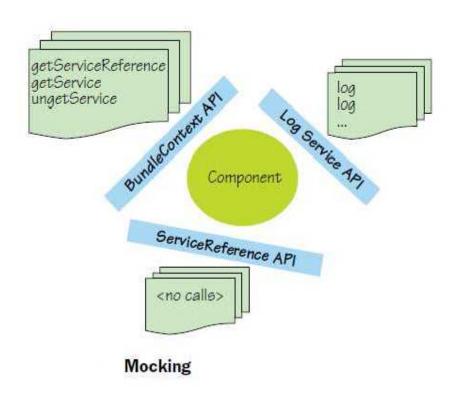


### **Mocking OSGi**

- mock objects: to test portions of code without requiring a complete system.
- A mock object is basically a simulation, not a real implementation.
- a powerful technique
- Verify that right methods are called in the appropriate order



### **Mocking - Example**



### **Mocking API**

EasyMock

- 1 Mock—Create prototype mock objects
- 2 Expect—Script the expected behavior
- 3 Replay—Prepare the mock objects
- 4 Test—Run the code using the mock objects
- 5 Verify—Check that the behavior matches

### Create prototype objects

```
BundleContext context =
   createStrictMock(BundleContext.class);
ServiceReference serviceRef =
   createMock(ServiceReference.class);
LogService logService =
   createMock(LogService.class);
```

### Script the expected behavior

```
expect(context.getServiceReference(LogService.class.getNa
    me())).andReturn(serviceRef);

expect(context.getService(serviceRef))
.andReturn(logService);

logService.log(and(geq(LogService.LOG_ERROR,
    leq(LogService.LOG_DEBUG)), isA(String.clas s));
```

### initialize your mock objects

```
replay(context, serviceRef,
  logService);
```

### Use your mock objects

```
BundleActivator logClientActivator = new Activator();
logClientActivator.start(context); try {
   Thread.sleep(1000);
} catch (InterruptedException e) {}
logClientActivator.stop(context);
```



# the expected behavior

```
verify(context, serviceRef, logService);
```



### **Pax Exam**



### Pax Exam

- a test framework for OSGi bundles and OSGi based applications.
- based on the principles of launching a specified OSGi Framework setup.
- support a wide range of different OSGi frameworks.
- supports both JUnit 3 and 4,



### Basic approach

- 1. Prepare the OSGi container.
- Deploy the selected bundles.
- Create a test bundle on the fly.
- 4. Deploy and execute the tests.
- 5. Shut down the container.



### **Probe**

- A probe carries tests only.
- may obtain context information via Parameter injection

# **Options**

```
import static org.ops4j.pax.exam.CoreOptions.*;
org.ops4j.pax.exam.Option
```



#### **Test Containers**

- TestContainer implementations:
  - PaxRunnerTestContainer
  - NativeTestContainer



# **Maven - Configuration**



#### Pax Runner Test Container

- launch a new Pax Runner instance as "TestContainer"
- Benefits:
  - New JVM means you have full control over which JVM will be used and what the options look like
  - Vast amount of additional options: use scan\*()
     and profile() options which simplify your setup.
- Drawbacks:
  - May be slower (new Process launched). More computation happening crunching the arguments forth and back.
  - RMI Communication happening. This has been stabilized compared to Pax Exam 1. But its still networking with all its implications.
- Use it:
  - when you need the Pax Runner specialties

#### **Native Test Container**

simply add at one compatible OSGi framework

```
<dependency>
    <groupId>org.apache.felix</groupId>
    <artifactId>org.apache.felix.framework</artifactId>
    <version>${felixversion}</version>
    <scope>test</scope>
</dependency>
```

#### Benefits:

Really fast

Flawless debugging experience

#### Drawbacks:

Less options compared to the Pax Runner Test Container.

Even if we could, this test container will not try to copy all the options the Pax Runner Container gives you. (like the profiles/scanner feature)

#### Use it:

by default.

