

The screenshot shows the MIT App Inventor web-based development environment. At the top, the URL 'ai2.appinventor.mit.edu' is visible. The interface includes a navigation bar with links like 'MIT App Inv...', 'Projects', 'Connect', 'Build', 'Settings', 'Help', 'My Projects', 'View', 'Trash', 'Guide', 'Report an Issue', 'English', and an email 'rorry2222@gmail.com'. Below the navigation is a toolbar with buttons for 'Screen1', 'Add Screen...', 'Remove Screen', 'Project Properties', and 'Publish to Gallery'. A sidebar on the left lists various component types such as Button, CheckBox, CircularProgress, DatePicker, Image, Label, LinearProgress, ListPicker, ListView, Notifier, PasswordTextBox, Slider, Switch, TextBox, and Viewer. The main workspace displays a smartphone-style preview of 'Screen1' showing a map of Boston with landmarks like 'Dong Hill', 'Cambridge', 'Charles River', and 'STOWE MEMORIAL DR'. A red compass rose is at the top of the map. Below the map is a button labeled 'Get location'. To the right of the preview is the 'Properties' panel for 'Screen1'. It shows components: 'Screen1' (selected), 'Map1', 'Button1', and 'LocationSensor1'. Under 'Appearance', settings include 'AlignHorizontal: Center : 3', 'AlignVertical: Top : 1', 'BackgroundColor: Default', and 'BackgroundImage: None...'. Other properties listed include 'BigDefaultText', 'CloseScreenAnimation: Default', 'HighContrast', 'OpenScreenAnimation: Default', 'ScreenOrientation: Unspecified', 'Scalable: False', 'ShowStatusBar: True', and 'Title: Screen1' with 'TitleVisible: True'. At the bottom of the workspace, a section titled 'Non-visible components' lists 'LocationSensor1'.

The screenshot shows the MIT App Inventor Designer interface. At the top, there's a navigation bar with links for Projects, Connect, Build, Settings, Help, My Projects, View, Trash, Guide, Report an Issue, English, and a user email (romry2222@gmail.com). Below the navigation bar is a toolbar with buttons for Screen1, Add Screen..., Remove Screen, Project Properties, and Publish to Gallery. The main area is titled "Viewer" and contains a Scratch-style script attached to a "Map1" component. The script starts with "when Button1 Click" and "do call Map1 PenTo". It then uses "LocationSensor1 Latitude" and "LocationSensor1 Longitude" blocks to set the pen position. Finally, it uses a "zoom" block with the value "100". To the right of the script, there's a small green backpack icon.