



# 10-601 Introduction to Machine Learning

Machine Learning Department  
School of Computer Science  
Carnegie Mellon University

# Neural Networks and Backpropagation

## Neural Net Readings:

Murphy -

Bishop 5

HTF 11

Mitchell 4

Matt Gormley  
Lecture 20  
April 3, 2017

# Reminders

- **Homework 6: Unsupervised Learning**
  - Release: Wed, Mar. 22
  - Due: Mon, Apr. 03 at 11:59pm
- **Homework 5 (Part II): Peer Review**
  - Release: Wed, Mar. 29
  - Due: Wed, Apr. 05 at 11:59pm
- **Peer Tutoring**

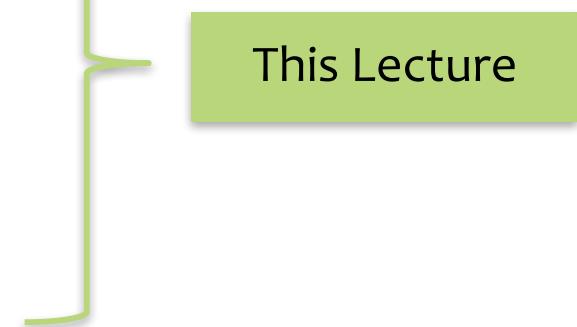
Expectation: You should spend at most 1 hour on your reviews

# Neural Networks Outline

- **Logistic Regression (Recap)**
  - Data, Model, Learning, Prediction
- **Neural Networks**
  - A Recipe for Machine Learning
  - Visual Notation for Neural Networks
  - Example: Logistic Regression Output Surface
  - 2-Layer Neural Network
  - 3-Layer Neural Network
- **Neural Net Architectures**
  - Objective Functions
  - Activation Functions
- **Backpropagation**
  - Basic Chain Rule (of calculus)
  - Chain Rule for Arbitrary Computation Graph
  - Backpropagation Algorithm
  - Module-based Automatic Differentiation (Autodiff)



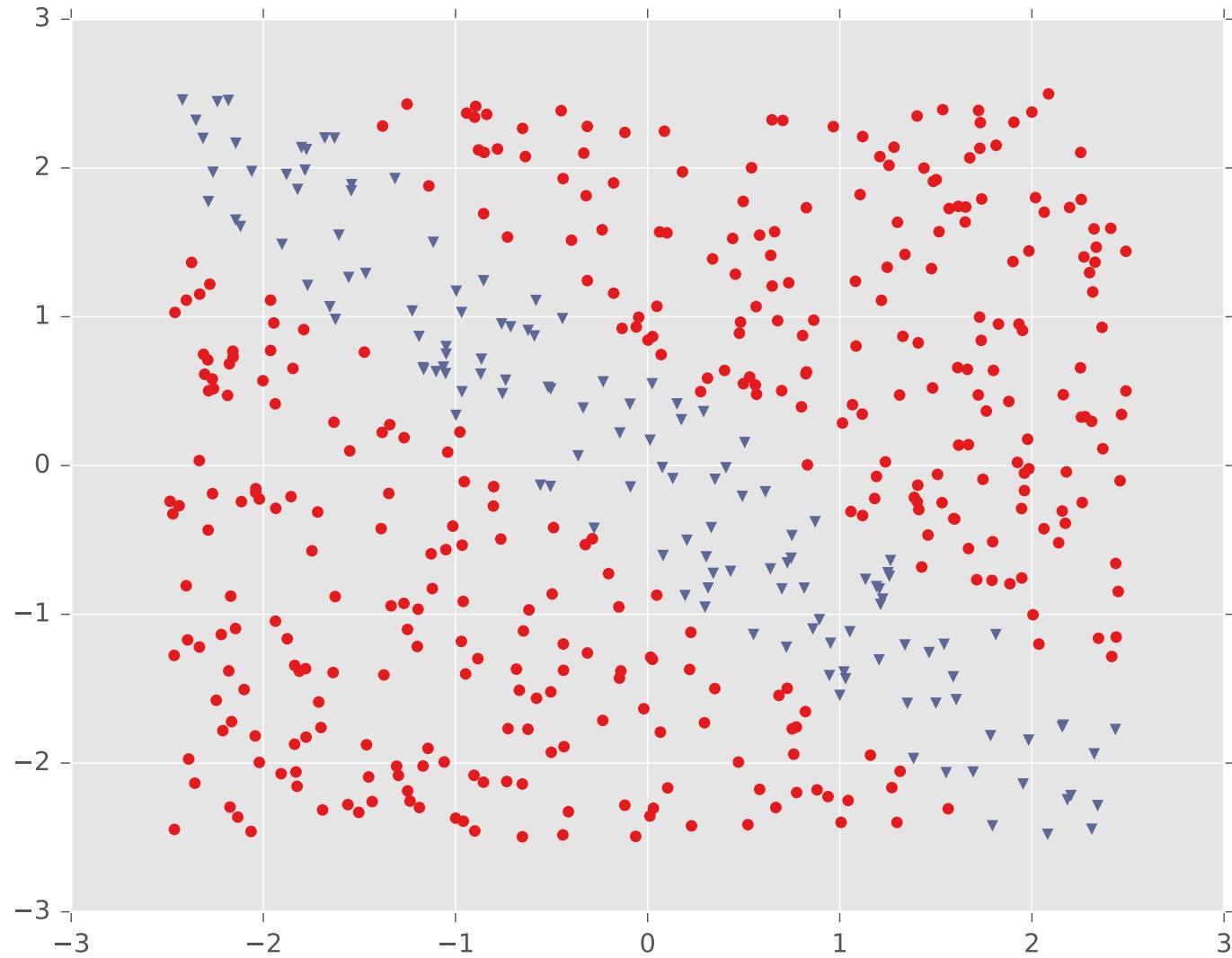
Last Lecture



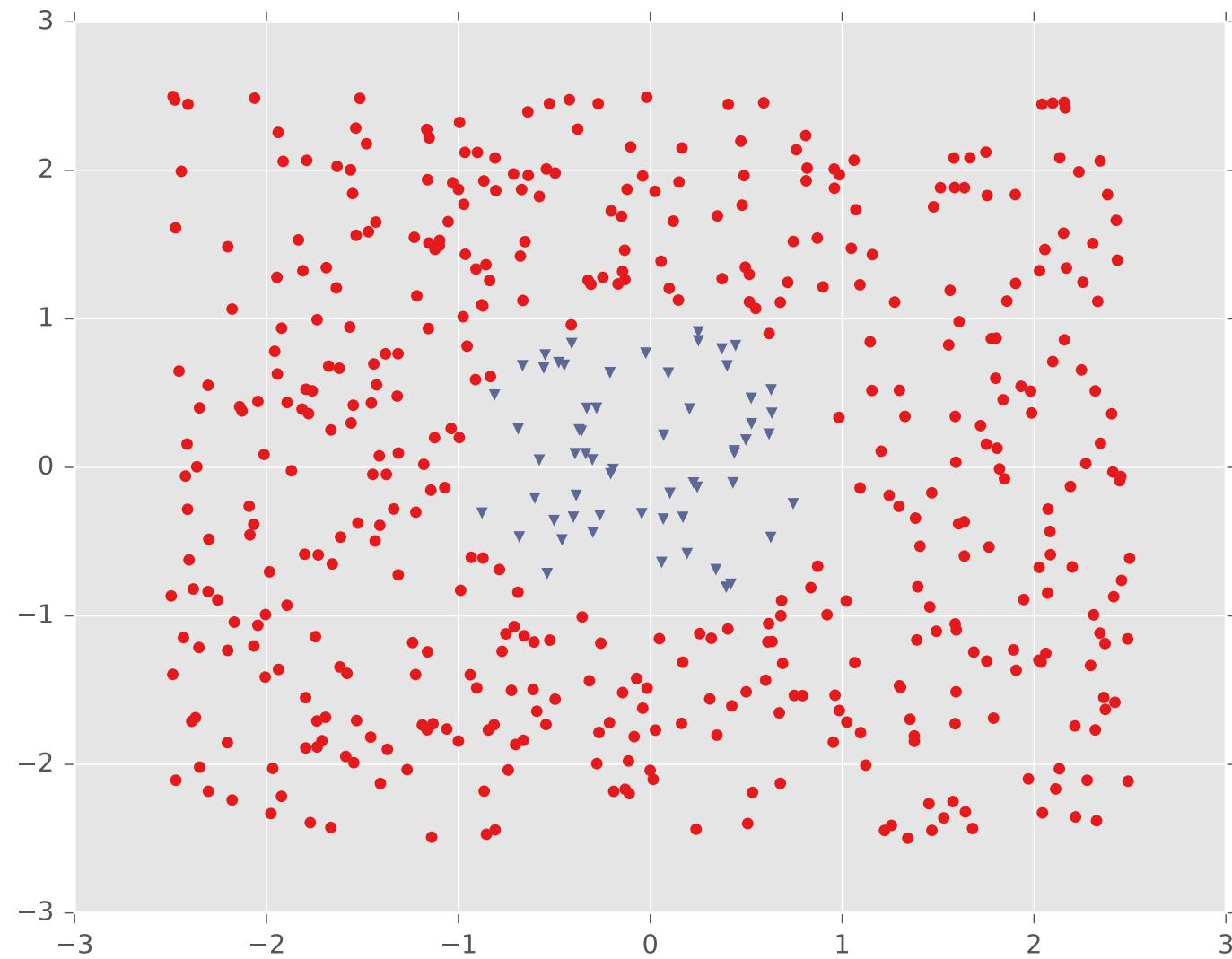
This Lecture

# **DECISION BOUNDARY EXAMPLES**

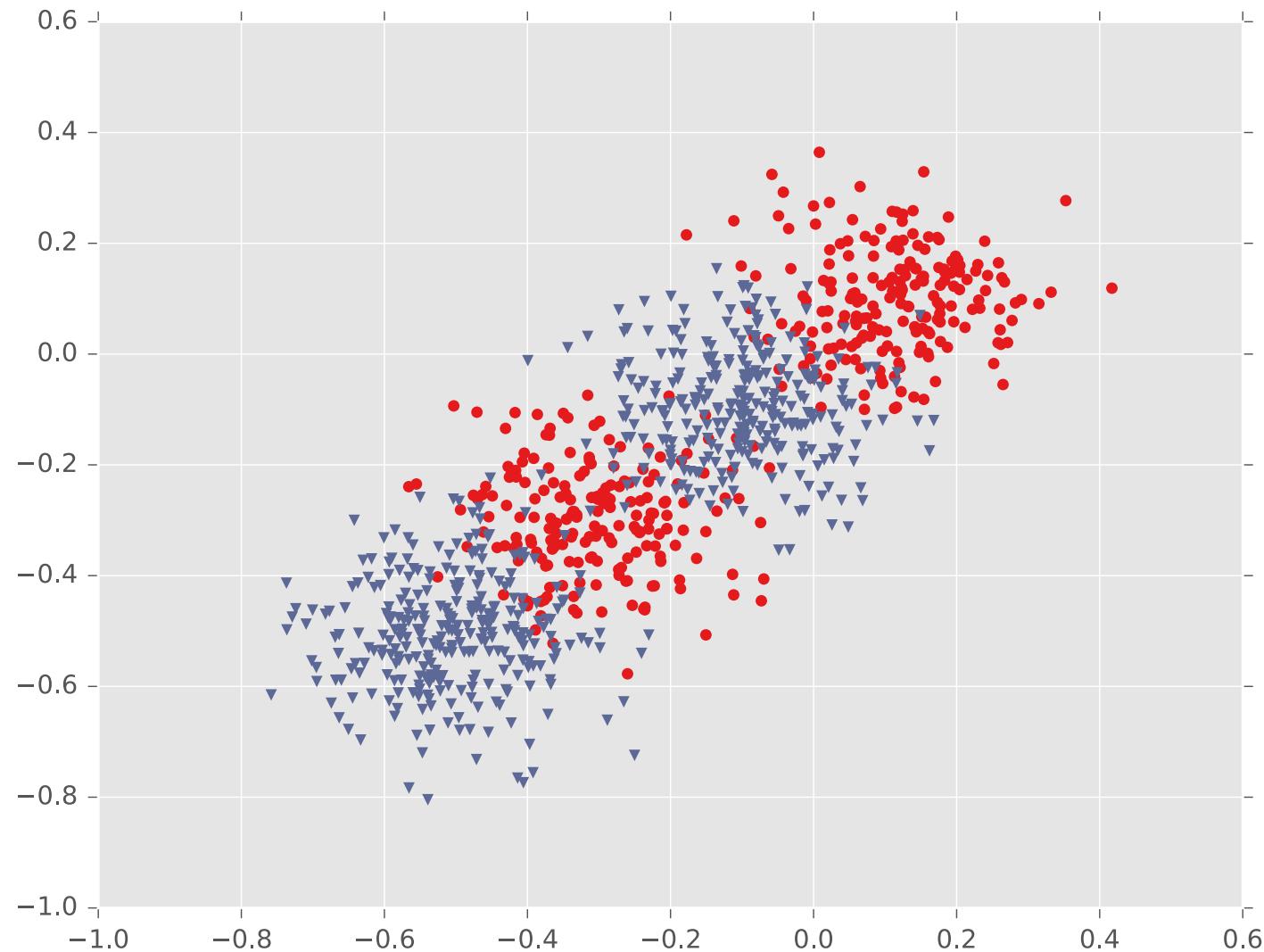
# Example #1: Diagonal Band



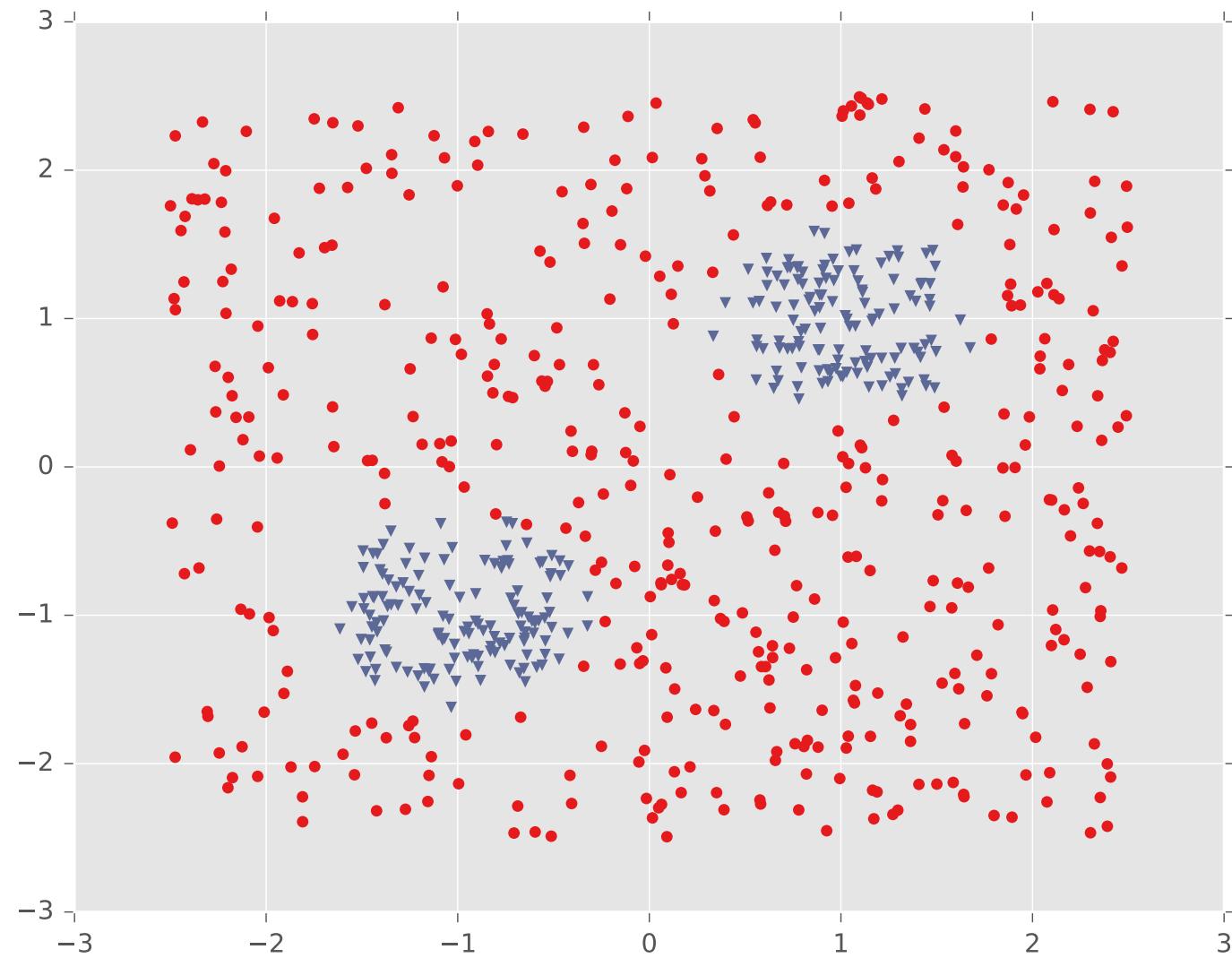
# Example #2: One Pocket



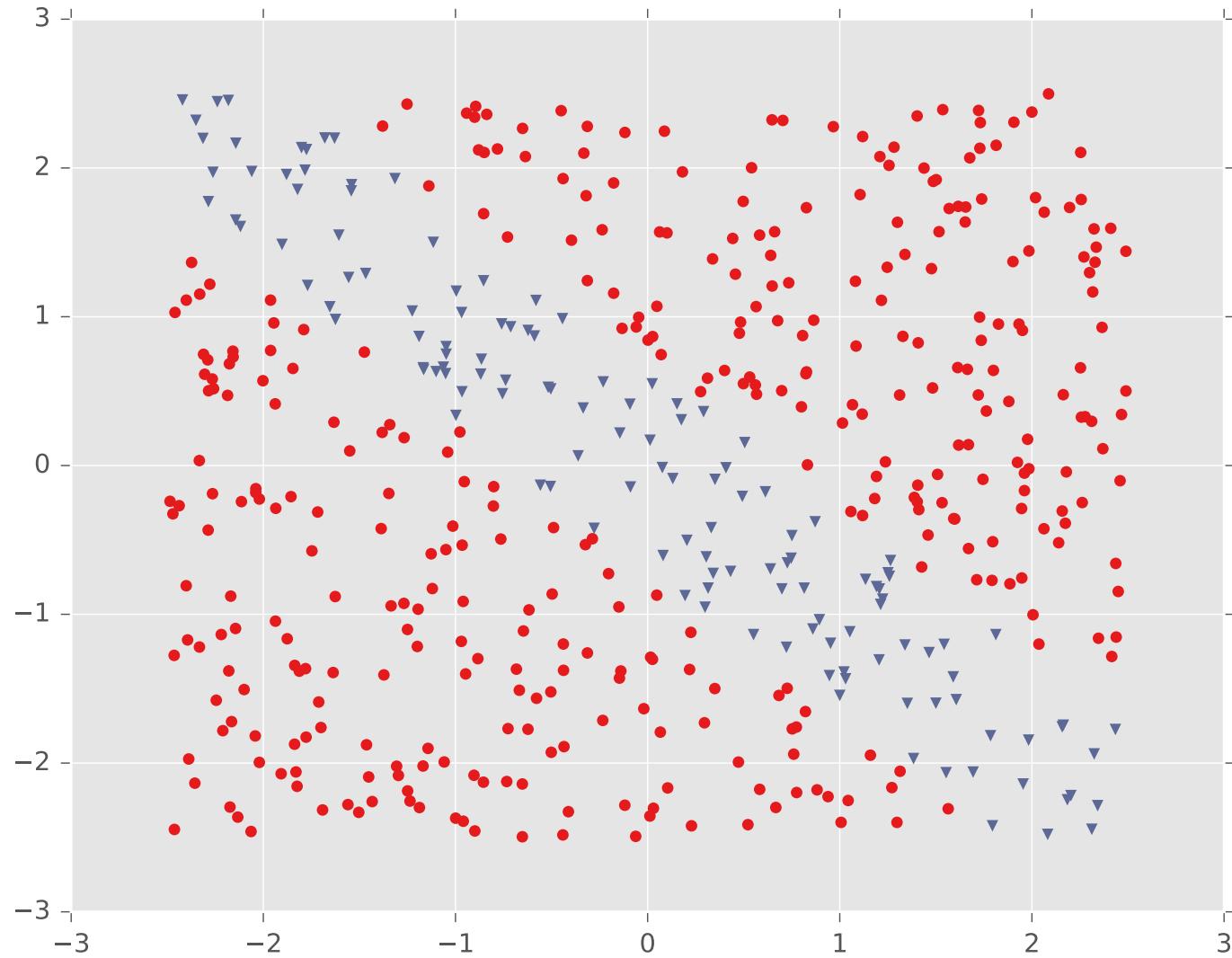
# Example #3: Four Gaussians



# Example #4: Two Pockets



# Example #1: Diagonal Band



# Example #1: Diagonal Band

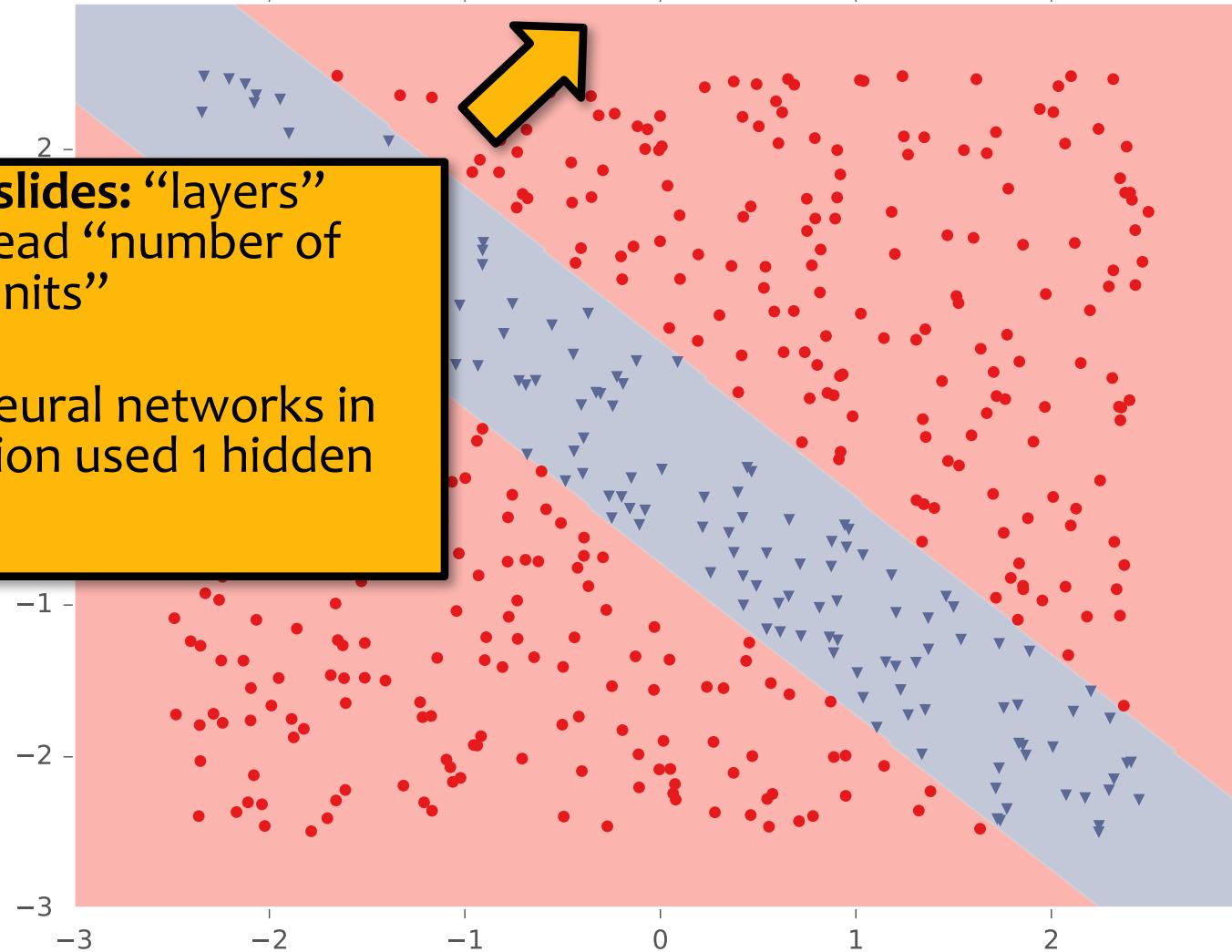


# Example #1: Diagonal Band

Tuned Neural Network (layers=2, activation=logistic)

