Rajalakshmi Engineering College

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Branch: REC

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Batch: 2028

Degree: B.E - CSE



NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 3_COD_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Milton is a diligent clerk at a school who has been assigned the task of managing class schedules. The school has various sections, and Milton needs to keep track of the class schedules for each section using a stack-based system.

He uses a program that allows him to push, pop, and display class schedules for each section. Milton's program uses a stack data structure, and each class schedule is represented as a character. Help him write a program using a linked list.

Input Format

The input consists of integers corresponding to the operation that needs to be performed:

Choice 1: Push the character onto the stack. If the choice is 1, the following input is a space-separated character, representing the class schedule to be pushed onto the stack.

Choice 2: Pop class schedule from the stack

Choice 3: Display the class schedules in the stack.

Choice 4: Exit the program.

Output Format

The output displays messages according to the choice and the status of the stack:

- If the choice is 1, push the given class schedule to the stack and display the following: "Adding Section: [class schedule]"
- If the choice is 2, pop the class schedule from the stack and display the following: "Removing Section: [class schedule]"
- If the choice is 2, and if the stack is empty without any class schedules, print "Stack is empty. Cannot pop."
- If the choice is 3, print the class schedules in the stack in the following: "Enrolled Sections: " followed by the class schedules separated by space.
- If the choice is 3, and there are no class schedules in the stack, print "Stack is empty"
- If the choice is 4, exit the program and display the following: "Exiting the program"
 - If any other choice is entered, print "Invalid choice"

Refer to the sample output for the exact format.

Sample Test Case

Input: 1 d

1 h

3

1010,

240707424

0401014214

```
Output: Adding Section: d
Adding Section: h
Enrolled 5
    Removing Section: h
    Enrolled Sections: d
    Exiting program
    Answer
    #include <stdio.h>
    #include <stdlib.h>
    struct Node {
    char data;
      struct Node* next;
    struct Node* top = NULL;
    void push(char value) {
      struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
      newNode->data = value;
      newNode->next = top;
      top = newNode;
      printf("Adding Section: %c\n", value);
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void pop() {
    if /+-
      if (top == NULL) {
         printf("Stack is empty. Cannot pop.\n");
      } else {
         struct Node* temp = top;
         char poppedValue = temp->data;
        top = top->next;
        free(temp);
        printf("Removing Section: %c\n", poppedValue);
      }
    }
                                                                                 240707424
    void displayStack() {
     if (top == NULL) {
```

```
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                                                        240707424
print
} else {
pr<sup>i</sup>
         printf("Stack is empty\n");
          printf("Enrolled Sections: ");
          struct Node* current = top;
         while (current != NULL) {
            printf("%c ", current->data);
            current = current->next;
         printf("\n");
       }
     }
     int main() {
       int choice;
       char value;
     } ob 🕗
          scanf("%d", &choice);
          switch (choice) {
            case 1:
              scanf(" %c", &value);
              push(value);
              break;
            case 2:
              pop();
              break;
            case 3:
              displayStack();
              break;
            case 4:
              printf("Exiting program\n");
              break;
            default:
              printf("Invalid choice\n");
       } while (choice != 4);
       return 0;
     }
                                                                            Marks: 10/10
240707A2
     Status: Correct
```