



**Fig. 4.3** Sketch of a neural network for the logic program  $\mathcal{P}$  in Example 1

output neuron  $B$  should feed input neuron  $B$  such that  $\mathcal{N}$  is used to iterate  $T_{\mathcal{P}}$ , the fixed-point operator<sup>2</sup> of  $\mathcal{P}$ .  $\mathcal{N}$  will eventually converge to a stable state which is identical to the stable model of  $\mathcal{P}$ .

**Notation** Given a general logic program  $\mathcal{P}$ , let:

$q$  denote the number of clauses  $r_l$  ( $1 \leq l \leq q$ ) occurring in  $\mathcal{P}$ ;

$v$  denote the number of literals occurring in  $\mathcal{P}$ ;

$A_{min}$  denote the minimum activation for a neuron to be *active* (or, analogously, for its associated literal to be assigned a truth value *true*),  $A_{min} \in (0, 1)$ ;

$A_{max}$  denote the maximum activation when a neuron is not active (or when its associated literal is *false*),  $A_{max} \in (-1, 0)$ ;

$h(x) = 2/(1 + e^{-\beta x}) - 1$ , the bipolar semilinear activation function;<sup>3</sup>

$g(x) = x$ , the standard linear activation function;

$s(x) = y$ , the standard nonlinear activation function ( $y = 1$  if  $x > 0$ , and  $y = 0$  otherwise), also known as the step function;

$W$  and  $-W$  denote the weights of connections associated with positive and negative literals, respectively;

$\theta_l$  denote the threshold of the hidden neuron  $N_l$  associated with clause  $r_l$ ;

$\theta_A$  denote the threshold of the output neuron  $A$ , where  $A$  is the head of clause  $r_l$ ;

$k_l$  denote the number of literals in the body of clause  $r_l$ ;

<sup>2</sup> Recall that the mapping  $T_{\mathcal{P}}$  is defined as follows. Let  $I$  be a Herbrand interpretation; then  $T_{\mathcal{P}}(I) = \{A_0 \mid L_1, \dots, L_n \rightarrow A_0 \text{ is a ground clause in } \mathcal{P} \text{ and } \{L_1, \dots, L_n\} \subseteq I\}$ .

<sup>3</sup> We use the bipolar semilinear activation function for convenience (see Sect. 3.1). Any monotonically increasing activation function could have been used here.

$p_l$  denote the number of positive literals in the body of clause  $r_l$ ;  
 $n_l$  denote the number of negative literals in the body of clause  $r_l$ ;  
 $\mu_l$  denote the number of clauses in  $\mathcal{P}$  with the same atom in the head, for each clause  $r_l$ ;  
 $MAX_{r_l}(k_l, \mu_l)$  denote the greater element of  $k_l$  and  $\mu_l$  for clause  $r_l$ ; and  
 $MAX_{\mathcal{P}}(k_1, \dots, k_q, \mu_1, \dots, \mu_q)$  denote the greatest element of all  $k$ 's and  $\mu$ 's of  $\mathcal{P}$ .

We also use  $\vec{k}$  as a shorthand for  $(k_1, \dots, k_q)$ , and  $\vec{\mu}$  as a shorthand for  $(\mu_1, \dots, \mu_q)$ .

For instance, for the program  $\mathcal{P}$  of Example 1,  $q = 3$ ,  $v = 6$ ,  $k_1 = 3$ ,  $k_2 = 2$ ,  $k_3 = 0$ ,  $p_1 = 2$ ,  $p_2 = 2$ ,  $p_3 = 0$ ,  $n_1 = 1$ ,  $n_2 = 0$ ,  $n_3 = 0$ ,  $\mu_1 = 2$ ,  $\mu_2 = 2$ ,  $\mu_3 = 1$ ,  $MAX_{r_1}(k_1, \mu_1) = 3$ ,  $MAX_{r_2}(k_2, \mu_2) = 2$ ,  $MAX_{r_3}(k_3, \mu_3) = 1$ , and  $MAX_{\mathcal{P}}(k_1, k_2, k_3, \mu_1, \mu_2, \mu_3) = 3$ .

In the Translation Algorithm below, we define  $A_{min}$ ,  $W$ ,  $\theta_l$ , and  $\theta_A$  such that the conditions (C1) and (C2) above are satisfied. Equations 4.1, 4.2, 4.3, and 4.4 below are obtained from the proof of Theorem 8 [80]. We assume, for mathematical convenience and without loss of generality, that  $A_{max} = -A_{min}$ . In this way, we associate the truth value *true* with values in the interval  $(A_{min}, 1)$ , and the truth value *false* with values in the interval  $(-1, -A_{min})$ .

Theorem 8 guarantees that values in the interval  $[-A_{min}, A_{min}]$  do not occur in the network with weights  $W$  and thresholds  $\theta$ , but, informally, this interval may be associated with a third truth value *unknown*<sup>4</sup>. The proof of Theorem 8 presented in [66] is reproduced here for the sake of completeness, as several proofs presented in the book will make reference to it.