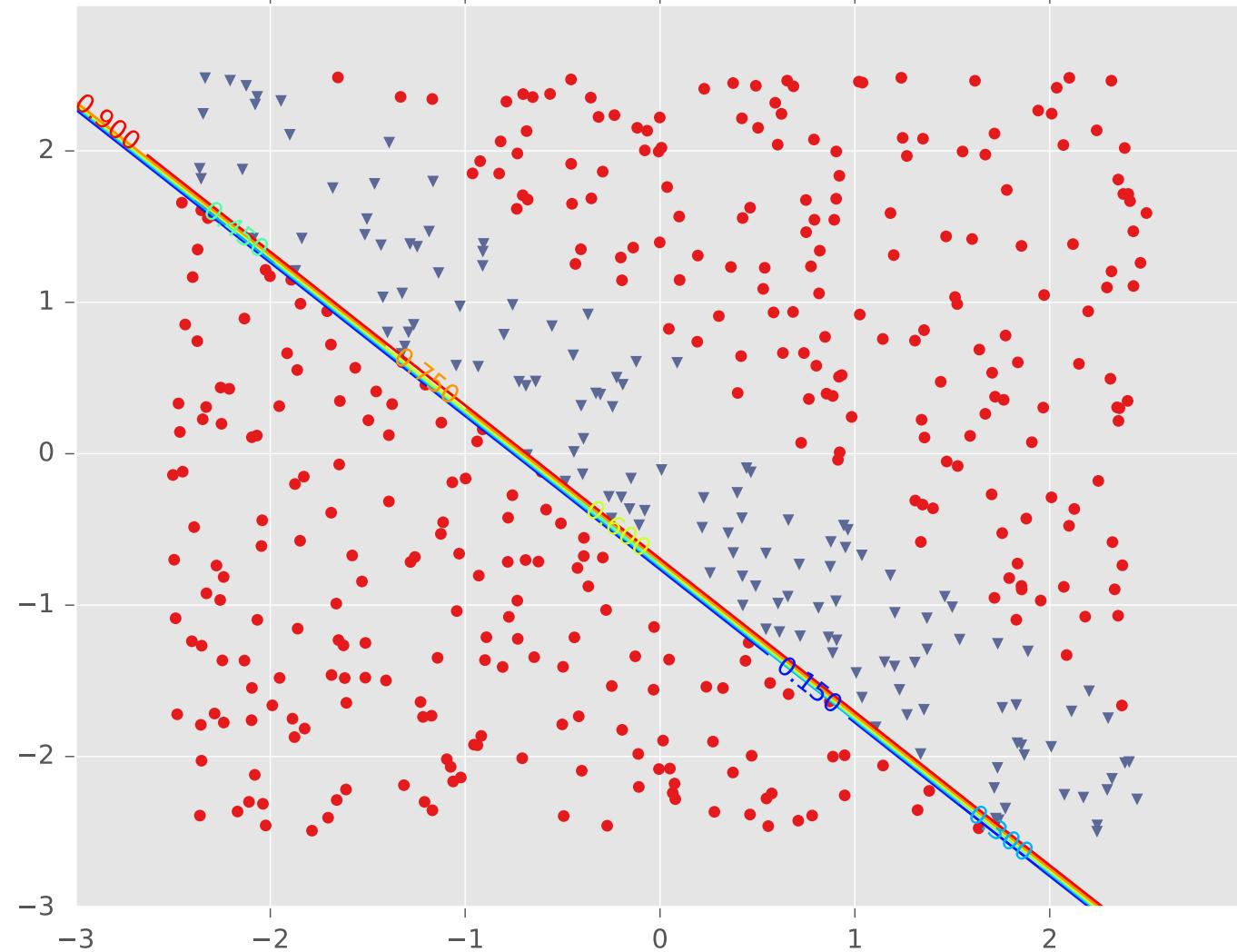
Error in slides: “layers”  
should read “number of  
hidden units”

All the neural networks in  
this section used 1 hidden  
layer.

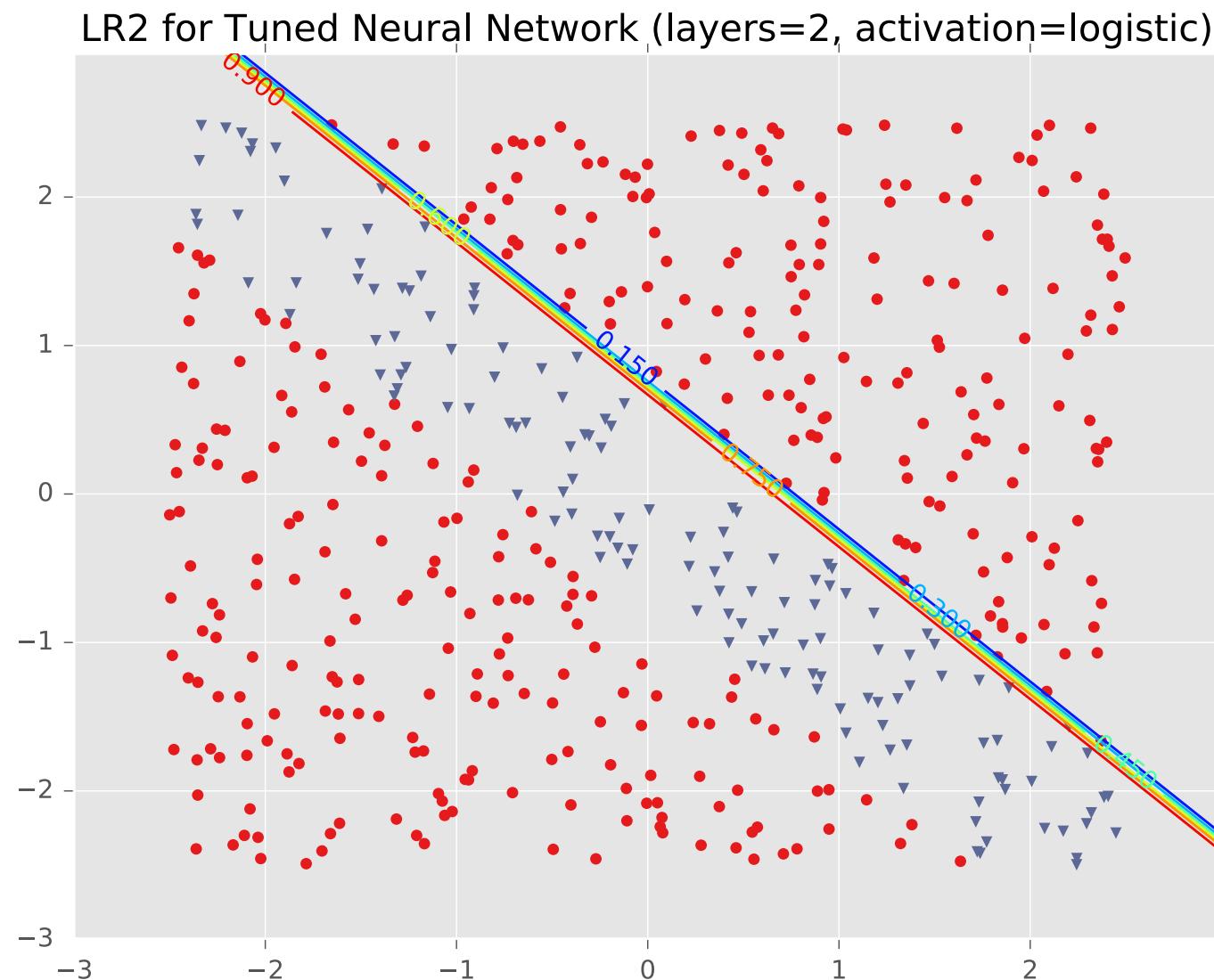


# Example #1: Diagonal Band

LR1 for Tuned Neural Network (layers=2, activation=logistic)

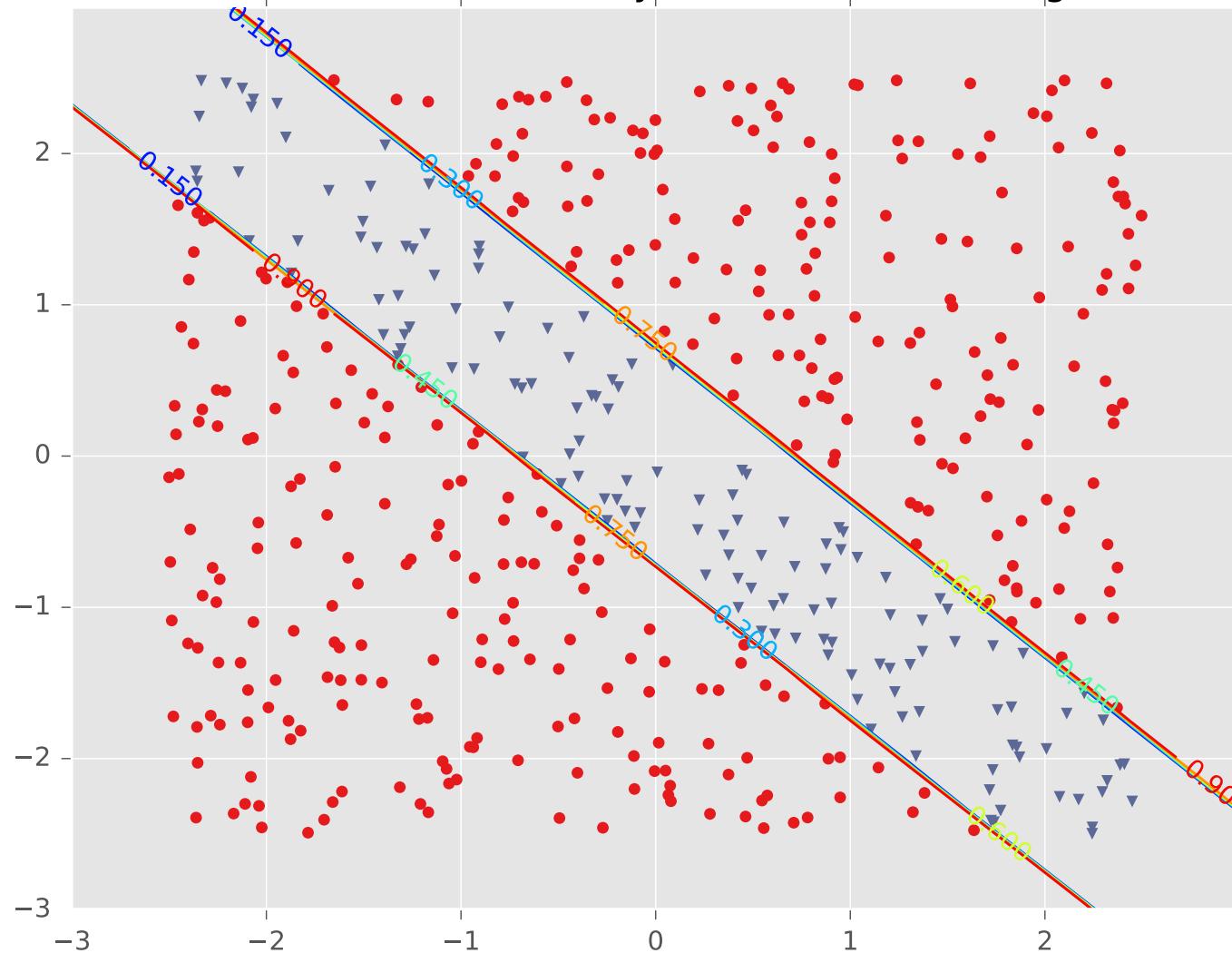


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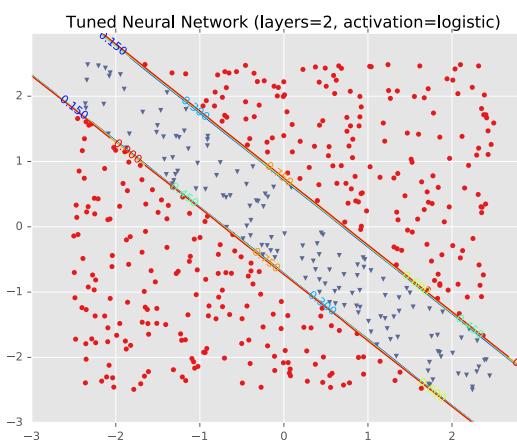
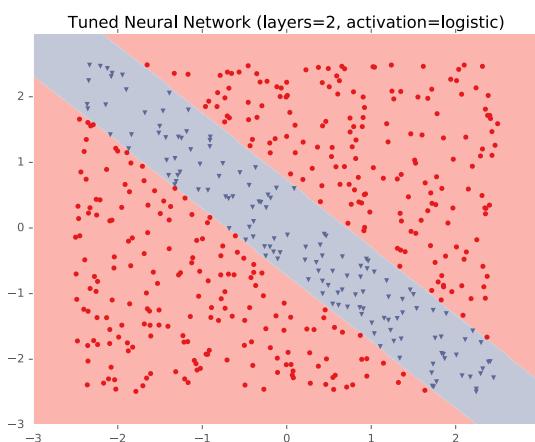
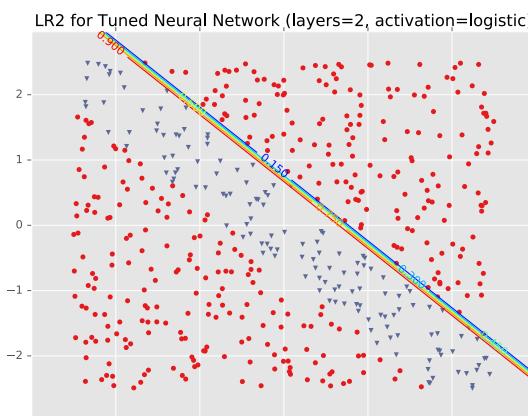
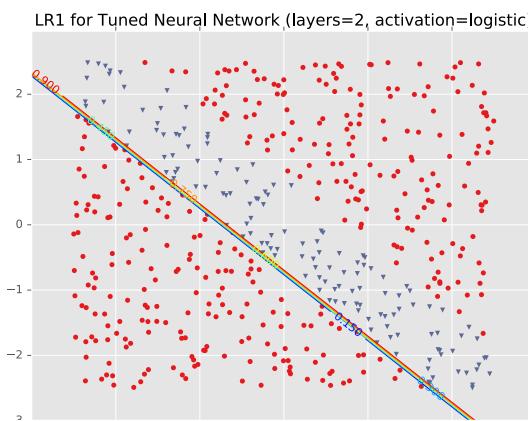


# Example #1: Diagonal Band

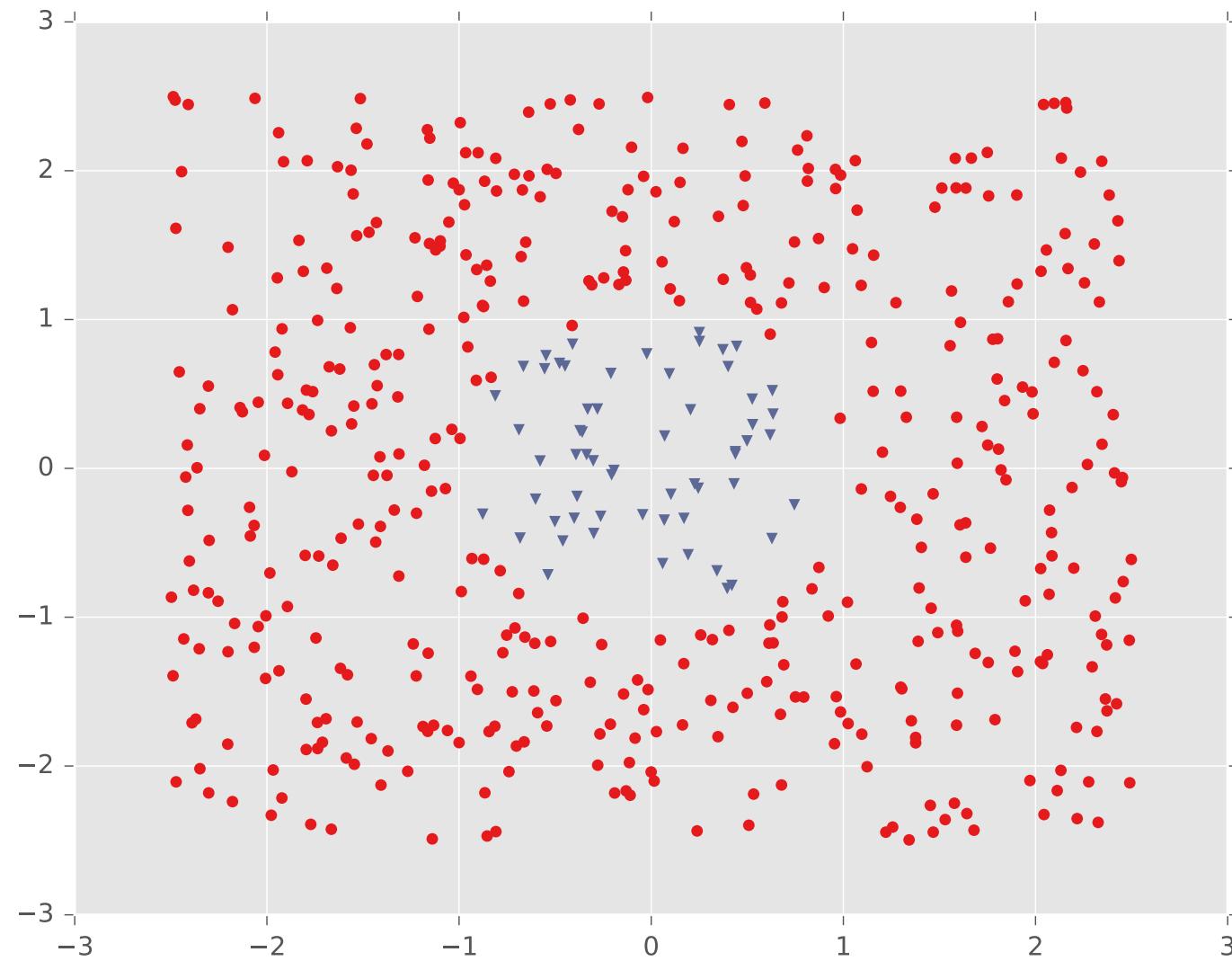
Tuned Neural Network (layers=2, activation=logistic)



