CLIENT PROGRAM

```
import java io BufferedReader;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.io.InputStreamReader;
import java.net.Socket;
import java.util.Scanner;
public class TCP Client{
  public static void main(String[] args) {
  Scanner sc=new Scanner(System.in);
   try{
      Socket s=new Socket("localhost",100);
      DataInputStream din=new DataInputStream(s.getInputStream());
      DataOutputStream dout=new
DataOutputStream(s.getOutputStream());
      BufferedReader br=new BufferedReader(new
InputStreamReader(System.in));
     String packet1="",packet2="";
     long time1,time2,elapsedTime;
     System.out.print("Enter: ");
     packet1=sc.nextLine();
     dout.writeUTF(packet1);
     time1=java.time.LocalTime.now().getNano();
while(!packet1.equals("stop"))
      packet2=din.readUTF();
      time2=java.time.LocalTime.now().getNano();
      elapsedTime=(time2-time1);
       System.out.println("\nThe Time latency is : "+elapsedTime+"
Nano Seconds\n");
       System.out.println("Server Replies: "+packet1);
       System.out.print("Enter: ");
       packet1=br.readLine();
      time1=java.time.LocalTime.now().getNano();
      dout.writeUTF(packet1);
      dout.flush();
```

```
}
catch(Exception e){System.out.println(e.printStackTrace());}
}
SERVER
import java.net.*;
import java.io.*;
public class TCP server {
public static void main(String args[])throws Exception{
  ServerSocket ss=new ServerSocket(100);
  Socket s=ss.accept();
  DataInputStream din=new DataInputStream(s.getInputStream());
  DataOutputStream dout=new
  DataOutputStream(s.getOutputStream());
  String str="";
  while(!str.equals("stop"))
   str=din.readUTF();
   System.out.println("client says: "+str);
   dout.writeUTF(str);
   dout.flush();
  din.close();
  s.close();
  ss.close();
}}
```

OUTPUT

Enter: hi

The Time latency is: 976200 Nano Seconds

Server Replies: hi Enter: welcome

The Time latency is: 976900 Nano Seconds

Server Replies: welcome

Enter: