# **Final Practical File**

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**Paper:** System Programming

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**Que1** Write a Lex program to count the number of lines and characters in the input file.

#### Ans

```
%option noyywrap
%{
#include <stdio.h>
int linecount = 0;
int charcount = 0;
%}

%%
\n {linecount++;}
[a-zA-Z0-9 ]* {charcount+=yyleng;}

%%
int main(){
    yyin = fopen("text.txt","r");
    yylex();
    printf("charcount : %d\n",charcount);
    printf("linecount : %d",linecount);
    return 0;
}
```

#### #text.txt file

```
ys prog > ≣ text.txt

1 hello
2 how are you
3 i am under the water
4 please help me
5 lulululululu
6 call 911
```

```
C:\Users\COMP46\Desktop\4076\sys prog>flex pro1.l
C:\Users\COMP46\Desktop\4076\sys prog>gcc lex.yy.c
C:\Users\COMP46\Desktop\4076\sys prog>a.exe
charcount : 70
linecount : 5
C:\Users\COMP46\Desktop\4076\sys prog>
```

**Que 2** Write a Lex program that implements the Caesar cipher: it replaces every letter with the one three letters after in alphabetical order, wrapping around at Z. e.g. a is replaced by d, b by e, and so on z by c.

#### Ans

```
%option noyywrap
#include <stdio.h>
%}
%%
[a-zA-Z]* {
    char string[100] = "";
    for (int i = 0; i < yyleng; i++){
        int y = yytext[i];
        if ((y>=120)&&(y<=122)){
            y -= 26;
        else if ((y>=88)&&(y<=90)){
            y -= 26;
        string[i] = (char) (y+3);
    printf("\nYour sting ( %s ) is now : %s",yytext,string);
}
%%
int main(){
    yylex();
    return 0;
```

```
C:\sem5\vs code\sysprog>flex pro2.1
C:\sem5\vs code\sysprog>gcc lex.yy.c
C:\sem5\vs code\sysprog>a.exe
This is a sample text

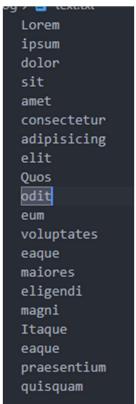
Your sting ( This ) is now : Wklv
Your sting ( is ) is now : lv
Your sting ( a ) is now : d
Your sting ( sample ) is now : vdpsoh
Your sting ( text ) is now : whaw

C:\sem5\vs code\sysprog>
```

**Que3** Write a Lex program that finds the longest word (defined as a contiguous string of upper-and lower-case letters) in the input.

```
%option noyywrap
%{
#include <stdio.h>
int longest = 0;
char string[100] = "";
%}
%%
[a-zA-Z0-9]* {
    if (yyleng > longest){
        longest = yyleng;
        for (int i = 0; i< yyleng;i++){</pre>
            string[i] = yytext[i];
        string[yyleng] = '\0';
    }
}
%%
int main(){
    yyin = fopen("text.txt","r");
    yylex();
printf("Longest word : %s\nIt's size : %d",string,longest);
    return 0;
}
```

#### #text.txt file



#### **#Output**

```
C:\Users\COMP46\Desktop\4076\sys prog>flex pro3.1
C:\Users\COMP46\Desktop\4076\sys prog>gcc lex.yy.c
C:\Users\COMP46\Desktop\4076\sys prog>a.exe

Longest word : consectetur
It's size : 11
C:\Users\COMP46\Desktop\4076\sys prog>
```