# Example #1: Diagonal Band



# Example #2: One Pocket

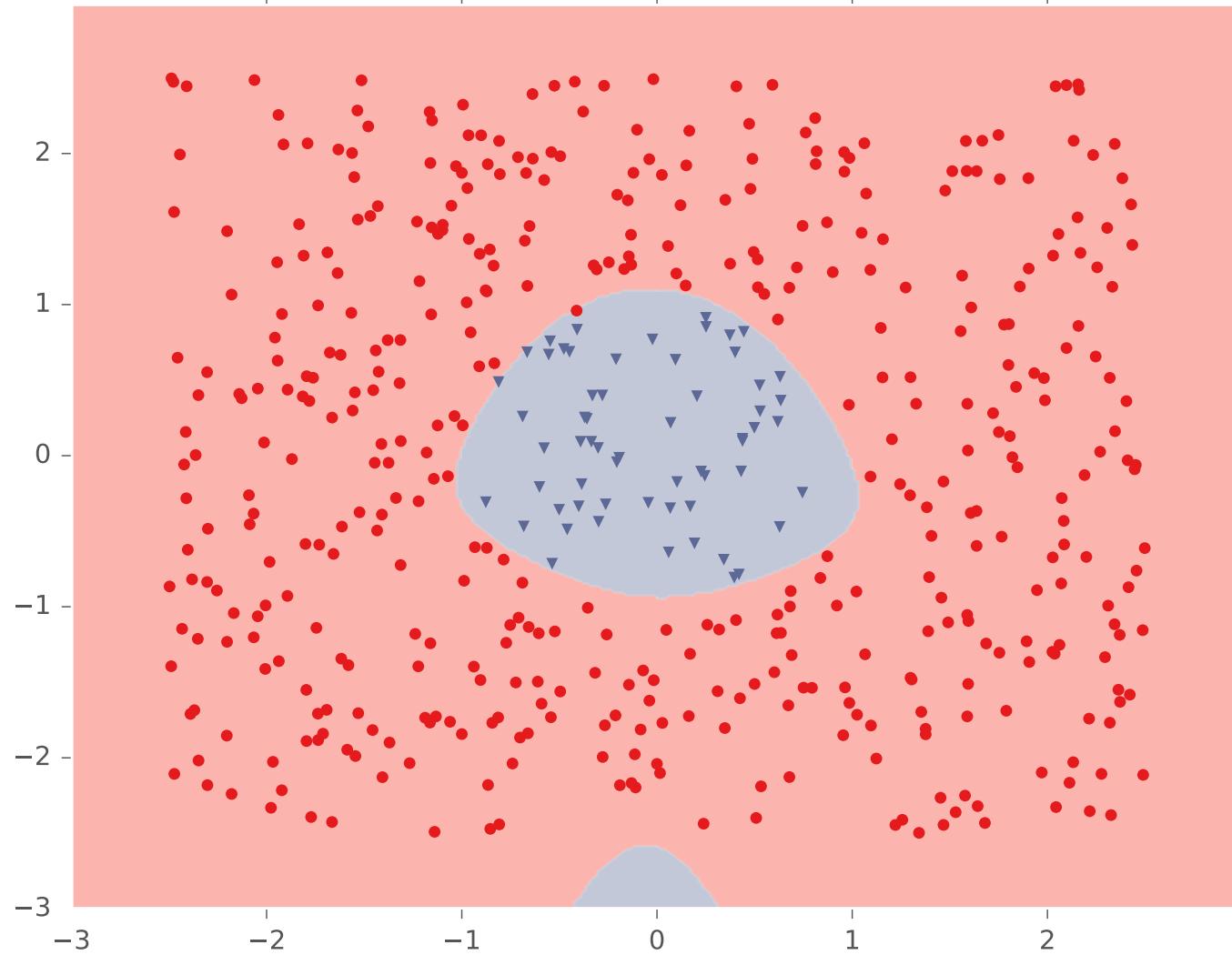


# Example #2: One Pocket



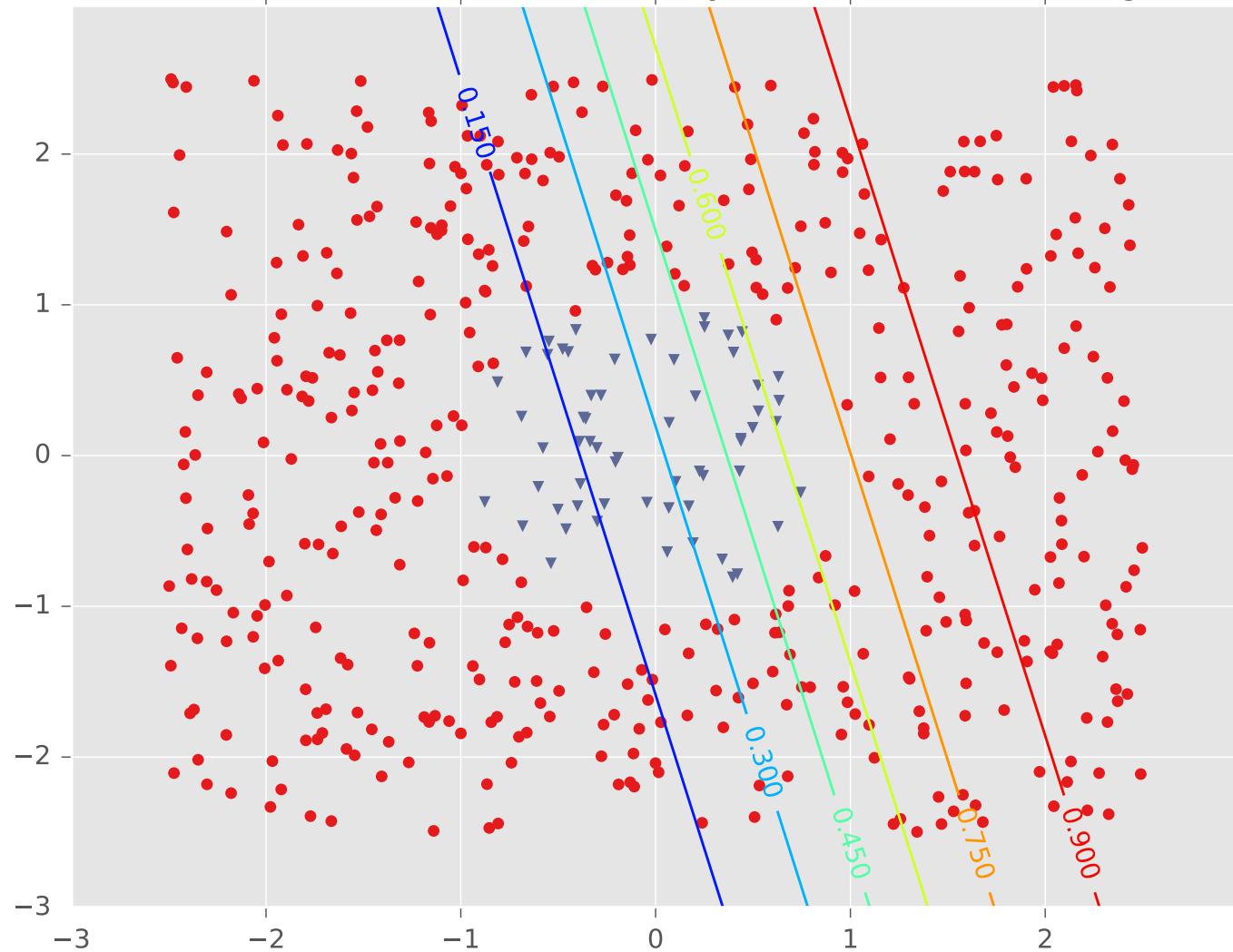
# Example #2: One Pocket

Tuned Neural Network (layers=3, activation=logistic)



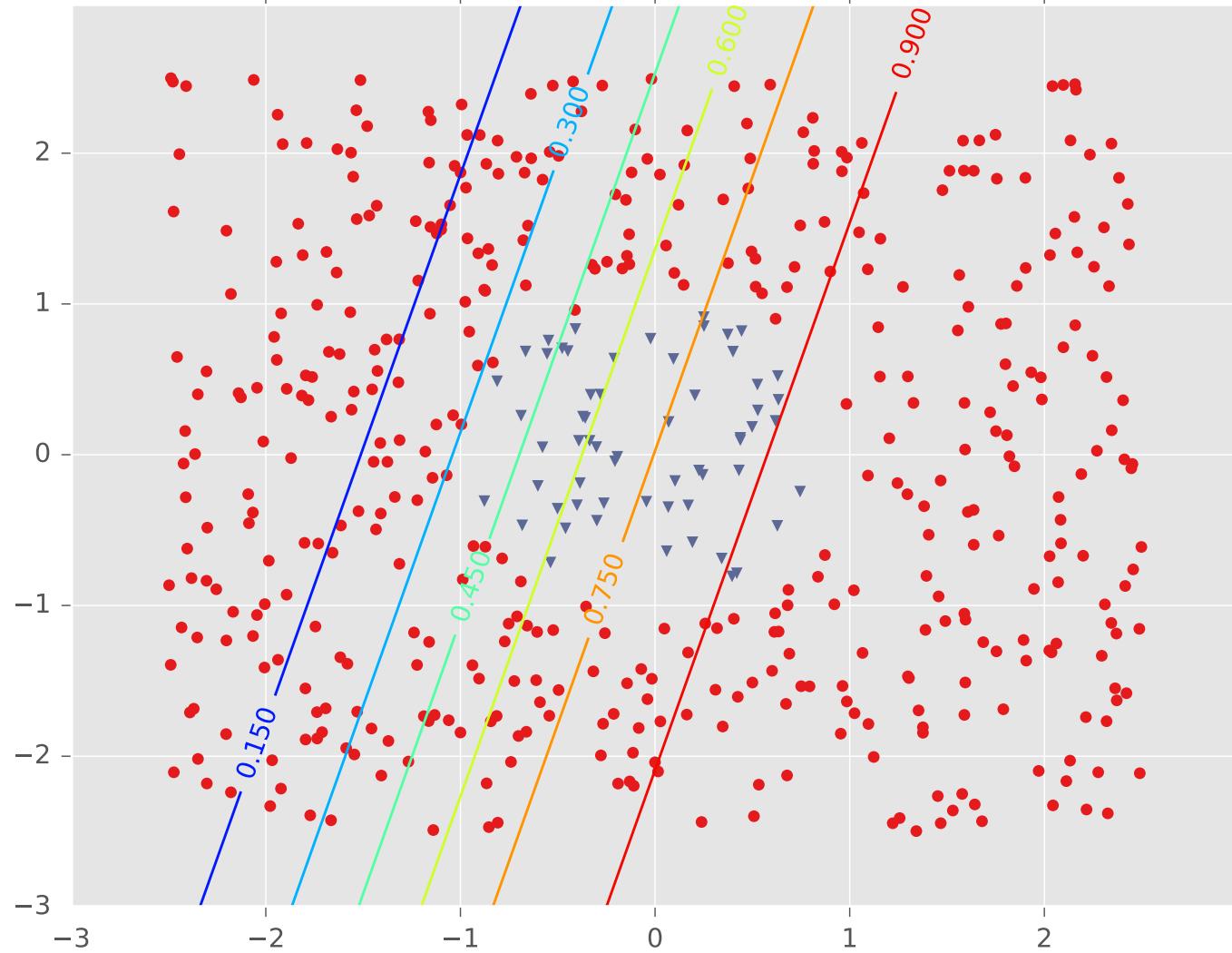
# Example #2: One Pocket

LR1 for Tuned Neural Network (layers=3, activation=logistic)



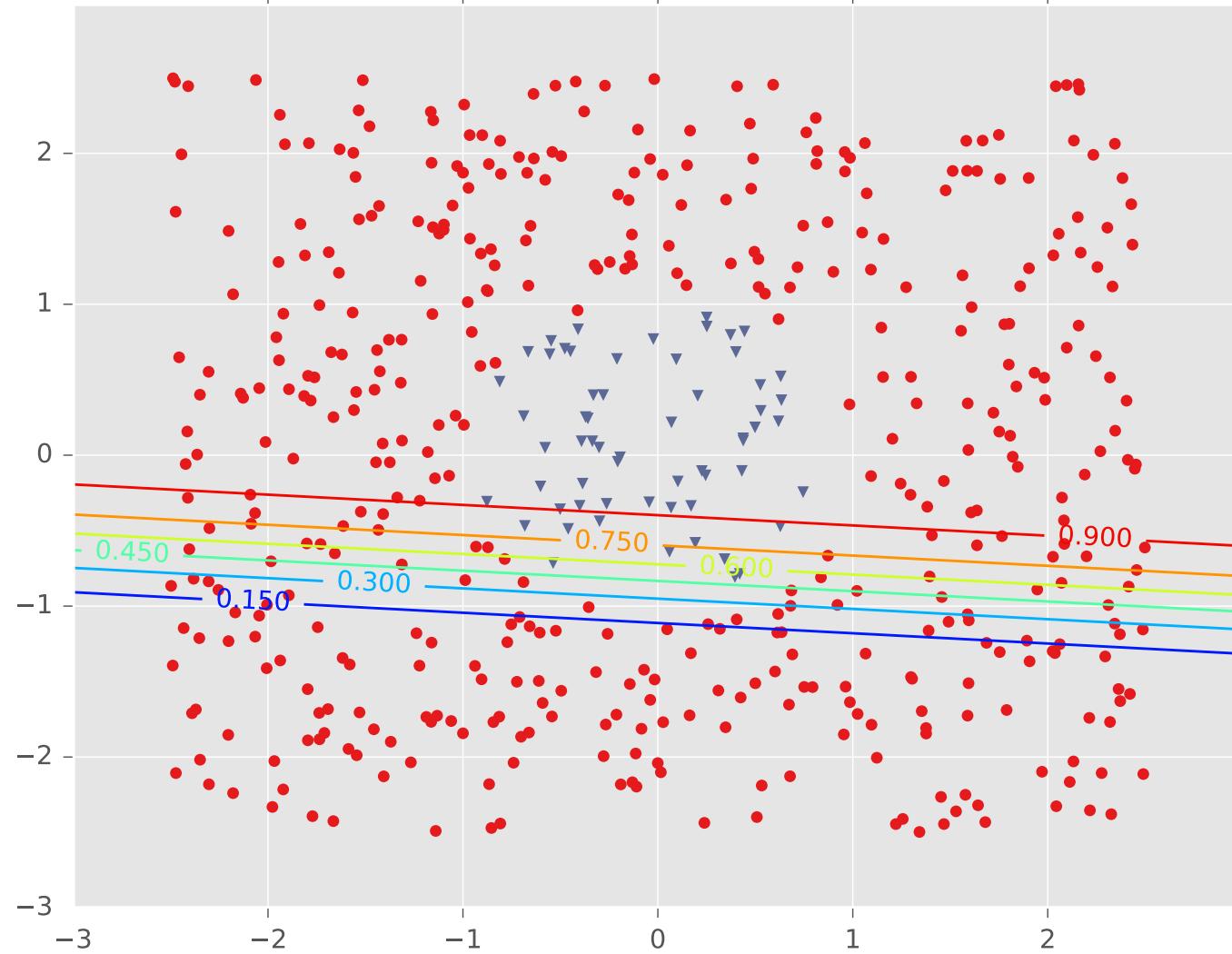
# Example #2: One Pocket

LR2 for Tuned Neural Network (layers=3, activation=logistic)



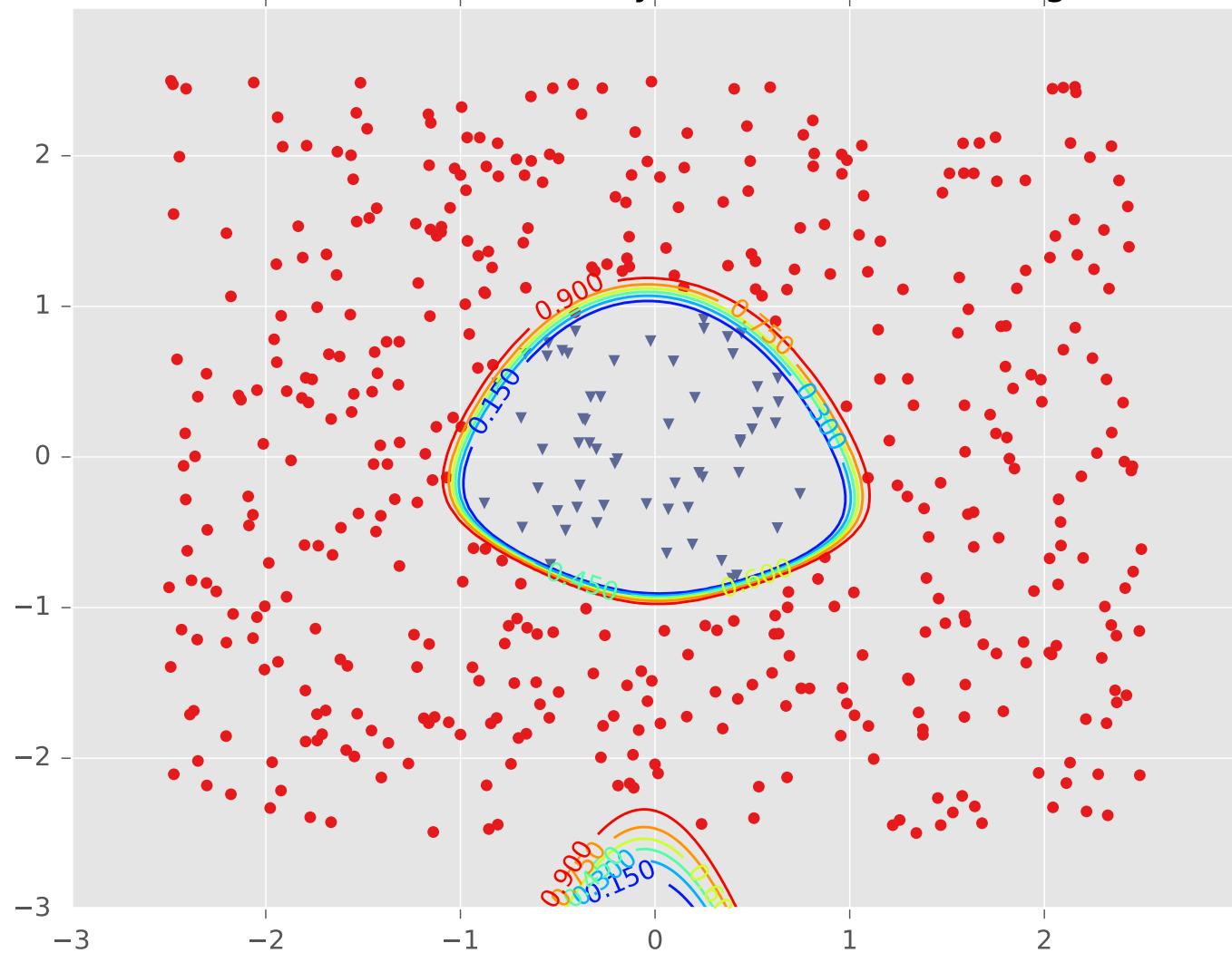
# Example #2: One Pocket

LR3 for Tuned Neural Network (layers=3, activation=logistic)

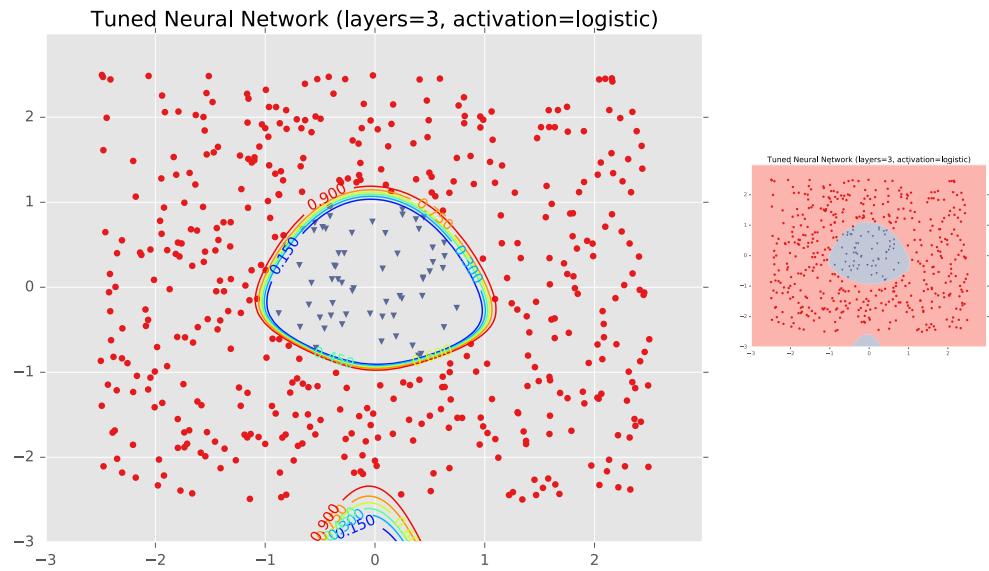
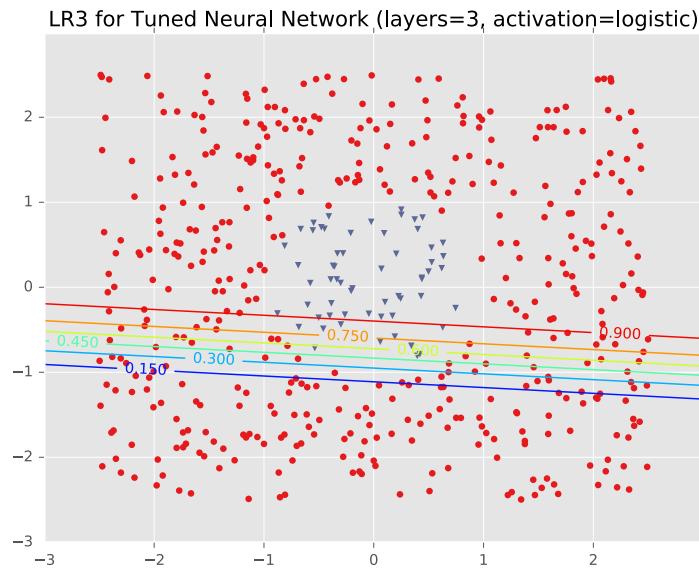
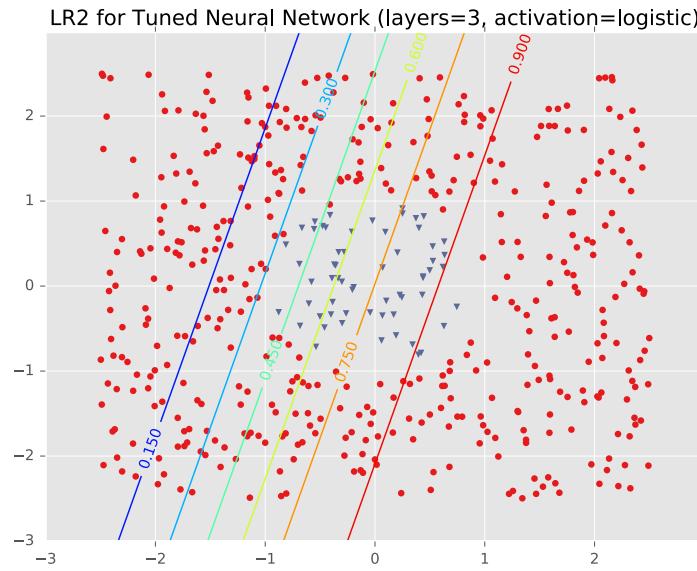
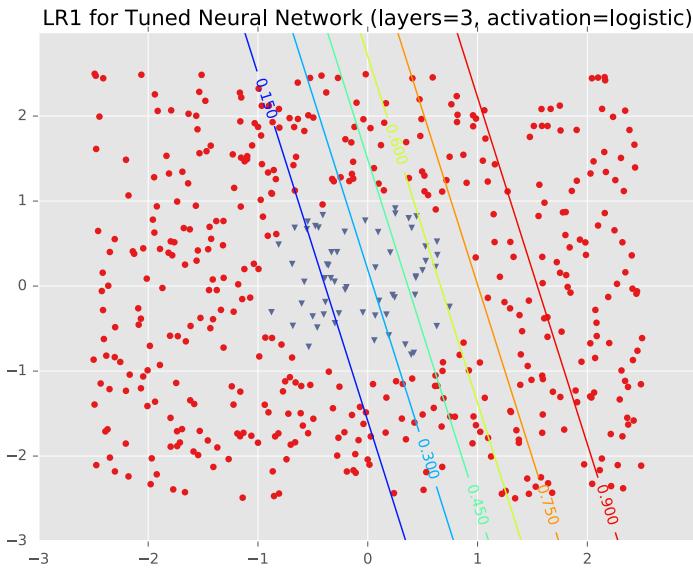


# Example #2: One Pocket

Tuned Neural Network (layers=3, activation=logistic)



