

Gaussian Elimination

ECE 6730

Introduction

This project is about parallelizing Gaussian elimination method. Along with that various performance analysis is performed. The **RMS error** in the parallel calculations was found to be **zero**.

Performance Analysis

1. Timings for different dimensional matrices are collected and speedup, efficiencies are calculated.

| Number of processors Matrix size | 1 | 4 | 16 | 32 | 64 |
|-------------------------------------|----------|----------|---------|--------|--------|
| 1000 | 22.4406 | 2.6094 | 0.4747 | 0.2437 | 0.1968 |
| 2000 | 183.6851 | 21.3252 | 3.7914 | 1.8179 | 1.1065 |
| 3000 | 623.9677 | 202.1143 | 13.0486 | 6.3823 | 3.1556 |

Table 1. Timing table

2. The formula for computing speedup is as shown below. Tables 2 contains the speedup for the corresponding execution times.

Observation

- As the number of processors increases, the speedup also increases.

$$speedup = \frac{\text{sequential execution time}}{\text{parallel execution time}}$$

| Number of processors Matrix size | 1 | 4 | 16 | 32 | 64 |
|-------------------------------------|---|--------|---------|----------|----------|
| 1000 | 1 | 8.5999 | 47.2732 | 92.0829 | 114.0274 |
| 2000 | 1 | 8.6135 | 48.4478 | 101.0425 | 166.0055 |
| 3000 | 1 | 3.0872 | 47.8187 | 97.7653 | 197.7335 |

Table 2. Speedup Table

3. Efficiency is given by

$$\text{efficiency} = \text{speedup} / \text{processors}$$

Efficiency is calculated in table 3. For all three matrices, the efficiency is calculated and plot of efficiency vs number of processors is given in fig 3.

- Observation

- Efficiency initially reduces as number of processors increases.
- But later, efficiency increases as the number of nodes increases (observe row 3000). This is because the overhead caused due to communication will fade out as the number of node increases.

| Number of processors Matrix size | 1 | 4 | 16 | 32 | 64 |
|-------------------------------------|---|--------|--------|--------|--------|
| 1000 | 1 | 2.15 | 2.9546 | 2.8776 | 1.7817 |
| 2000 | 1 | 2.1534 | 3.0280 | 3.1576 | 2.5938 |
| 3000 | 1 | 0.7718 | 2.9887 | 3.0552 | 3.0896 |