### **Example**

```
@RunWith(JUnit4TestRunner.class)
@ExamReactorStrategy(AllConfinedStagedReactorFactory.class)
public class SampleTest {
    @Inject
    private HelloService helloService;
    @Configuration
    public Option[] config() {
        return options(
            mavenBundle("com.example.myproject", "myproject-api", "1.0.0-SNAPSHOT"),
            bundle("http://www.example.com/repository/foo-1.2.3.jar"),
            junitBundles(),
            equinox().version("3.6.2")
            );
    }
    @Test
    public void getHelloService() {
        assertNotNull(helloService);
        assertEquals("Hello Pax!", helloService.getMessage());
```

### Pax Exam Maven Dependencies

```
xsi:schemaLocation="http://maven.apache.org/POM/4.0.0 http://maven.apache.org/xsd/maven-4.0.0.xsd">
   <modelVersion>4.0.0</modelVersion>
   <groupId>org.ops4j.pax.exam/groupId>
   <artifactId>pax-exam-sample-empty</artifactId>
   <version>0.0.1-SNAPSHOT
   properties>
      <exam.version>2.5.0</exam.version>
      <url.version>1.4.0</url.version>
   </properties>
   <dependencies>
      <dependency>
          <groupId>org.ops4j.pax.exam
          <artifactId>pax-exam-container-native</artifactId>
          <version>${exam.version}</version>
          <scope>test</scope>
      </dependency>
      <dependency>
          <groupId>org.ops4j.pax.exam
          <artifactId>pax-exam-junit4</artifactId>
          <version>${exam.version}
          <scope>test</scope>
                                                            Hint: double-click to select code
      </dependency>
```

```
<dependency>
       <groupId>org.ops4j.pax.url</groupId>
       <artifactId>pax-url-aether</artifactId>
       <version>${url.version}</version>
       <scope>test</scope>
   </dependency>
   <dependency>
       <groupId>org.apache.felix/groupId>
       <artifactId>org.apache.felix.framework</artifactId>
       <version>3.2.2
       <scope>test</scope>
   </dependency>
   <dependency>
       <groupId>ch.qos.logback
       <artifactId>logback-core</artifactId>
       <version>0.9.20
       <scope>test</scope>
   </dependency>
   <dependency>
       <groupId>ch.qos.logback
       <artifactId>logback-classic</artifactId>
       <version>0.9.20
       <scope>test</scope>
   </dependency>
</dependencies>
```

### Pax Exam Maven Dependencies...

```
<build>
       <plugins>
           <plugin>
               <groupId>org.apache.maven.plugins
               <artifactId>maven-compiler-plugin</artifactId>
               <version>2.5.1
               <configuration>
                  <source>1.6</source>
                  <target>1.6</target>
               </configuration>
           </plugin>
       </plugins>
   </build>
</project>
```

### **Pax Runner Container Example**

```
<dependency>
   <groupId>org.ops4j.pax.exam</groupId>
   <artifactId>pax-exam-container-paxrunner</artifactId>
   <version>${exam.version}
   <scope>test</scope>
</dependency>
<dependency>
   <groupId>org.ops4j.pax.runner
   <artifactId>pax-runner-no-jcl</artifactId>
   <version>${runner.version}</version>
   <scope>test</scope>
</dependency>
<dependency>
   <groupId>org.ops4j.pax.exam
   <artifactId>pax-exam-junit4</artifactId>
   <version>${exam.version}
   <scope>test</scope>
</dependency>
<dependency>
   <groupId>org.ops4j.pax.exam
   <artifactId>pax-exam-link-mvn</artifactId>
   <version>${exam.version}</version>
   <scope>test</scope>
</dependency>
```

# Pax Runner Container Example...

```
<dependency>
   <groupId>ch.qos.logback
   <artifactId>logback-core</artifactId>
   <version>0.9.29
   <scope>test</scope>
</dependency>
<dependency>
   <groupId>ch.qos.logback
   <artifactId>logback-classic</artifactId>
   <version>0.9.29
   <scope>test</scope>
</dependency>
```



# **Tutorial** Testing With PAX Exam



# **REST - Guidelines**



### **URI Design:**

- be concise.
- be easy to remember.
- un-ambiguously identify the target resource.
- have only nouns as part of URI
- Modular.



