## **Computer Vision Assignment 4**

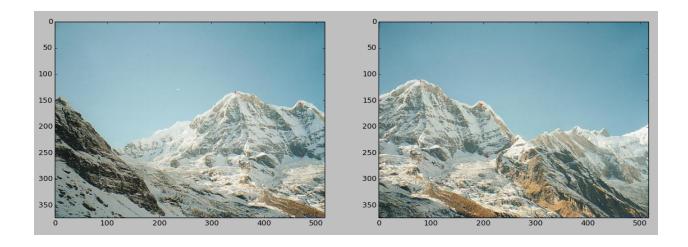
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#### **Problem Statement**

Implementing an image stitcher that uses image warping and homographies to automatically create an image mosaic. We have two input images that should form the mosaic, where we warp one image into the plane of the second image and display the combined views

#### **Getting correspondences**

The provided code to get manually identified corresponding points from two views using ginput is used



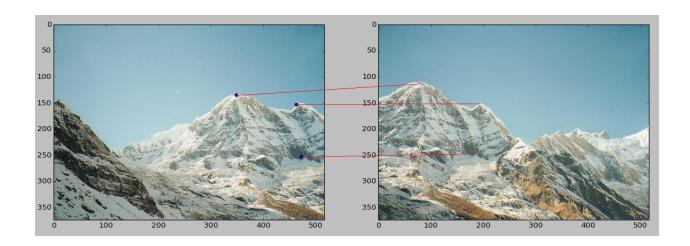
#### **Computing the homography parameters**

We set up a solution using a system of linear equations Ax = B, where the 8 unknowns of H are stacked into an 8-vector x.

input points <-- user input adjust A adjust X compute B using least square algorithm

#### Homography matrix verification

The homography matrix is verified using visualization plot, the two images are displayed, then on clicking on a point from one image, the corresponding point (p') in the other image is calculated using the equation p' = Hp, then plot p'.



#### Warping between image planes

```
for each pixel in img1
    transformed pixel <-- Homography matrix * pixel Homogeneous dimensions
    convert pixel to cartesian coordinates
    result[pixel.x][pixel.y] <-- pixel intensity
    for each pixel in 8 neighbors of current pixel in result
        original coordinated <-- Homography inverse * neighbour
        neighbour <-- img1[original coordinates]
    end for
end for
repeat empty boundaries
```

### Sample runs



(a) First View



(b) Second View





(a) First View



(b) Second View