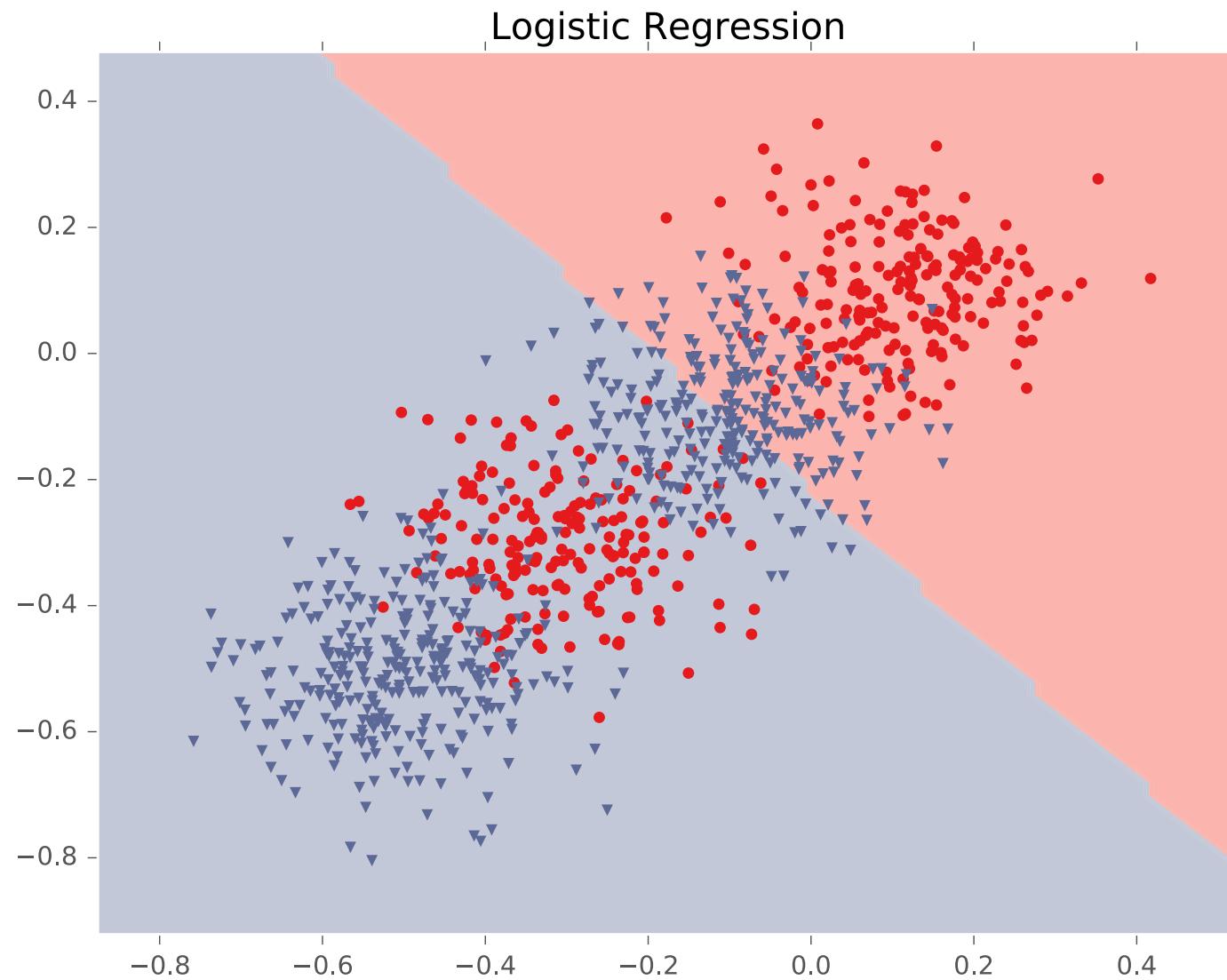
# Example #2: One Pocket



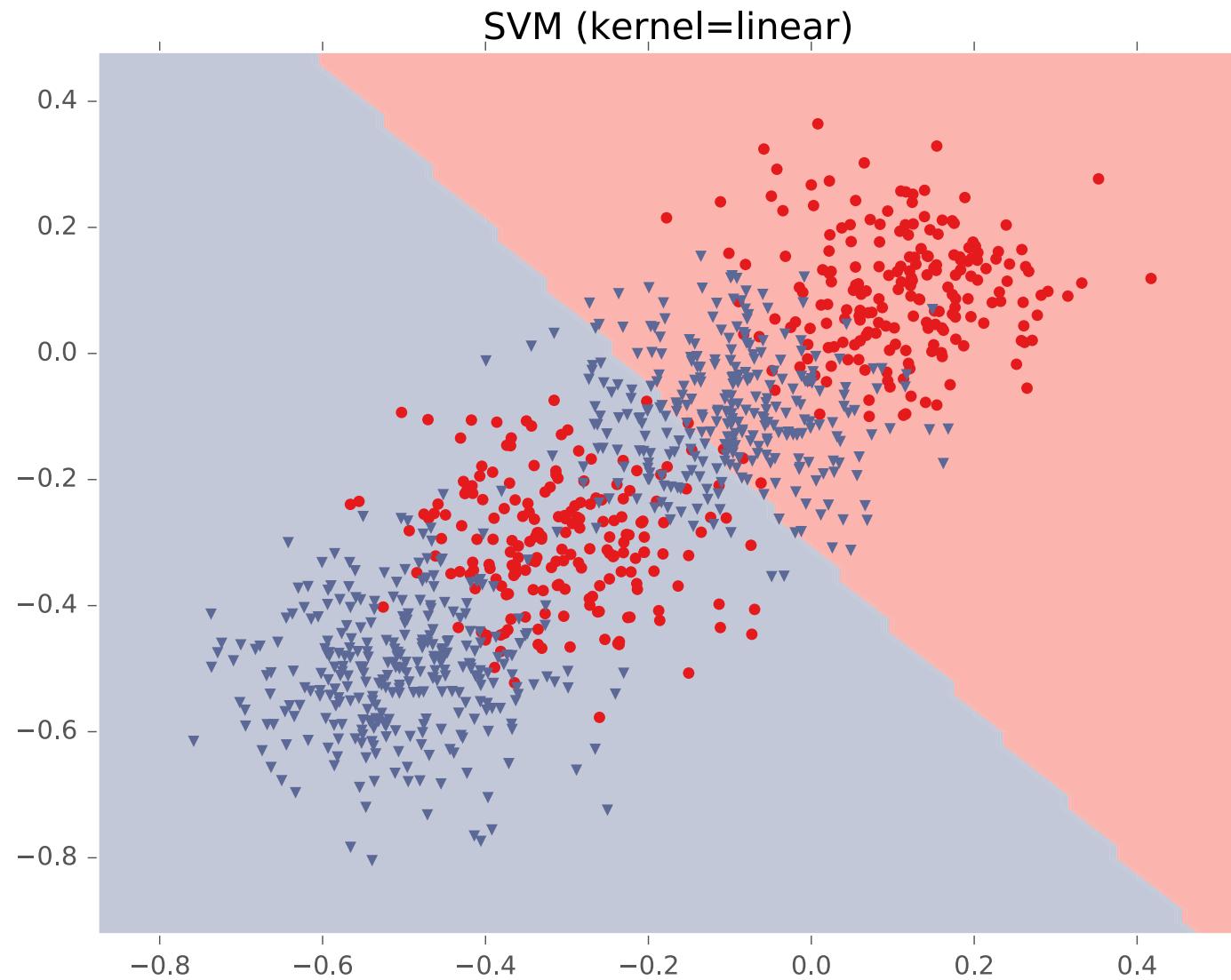
# Example #3: Four Gaussians



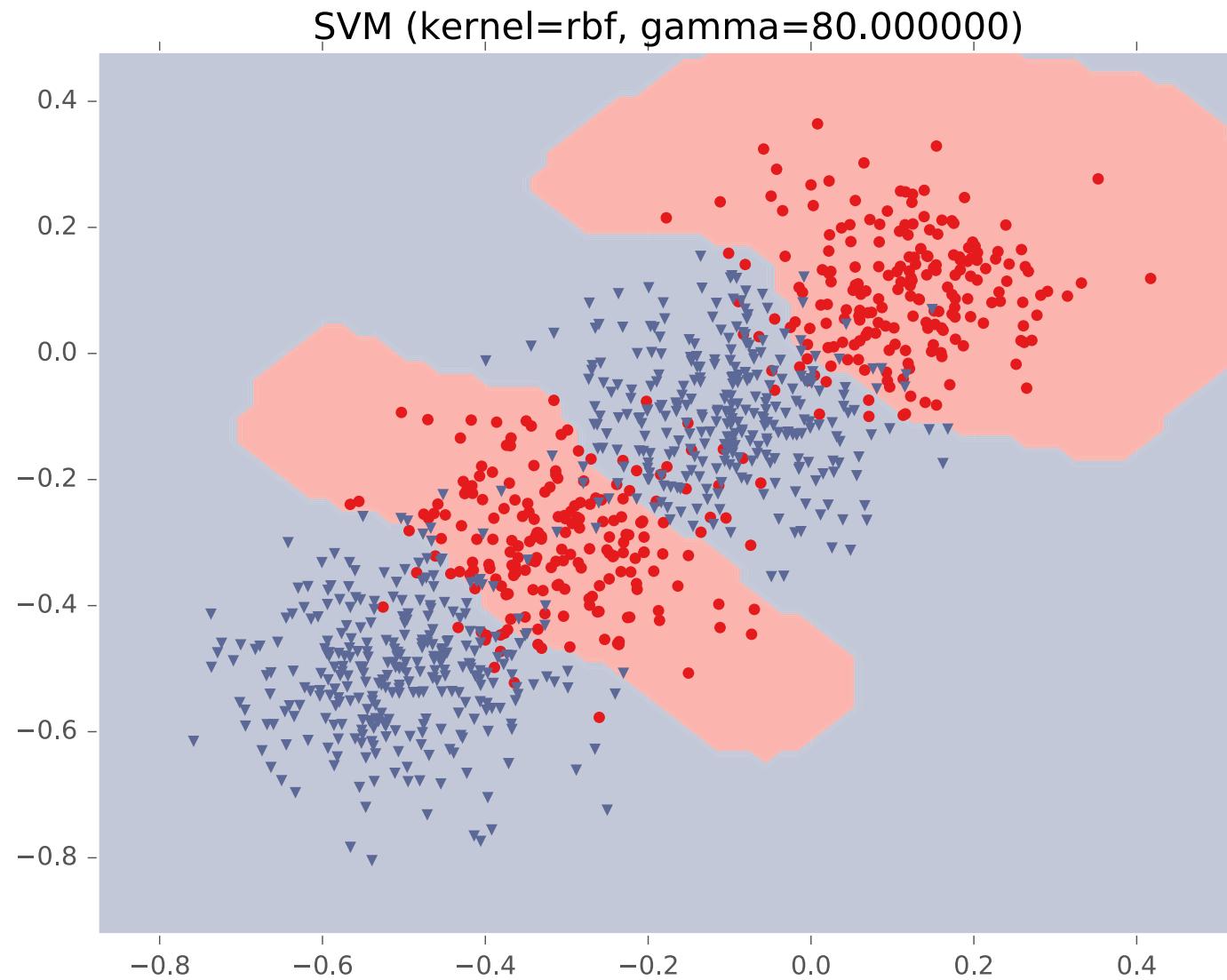
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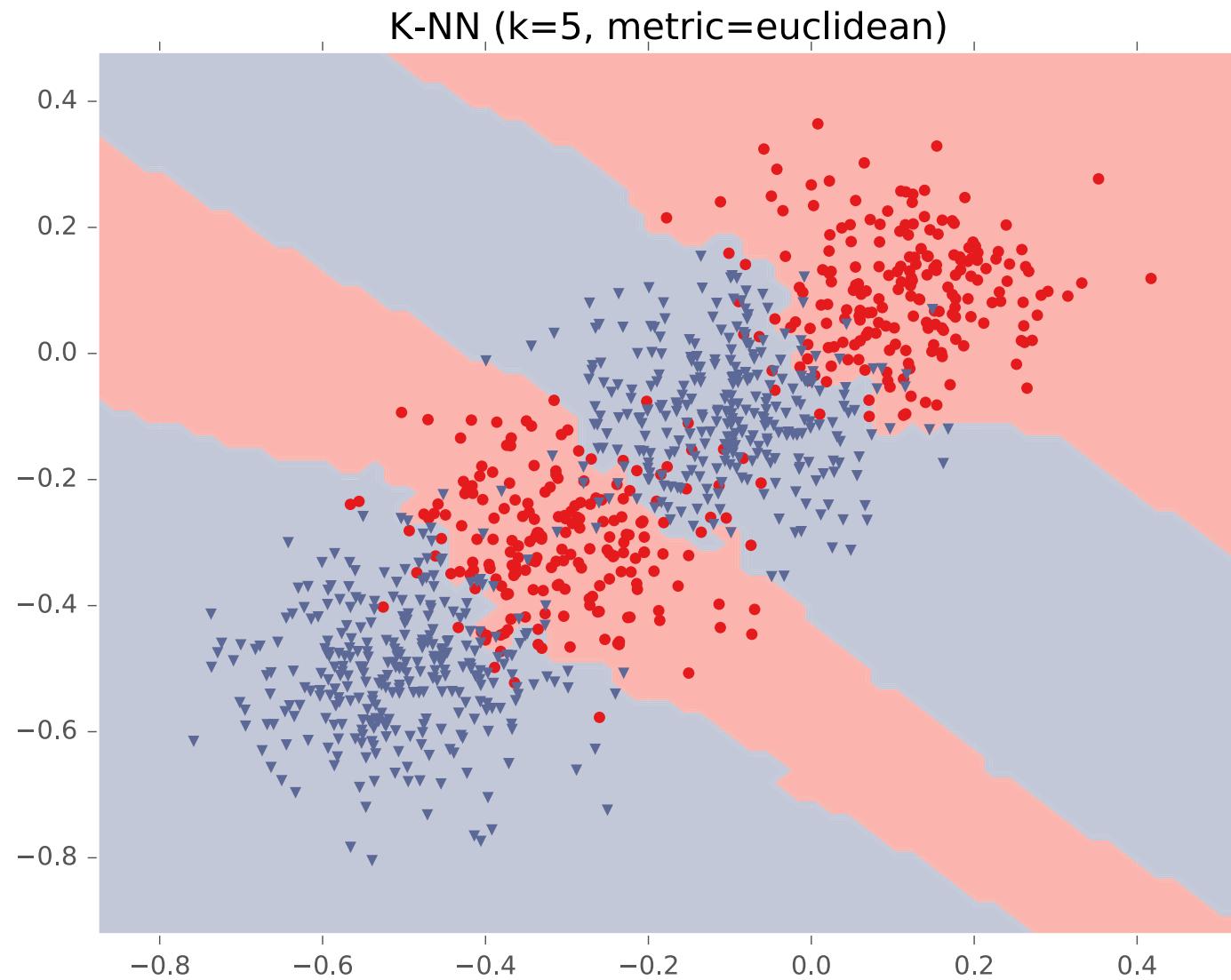
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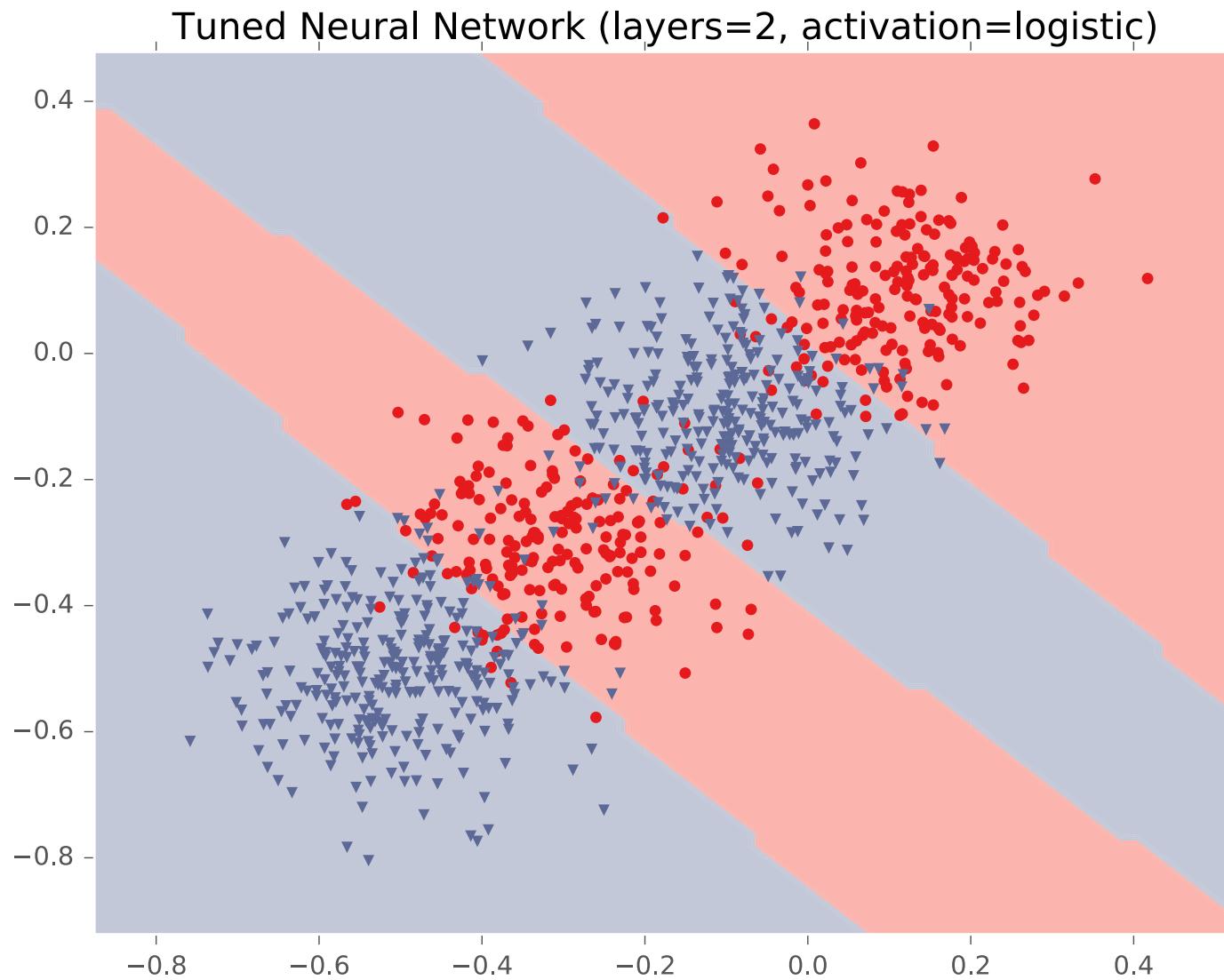
# Example #3: Four Gaussians



