#### Chapter 4

#### **Deploying Windows Application**

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### Deployment Overview

- What do we mean by Deployment??
  - It's a process of installing application on target system.
- Step1: Preparing Installer
  - Packaging Assemblies (dlls / exes), xmls
  - Registry manipulation
  - Database generation
- Step2: Executing installer on required set up

#### Deployment Overview

- Deployment is the process by which you distribute a finished application or component to be installed on other computers.
- In Visual Studio you can deploy applications using either
  - ClickOnce deployment, or
  - With a traditional Setup using Windows Installer deployment technology
- There are many factors to consider when choosing a deployment strategy:
  - the type of application,
  - the type and location of users,
  - the frequency of application updates, and
  - the installation requirements.

## Issue related to Deployment

- Installation can be time consuming if application needs to be installed on hundreds of machine.
  - One can automate this by preparing batch file, but still its time consuming.
- Some deployment expects certain User level Access Rights.
- Considering these hassles people have changed their Rich UI – Windows based application to web based.

## ClickOnce Deployment

- ClickOnce deployment publishes the Windows-based applications to a centralized location and the user installs or runs the application from that location.
- It takes care of three major issues
  - Difficulties in updating applications
  - Impact to the user's computer
  - Security permissions
- ClickOnce technology
  - Enables to create self-updating windows-based application.
  - Application can be installed and run with minimal user interaction.
    - It can be **natural choice** if application **updates** are **frequently expected**.

## What is ClickOnce Deployment?

ClickOnce application is any Windows
 Presentation Foundation, Windows Forms, or console application published using ClickOnce technology.

#### Automatic updates

- ClickOnce applications are self updating, can check for newer versions and update themselves.
- Developer can specify update strategy
  - Application can be updated automatically after starting client application.
  - Or as a background task.

### What is ClickOnce Deployment?

- ClickOnce applications are isolated.
  - installing or running a ClickOnce application cannot break existing applications.
- ClickOnce applications are self-contained
  - Each ClickOnce application is installed to and run from a secure per-user, per-application cache.

#### ClickOnce

- ClickOnce application can be published in 3 ways
  - from a Web page
  - from a network file share
  - from media such as a CD-ROM
- Two types of installation possible
  - Offline mode
    - Installing application on an end user's computer and run locally.
  - Online only
    - Running application without permanently installing anything on the end user's computer.

#### Limitations of ClickOnce

ClickOnce can not be used in following cases:

- If shared component is expected to be installed in GAC (global assembly cache).
- If application uses COM components which requires registry settings.

 If application wants to decide where to get installed.

## Deployment Architecture

- Backbone of ClickOnce deployment are XML based manifest files.
  - Application manifest (\*.exe.manifest file)
    - Describes the application assemblies, dependent libraries and lists permissions required by the application
  - Deployment manifest (\*.application file)
    - Describes deployment model.
    - Contains information like
      - current version to deploy.
      - update policies
      - publisher identity along with digital signature



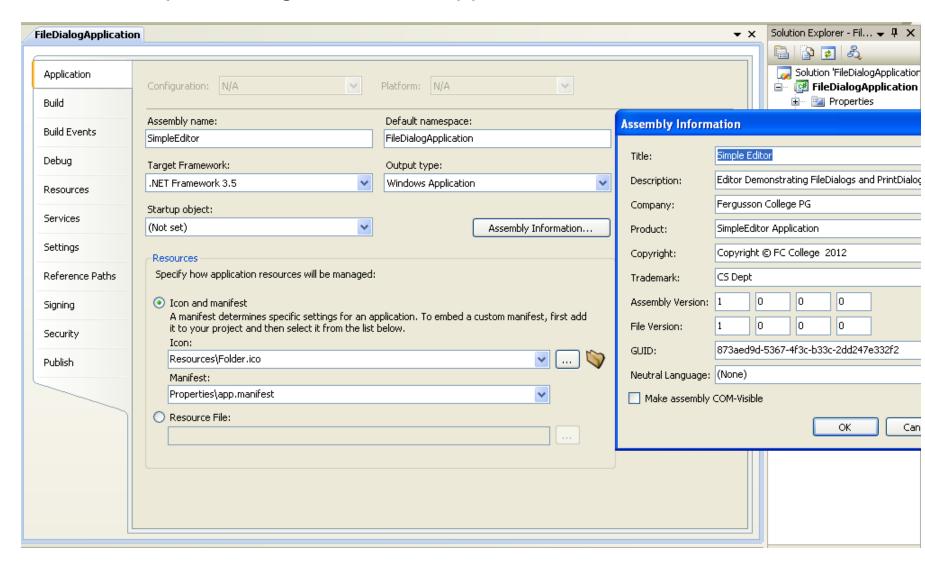
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#### Creating ClickOnce application demo

