Logic Building Assignment : 36

1. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 4 iCol = 4

Output :
```
A B C D
A B C D
A B C D
A B C D
```

Program Layout :

```
class Pattern
{
	public void Pattern(int iRow, int iCol)
	{
		// Logic
	}
}
```

2. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 4 iCol = 4

Output :
```
A B C D
a b c d
A B C D
a b c d
```

Program Layout :

```
class Pattern
{
	public void Pattern(int iRow, int iCol)
	{
		// Logic
	}
}
```

3. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 3 iCol = 5

Output :
```
A A A A A
B B B B B
```

```
C     C     C     C     C
```

Program Layout :

```
class Pattern
{
	public void Pattern(int iRow, int iCol)
	{
		// Logic
	}
}
```

4. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 4 iCol = 5

Output :
```
4     4     4     4     4
3     3     3     3     3
2     2     2     2     2
1     1     1     1     1
```

Program Layout :

```
class Pattern
{
	public void Pattern(int iRow, int iCol)
	{
		// Logic
	}
}
```

5. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 3 iCol = 4

Output :
```
1     2     3     4
5     6     7     8
9     10    11    12
```

Program Layout :

```
class Pattern
{
	public void Pattern(int iRow, int iCol)
	{
		// Logic
	}
}
```