Raviprabha Sanduni Jayalal

Software Engineer Intern

sanduniraviprabha@gmail.com

Kurunegala, Sri Lanka

linkedin.com/in/raviprabha-sanduni-7b2999279

https://raviprabha-sanduni.netlify.app/

+94786906224

21/12/2000

github.com/RaviprabhaSanduniJayalal



PROFILE

A dedicated computer science undergraduate with a strong passion for software development. Enthusiastic about problem-solving, writing clean code, and learning new technologies to enhance software performance and user experience.

EDUCATION

Bachelor of Computer Science,

University of Ruhuna &

August 2022 - present | Matara

Current GPA: 3.34

GCE Advanced Level,

Royal College Wayamba 2007 – 2020 | Kurunegala

Z score: 1.5194

SKILLS

Technical Skills

- **Programming Languages:** Java, C, C#, C++, PHP, JavaScript, MATLAB
- Web Development: Springboot, React, HTML, CSS
- Database Management: MySQL, PostgreSQL, MongoDB
- Tools: GitHub, Visual Studio Code, Visual Studio, Figma, Postman, intelliJ Idea, Trello, MailHog, Swagger

Soft Skills

- Time management
- Communication
- · Problem-solving
- Teamwork

PROFESSIONAL EXPERIENCE

Assistant Web Developer, ISD International (Pvt) Ltd *⊗*

May 2024 - December 2024

Designed modern, responsive UI for e-commerce website-OrderCraft using Figma and analyzed web pages to enhance layout, usability, and performance.

Customer Service Trainee, People's Bank ⊗

December 2021 - April 2022 | Polgahawela

Supported the front office team in managing daily customer interactions, including deposits, withdrawals, and account updates.

Application Support Trainee, Bank of Ceylon *⊘*

March 2021 - September 2021 | Pothuhera

Promoted and guided customers on the use of the bank's mobile applications, including installation, registration, and navigation.

PROJECTS

Ceylon Fusion, Final Year Project

December 2024 - April 2025

Contributed to a web-based e-commerce and booking solution for a Cinnamon Estate by developing the **User Microservice** with **Spring Boot** and building the **Admin Dashboard UI** using **React**. The platform enables product sales and estate visit bookings, enhancing customer engagement and operational efficiency. Data is managed using **PostgresSQL**.

Point of Sales Application

December 2024 - December 2024

Developed a **Spring Boot** and **MySQL** backend, designed to handle sales transactions, inventory management, and customer data.

CERTIFICATES

- InspiHer{MAT101} MATLAB session organized by IEEE WIE Student Branch Affinity Group of SLTC.
- InsurgeX 1.0 Hackathon organized by University of Ruhuna

REFERENCES

Dr. Sugandima Vidanagamachchi,

Head/Department of Computer Science, Faculty of Science, University of Ruhuna smv@dcs.ruh.ac.lk, +94713949502

Prof. (Mrs.) W.A. Indika,

Professor, Department of Computer Science, Faculty of Science, University of Ruhuna waindika@dcs.ruh.ac.lk, +94717796910

Web-based Product Store

February 2025 – February 2025

Built a product management platform using MongoDB, Express.js, React, and Node.js (MERN Stack). Enables users to add, edit, and display products seamlessly with a responsive UI and efficient backend API.

Sri Lankan Wild Explorer

November 2023 - April 2024

Developed the **quiz module** of a Java and JavaFX-based educational application aimed at teaching children about Sri Lanka's wildlife. Designed and implemented interactive quizzes featuring multiplechoice questions, instant feedback, and score tracking to enhance engagement and learning.

ORFOO, Food Ordering System

December 2024 - present

A **food ordering system** built with **C**# that lets restaurant customers order from their tables. It streamlines order processing, improves efficiency, and enhances the dining experience.

Rave – Voice Bot Mobile App

March 2025 - March 2025

Developed a Flutter-based mobile app with the help of AI tools and models to assist users in improving their spoken English. Features real-time voice interaction and feedback for improved language learning.