- Configure ClickOnce deployment
- Publish Application
- Install / launch application
- Update Version

# Configure ClickOnce Application

Launch Project settings – Click on Application tab

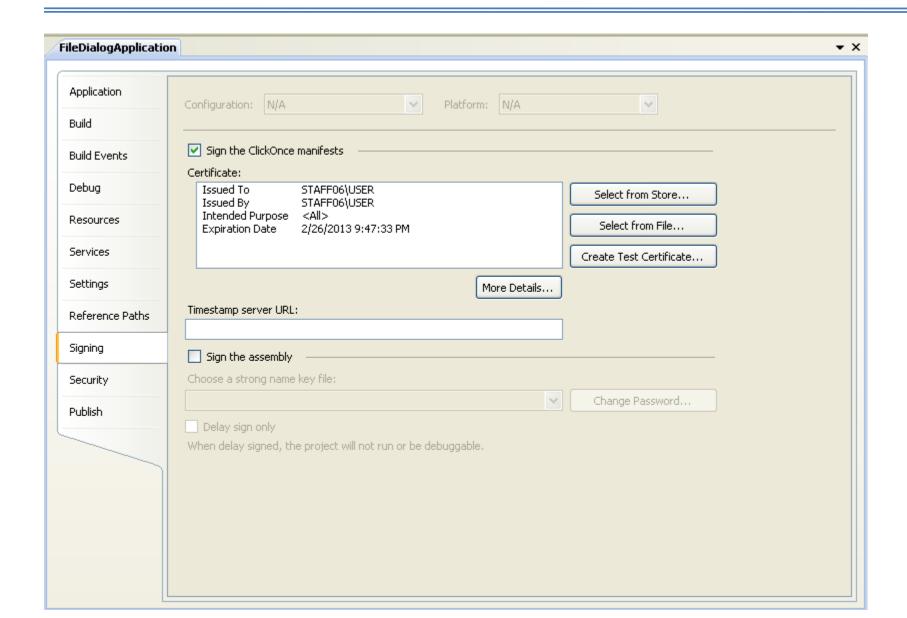


## Configure ClickOnce Application

- Assembly Name
  - Define the name of the assembly which will get created after building the sources.
- Entered Assembly attributes information will be stored in AssemblyInfo.cs

 Metadata information will be used by deployment tool.