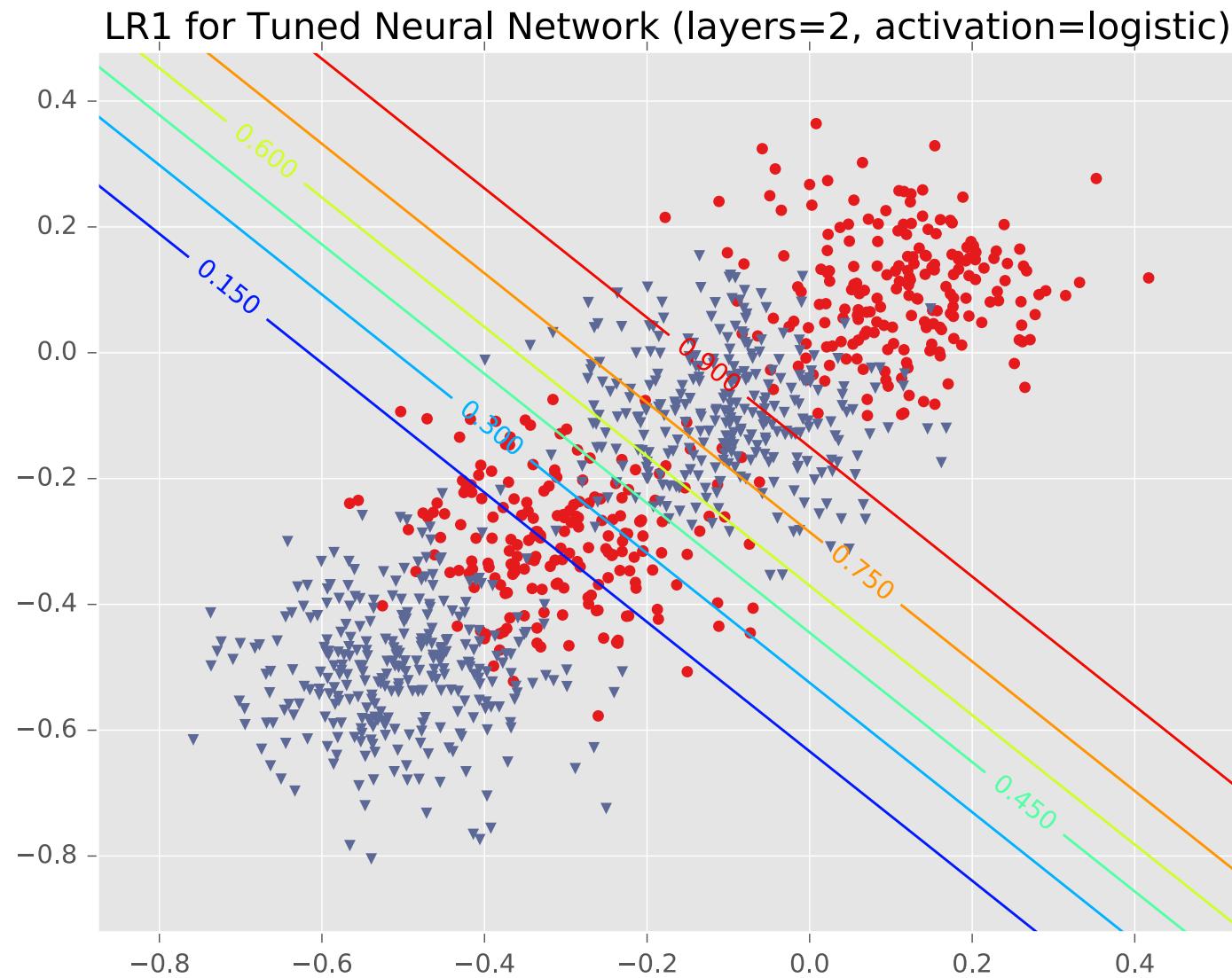
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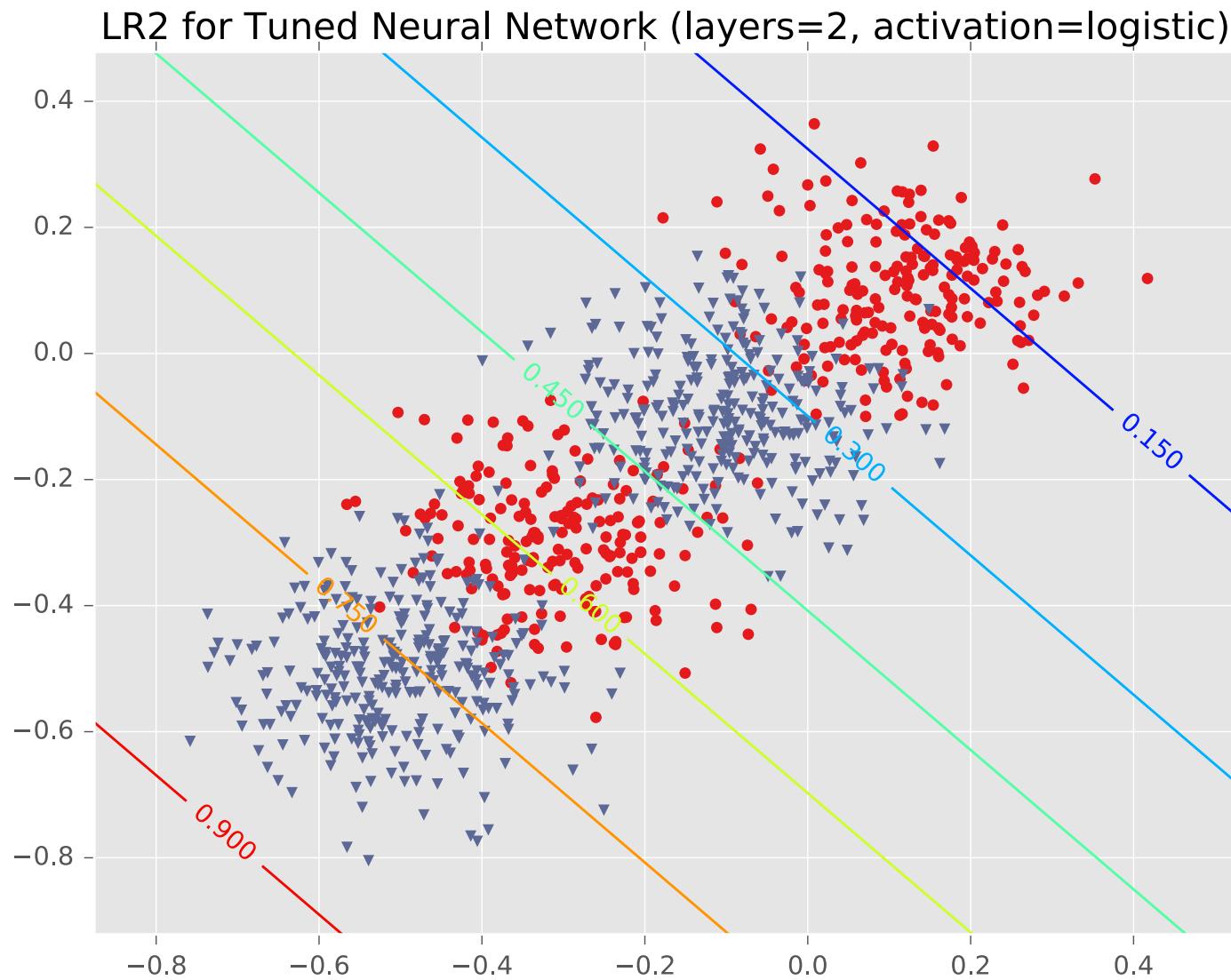
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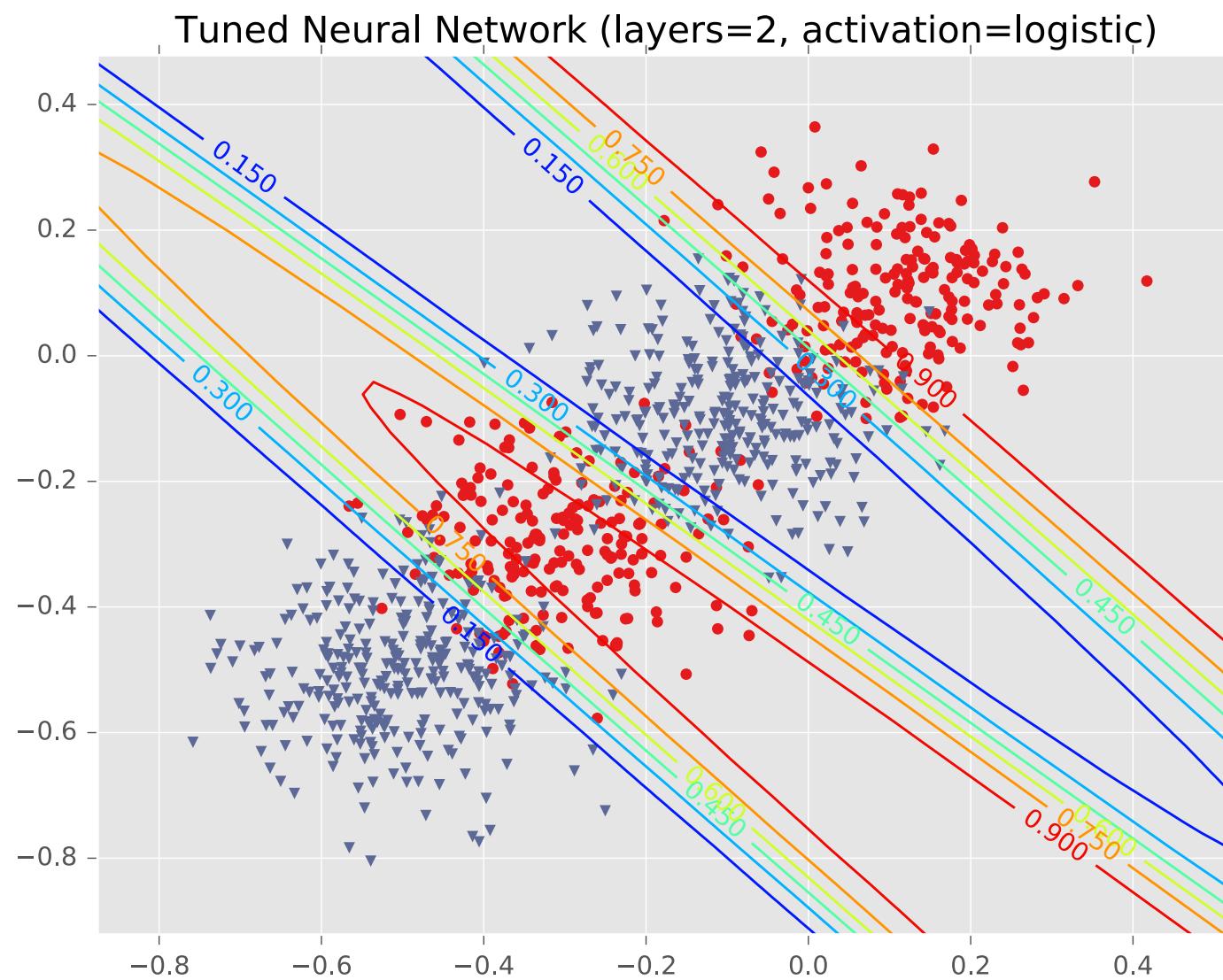
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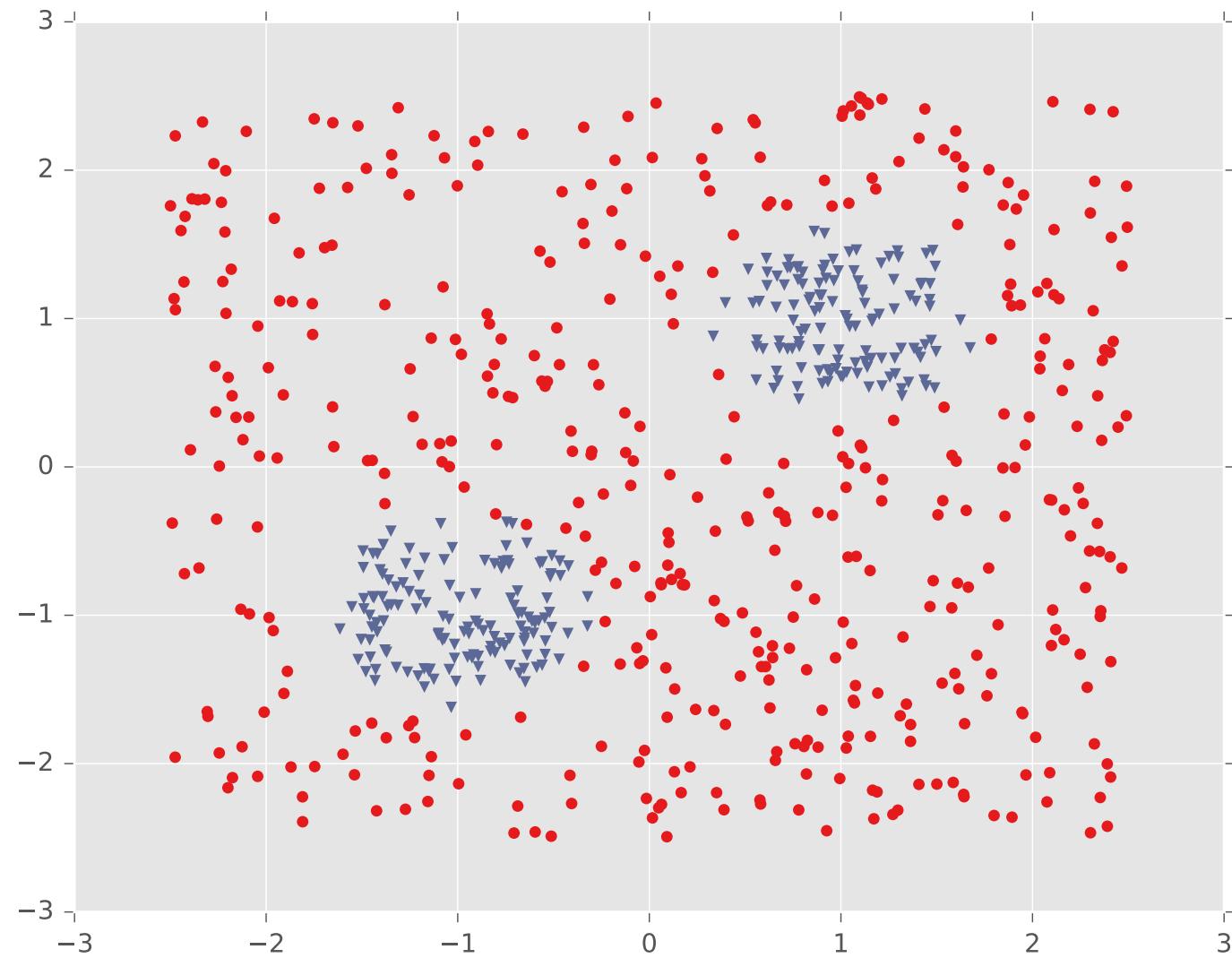
# Example #3: Four Gaussians



# Example #3: Four Gaussians



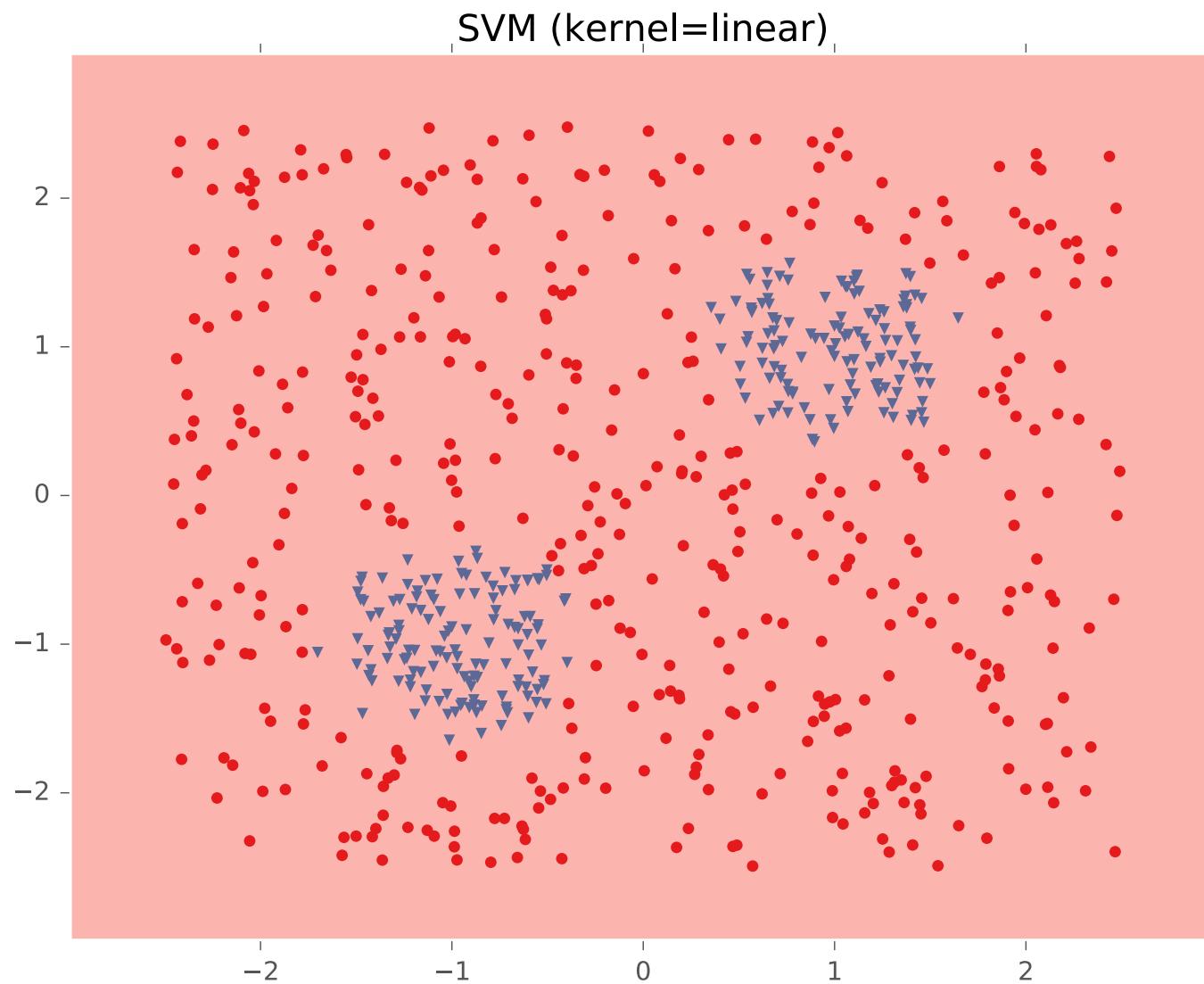
# Example #4: Two Pockets



# Example #4: Two Pockets

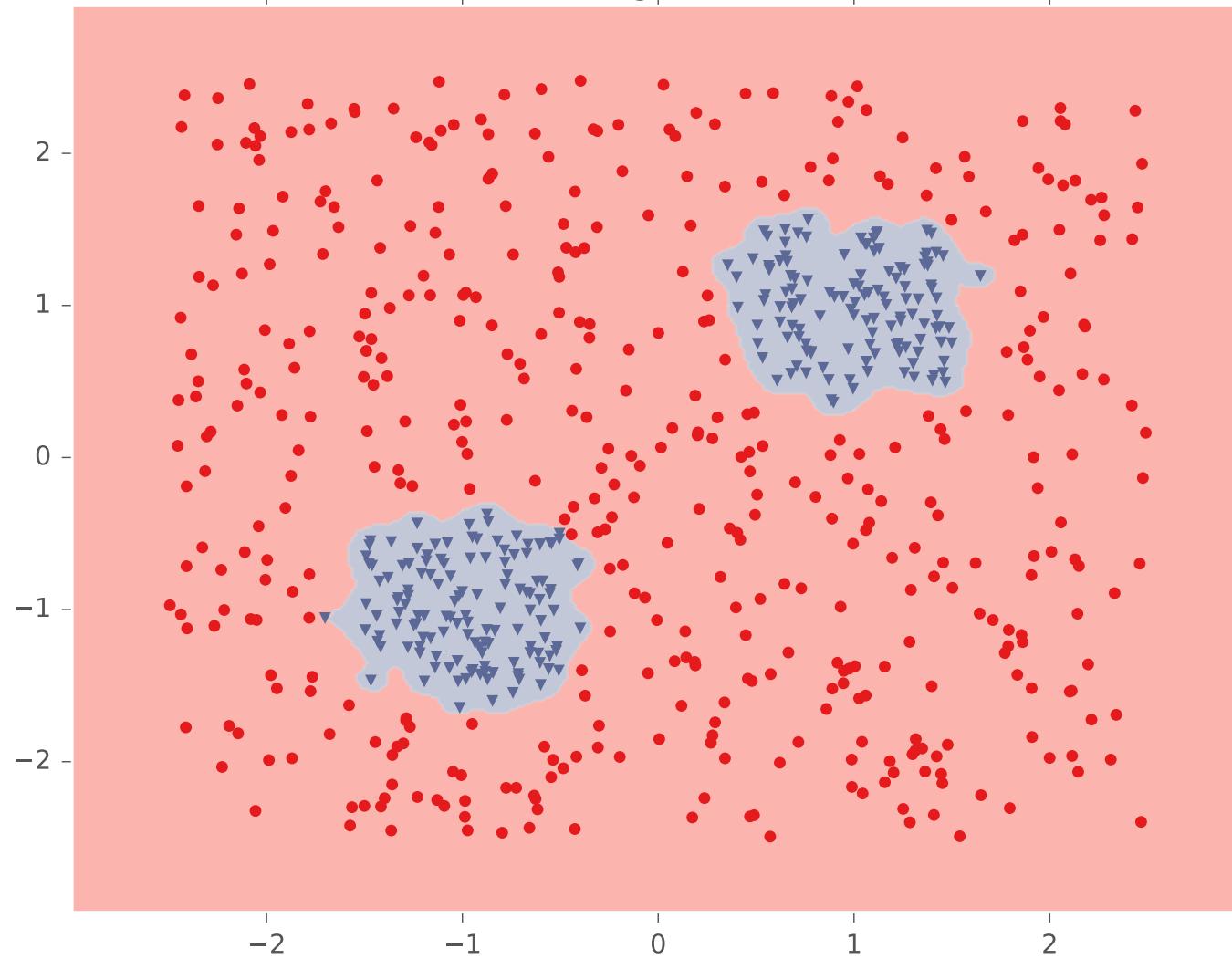


# Example #4: Two Pockets



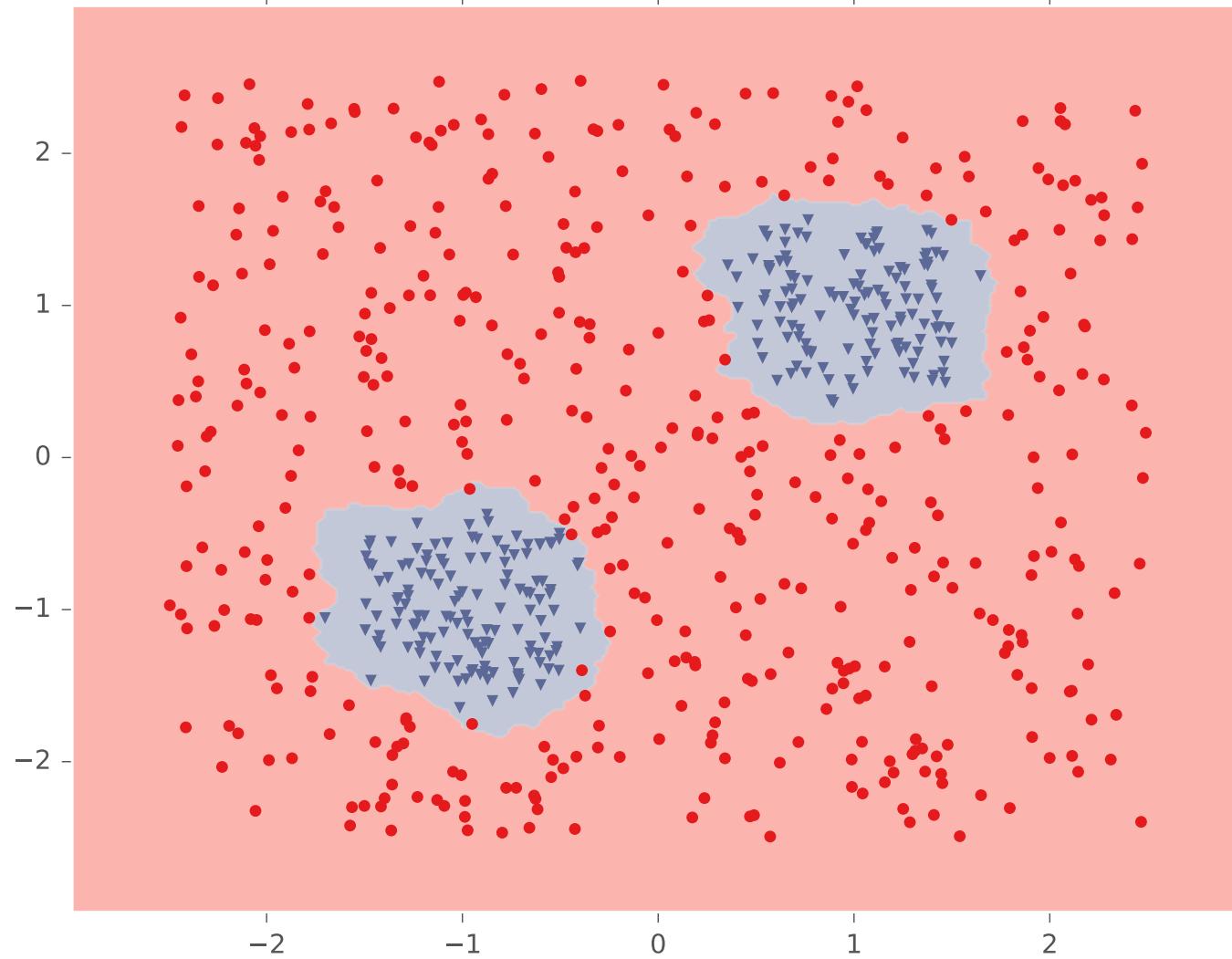
# Example #4: Two Pockets

SVM (kernel=rbf, gamma=80.000000)



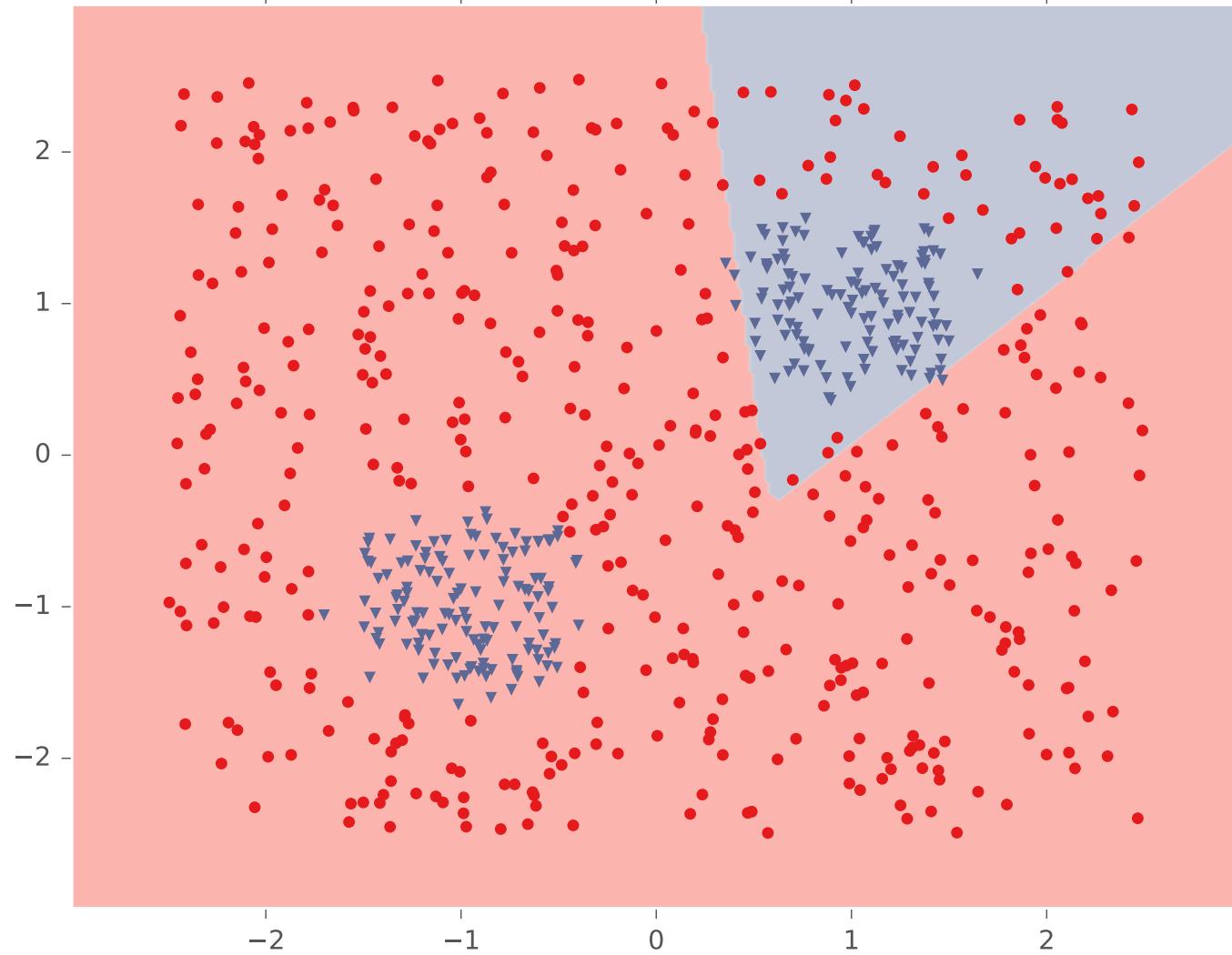
# Example #4: Two Pockets

K-NN (k=5, metric=euclidean)