Table 3. Efficiency table

4. Plots of timings, speedup and efficiency is as follows

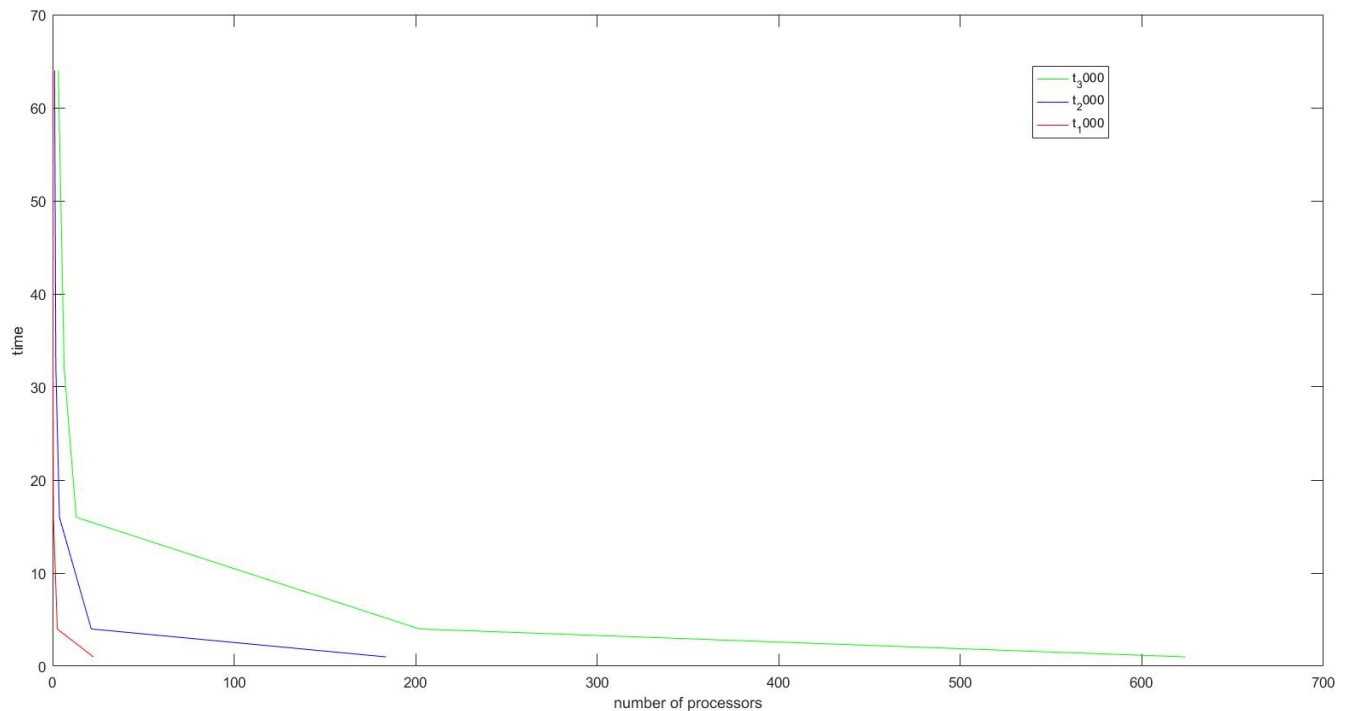


Fig1. Timing diagram

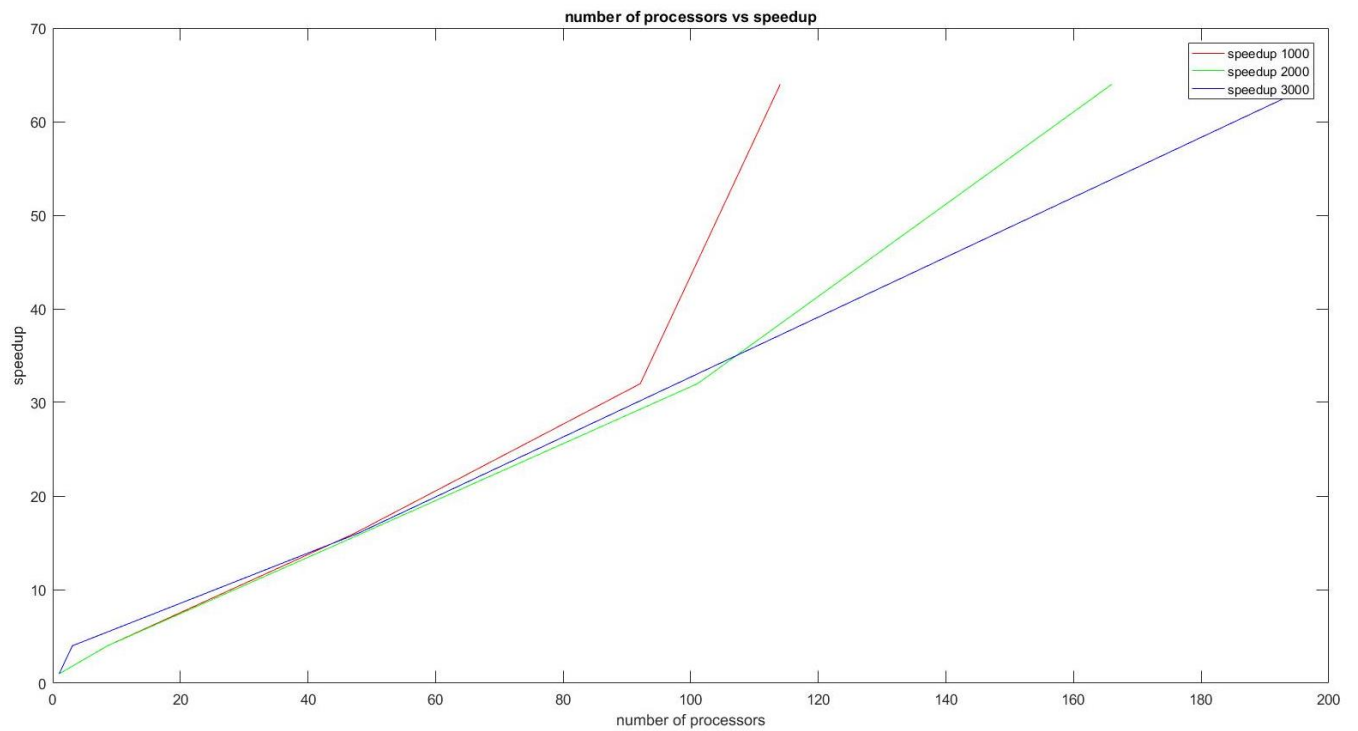


Fig 2. Speedup vs number of processors

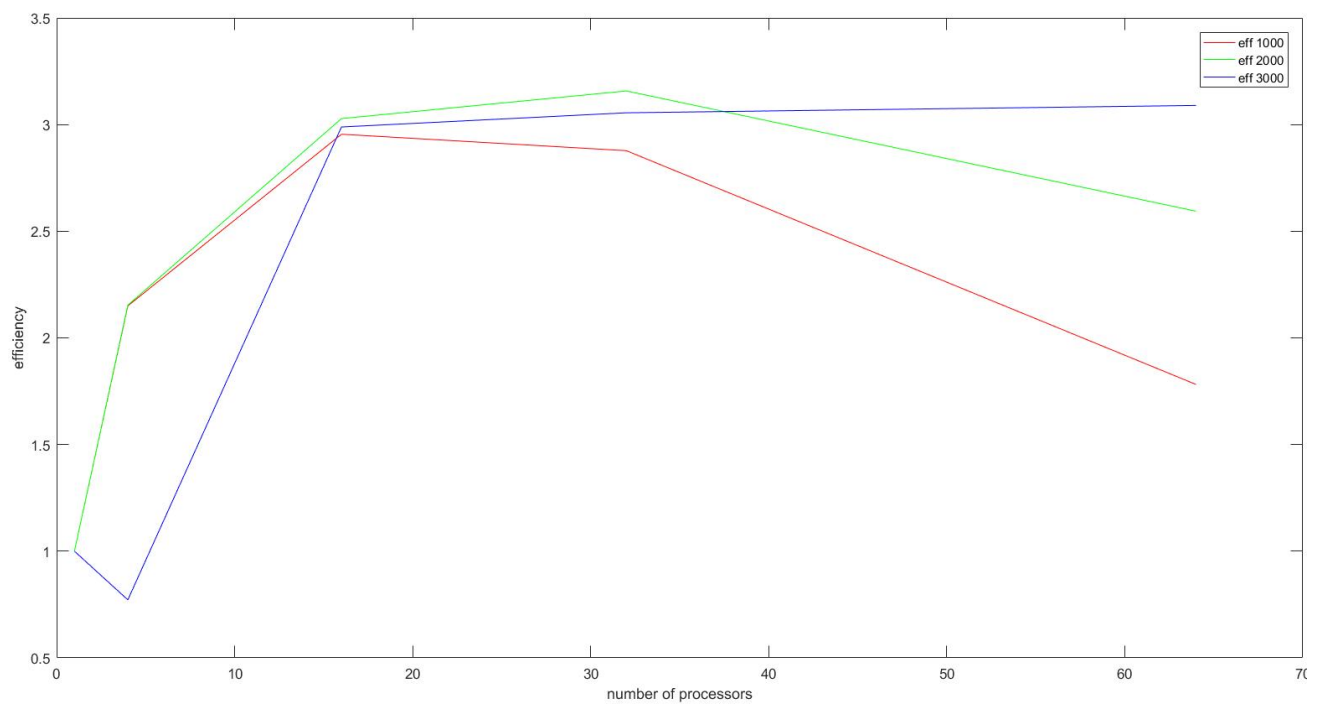


Fig 3. Efficiency vs number of processors

5. Execution Steps

- ✓ Generating input file
 - Folder: SEQ/FILE
 - Compile make_graph: make
 - Compile print_graph: make print_graph.exe
 - Execution: ./make_graph.exe -r 10 -c 10 -p file.dat
- ✓ Sequential Execution
 - Folder: SEQ/GUASSIAN
 - Execution: ./guassian.exe file.dat
- ✓ Parallel Execution
 - Folder: PARALLEL/
 - Execution: qsub rsakrep.hw4.pbs

6. Obtained Results

- ✓ PARALLEL/RESULT_1000
- ✓ PARALLEL/RESULT_2000
- ✓ PARALLEL/RESULT_3000

Note:

- Equation considered in the program is $Ax = b$.
 - A = system matrix/coefficient matrix
 - x = unknown
 - b = output vector
- File are named guassian instead of Gaussian