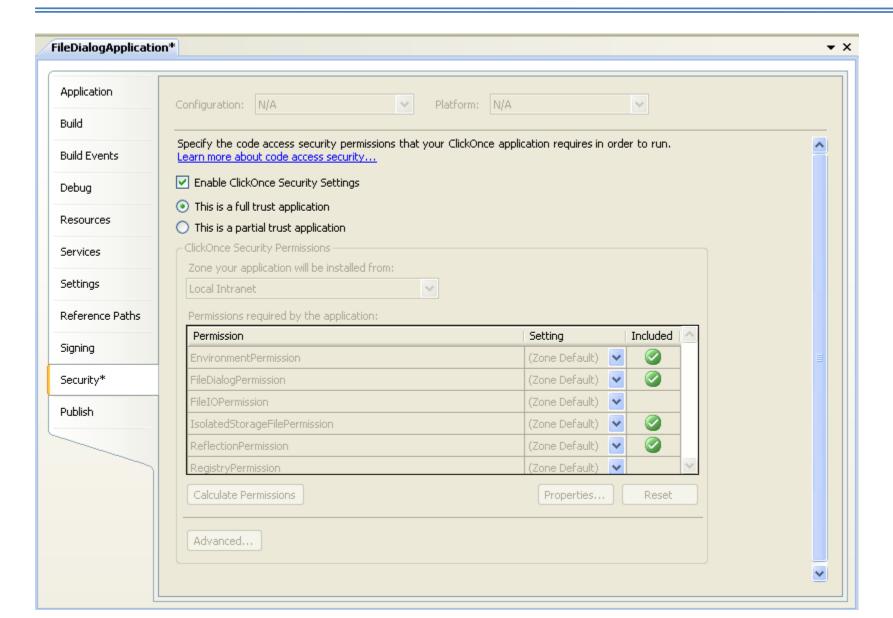
#### **Issue Certificate**



#### **Issue Certificate**

- Deploying software expects a signed manifest.
- Certificate is must and will be shown to end user while installing software.
- Certificate contains the organization details. This gives confidence to end user that the software is from trusted source.
- Real certificate should be bought from certificate authority like VeriSign, Microsoft Certificate Server.

# **Define Security**



## **Define Security**

 Decide if application requires full trust or can do with Partial trust.

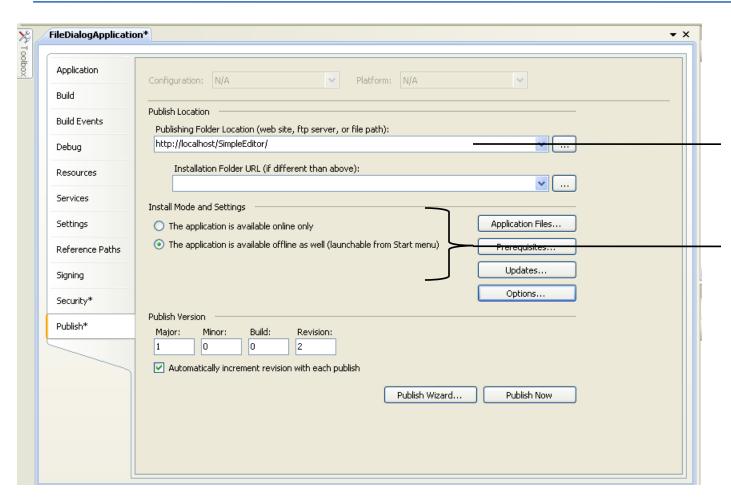
#### In full trust,

- application has complete access to the system.
- And can do anything the user running the application has access for.

#### In partial trust,

Application is **not allowed to access the file system** other than the isolated storage and registry.

## **Publish Application**

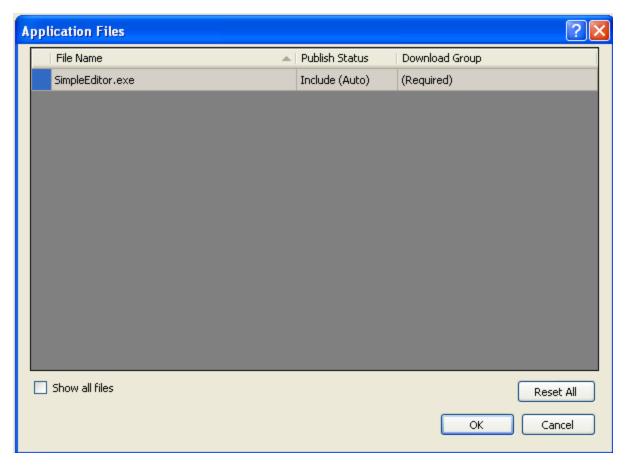


Application will be published at this location.