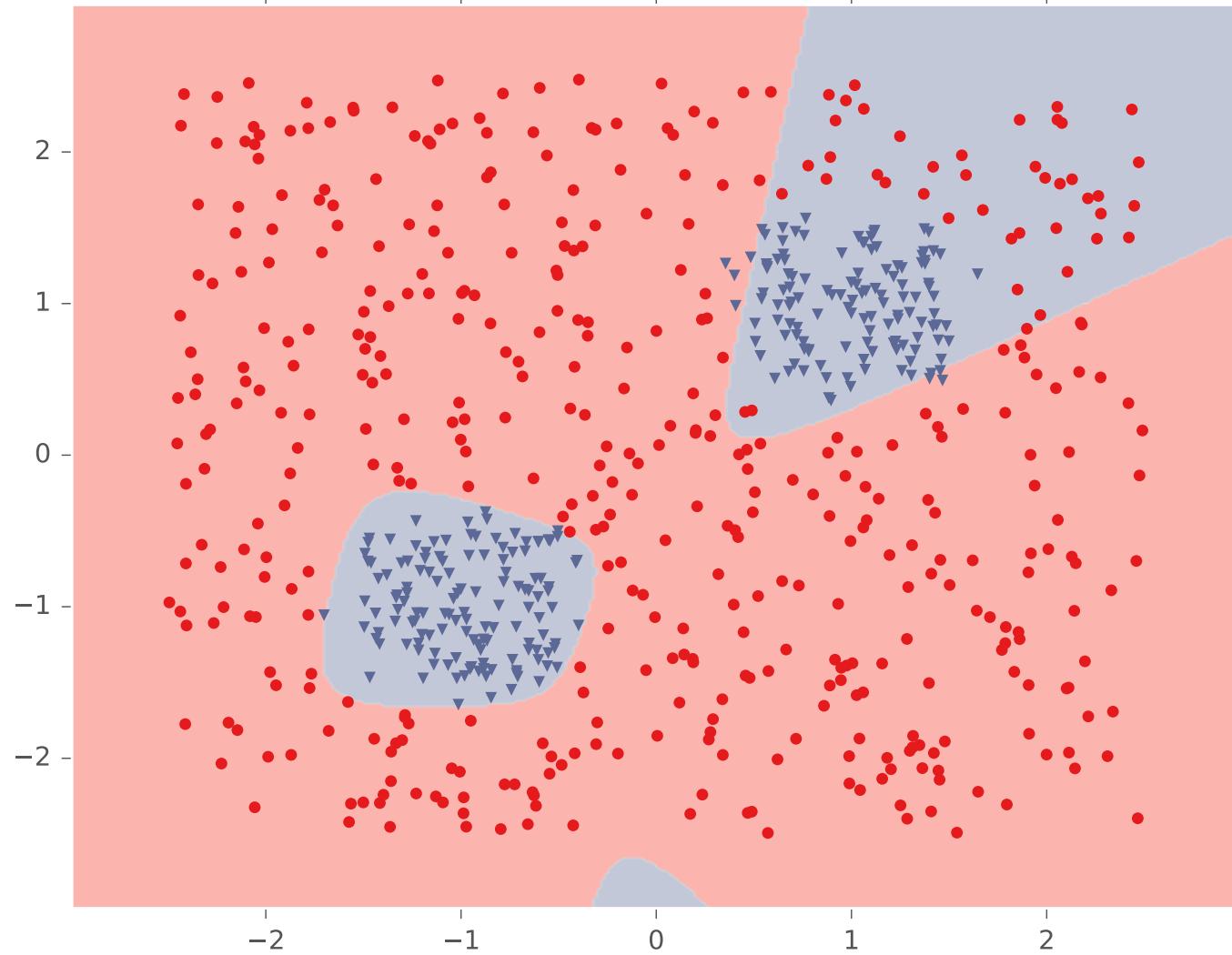
# Example #4: Two Pockets

Tuned Neural Network (layers=2, activation=logistic)



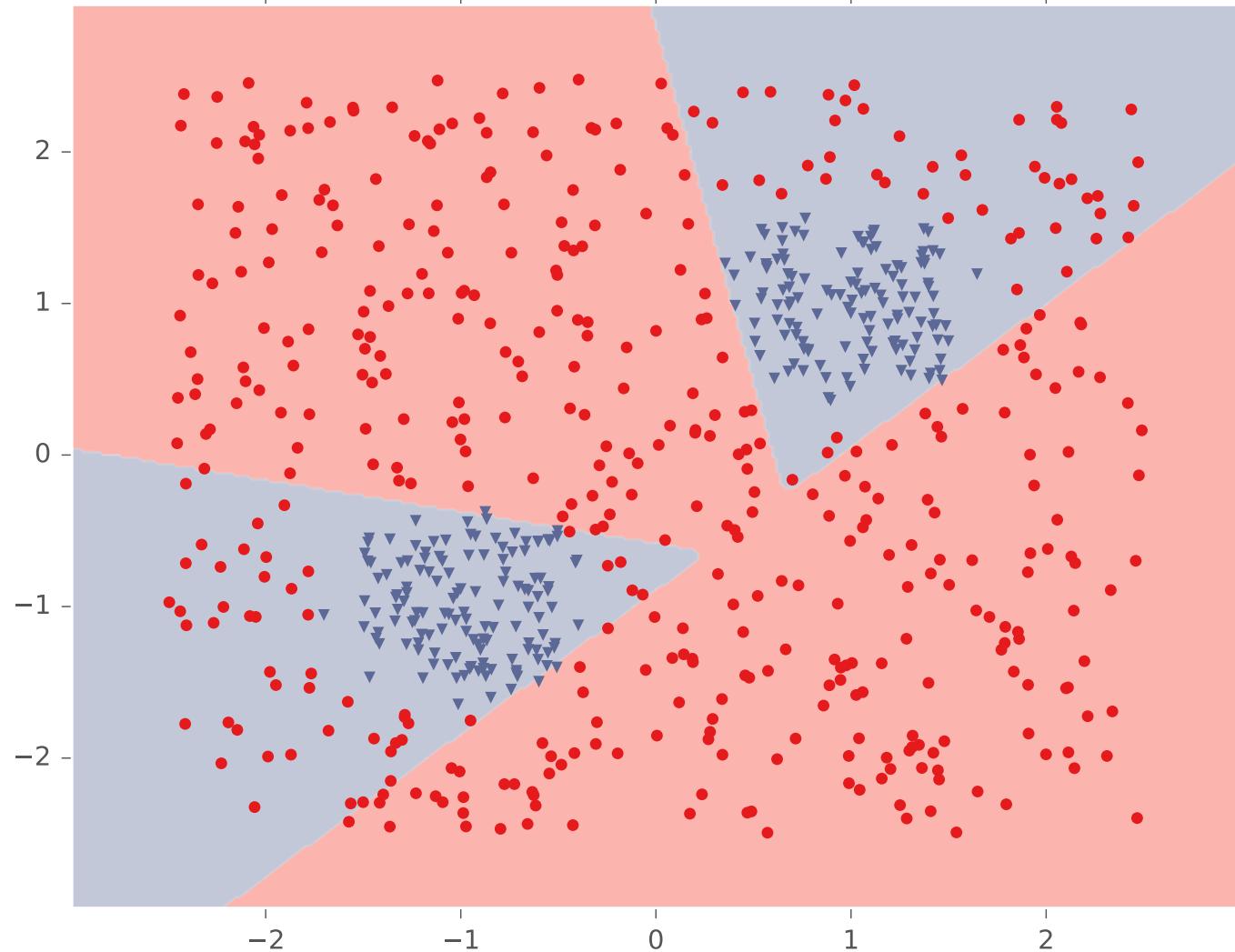
# Example #4: Two Pockets

Tuned Neural Network (layers=3, activation=logistic)



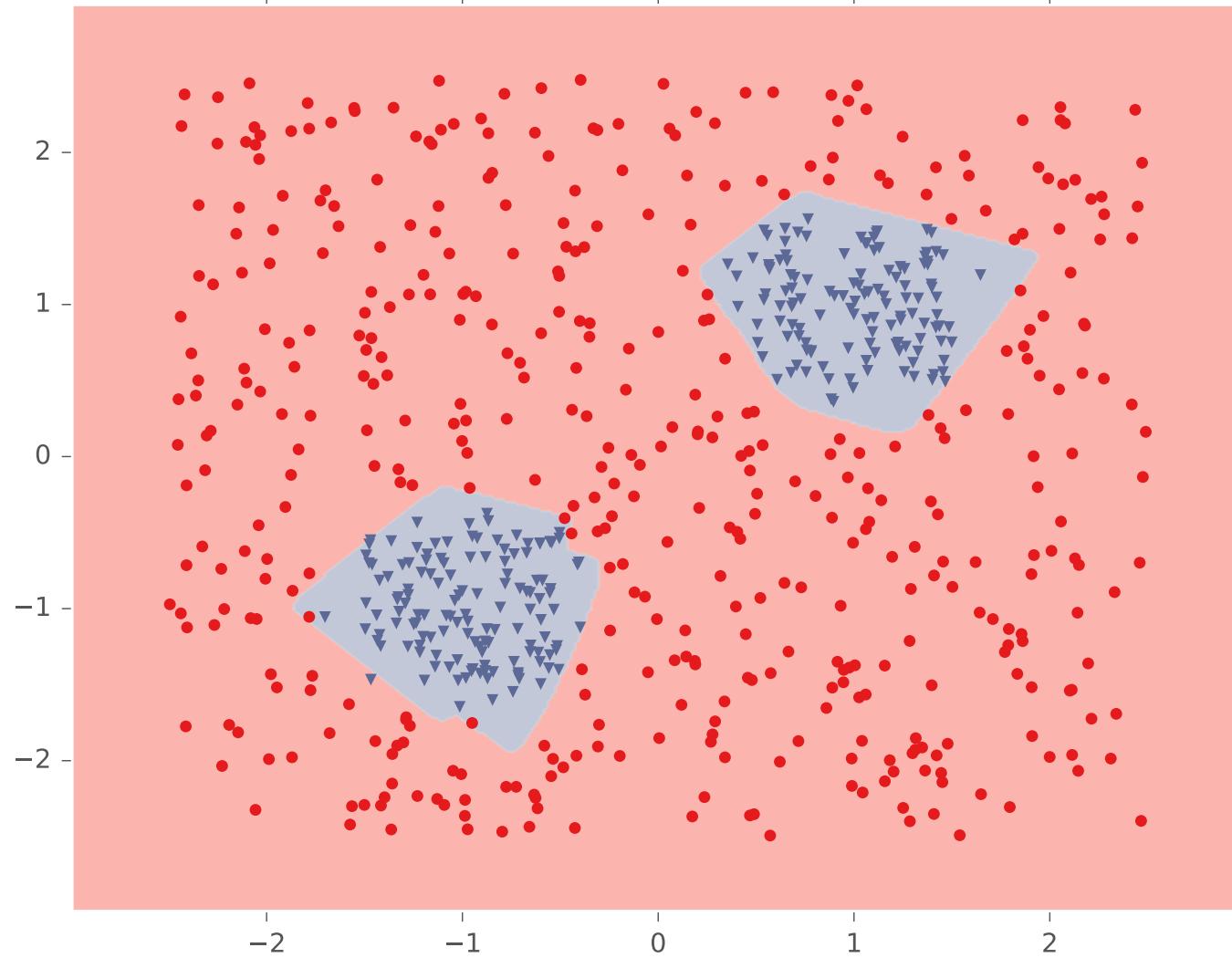
# Example #4: Two Pockets

Tuned Neural Network (layers=4, activation=logistic)



# Example #4: Two Pockets

Tuned Neural Network (layers=10, activation=logistic)



# **ARCHITECTURES**

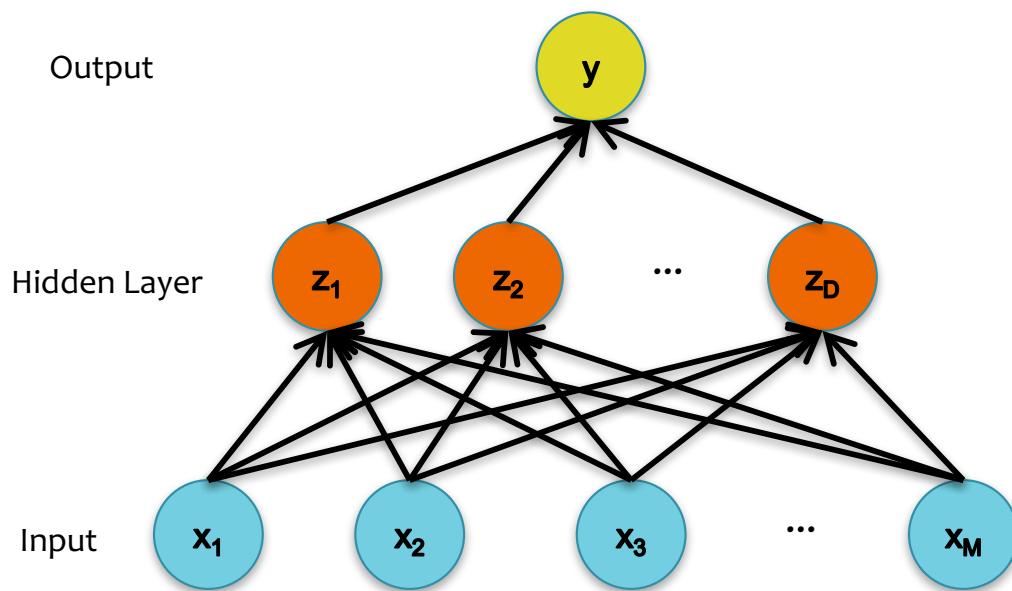
# Neural Network Architectures

Even for a basic Neural Network, there are many design decisions to make:

1. # of hidden layers (depth)
2. # of units per hidden layer (width)
3. Type of activation function (nonlinearity)
4. Form of objective function

# Activation Functions

Neural Network with sigmoid activation functions



(F) **Loss**  
 $J = \frac{1}{2}(y - y^*)^2$

(E) **Output (sigmoid)**  
 $y = \frac{1}{1+\exp(-b)}$

(D) **Output (linear)**  
 $b = \sum_{j=0}^D \beta_j z_j$

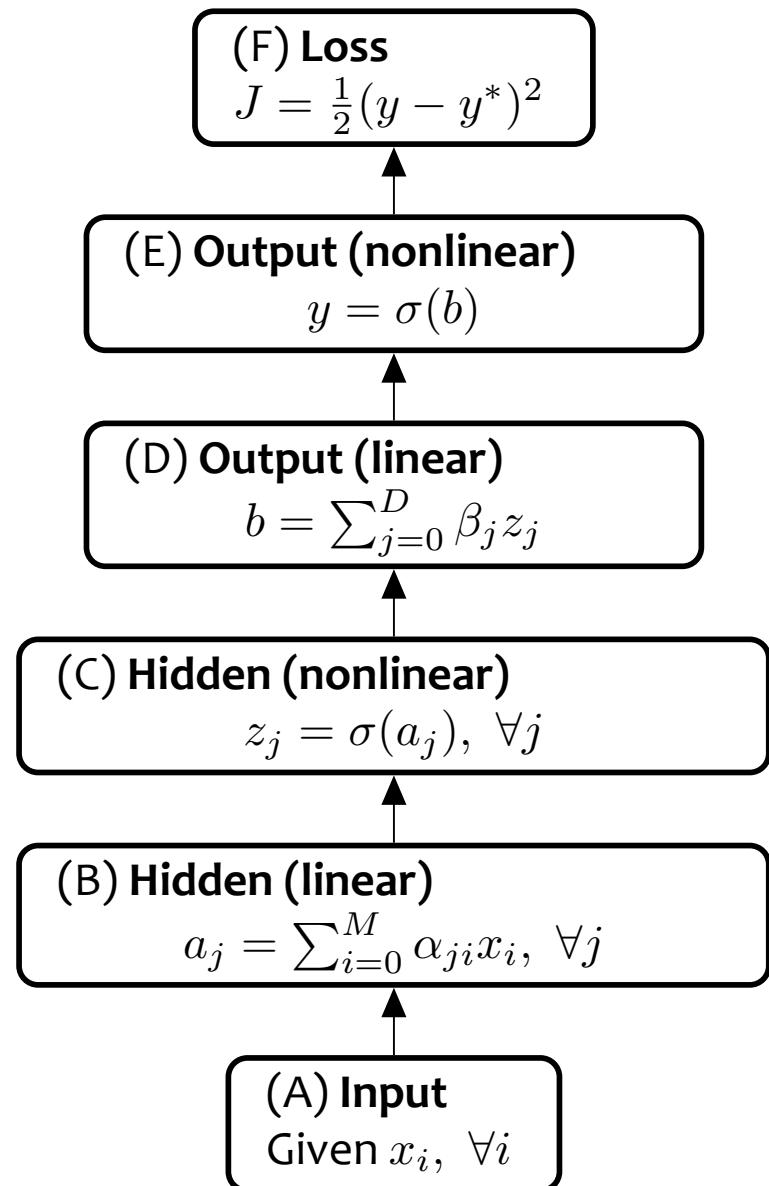
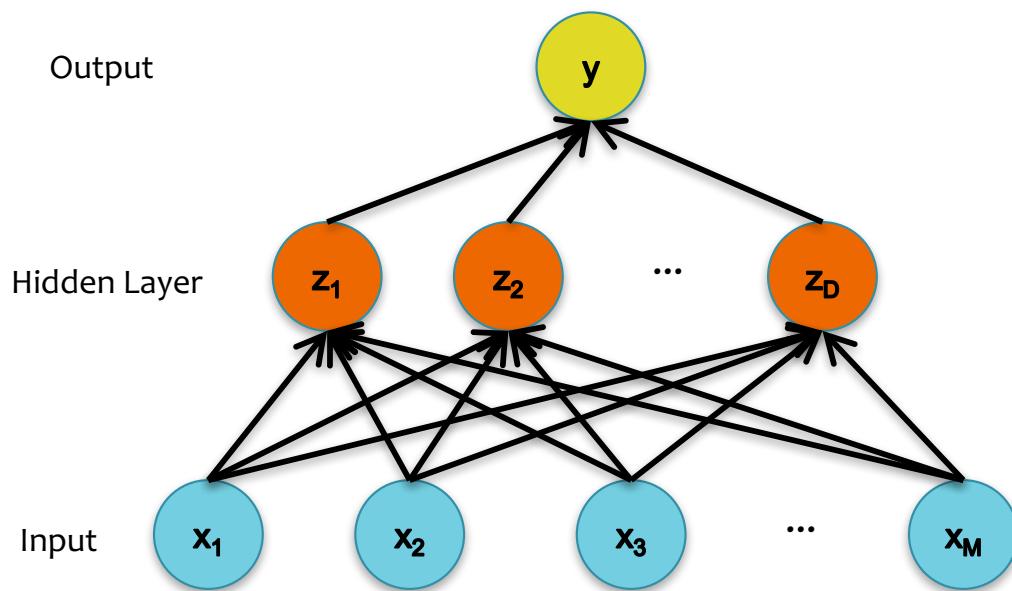
(C) **Hidden (sigmoid)**  
 $z_j = \frac{1}{1+\exp(-a_j)}, \forall j$

(B) **Hidden (linear)**  
 $a_j = \sum_{i=0}^M \alpha_{ji} x_i, \forall j$

(A) **Input**  
Given  $x_i, \forall i$

# Activation Functions

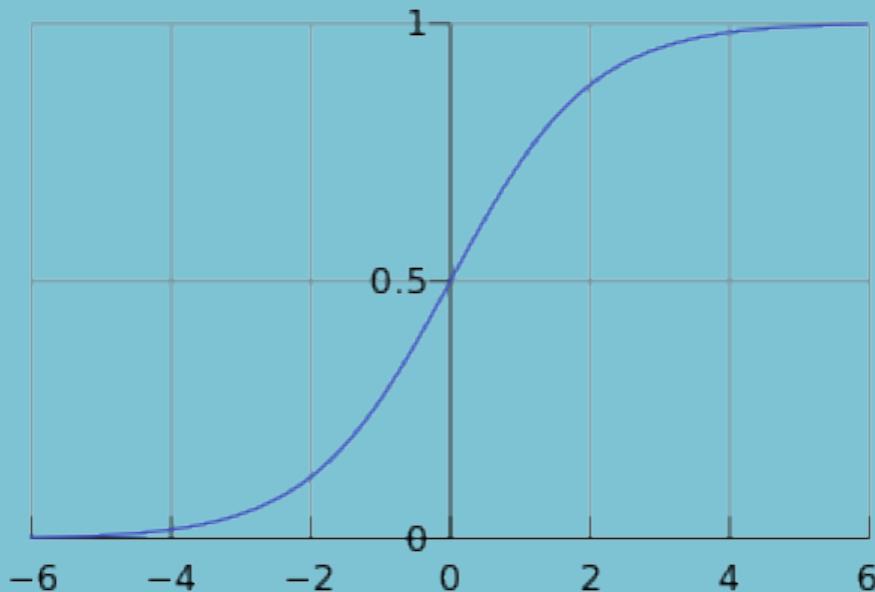
Neural Network with arbitrary nonlinear activation functions



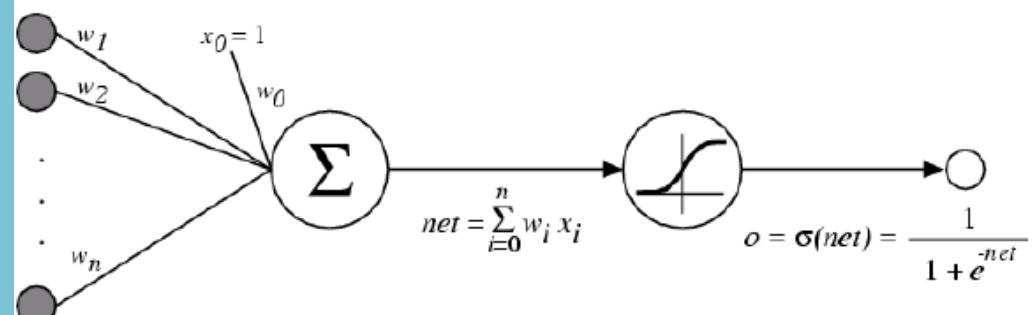
# Activation Functions

Sigmoid / Logistic Function

$$\text{logistic}(u) \equiv \frac{1}{1 + e^{-u}}$$

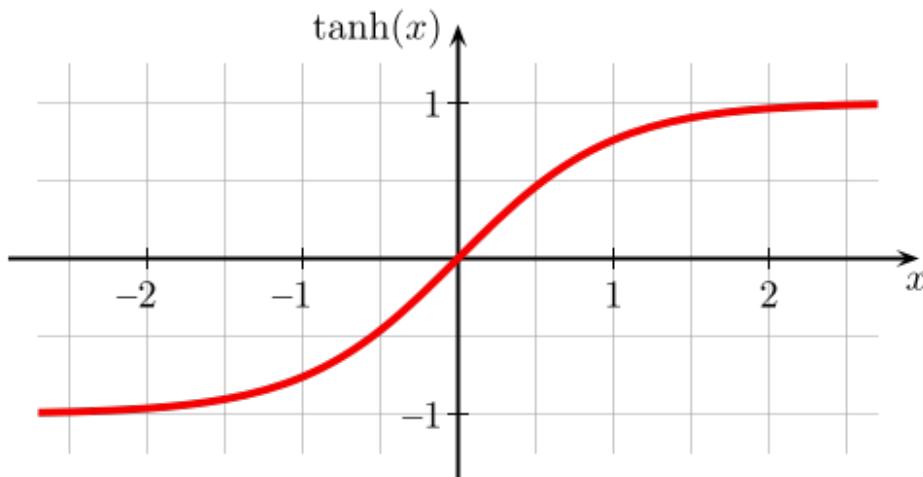


So far, we've assumed that the activation function (nonlinearity) is always the sigmoid function...