**Que 4** Write a Lex program that distinguishes keywords, integers, floats, identifiers, operators, and comments in any simple programming language.

```
%option noyywrap
%{
#include <stdio.h>
char keywd,integ,flts,inden,opers,comms;
%}
integ (\+|\-)?[0-9]+
flts {integ}\.[0-9]+
opers [\<\>\.\*\+\/&%=\!]{1,2}
inden [a-zA-Z_][a-zA-Z0-9]*
keywd
(if|else|const|double|int|float|short|struct|unsigned|break|continue|for|long|sig
ned|switch|void|case|char|do|extern|return|static|union|while)
comms ^(\/\/|\/\*).*
```

```
{keywd} {printf(">> a keyword\n");}
{integ} {printf(">> an integer\n");}
{flts} {printf(">> a float\n");}
{opers} {printf(">> an operator\n");}
{inden} {printf(">> an identifier\n");}
{comms} {printf(">> a comment\n");}

%%
int main(){
    yylex();
    return 0;
}
```

```
C:\sem5\vs code\sysprog>flex pro2.1
C:\sem5\vs code\sysprog>gcc lex.yy.c
C:\sem5\vs code\sysprog>a.exe
case
>> a keyword
123
>> an integer
123.345
>> a float
>> an operator
asdhb234
>> an identifier
//ashjb
>> a comment
/* jnasd*/
>> a comment
_akjhbdka
>> an identifier
+123
>> an integer
-1238
>> an integer
```

Que5 Write a Lex program to count the number of identifiers in a C file.

#### Ans

```
%option noyywrap
#include <stdio.h>
char identifier;
int iden_count = 0;
%}
identifier ^[a-zA-Z_][a-zA-Z0-9_]*
{identifier} {
    iden count++;
    printf(yytext);
}
%%
int main(){
    yyin = fopen("inp.txt","r");
    yylex();
    printf("\nTotal no. of identifiers : %d",iden_count);
    return 0;
```

# #input file

# Lorem 123hello String buffer gotit Page 0pages \_6\_ —

```
C:\sem5\vs code\sysprog>flex pro5.l

C:\sem5\vs code\sysprog>gcc lex.yy.c

C:\sem5\vs code\sysprog>a.exe
Lorem

123hello
String
buffer
_gotit
Page
0pages
_6_
___
Total no. of identifiers : 7

C:\sem5\vs code\sysprog>
```

**Que6** Write a Lex program to count the number of words, characters, blank spaces and lines in a C file.

#### Ans

```
%option noyywrap
#include <stdio.h>
int word_count,char_count,space_count,line_count = 0;
%%
[ \t] {
    space_count++;
    char_count+=yyleng;
[\n] {
    line_count++;
    char count+=yyleng;
[^\t\n ]+ {
    word count++;
    char_count+=yyleng;
}
int main(){
    yyin = fopen("inp.txt","r");
    yylex();
    printf("\nNo. of words : %d",word_count);
    printf("\nNo. of char : %d",char_count);
    printf("\nNo. of space : %d",space_count);
    printf("\nNo. of line : %d",line_count);
    return 0;
}
```

# #input file

**Que7** Write a Lex specification program that generates a C program which takes a string "abcd" and prints the following output.

```
abcd
abc
ab
a
Ans
%option noyywrap
#include <stdio.h>
%}
%%
[a-zA-Z]{4,4} {
    char* string = yytext;
    printf("\n");
    for (int i = 4;i>0;i--){ // 4 3 2 1
        for (int j = 0; j < i; j++){
           printf("%c",string[j]);
        printf("\n");
   }
}
%%
int main(){
```

yylex();
return 0;

}

#### **#Output**

```
C:\Users\COMP46\Desktop\4076\sys prog>flex pro7.1

C:\Users\COMP46\Desktop\4076\sys prog>gcc lex.yy.c

C:\Users\COMP46\Desktop\4076\sys prog>a.exe
back

back
bac
ba
b

GOAT

GOAT

GOA

GO

G

C:\Users\COMP46\Desktop\4076\sys prog>
```

Que8 A program in Lex to recognize a valid arithmetic expression.

