# Kernel-Based Multi-channel PolyCovNet

Al Hackathon Challenge I

#### **Team Borides**

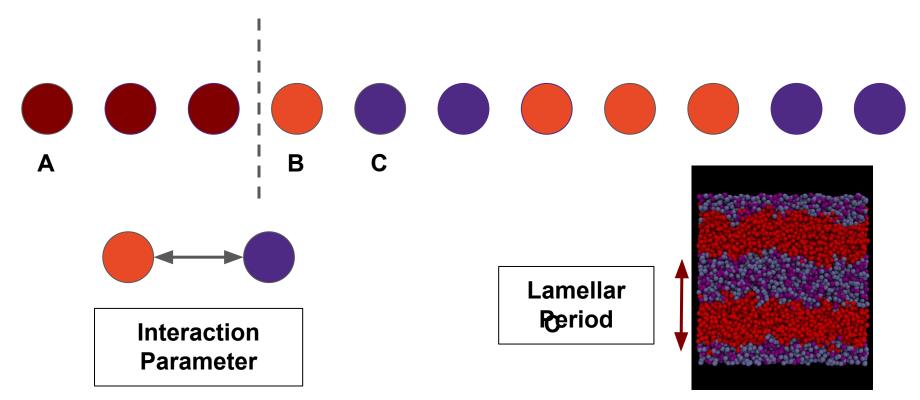
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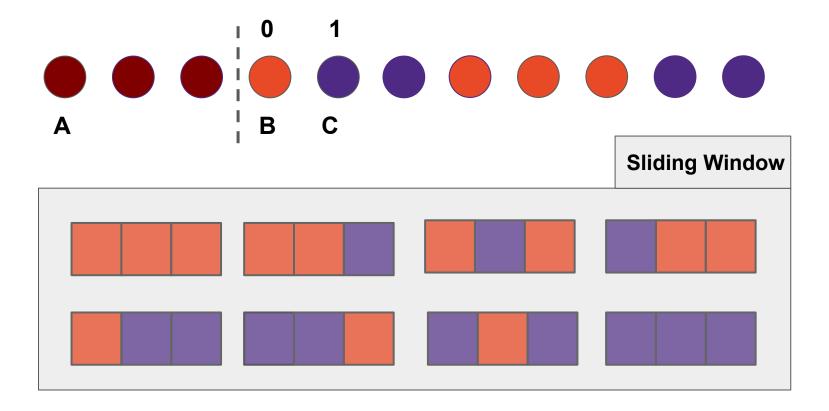
#### **Problem Restatement**

Predicting the lamellar period from monomer sequences and interaction parameters



### **Algorithm**

#### Sliding window - extract monomer sequence features

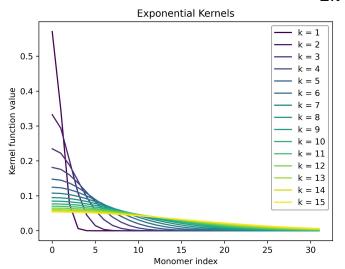


#### **Algorithm Sliding Window** [0, 0, 0, 0, 0] window size 5 [0, 0, 0, 0, 1] [0, 0, 0, 1, 0] [0, 0, 0, 1, 1] 3 [0, 0, 1, 0, 0] [0, 0, 1, 0, 1] [0, 0, 1, 1, 0] [0, 0, 1, 1, 1] [0, 1, 0, 0, 0] [0, 0, 0, 0][0,0] [0, 1, 0, 0, 1] [0,0,0][0, 0, 0, 1] [0, 1, 0, 1, 0] [0,1][0,0,1][0, 1, 0, 1, 1] [0, 0, 1, 0] [1,0] [0, 1, 1, 0, 0] [0,0,0][0, 0, 1, 1] [0, 1, 1, 0, 1] [1,1] [0,0,0][0, 1, 1, 1, 0] [0, 1, 0, 0] [0, 1, 1, 1, 1] [0,0,1][0, 1, 0, 1] $2^2 = 4$ [1, 0, 0, 0, 0] [0,0,0][1, 0, 0, 0, 1] [0, 1, 1, 0] [1, 0, 0, 1, 0] [0,0,0][0, 1, 1, 1] [1, 0, 0, 1, 1] [0,0,1] [1, 0, 0, 0] [1, 0, 1, 0, 0] [1, 0, 1, 0, 1] [1, 0, 0, 1] [1, 0, 1, 1, 0] $2^3 = 8$ [1, 0, 1, 0] [1, 0, 1, 1, 1] [1, 1, 0, 0, 0] [1, 0, 1, 1] [1, 1, 0, 0, 1] [1, 1, 0, 0] [1, 1, 0, 1, 0] [1, 1, 0, 1, 1] [1, 1, 0, 1] [1, 1, 1, 0, 0] [1, 1, 1, 0] [1, 1, 1, 0, 1] $2^5 = 32$ $2^4 = 16$ [1, 1, 1, 1, 0] [1, 1, 1, 1] [1, 1, 1, 1, 1] 3