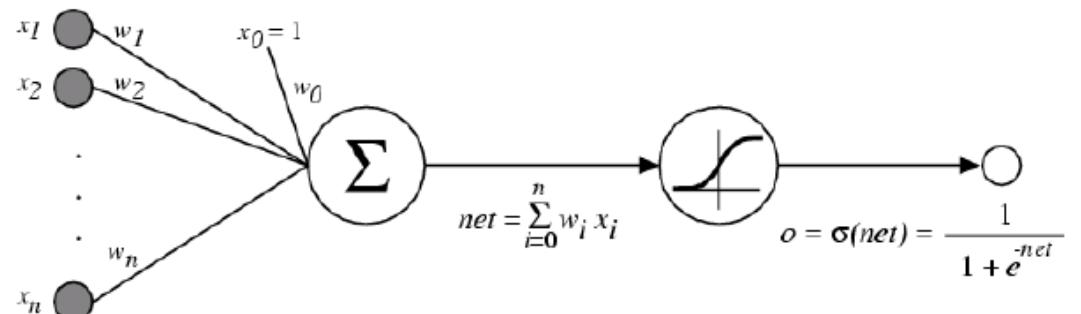
# Activation Functions

- A new change: modifying the nonlinearity
  - The logistic is not widely used in modern ANNs



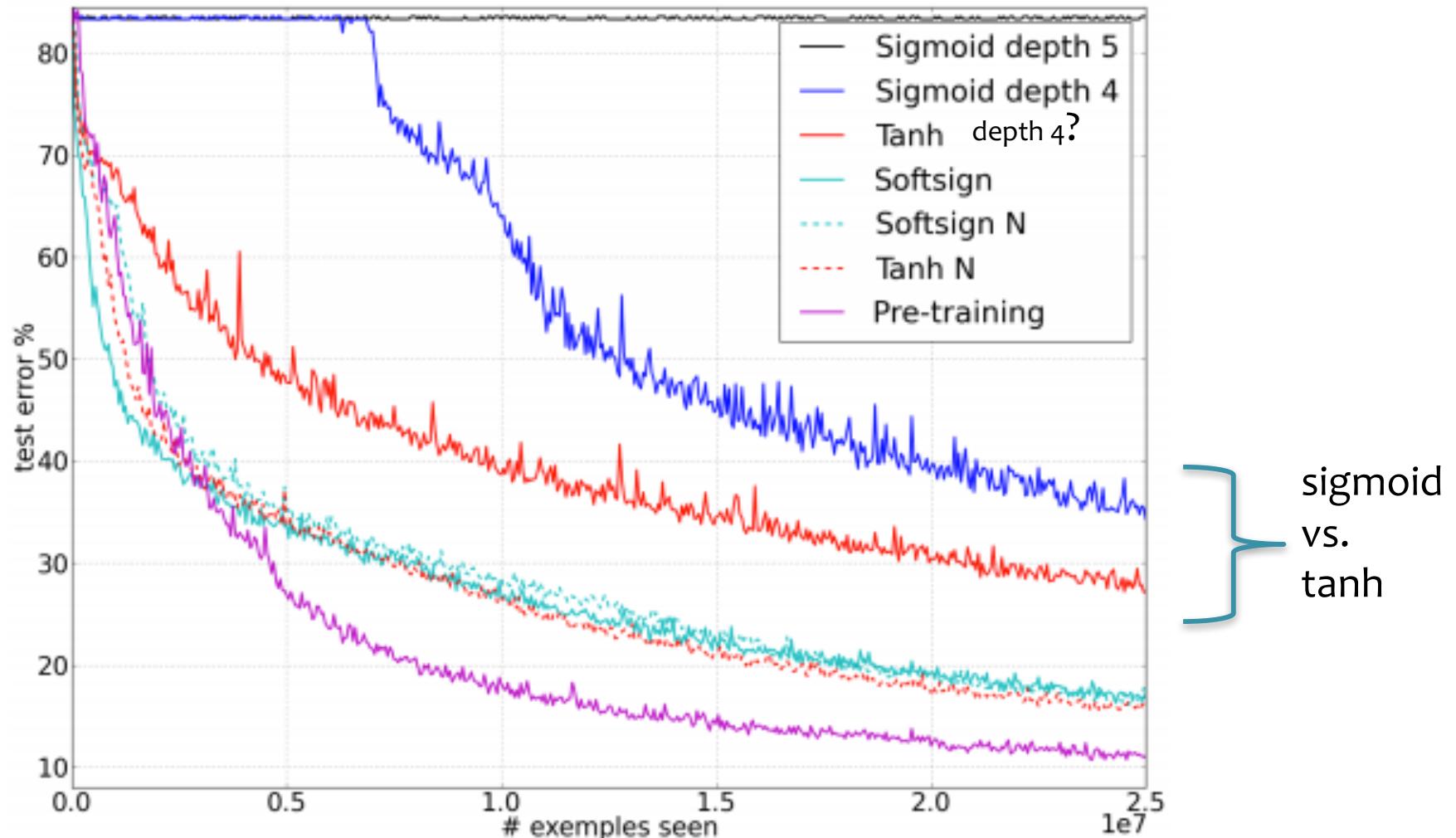
Alternate 1:  
 $\tanh$

Like logistic function but  
shifted to range  $[-1, +1]$



# Understanding the difficulty of training deep feedforward neural networks

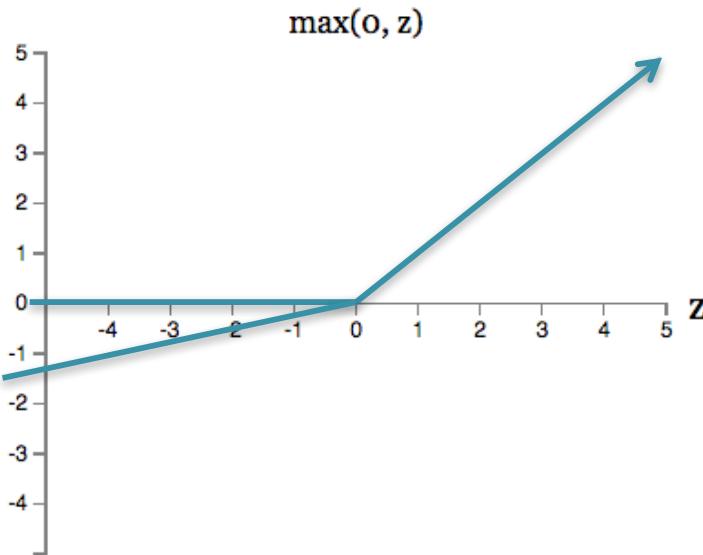
AI Stats 2010



sigmoid  
vs.  
tanh

# Activation Functions

- A new change: modifying the nonlinearity
  - reLU often used in vision tasks

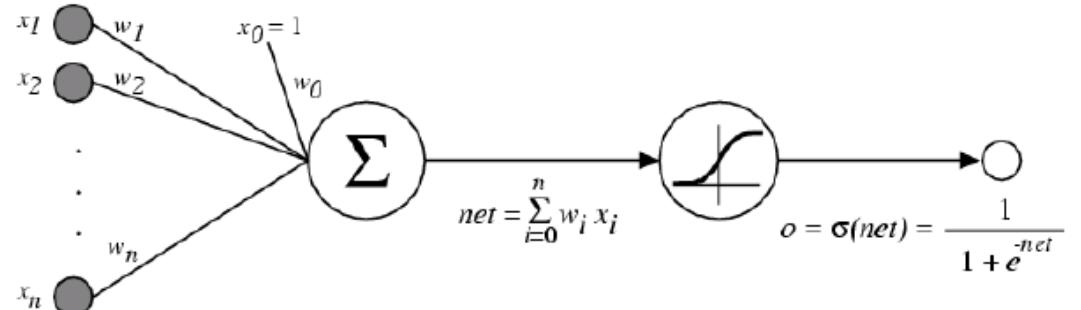


Alternate 2: rectified linear unit

Linear with a cutoff at zero

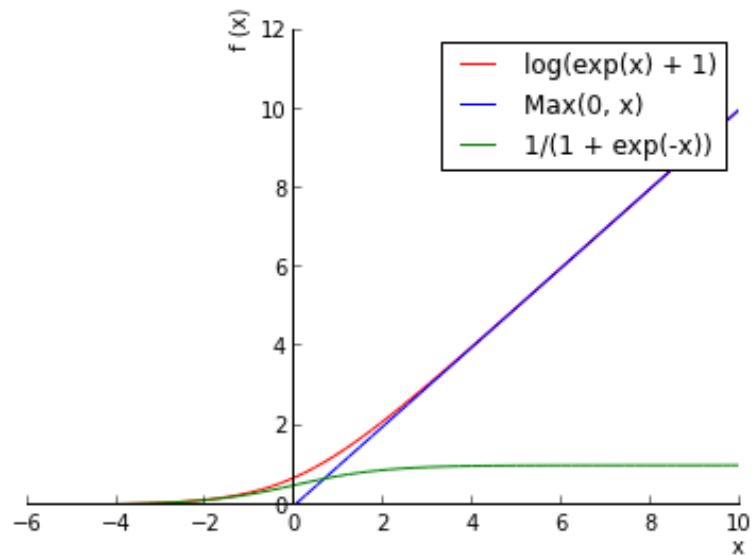
(Implementation: clip the gradient when you pass zero)

$$\max(0, w \cdot x + b).$$



# Activation Functions

- A new change: modifying the nonlinearity
  - reLU often used in vision tasks



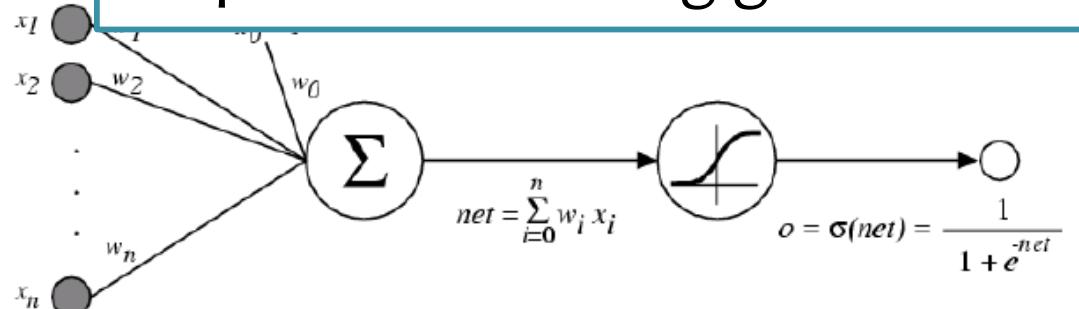
Alternate 2: rectified linear unit

Soft version:  $\log(\exp(x)+1)$

Doesn't saturate (at one end)

Sparsifies outputs

Helps with vanishing gradient



# Objective Functions for NNs

- Regression:
  - Use the same objective as Linear Regression
  - Quadratic loss (i.e. mean squared error)
- Classification:
  - Use the same objective as Logistic Regression
  - Cross-entropy (i.e. negative log likelihood)
  - This requires probabilities, so we add an additional “softmax” layer at the end of our network

Forward

Quadratic     $J = \frac{1}{2}(y - y^*)^2$

Cross Entropy     $J = y^* \log(y) + (1 - y^*) \log(1 - y)$

Backward

$$\frac{dJ}{dy} = y - y^*$$

$$\frac{dJ}{dy} = y^* \frac{1}{y} + (1 - y^*) \frac{1}{y - 1}$$

# Cross-entropy vs. Quadratic loss

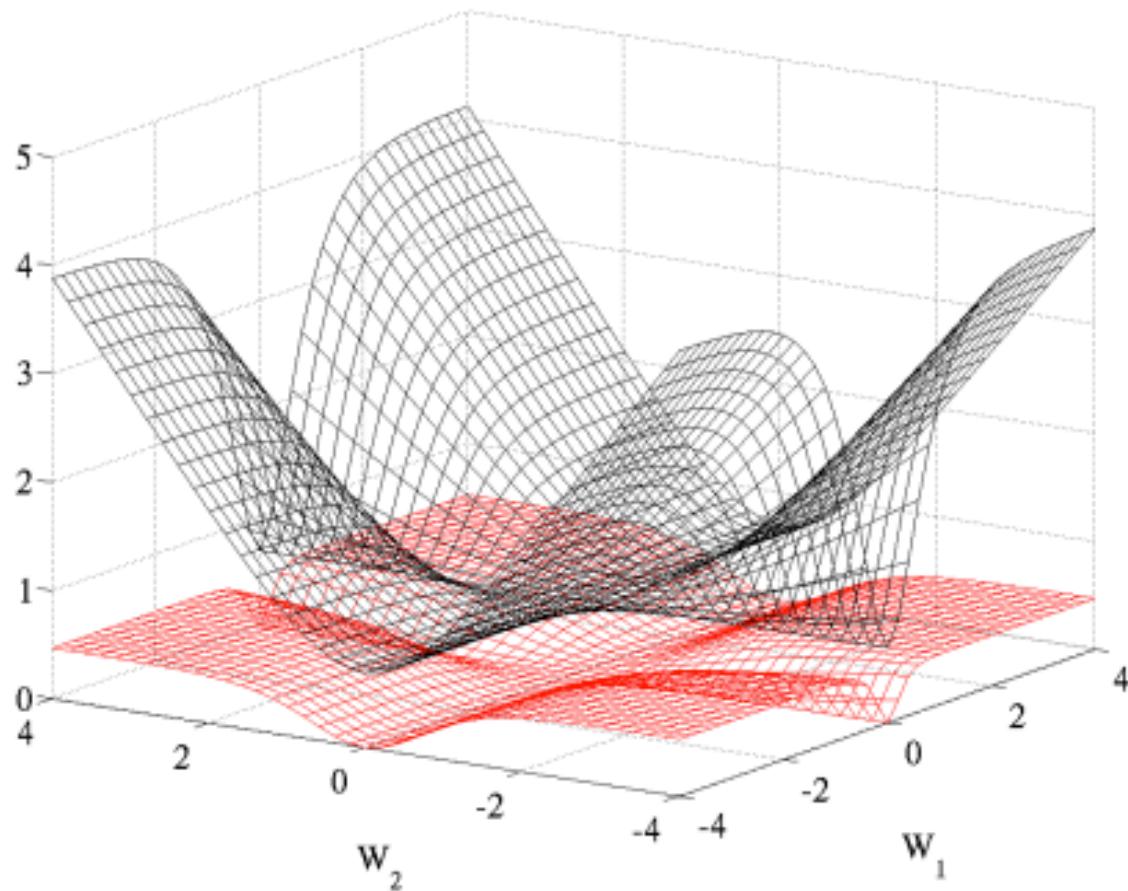


Figure 5: Cross entropy (black, surface on top) and quadratic (red, bottom surface) cost as a function of two weights (one at each layer) of a network with two layers,  $W_1$  respectively on the first layer and  $W_2$  on the second, output layer.

## Background

# A Recipe for Machine Learning

1. Given training data:

$$\{\mathbf{x}_i, \mathbf{y}_i\}_{i=1}^N$$

2. Choose each of these:

- Decision function

$$\hat{\mathbf{y}} = f_{\boldsymbol{\theta}}(\mathbf{x}_i)$$

- Loss function

$$\ell(\hat{\mathbf{y}}, \mathbf{y}_i) \in \mathbb{R}$$

3. Define goal:

$$\boldsymbol{\theta}^* = \arg \min_{\boldsymbol{\theta}} \sum_{i=1}^N \ell(f_{\boldsymbol{\theta}}(\mathbf{x}_i), \mathbf{y}_i)$$

4. Train with SGD:

(take small steps  
opposite the gradient)

$$\boldsymbol{\theta}^{(t+1)} = \boldsymbol{\theta}^{(t)} - \eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\mathbf{x}_i), \mathbf{y}_i)$$

# Objective Functions

**Matching Quiz:** Suppose you are given a neural net with a single output,  $y$ , and one hidden layer.

1) Minimizing sum of squared errors...

2) Minimizing sum of squared errors plus squared Euclidean norm of weights...

3) Minimizing cross-entropy...

4) Minimizing hinge loss...

... gives...

5) ... MLE estimates of weights assuming target follows a Bernoulli with parameter given by the output value

6) ... MAP estimates of weights assuming weight priors are zero mean Gaussian

7) ... estimates with a large margin on the training data

8) ... MLE estimates of weights assuming zero mean Gaussian noise on the output value

- A. 1=5, 2=7, 3=6, 4=8
- B. 1=5, 2=7, 3=8, 4=6
- C. 1=7, 2=5, 3=5, 4=7
- D. 1=7, 2=5, 3=6, 4=8

- E. 1=8, 2=6, 3=5, 4=7
- F. 1=8, 2=6, 3=8, 4=6

# **BACKPROPAGATION**

## Background

# A Recipe for Machine Learning

1. Given training data:

$$\{\mathbf{x}_i, \mathbf{y}_i\}_{i=1}^N$$

2. Choose each of these:

- Decision function

$$\hat{\mathbf{y}} = f_{\boldsymbol{\theta}}(\mathbf{x}_i)$$

- Loss function

$$\ell(\hat{\mathbf{y}}, \mathbf{y}_i) \in \mathbb{R}$$

3. Define goal:

$$\boldsymbol{\theta}^* = \arg \min_{\boldsymbol{\theta}} \sum_{i=1}^N \ell(f_{\boldsymbol{\theta}}(\mathbf{x}_i), \mathbf{y}_i)$$

4. Train with SGD:

(take small steps  
opposite the gradient)

$$\boldsymbol{\theta}^{(t+1)} = \boldsymbol{\theta}^{(t)} - \eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\mathbf{x}_i), \mathbf{y}_i)$$

- **Question 1:**  
When can we compute the gradients of the parameters of an arbitrary neural network?
- **Question 2:**  
When can we make the gradient computation efficient?

# Training

# Approaches to Differentiation

1. Finite Difference Method
  - Pro: Great for testing implementations of backpropagation
  - Con: Slow for high dimensional inputs / outputs
  - Required: Ability to call the function  $f(\mathbf{x})$  on any input  $\mathbf{x}$
2. Symbolic Differentiation
  - Note: The method you learned in high-school
  - Note: Used by Mathematica / Wolfram Alpha / Maple
  - Pro: Yields easily interpretable derivatives
  - Con: Leads to exponential computation time if not carefully implemented
  - Required: Mathematical expression that defines  $f(\mathbf{x})$
3. Automatic Differentiation - Reverse Mode
  - Note: Called Backpropagation when applied to Neural Nets
  - Pro: Computes partial derivatives of one output  $f(\mathbf{x})_i$  with respect to all inputs  $x_j$  in time proportional to computation of  $f(\mathbf{x})$
  - Con: Slow for high dimensional outputs (e.g. vector-valued functions)
  - Required: Algorithm for computing  $f(\mathbf{x})$
4. Automatic Differentiation - Forward Mode
  - Note: Easy to implement. Uses dual numbers.
  - Pro: Computes partial derivatives of all outputs  $f(\mathbf{x})_i$  with respect to one input  $x_j$  in time proportional to computation of  $f(\mathbf{x})$
  - Con: Slow for high dimensional inputs (e.g. vector-valued  $\mathbf{x}$ )
  - Required: Algorithm for computing  $f(\mathbf{x})$

Given  $f : \mathbb{R}^A \rightarrow \mathbb{R}^B, f(\mathbf{x})$   
Compute  $\frac{\partial f(\mathbf{x})_i}{\partial x_j} \forall i, j$

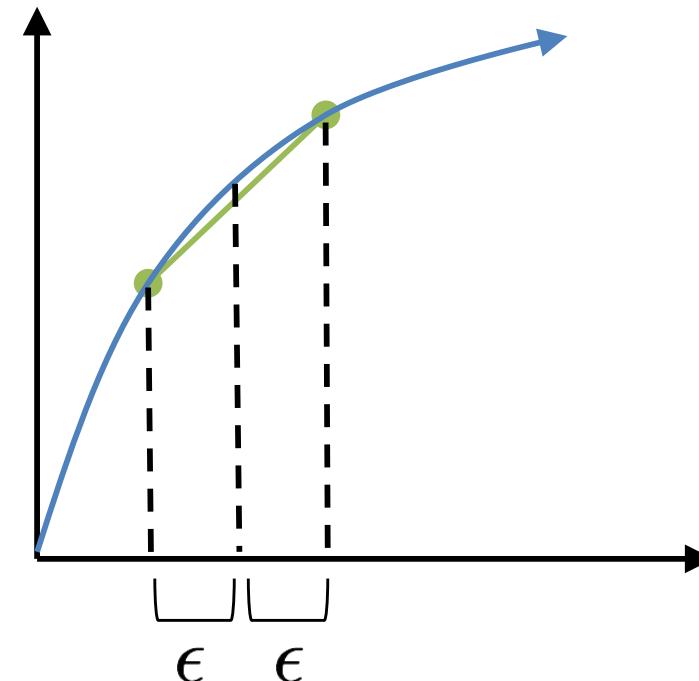
The centered finite difference approximation is:

$$\frac{\partial}{\partial \theta_i} J(\boldsymbol{\theta}) \approx \frac{(J(\boldsymbol{\theta} + \epsilon \cdot \mathbf{d}_i) - J(\boldsymbol{\theta} - \epsilon \cdot \mathbf{d}_i))}{2\epsilon} \quad (1)$$

where  $\mathbf{d}_i$  is a 1-hot vector consisting of all zeros except for the  $i$ th entry of  $\mathbf{d}_i$ , which has value 1.

#### Notes:

- Suffers from issues of floating point precision, in practice
- Typically only appropriate to use on small examples with an appropriately chosen epsilon



**Calculus Quiz #1:**

Suppose  $x = 2$  and  $z = 3$ , what are  $dy/dx$  and  $dy/dz$  for the function below?

$$y = \exp(xz) + \frac{xz}{\log(x)} + \frac{\sin(\log(x))}{\exp(xz)}$$

## Calculus Quiz #2:

A neural network with 2 hidden layers can be written as:

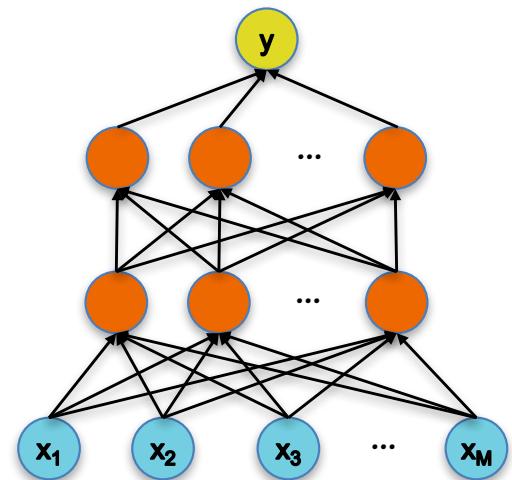
$$y = \sigma(\beta^T \sigma((\alpha^{(2)})^T \sigma((\alpha^{(1)})^T \mathbf{x})))$$

where  $y \in \mathbb{R}$ ,  $\mathbf{x} \in \mathbb{R}^{D^{(0)}}$ ,  $\beta \in \mathbb{R}^{D^{(2)}}$  and  $\alpha^{(i)}$  is a  $D^{(i)} \times D^{(i-1)}$  matrix. Nonlinear functions are applied elementwise:

$$\sigma(\mathbf{a}) = [\sigma(a_1), \dots, \sigma(a_K)]^T$$

Let  $\sigma$  be sigmoid:  $\sigma(a) = \frac{1}{1+exp-a}$

What is  $\frac{\partial y}{\partial \beta_j}$  and  $\frac{\partial y}{\partial \alpha_j^{(i)}}$  for all  $i, j$ .



