

#### Logic Building Assignment: 15

Create separate visual Studio project for each problem statement separately.

#### 1. Accept number of rows and number of columns from user and display below pattern.

iCol = 4

```
Input:
           iRow = 4
Output:
                             *
                  #
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
     // Logic
int main()
{
     int iValue1 = 0, iValue2 = 0;
     printf("Enter number of rows and columns");
     scanf("%d %d",&iValue1, &iValue2);
     Pattern(iValue1, iValue2);
     return 0;
}
```



```
iCol = 4
Input:
           iRow = 4
                             #
Output:
                             @
                       #
                       @
                             @
           #
                 @
                       @
                             @
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
     // Logic
int main()
{
     int iValue1 = 0, iValue2 = 0;
     printf("Enter number of rows and columns");
     scanf("%d %d",&iValue1, &iValue2);
     Pattern(iValue1, iValue2);
```

return 0;

}



```
Input:
                             iCol = 6
           iRow = 6
Output:
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
{
     // Logic
}
int main()
{
     int iValue1 = 0, iValue2 = 0;
      printf("Enter number of rows and columns");
      scanf("%d %d",&iValue1, &iValue2);
      Pattern(iValue1, iValue2);
      return 0;
}
```



```
iCol = 6
Input:
           iRow = 6
Output:
                 #
                       #
                       #
                 #
                                   $
                       *
                             $
                 #
                       $
Program Layout:
#include<stdio.h>
void Pattern(int iRow, int iCol)
     // Logic
int main()
{
     int iValue1 = 0, iValue2 = 0;
      printf("Enter number of rows and columns");
      scanf("%d %d",&iValue1, &iValue2);
      Pattern(iValue1, iValue2);
      return 0;
}
```



```
Input:
                              iCol = 4
            iRow = 4
                                     5
Output:
                  2
                        3
                                     5
            1
                  2
                                     5
            1
                        3
                                     5
            1
                               4
                                     5
                  2
                        3
                               4
            1
```

```
Program Layout :
#include<stdio.h>

void Pattern(int iRow, int iCol)
{
    // Logic
}
int main()
{
    int iValue1 = 0, iValue2 = 0;
    printf("Enter number of rows and columns");
    scanf("%d %d",&iValue1, &iValue2);
    Pattern(iValue1, iValue2);
    return 0;
}
```