

# **Project Report**

## **Clothing Shop** (Online cloth selling website)

Submitted By:

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- Index no- TAN/IT/2021/F/0030

## DECLARATION

This project, which is being carried out under higher national diploma in technology course, has been submitted by myself on the basis of the need of this course.



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signature

## ACKNOWLEDGEMENT

I would like to express my gratitude to all the people who helped me including the project supervisor who encouraged us to do this project, my parents who strengthened me and my brothers and sisters who helped me to make the project a success by avoiding the problems that arose in getting information and doing the project.

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# LIST OF ABBREVIATION

Abbreviation	Stands for
HTML	Hyper Text Markup Language
CSS	Cascading Style Sheet
JS	JavaScript

## Chapter 1

### 01. INTRODUCTION

This chapter gives an overview about the aim, objectives, background and operation environment of the Website.

#### 1.1 Project Aims and Objectives

The project aims and objectives that will be achieved after completion of this project are discussed in this subchapter. The aims and objectives are as follows:

- Being able to easily know the Current Clothes , Size and Prices
- Create up the Website so that the desired Clothes can be easily Selected
- Create a cash on delivery option and Online payment option in Website
- Providing more Publicity by engaging with social media
- Being able to reserve Cloths for the Customer
- Create the Contact option in Website
- To Know about the new Fashions that are Coming
- Showing stock reduction

## 1.2 Background of the Project

The clothes are used by every person in the world. Clothes provides benefits to the People from different environmental elements.. Although Clothes being an important part of people life the quality are decreasing year by year and the price of clothes is increasing due to the involvement of middle man in the clothing industry.

Today mobile and web-based applications have become a part of our day-to-day life. With the revolution in mobile computing many great features are added to the field and the mobiles are getting smaller, faster and better as the decade passes. Considering this I have developed efficient and reliable online clothes buying website. Online Shopping simply list the clothes that the user can buy and user can provide the location to deliver it.

**Mission of cloth Shop web page** - Our mission is to provide society with super products and services, matched with affordable prices through the development of both local and international brands

**Vision of cloth Shop webpage** - To be recognized by every customer as the most preferred clothing chain in world!

## Chapter 2

### 02. Problem definition & System Analysis

In this chapter, we will discuss and analyze about the developing process of web site development including software requirement specification (SRS) and comparison between existing and proposed system and discuss about definitions.

## 2.1 Problem definition

### ➤ From The Customer Side

- Having to visit the Place to see if the Customer has the Clothes they need
- When the Customer arrives .The require Clothing has been exhausted
- Having to Face , Size issues while buying Clothes remotely
- The Customer wants to Contact the shop
- Not being aware of new Fashions to come

### ➤ From the Business side

- Need to get more Customer attraction
- Need to make more Profit
- Inconvenience to know stock reduction

### Solutions for the problems

- Create a cash on delivery option and Online payment option in Website
- Providing more Publicity by engaging with social media
- Being able to reserve Cloths for the Customer
- Being able to reserve Cloths for the Customer

## 2.2 Software that I used

**HTML**- HTML or Hyper Text Markup Languages the main markup language for creating web pages and other information that can be displayed in a web browser. HTML is written in the form of HTML elements consisting of tags enclosed in angle brackets (like), within the web page content. HTML tags most commonly come in pairs like `<h1>` and `</h1>`, although some tags represent empty elements and so are unpaired, for example `Error! Filename not specified..` The first tag in a pair is the start tag, and the second tag is the end tag (they are also called opening tags and closing tags). In between these tags web designers can add text, further tags, comments and other types of text-based content. The purpose of a web browser is to read HTML documents and compose them into visible or audible web pages. The browser does not display the HTML tags, but uses the tags to interpret the content of the page. HTML elements form the building blocks of all websites. HTML allows images and objects to be embedded and can be used to create interactive forms. It provides a means to create structured documents by denoting structural semantics for text such as headings, paragraphs, lists, links, quotes and other items. It can embed scripts written in languages such as JavaScript which affect the behavior of HTML web pages.