### Versioning

pass version information in 'Accept' request header

– Accept: application/xml;version=1.0



- Granularity:
  - Services should be coarse grained

- Request/Response mime types:
  - Service should use standard HTTP headers to consume/produce different mime types.
  - content-type and accept headers: application/xml and application/json



- Caching:
  - Services should cache only successful GET requests
  - for cachable responses, server should set HTTP
     'Vary' header



- Logging
  - Logging should follow one log per request pattern
- Error Handling
  - Service should stick to <u>HTTP Status Codes</u> for communicating success/failure
  - include a list of user error messages in the response body



- Document should include (for each service method):
  - HTTP Method
  - URI
  - Accept and Content-Type HTTP Request Headers
  - All possible HTTP Response codes
  - Any custom Headers
  - Sample Response
  - Sample request body for PUT, POST requests
  - Schema (xsd files for each request and response)



### **OSGi Best Practices!**

30 July 2017



### **OSGi Best Practices!**

Learn how to prevent common mistakes and build robust, reliable, modular, and extendable systems using OSGi™ technology

# Introduction to OSGi Technology

The Dynamic Module System for Java™ Platforms

- It's a module system for the Java platform
  - Includes visibility rules, dependency management and versioning of bundles, the OSGi modules
- It's dynamic
  - Installing, starting, stopping, updating, uninstalling bundles, all dynamically at runtime
- It's service oriented
  - Services can be registered and consumed inside a VM, again all dynamically at runtime
- A specification of the OSGi Alliance, a non profit organization <a href="http://www.osgi.org">http://www.osgi.org</a>



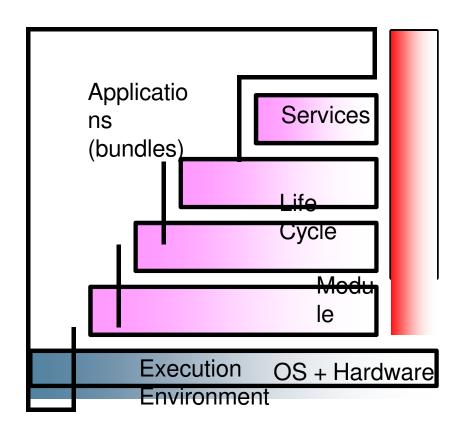
# **OSGi Technology Key Benefits**

The Dynamic Module System for Java™ Platforms

- Avoids Java Archive (JAR) file hell
- Reuse code "out of the box"
- Simplifies multi-team projects
- Enables smaller systems
- Manages deployments local or remotely
- Extensive tool support
- No lock in, many providers of core technology including many open source
- Very high adoption rate



# **OSGi Layering**



### **Portable Code**

#### Problem

- You compile your code using source level 1.3 on a Java 5 platform compiler, assuming you are safe to run on older VMs
- But then it fails to run when you deploy to a Java platform 1.3 or CDC/Foundation 1.0 environment
- It turns out that despite your 1.3 source level, you were still linked to new parts in the Java 5 class library

```
java.lang.NoSuchMethodError: java.lang.StringBuffer:
method
append(Ljava/lang/StringBuffer;)Ljava/lang/StringBuffer;
not found
```

#### **Portable Code**

#### **Best Practice**

- Compile your code against the minimum suitable class libraries
- OSGi specification defines Execution Environments (EE)
  - OSGi Minimum—Absolute minimum, suitable for API design
  - Foundation—Fairly complete EE, good for most applications; Used for Eclipse
  - JAR files available from OSGi website
- Java platforms are backward compatible so you should always compile against the lowest version you are comfortable with
  - New features are good, but there is a cost!
  - At least think about this



### **Proper Imports**

#### Problem

- You develop and test your bundles on an OSGi Service Platform that you have configured yourself
- Your colleague tries these bundles on another OSGi Service Platform and complains of a ClassNotFoundError in your bundles

### **Proper Imports**

#### Problem

```
Code:
  import org.osgi.framework.*
  import;
          javax.xml.parsers.*;
  public class Activator implements BundleActivator
      public void start(BundleContext ctxt) {
       SAXParserFactory factory =
           SAXParserFactory.newInstance();
       SAXParser parser =
       factory.newSAXParser();
                                          Missing an import for
                                          javax.xml.parsers in
                                          the manifest
Manifest:
  Import-Package:
  org.osgi.framework
```