#### Ans

# //yc8.l

```
%option noyywrap
%{
    #include<stdio.h>
    #include<stdlib.h>
    int c,d,bo=0,bc=0;
%}
operand [a-zA-Z0-9]+
operator [+\-\/*]
%%
{operator} {
    d++;
    printf("%s is an operator \n",yytext);
{operand} {
    C++;
    printf("%s is an operand \n",yytext);
}
```

```
"(" {
    if(bc<=bo){</pre>
        bo++;
}
")" {
    bc++;
}
\n {
    if(bo==bc&&c>d){
        printf("valid exp");
    } else{
        printf("invalid exp");
    exit(0);
}
void main(){
    yylex();
}
//Output
C:\sem5\vs code\sp>a
(a+b
a is an operand
+ is an operator
b is an operand
invalid exp
C:\sem5\vs code\sp>a
```

(a+b)

valid exp

a is an operand
+ is an operator
b is an operand

C:\sem5\vs code\sp>

Que9 Write a YACC program to find the validity of a given expression (for operators + - \* and /)

#### Ans

```
//yc9.y
%{
    #include <stdio.h>
    #include <stdlib.h>
%}
%token NUMBER
%left '+' '-'
%left '*' '/' '%'
%left '(' ')'
%%
stmt:e {printf("\nresult : %d",$$);}
e: e' + e {$$ = $1 + $3;}
    | e '-' e {$$ = $1 - $3;}
    | e'*' e {$$ = $1 * $3;}
    e '/' e {$$ = $1 / $3;}
e '%' e {$$ = $1 % $3;}
    | '(' e ')' {$$ = $2;}
    | NUMBER ;
%%
int main(){
    printf("Enter expression (+ / * - %) : ");
    yyparse();
    printf("\nValid expression :)");
    return 0;
}
int yyerror(){
    printf("\nInvalid expression :(");
    return 0;
}
```

```
//yc9.l
%{
    #include <stdio.h>
    #include "yc1.tab.h"
    extern int yylval;
```

%}

```
%%
[0-9]+ {
    yylval = strtol(yytext,NULL,0);
    return NUMBER;
}
\n {return 0;}
. {return yytext[0];}

%%
int yywrap() {
    return 1;
}
```

# //Output

```
C:\sem5\vs code\sp>yc1.exe
Enter expression (+ / * - ) : 1+5

result : 6

Valid expression :)
C:\sem5\vs code\sp>yc1.exe
Enter expression (+ / * - ) : 1

result : 1

Valid expression :)
C:\sem5\vs code\sp>yc1.exe
Enter expression :)
C:\sem5\vs code\sp>yc1.exe
Invalid expression :(
Valid expression :(
Valid expression :)
C:\sem5\vs code\sp>\[
```

**Que10** A Program in YACC which recognizes a valid variable which starts with letter followed by a digit. The letter should be in lowercase only.

#### Ans

#### //yc10.l %{

```
%{
    #include <stdio.h>
    #include "yc10.tab.h"
%}

%%
[a-z]+[0-9]+ {return VALID;}
. {return INVALID;}
```

```
%%
int yywrap(){
    return 1;
}
// yc10.y
%{
    #include <stdio.h>
    #include <stdlib.h>
%}
%token VALID
%token INVALID
valid :v {printf(" : Valid variable\n")}
v:VALID;
invalid :i {printf(" : Invalid variable\n")}
i:INVALID;
%%
int main(){
    printf("Enter variable : ");
    yyparse();
    return 0;
}
int yyerror(){
    printf("\nerror");
    return 0;
    exit(1);
//Output
 PS C:\sem5\vs code\sp> ./yc10
 Enter variable : qwe10
  : Valid variable
 PS C:\sem5\vs code\sp>
```