**CSS** - - Cascading Style Sheets(CSS) is a style sheet language used for describing the look and formatting of a document written in a markup language. While most often used to style web pages and interfaces written in HTML and XHTML, the language can be applied to any kind of XML document, including plain XML, SVG and XUL. CSS is a cornerstone specification of the web and almost all web pages use CSS style sheets to describe their presentation. CSS is designed primarily to enable the separation of document content from document presentation, including elements such as the layout, colors, and fonts. This separation can improve content accessibility, provide more flexibility and control in the specification. of presentation characteristics, enable multiple pages to share formatting, and reduce complexity and repetition in the structural content (such as by allowing for table less web design). CSS can also

allow the same markup page to be presented in different styles for different rendering methods, such as on-screen, in print, by voice (when read out by a speech-based browser or screen reader) and on Braille-based, tactile devices. It can also be used to allow the web page to display differently depending on the screen size or device on which it is being viewed. While the author of a document typically links that document to a CSS file, readers can use a different style sheet, perhaps one on their own computer, to override the one the author has specified. However, if the author or the reader did not link the document to a specific style sheet the default style of the browser will be applied. CSS specifies a priority scheme to determine which style rules apply if more than one rule matches against a particular element. In this so-called cascade, priorities or weights are calculated and assigned to rules, so that the results are predictable.

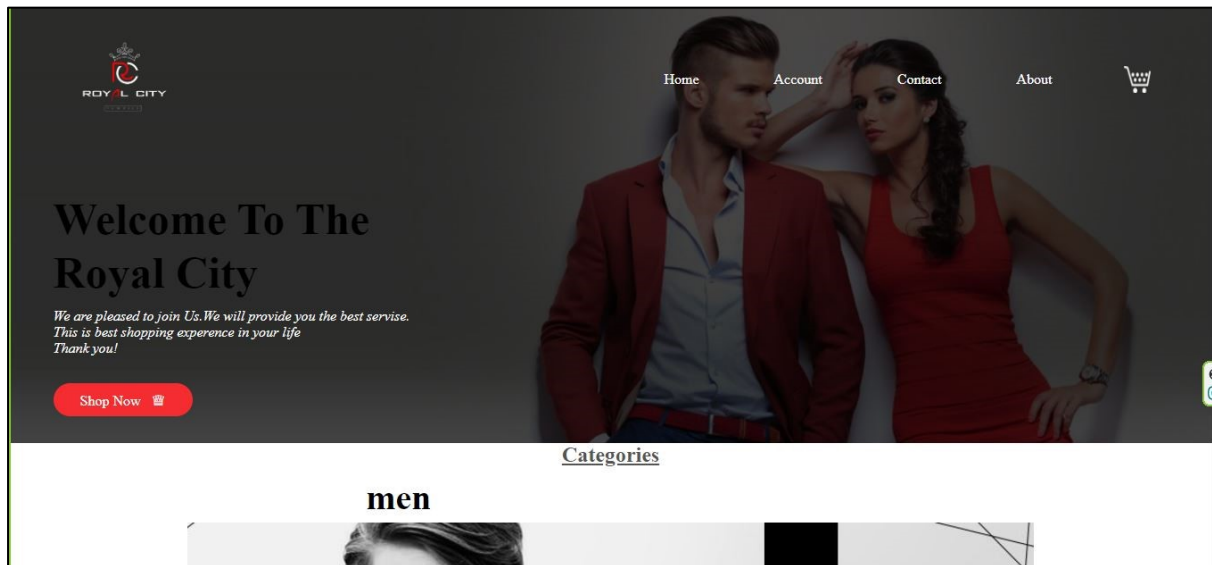
**JAVA SCRIPT** - JavaScript (JS) is a dynamic computer programming language. It is most commonly used as part of web browsers, whose implementations allow client side scripts to interact with the user, control the browser, communicate asynchronously, and alter the document content that is displayed. It is also being used in server-side programming, game development and the creation of desktop and mobile applications. JavaScript is a prototype-based scripting language with dynamic typing and has first-class functions. Its syntax was influenced by C. JavaScript copies many names and naming conventions from Java, but the two languages are otherwise unrelated and have very different semantics. The key design principles within JavaScript are taken from the Self and Scheme programming languages. It is a multiparadigm language, supporting object-oriented, imperative, and functional programming styles. The application of JavaScript to use outside of web pages—for example, in PDF documents, site-specific browsers, and desktop widgets—is also significant. Newer and faster JavaScript VMs and platforms built upon them (notably Node.js) have also increased the popularity of JavaScript for server-side web applications. On the client side, JavaScript was traditionally implemented as an interpreted language but just-in-time compilation is now performed by recent (post-2012) browsers.