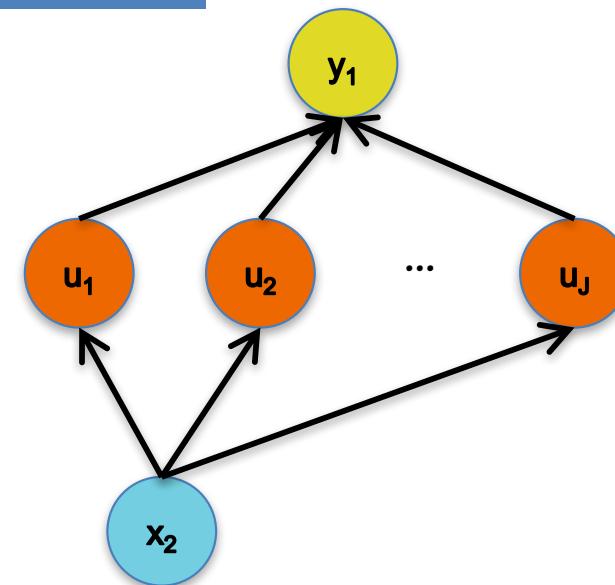
## *Whiteboard*

– Chain Rule of Calculus

**Given:**  $y = g(u)$  and  $u = h(x)$ .

**Chain Rule:**

$$\frac{dy_i}{dx_k} = \sum_{j=1}^J \frac{dy_i}{du_j} \frac{du_j}{dx_k}, \quad \forall i, k$$



# Training

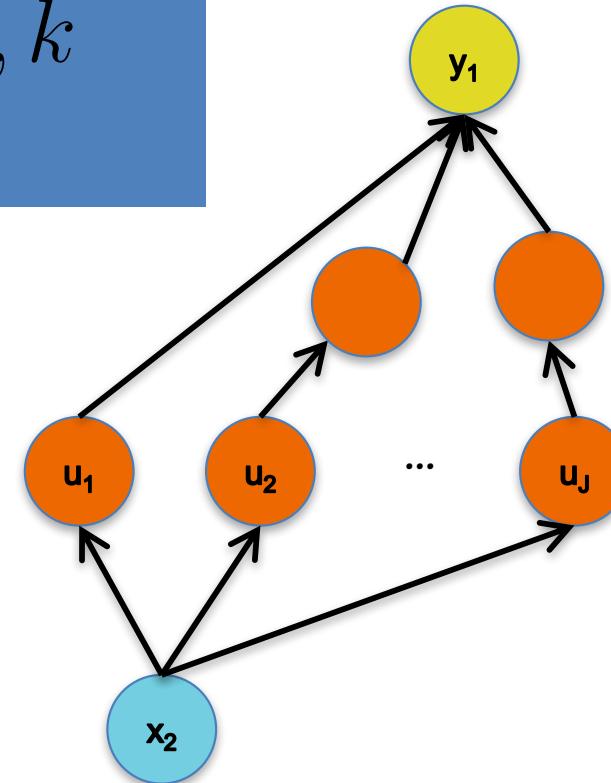
# Chain Rule

**Given:**  $y = g(u)$  and  $u = h(x)$ .

**Chain Rule:**

$$\frac{dy_i}{dx_k} = \sum_{j=1}^J \frac{dy_i}{du_j} \frac{du_j}{dx_k}, \quad \forall i, k$$

**Backpropagation**  
is just repeated  
application of the  
**chain rule** from  
Calculus 101.



## Whiteboard

- Example: Backpropagation for Calculus Quiz #1

### Calculus Quiz #1:

Suppose  $x = 2$  and  $z = 3$ , what are  $dy/dx$  and  $dy/dz$  for the function below?

$$y = \exp(xz) + \frac{xz}{\log(x)} + \frac{\sin(\log(x))}{\exp(xz)}$$

## Automatic Differentiation – Reverse Mode (aka. Backpropagation)

### Forward Computation

1. Write an **algorithm** for evaluating the function  $y = f(x)$ . The algorithm defines a **directed acyclic graph**, where each variable is a node (i.e. the “**computation graph**”)
2. Visit each node in **topological order**.  
For variable  $u_i$  with inputs  $v_1, \dots, v_N$ 
  - a. Compute  $u_i = g_i(v_1, \dots, v_N)$
  - b. Store the result at the node

### Backward Computation

1. **Initialize** all partial derivatives  $dy/du_j$  to 0 and  $dy/dy = 1$ .
2. Visit each node in **reverse topological order**.  
For variable  $u_i = g_i(v_1, \dots, v_N)$ 
  - a. We already know  $dy/du_i$
  - b. Increment  $dy/dv_j$  by  $(dy/du_i)(du_i/dv_j)$   
**(Choice of algorithm ensures computing  $(du_i/dv_j)$  is easy)**

**Return** partial derivatives  $dy/du_i$  for all variables

**Simple Example:** The goal is to compute  $J = \cos(\sin(x^2) + 3x^2)$  on the forward pass and the derivative  $\frac{dJ}{dx}$  on the backward pass.

Forward

$$J = \cos(u)$$

$$u = u_1 + u_2$$

$$u_1 = \sin(t)$$

$$u_2 = 3t$$

$$t = x^2$$

**Simple Example:** The goal is to compute  $J = \cos(\sin(x^2) + 3x^2)$  on the forward pass and the derivative  $\frac{dJ}{dx}$  on the backward pass.

## Forward

$$J = \cos(u)$$

$$u = u_1 + u_2$$

$$u_1 = \sin(t)$$

$$u_2 = 3t$$

$$t = x^2$$

## Backward

$$\frac{dJ}{du} += -\sin(u)$$

$$\frac{dJ}{du_1} += \frac{dJ}{du} \frac{du}{du_1}, \quad \frac{du}{du_1} = 1$$

$$\frac{dJ}{dt} += \frac{dJ}{du_1} \frac{du_1}{dt}, \quad \frac{du_1}{dt} = \cos(t)$$

$$\frac{dJ}{dt} += \frac{dJ}{du_2} \frac{du_2}{dt}, \quad \frac{du_2}{dt} = 3$$

$$\frac{dJ}{dx} += \frac{dJ}{dt} \frac{dt}{dx}, \quad \frac{dt}{dx} = 2x$$

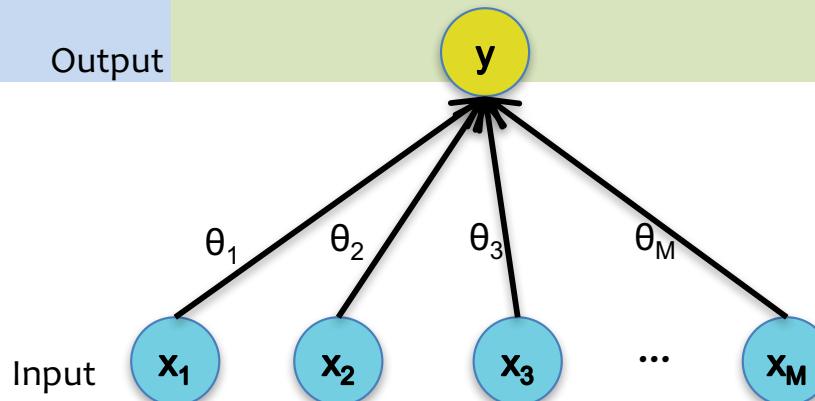
## Whiteboard

- SGD for Neural Network
- Example: Backpropagation for Neural Network

# Training

# Backpropagation

**Case 1:**  
**Logistic  
Regression**



## Forward

$$J = y^* \log y + (1 - y^*) \log(1 - y)$$

$$y = \frac{1}{1 + \exp(-a)}$$

$$a = \sum_{j=0}^D \theta_j x_j$$

## Backward

$$\frac{dJ}{dy} = \frac{y^*}{y} + \frac{(1 - y^*)}{y - 1}$$

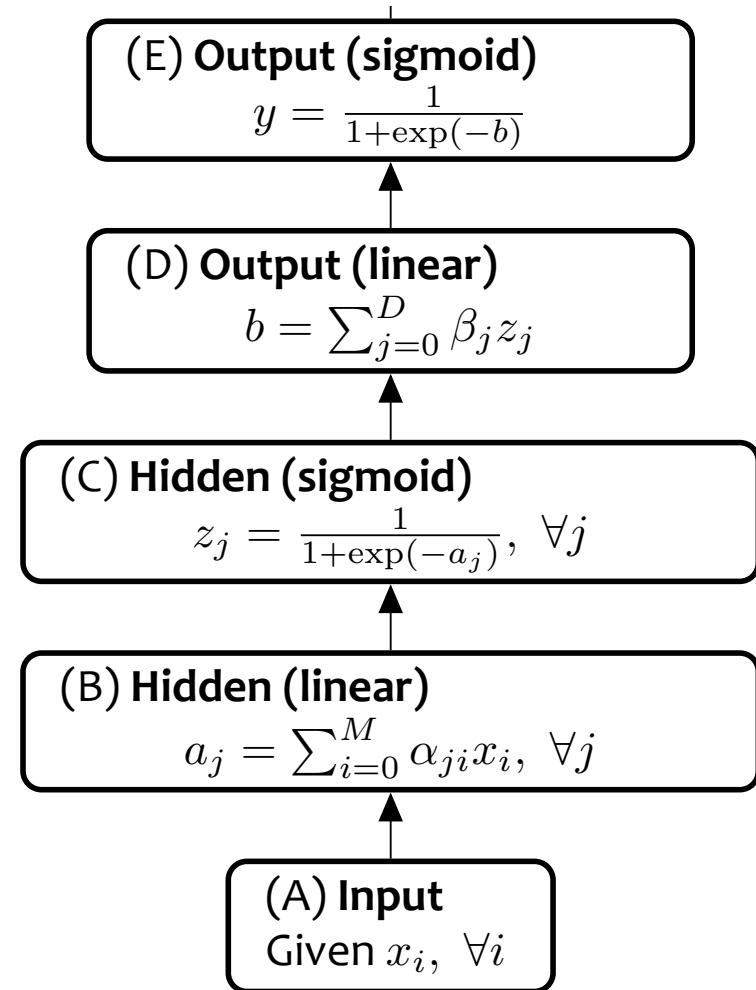
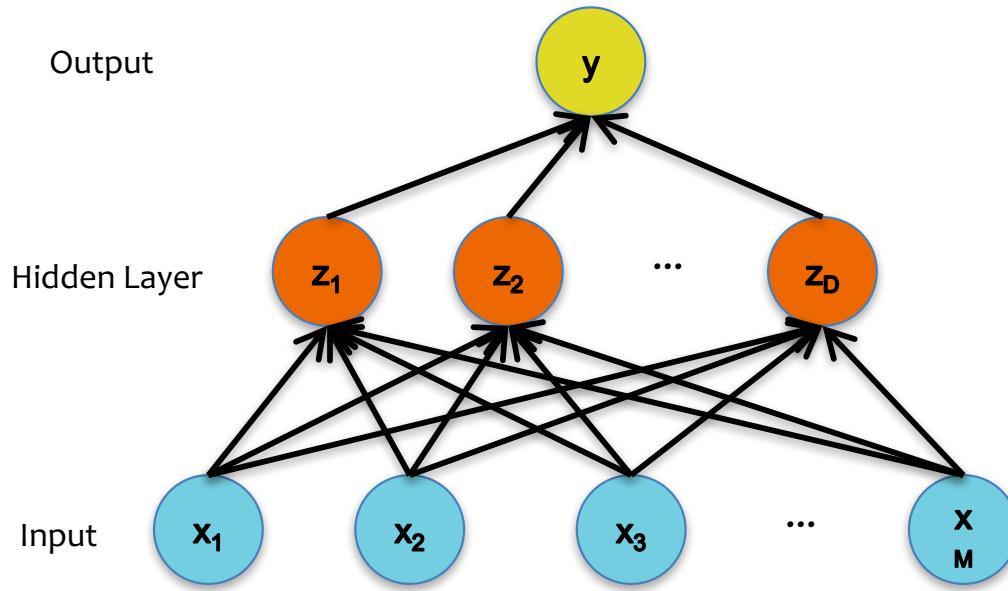
$$\frac{dJ}{da} = \frac{dJ}{dy} \frac{dy}{da}, \quad \frac{dy}{da} = \frac{\exp(-a)}{(\exp(-a) + 1)^2}$$

$$\frac{dJ}{d\theta_j} = \frac{dJ}{da} \frac{da}{d\theta_j}, \quad \frac{da}{d\theta_j} = x_j$$

$$\frac{dJ}{dx_j} = \frac{dJ}{da} \frac{da}{dx_j}, \quad \frac{da}{dx_j} = \theta_j$$

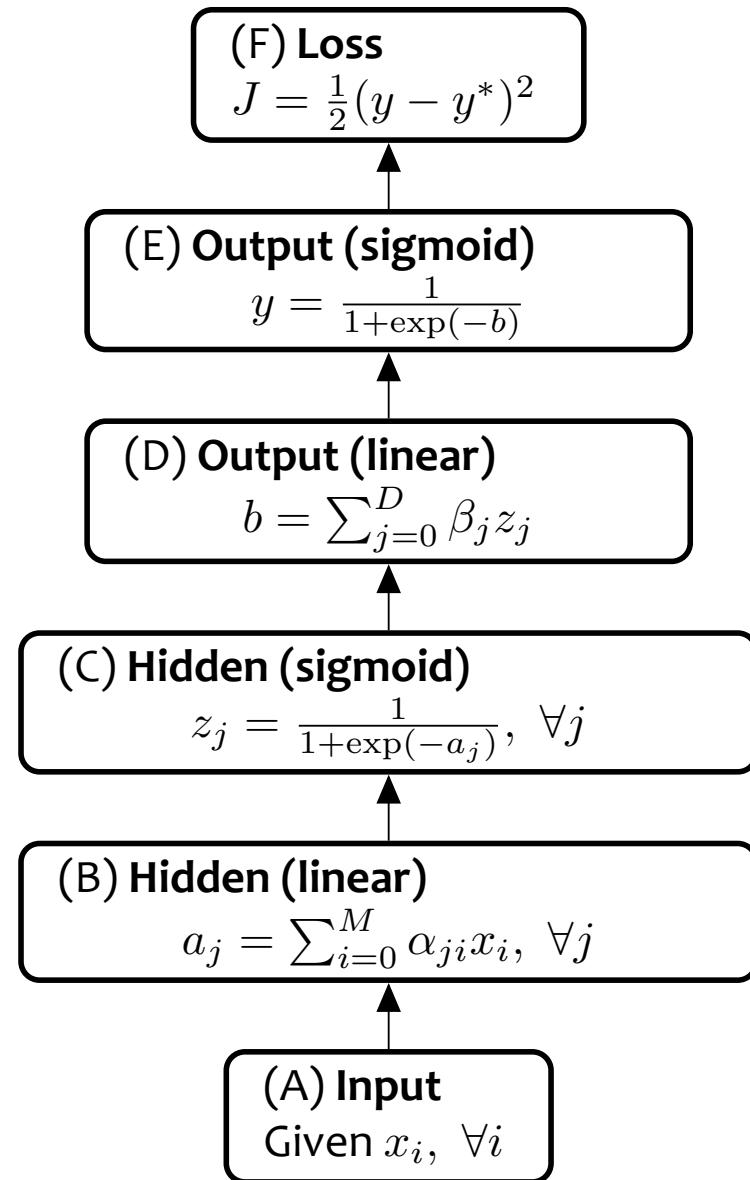
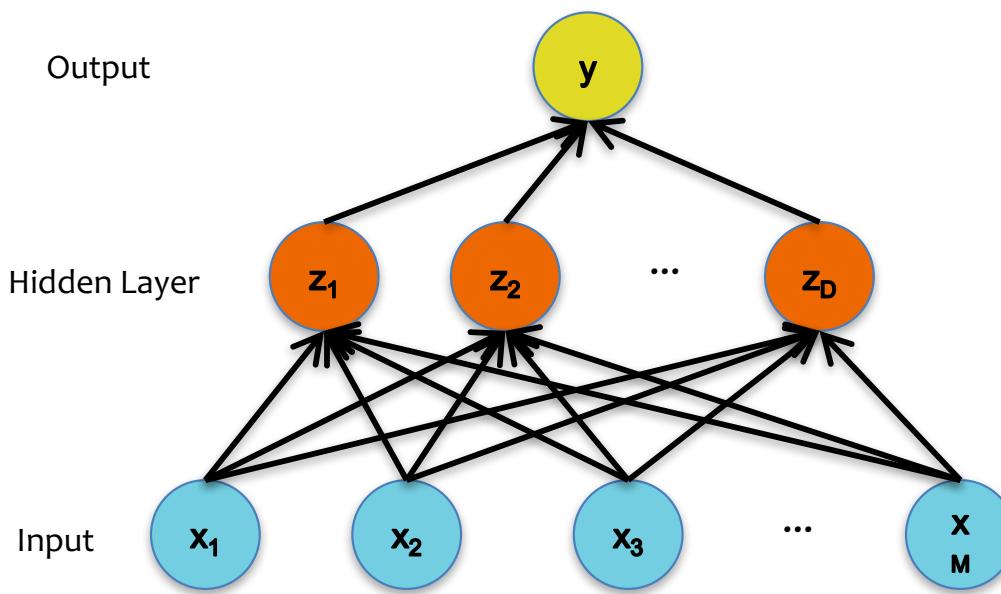
# Training

# Backpropagation



# Training

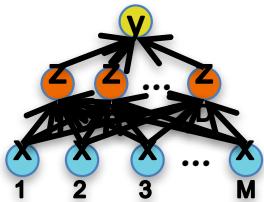
# Backpropagation



# Training

# Backpropagation

## Case 2: Neural Network



### Forward

$$J = y^* \log y + (1 - y^*) \log(1 - y)$$

$$y = \frac{1}{1 + \exp(-b)}$$

$$b = \sum_{j=0}^D \beta_j z_j$$

$$z_j = \frac{1}{1 + \exp(-a_j)}$$

$$a_j = \sum_{i=0}^M \alpha_{ji} x_i$$

### Backward

$$\frac{dJ}{dy} = \frac{y^*}{y} + \frac{(1 - y^*)}{y - 1}$$

$$\frac{dJ}{db} = \frac{dJ}{dy} \frac{dy}{db}, \quad \frac{dy}{db} = \frac{\exp(-b)}{(\exp(-b) + 1)^2}$$

$$\frac{dJ}{d\beta_j} = \frac{dJ}{db} \frac{db}{d\beta_j}, \quad \frac{db}{d\beta_j} = z_j$$

$$\frac{dJ}{dz_j} = \frac{dJ}{db} \frac{db}{dz_j}, \quad \frac{db}{dz_j} = \beta_j$$

$$\frac{dJ}{da_j} = \frac{dJ}{dz_j} \frac{dz_j}{da_j}, \quad \frac{dz_j}{da_j} = \frac{\exp(-a_j)}{(\exp(-a_j) + 1)^2}$$

$$\frac{dJ}{d\alpha_{ji}} = \frac{dJ}{da_j} \frac{da_j}{d\alpha_{ji}}, \quad \frac{da_j}{d\alpha_{ji}} = x_i$$

$$\frac{dJ}{dx_i} = \frac{dJ}{da_j} \frac{da_j}{dx_i}, \quad \frac{da_j}{dx_i} = \sum_{j=0}^D \alpha_{ji}$$

## Backpropagation (Auto.Dif. - Reverse Mode)

### Forward Computation

1. Write an **algorithm** for evaluating the function  $y = f(x)$ . The algorithm defines a **directed acyclic graph**, where each variable is a node (i.e. the “**computation graph**”)
2. Visit each node in **topological order**.
  - a. Compute the corresponding variable’s value
  - b. Store the result at the node

### Backward Computation

3. **Initialize** all partial derivatives  $dy/du_j$  to 0 and  $dy/dy = 1$ .
4. Visit each node in **reverse topological order**.  
For variable  $u_i = g_i(v_1, \dots, v_N)$ 
  - a. We already know  $dy/du_i$
  - b. Increment  $dy/dv_j$  by  $(dy/du_i)(du_i/dv_j)$   
*(Choice of algorithm ensures computing  $(du_i/dv_j)$  is easy)*

**Return** partial derivatives  $dy/du_i$  for all variables

# Training

# Backpropagation

**Case 2:**

Module 5

Forward

$$J = y^* \log y + (1 - y^*) \log(1 - y)$$

Backward

$$\frac{dJ}{dy} = \frac{y^*}{y} + \frac{(1 - y^*)}{1 - y}$$

Module 4

$$y = \frac{1}{1 + \exp(-b)}$$

$$\frac{dJ}{db} = \frac{dJ}{dy} \frac{dy}{db}, \quad \frac{dy}{db} = \frac{\exp(-b)}{(\exp(-b) + 1)^2}$$

Module 3

$$b = \sum_{j=0}^D \beta_j z_j$$

$$\frac{dJ}{d\beta_j} = \frac{dJ}{db} \frac{db}{d\beta_j}, \quad \frac{db}{d\beta_j} = z_j$$

$$\frac{dJ}{dz_j} = \frac{dJ}{db} \frac{db}{dz_j}, \quad \frac{db}{dz_j} = \beta_j$$

Module 2

$$z_j = \frac{1}{1 + \exp(-a_j)}$$

$$\frac{dJ}{da_j} = \frac{dJ}{dz_j} \frac{dz_j}{da_j}, \quad \frac{dz_j}{da_j} = \frac{\exp(-a_j)}{(\exp(-a_j) + 1)^2}$$

Module 1

$$a_j = \sum_{i=0}^M \alpha_{ji} x_i$$

$$\frac{dJ}{d\alpha_{ji}} = \frac{dJ}{da_j} \frac{da_j}{d\alpha_{ji}}, \quad \frac{da_j}{d\alpha_{ji}} = x_i$$

$$\frac{dJ}{dx_i} = \frac{dJ}{da_j} \frac{da_j}{dx_i}, \quad \frac{da_j}{dx_i} = \sum_{j=0}^D \alpha_{ji}$$

## Background

1. Given training data

$$\{\mathbf{x}_i, \mathbf{y}_i\}_{i=1}^N$$

2. Choose each of the

- Decision function

$$\hat{\mathbf{y}} = f_{\boldsymbol{\theta}}(\mathbf{x}_i)$$

- Loss function

$$\ell(\hat{\mathbf{y}}, \mathbf{y}_i) \in \mathbb{R}$$

# A Recipe for Gradients

**Backpropagation** can compute this gradient!

And it's a **special case of a more general algorithm** called reverse-mode automatic differentiation that can compute the gradient of any differentiable function efficiently!

(opposite the gradient)

$$\boldsymbol{\theta}^{(t)} \rightarrow^{(t)} -\eta_t \nabla \ell(f_{\boldsymbol{\theta}}(\mathbf{x}_i), \mathbf{y}_i)$$

# Summary

## 1. Neural Networks...

- provide a way of learning features
- are highly nonlinear prediction functions
- (can be) a highly parallel network of logistic regression classifiers
- discover useful hidden representations of the input

## 2. Backpropagation...

- provides an efficient way to compute gradients
- is a special case of reverse-mode automatic differentiation