### **Proper Imports**

#### **Best Practice**

- Do not assume that everything in the Java Runtime Environment (JRE) will be available to your bundle
  - Only java.\* packages are reliably available from the boot class path.
- Your bundle must import all packages that it needs
  - Except: java.\* does not need to be imported
- Why?
  - Enables bundles to provide substitute implementations of JRE implementation release software version packages.
- The org.osgi.framework.bootdelegation system property may be set differently on different configurations, so you should never rely on its setting



# **Minimize Dependencies**

#### Problem

- You find an interesting bundle and want to use it
- You install it in an OSGi framework
- You find it has dependencies on other bundle
- So you find and install those bundles
- Those bundles end up depending on still other bundles ...
  - Ad nauseum ...



# **Minimize Dependencies**

- Use Import-Package instead of Require-Bundle
  - Require-Bundle can have only one provider— the named bundle
  - Import-Package can have many providers
  - Allows for more choices during resolving
  - Has a lower fan out, which gain adds up quickly
- Use version ranges
  - Using precise version numbers gives the dependency resolver less choice
- Design your bundles
  - Don't put unrelated things in the same bundle
  - Low coupling, high cohesion



# **Hide Implementation Details**

- You wrote a bundle that has a public API and associated implementation code
  - This implementation code defines public classes because it needs to make cross-package calls and references
- You exported all the packages in your bundle
- In the future, you release an update to the bundle with the same public API but a vastly different implementation
- You then get an angry call because you broke some customer's code
  - And you told them not to use the implementation packages ...

# **Hide Implementation Details**

- Put implementation details in separate packages from the public API
  - org.example.foo exported API package
  - org.example.foo.impl private implementation package
- Do not export the implementation packages
  - Export and/or import the public details while keeping the implementation details private
  - Export-Package: org.example.foo; version=1.0



# **Avoid Class Loader Hierarchy Dependencies**

- You are designing a multimedia system and want to allow other bundles to provide plugin codecs
- Your design requires them to pass names of the codec classes which you load via Class.forName
  - Either by method call or configuration file
- This design works in a traditional tree based class loader model since the multimedia system's class loader has visibility to the codec classes
- However, in an OSGi environment, the multimedia system gets ClassNotFoundErrors since it does not visibility to the codec classes have



# Avoid Class Loader Hierarchy Dependencies

- Better to use a safe OSGi model like services or the Extender Model to have bundles contribute codecs
  - More dynamic, you can add new services on the fly by installing bundles
- Workaround for using Class.forName
  - Use DynamicImport-Package: \* and have the contributing bundles export their codec package
  - This may work but can result in unintended side effects since your bundle may import packages it did not expect



# **Avoid Start Ordering Dependencies**

#### Problem

You develop a bundle that uses the Http Service and get the service in your BundleActivator public class HttpService implements BundleActivator { public void start(BundleContext ctxt) { ServiceReference ref = ctxt.getServiceReference(HttpService.class.getName()); http = ctxt.getService(ref); http.registerServlet(); }

 Your bundle works fine on your workstation but fails with a NullPointerException on the call to getService when integrated into the build



# **Avoid Start Ordering Dependencies**

- Do not assume that you can always obtain a service during initialization
  - Bundles can start in different orders on different systems and you usually do not have control over the order
- Use ServiceTracker to track services and respond to their publication by subclassing or via a ServiceTrackerCustomizer
- Use a declarative service model like OSGi Declarative Services or Spring OSGi



# **Handle Service Dynamism**

- You develop a bundle with a servlet
- You get the HttpService and register your servlet
- After deployment, you receive problem reports that your servlet seems to vanish after working for a while
- It turns out the HttpService was unpublished temporarily when the HttpService bundle was stopped and restarted during an update
- Your bundle did not react and re-register the servlet



# **Handle Service Dynamism**

- A service is a dynamic entity and can be unpublished after you get it
  - A bundle must respond to the lifecycle of a dependent service
- The OSGi framework provides an API to handle these dynamics but they are rather low level
- There are helpers, based on this API, like:
  - Service Tracker and Service Activator Toolkit (SAT)
  - Declarative models like Declarative Services, iPOJO and Spring OSGi



