## Lecture (4) assignments Strings

## Ex (1):

```
Enter a string: Any sentence
Enter a character to find its frequency: a
The frequency of a = 1
Press any key to continue . . .
```

## Ex (2):

```
Enter a string: programiz
The length of the string: 9
Press any key to continue . . .
```

## Ex (3):

```
Enter a string: c programming
The reverse of the string is: gnimmargorp c
Press any key to continue . . .
```