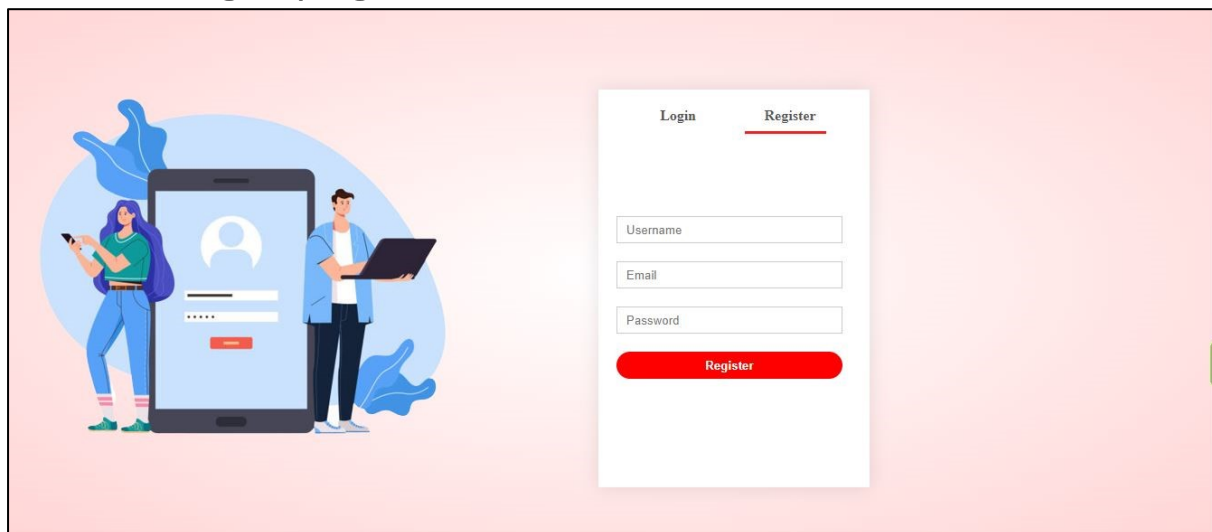
# Chapter 3

## 03 System design

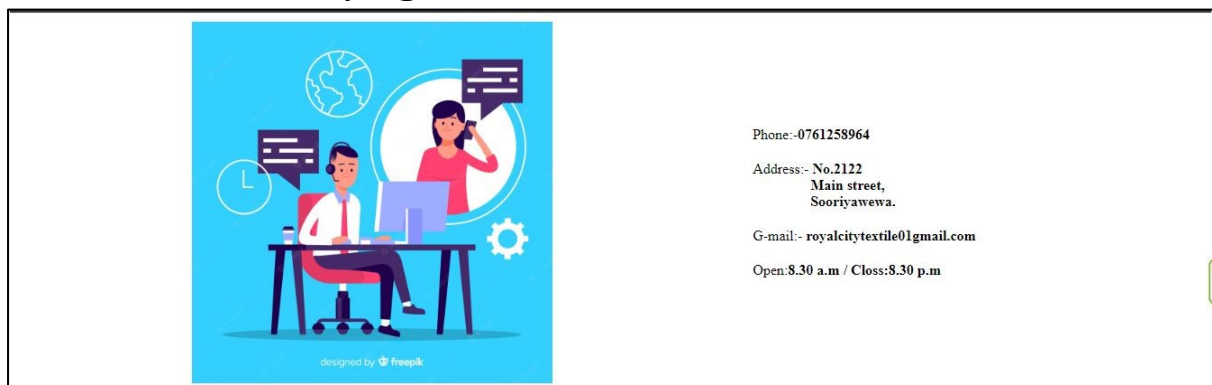
### ➤ Home page






### ➤ Login page



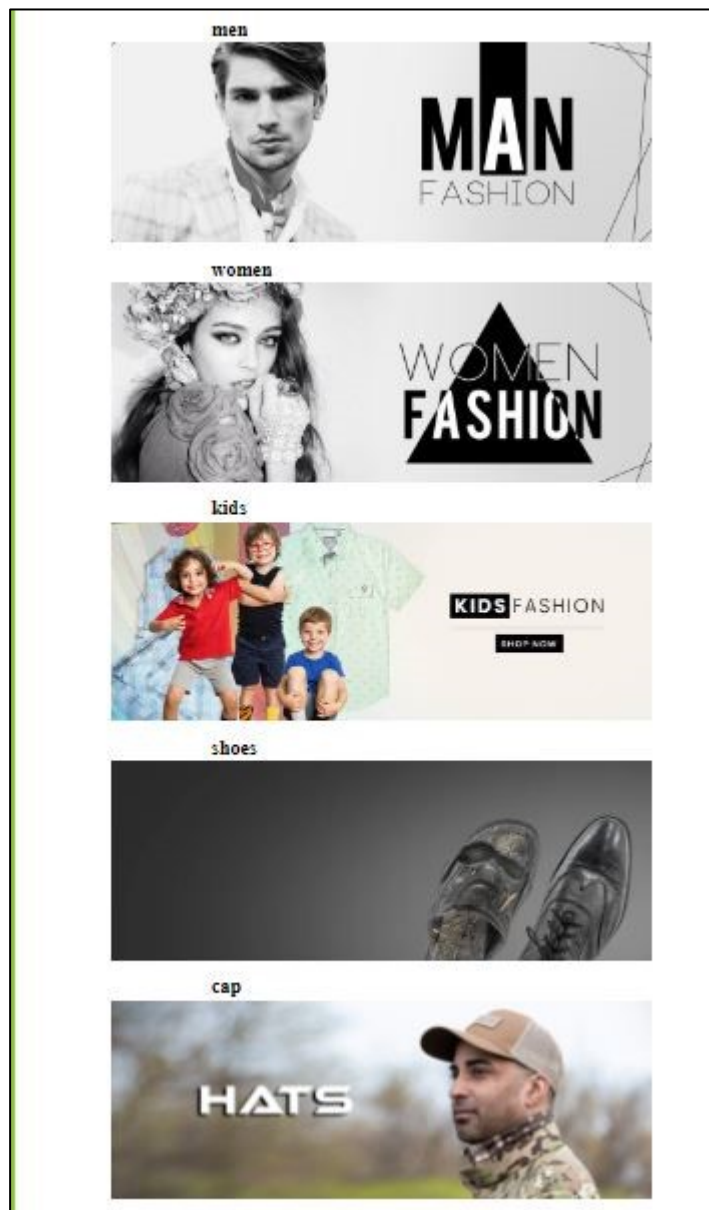
### ➤ contact page



## ➤ Cart page

Product	Quantity	Subtotal
 printed Tshirt Price : \$50.00 <a href="#">Remove</a>	1	\$50.00
 printed Tshirt Price : \$20.00 <a href="#">Remove</a>	1	\$20.00
 printed Tshirt Price : \$30.00 <a href="#">Remove</a>	1	\$30.00
		8
Subtotal		\$200.00
Tax		\$2.00
Total		\$202.00

## ➤ Category



# Chapter 4

## 04 Conclusion & Future Scope

The sole purpose of this project is to develop a website that helps user to buy the minimum quantity of Cloths from the comfort of their home without visiting the Cloth shops and waste time with bargaining with the shopkeeper.

I am hope to add database for this website in future

# Chapter 5

## 05 References

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- ❖ [https://youtu.be/KHNA\\_KwwGKE](https://youtu.be/KHNA_KwwGKE)
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