**Que11** A Program in YACC to evaluate an expression (simple calculator program for addition and subtraction, multiplication, division).

```
//yc11.l
%{
    #include <stdio.h>
    #include "yc1.tab.h"
    extern int yylval;
%}
%%
[0-9]+ {
    yylval = strtol(yytext,NULL,0);
    return NUMBER;
}
\n {return 0;}
. {return yytext[0];}
%%
int yywrap() {
    return 1;
}
// yc11.y
%{
    #include <stdio.h>
    #include <stdlib.h>
%}
%token NUMBER
%left '+' '-'
%left '*' '/'
%left '(' ')'
stmt:e {printf("\nresult : %d",$$);}
e: e' + e {$$ = $1 + $3;}
    | e '-' e {$$ = $1 - $3;}
    | e '*' e {$$ = $1 * $3;}
    | e'/' e {$$ = $1 / $3;}
    | '(' e ')' {$$ = $2;}
    | NUMBER ;
%%
int main(){
    printf("Enter expression (+ / * - %) : ");
    printf("\nValid expression :)");
```

```
return 0;
}
int yyerror(){
    printf("\nInvalid expression :(");
    return 0;
//Output
PS C:\sem5\vs code\sp> ./yc1
Enter expression (+ / * - ) : 45-85
result: -40
Valid expression:)
PS C:\sem5\vs code\sp> ./yc1
Enter expression (+ / * - ) : 45/9
result: 5
Valid expression :)
PS C:\sem5\vs code\sp> ./yc1
Enter expression (+ / * - ) : 16+9
result: 25
Valid expression:)
PS C:\sem5\vs code\sp> ./yc1
Enter expression (+ / * - ) : 9*5
result: 45
Valid expression:)
PS C:\sem5\vs code\sp>
```

**Que12** Program in YACC to recognize the strings "ab", "aabb", "aaabbb",... of the language ( $an \ bn$ , n>=1).

```
//yc12.l
%{
    #include "yc12.tab.h"
%}

%%
[aA] {return A;}
[bB] {return B;}
\n {return NL;}
. {return yytext[0];}

%%
int yywrap(){
    return 1;
```

```
// yc12.y
%{
    #include<stdio.h>
    #include<stdlib.h>
%}
%token A B NL
%%
stmt: S NL { printf("valid string\n"); exit(0); };
S: A S B | ;
%%
int yyerror(char *msg) {
    printf("invalid string\n");
    exit(0);
}
main() {
    printf("enter the string\n");
   yyparse();
}
```

# //Output

```
PS C:\sem5\vs code\sp> ./yc12
enter the string
aaab
invalid string
PS C:\sem5\vs code\sp> ./yc12
enter the string
abbb
invalid string
PS C:\sem5\vs code\sp> ./yc12
enter the string
aaabbb
valid string
PS C:\sem5\vs code\sp> ./yc12
enter the string
abab
invalid string
PS C:\sem5\vs code\sp>
```

**Que13** Program in YACC to recognize the language (anb, n>=10). (Output to say input is valid or not)

```
//yc13.l
%{
    #include "yc13.tab.h"
    extern int yylval;
%}
A [a]{10,}
B [b]
{A} {yylval=yytext[0];return A;}
{B} {yylval=yytext[1];return B;}
\n {return 0;}
. {return yytext[0];}
%%
int yywrap(){
    return 1;
}
// yc13.y
%{
    #include<stdio.h>
    #include<stdlib.h>
    int yylex(void);
%}
%token A B
expr: s B {printf("\n valid string");};
s: s A | A;
%%
int main(){
   printf(" Enter the string \n");
   yyparse();
    return 0;
}
int yyerror(){
   printf(" Invalid: Not a part of the language - a^n b \n");
}
```

# //Output

```
PS C:\sem5\vs code\sp> ./yc13
Enter the string
aaaab
Invalid: Not a part of the language - a^n b
PS C:\sem5\vs code\sp> ./yc13
Enter the string
aaaaaaaab
Invalid: Not a part of the language - a^n b
PS C:\sem5\vs code\sp> ./yc13
Enter the string
aaaaaaaaab
valid string
PS C:\sem5\vs code\sp> ./yc13
Enter the string
abababa
Invalid: Not a part of the language - a^n b
PS C:\sem5\vs code\sp>
```