We start by calculating  $MAX_{\mathcal{P}}(\vec{k}, \vec{\mu})$  such that

$$A_{min} > \frac{MAX_{\mathcal{P}}(\vec{k}, \vec{\mu}) - 1}{MAX_{\mathcal{P}}(\vec{k}, \vec{\mu}) + 1}. \quad (4.1)$$

### CILP Translation Algorithm

1. Calculate the value of  $W$  such that the following is satisfied:

$$W \geq \frac{2}{\beta} \cdot \frac{\ln(1 + A_{min}) - \ln(1 - A_{min})}{MAX_{\mathcal{P}}(\vec{k}, \vec{\mu})(A_{min} - 1) + A_{min} + 1}. \quad (4.2)$$

2. For each clause  $r_l$  of  $\mathcal{P}$  of the form  $L_1, \dots, L_k \rightarrow A$  ( $k \geq 0$ ):

- (a) Create input neurons  $L_1, \dots, L_k$  and an output neuron  $A$  in  $\mathcal{N}$  (if they do not exist yet).
- (b) Add a neuron  $N_l$  to the hidden layer of  $\mathcal{N}$ .

<sup>4</sup> If a network obtained by the Translation Algorithm is then trained by examples with the use of a learning algorithm that does not impose any constraints on the weights, values in the interval  $[-A_{min}, A_{min}]$  may occur and should be interpreted as unknown by following a three-valued interpretation.

- (c) Connect each neuron  $L_i$  ( $1 \leq i \leq k$ ) in the input layer to the neuron  $N_l$  in the hidden layer. If  $L_i$  is a positive literal, then set the connection weight to  $W$ ; otherwise, set the connection weight to  $-W$ .
- (d) Connect the neuron  $N_l$  in the hidden layer to the neuron  $A$  in the output layer and set the connection weight to  $W$ .
- (e) Define the threshold ( $\theta_l$ ) of the neuron  $N_l$  in the hidden layer as

$$\theta_l = \frac{(1 + A_{min})(k_l - 1)}{2}W. \quad (4.3)$$

- a. Define the threshold ( $\theta_A$ ) of the neuron  $A$  in the output layer as

$$\theta_A = \frac{(1 + A_{min})(1 - \mu_l)}{2}W. \quad (4.4)$$

3. Set  $g(x)$  as the activation function of the neurons in the input layer of  $\mathcal{N}$ . In this way, the activation of the neurons in the input layer of  $\mathcal{N}$  given by each input vector  $\mathbf{i}$  will represent an interpretation for  $\mathcal{P}$ .
4. Set  $h(x)$  as the activation function of the neurons in the hidden and output layers of  $\mathcal{N}$ . In this way, a gradient descent learning algorithm, such as backpropagation, can be applied to  $\mathcal{N}$ .
5. If  $\mathcal{N}$  needs to be fully connected, set all other connections to zero.

**Theorem 8.** [66] *For each propositional general logic program  $\mathcal{P}$ , there exists a feedforward artificial neural network  $\mathcal{N}$  with exactly one hidden layer and semilinear neurons such that  $\mathcal{N}$  computes the fixed-point operator  $T_{\mathcal{P}}$  of  $\mathcal{P}$ .*

*Proof.* ( $\Leftarrow$ ) ‘ $A \geq A_{min}$  if  $L_1, \dots, L_k$  is satisfied by  $\mathbf{i}$ ’. Assume that the  $p_l$  positive literals in  $L_1, \dots, L_k$  are *true*, and the  $n_l$  negative literals in  $L_1, \dots, L_k$  are *false*. Consider the mapping from the input layer to the hidden layer of  $\mathcal{N}$ . The input potential ( $I_l$ ) of  $N_l$  is minimum when all the neurons associated with a positive literal in  $L_1, \dots, L_k$  are at  $A_{min}$ , while all the neurons associated with a negative literal in  $L_1, \dots, L_k$  are at  $-A_{min}$ . Thus,  $I_l \geq p_l A_{min}W + n_l A_{min}W - \theta_l$  and, assuming  $\theta_l = ((1 + A_{min})(k_l - 1)/2)W$ ,  $I_l \geq p_l A_{min}W + n_l A_{min}W - ((1 + A_{min})(k_l - 1)/2)W$ .

If  $h(I_l) \geq A_{min}$ , i.e.  $I_l \geq -\frac{1}{\beta} \ln((1 - A_{min})/(1 + A_{min}))$ , then  $N_l$  is active. Therefore, Equation 4.5 must be satisfied:<sup>5</sup>

$$p_l A_{min}W + n_l A_{min}W - \frac{(1 + A_{min})(k_l - 1)}{2}W \geq -\frac{1}{\beta} \ln \left( \frac{1 - A_{min}}{1 + A_{min}} \right). \quad (4.5)$$

Solving Equation 4.5 for the connection weight ( $W$ ) yields Equations 4.6 and 4.7, given that  $W > 0$ :

<sup>5</sup> Throughout, we use the word ‘Equation’, as in ‘Equation 4.5’, even though ‘Equation 4.5’ is an inequality.