Specify Installation options:

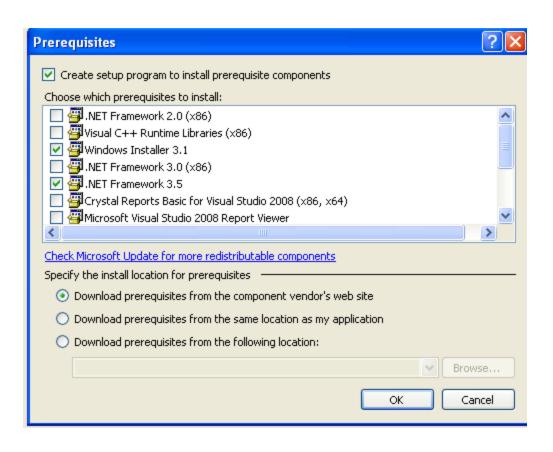
- Online only
- Offline

#### Publish Application – Application Files



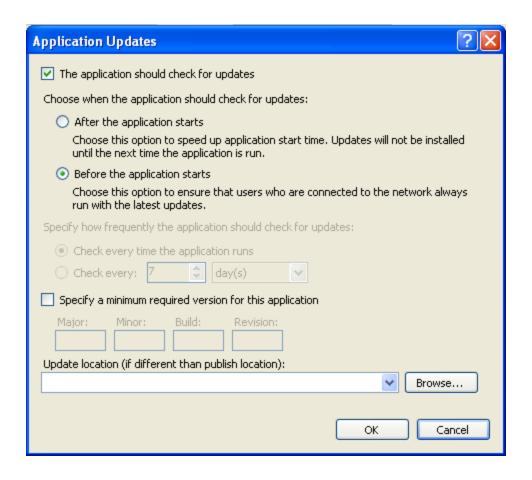
Shows the list of files, which gets generated as project output.

## Publish Application - Prerequisites



One can specify list of required software which are expected for using this software.

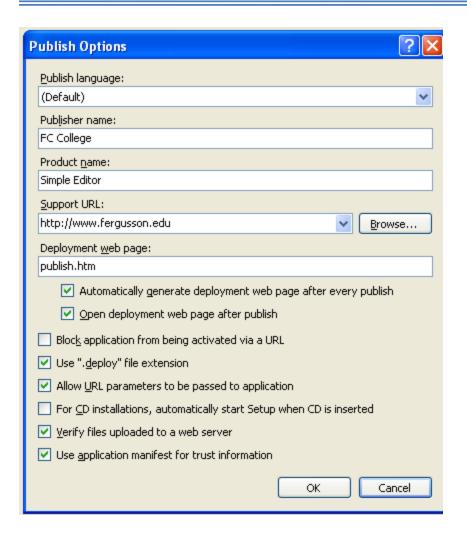
## Publish Application - Updates



One can specify how the application should be upgraded to latest version.

- a) Before starting application
- b) After starting application

#### Publish Application – Publish Options



These are publishing related details like

- a) Product Name
- b) Name of the publisher

## Publishing Application

 To publish application, either follow publish wizard or Publish Now option.

#### Working of Publish Wizard

- Website gets created on local IIS.
- Following files will be copied to the web server
  - Application (assemblies of application)
  - Application and deployment manifest files
  - Setup.exe
  - Sample web page (publish.htm)
- Based on Installation mode, entry in the start up menu will be done.

### Published Application



#### FC College Simple Editor

Name: Simple Editor

**Version:** 1.0.0.2

Publisher: FC College

The following prerequisites are required:

- Windows Installer 3.1.
- .NET Framework 3.5

If these components are already installed, you can <u>launch</u> the application now. Otherwise, click the button below to install the prerequisites and run the application.

Install

### Summary

- ClickOnce deployment can be a better choice if
  - application is self contained
  - doesn't require administrative privilege
  - No NTFS access expected apart from Users work area.

#### References

- Book referred "Beginning Visual C# 2010" by Wrox publication.
- http://msdn.microsoft.com/enus/library/t71a733d%28v=vs.80%29.aspx
- http://msdn.microsoft.com/enus/library/142dbbz4%28v=vs.90%29.aspx

#### **Question Bank**

- 1. What is ClickOnce deployment? When we can use this type of deployment.
- 2. What are the limitations of ClickOnce deployment?
- 3. How Automatic updates are handled in case of ClickOnce deployment?
- 4. Name 2 manifest files which are used by ClickOnce deployment.
  - Application manifest (\*.exe.manifest file)
  - 2. Deployment manifest (\*.application file)