## Whiteboard Pattern

- You design a service provided by your bundle to use the familiar addListener and removeListener methods
- In practice, you find that other bundles forget to call removeListener when they stop or you stop, or forget to call addListener when you restart
- Both bundles need special code to track the other bundle or events are not properly delivered
- The OSGi LogReaderService design is an example of this problem



## Whiteboard Pattern

- Design your API to have the listener registered as a service
  - Simple
  - More robust
  - Leverages the OSGi service model and its life cycle model awareness
- The event source tracks the listener services and calls them when there is an event to deliver
- This is called the Whiteboard Pattern
  - It can be considered an Inversion of Control pattern
- The OSGi EventAdmin design is an example of this best practice

## **Extender Model**

- You design a Help System where other bundles contribute help content to your bundle
- The other bundles need to track the Help System bundle and contribute their Help content
- The Help System bundle must clean up when the bundles that contribute Help content are stopped
- This problem of tracking bundle life cycles is much like the one solved by the Whiteboard Pattern
  - But there is a another pattern to address this use case
- The OSGi HttpService design is an example of this problem

## **Extender Model**

- The bundle being "extended" specifies a data schema
- Contributing bundles define this data in their bundle
- The extender bundle will track the bundles via certain life cycle event and process the data, if present
  - This can include loading classes from the contributing bundle
- Extenders have more advantages
  - Lazy—less time pressure on startup and less memory later
  - More robust in case of failures—extender bundle can make consistent and policy driven choices
- Many bundles use this pattern
  - Declarative Services, iPOJO, Spring OSGi and Eclipse Extension Point Registry



# **Avoid OSGi Framework API Coupling**

- You wrote your code and packaged it in a bundle
- Your code publishes an OSGi service for other bundles to use and also uses services provided by other bundles
- Your code uses the OSGi service layer API in quite a number of classes and is now coupled to the OSGi API
- You no longer can easily use your code in a non-OSGi environment

# **Avoid OSGi Framework API Coupling**

- Best Practice
- Write your code as POJOs (Plain Old Java Objects)
- Program against interfaces, not concrete classes
- Isolate the use of OSGi API to a minimal number of classes
- Let these coupled classes inject dependencies into the POJOs
- Make sure none of your domain classes depend on these OSGi coupled classes
- Use an OSGi ready IoC container like Declarative Services or Spring OSGi to express these dependencies in a declarative form
  - Let the IoC containers handle all of the OSGi API calls



# Return Quickly from Framework Callbacks

- You work in a large team building an enterprise OSGi based system
- Each developer develops their part of the system in a modular fashion and does extensive and continuous unit testing
- When all bundles are put together for integration test, a week before deadline, it takes too long to bring up the whole system
- It turns out that each bundles spent a long time in their activator and the cumulative effect on the complete system was significant



# Return Quickly from Framework Callbacks

- Bundle developers have a tendency to do too much up front activation
- 1s per bundle (think DNS name lookup)
  - => One minute with 60 bundles
  - => Five minutes with 300 bundles
- Lazy is good
  - See new lazy activation features in Release 4 Version 4.1
- Framework callbacks need to return quickly
- If you need to do something that takes some time then either:
  - Use eventing, or
  - Spin off a background thread to perform the long running work

# **Thread Safety**

- Problem
- You develop a bundle and test it extensively
- However when deployed in the field with a set of other bundles, your bundle fails with exceptions in strange places
- Ultimately your realize that these other bundles are triggering events
  - Which your bundle receives and processes
  - But the events are being delivered on many different threads
- Time to consult a concurrency expert...

# **Thread Safety**

- In an OSGi environment, framework callbacks to your bundle can occur on many different threads simultaneously
- Your code must be thread-safe!
  - Callbacks are likely running on different threads and can occur really simultaneously
  - Do not hold any locks when you call a method and you do not know the implementation, they might call back to bite you
  - Java platform monitors are intended to protect low level data structures; use higher level abstractions with time outs for locking entities
  - In multi-core CPUs, memory access to shared mutable state must always be synchronized



# Thank YOU! You can reach me → life.skolur@gmail.com

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