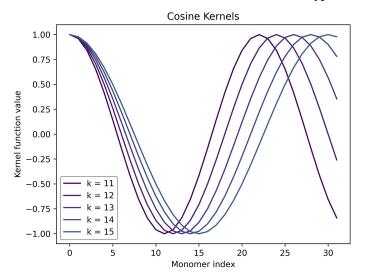
# **Algorithm**

### Non-linear kernel functions - preprocess monomer sequences

1. Exponential kernels  $\exp(\frac{x^2}{2k^2})$ 



2. Cosine kernels  $\cos(\frac{\pi x}{k})$ 



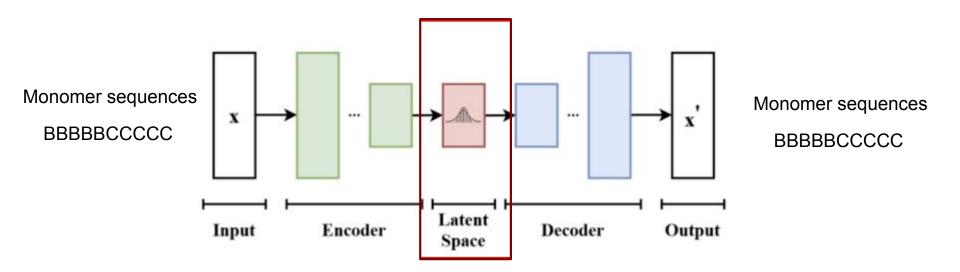
Applying the above kernels on monomer sequences



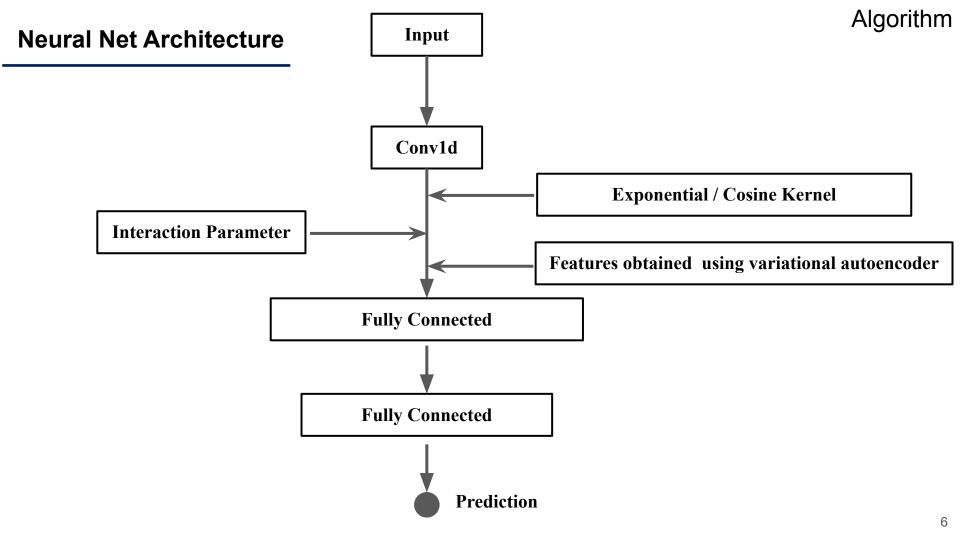
Non-linearity

### **Algorithm**

## Variational autoencoder - extract features from monomer sequences

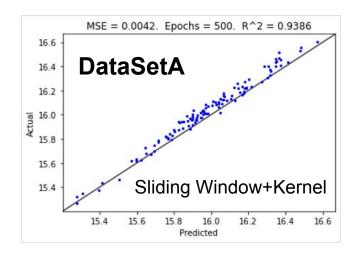


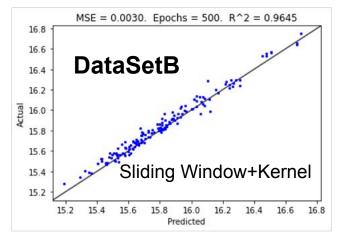
**Reduced feature vectors** 

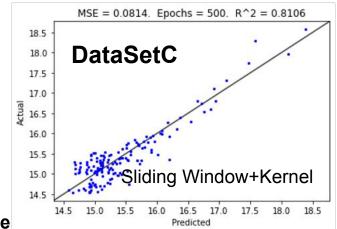


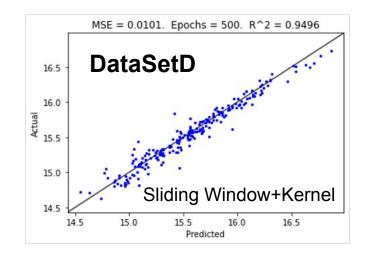
#### Results

w/o PC1

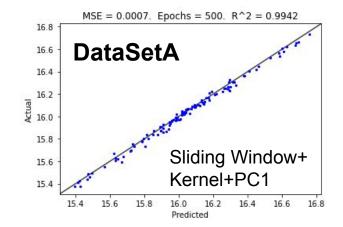


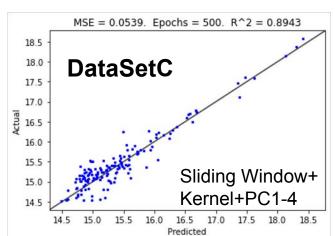




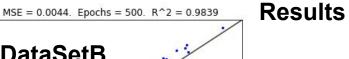


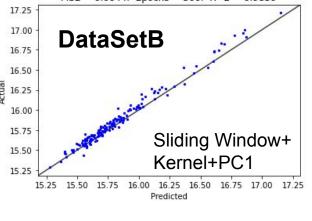
500 epoch 0.01 learning rate w PC1

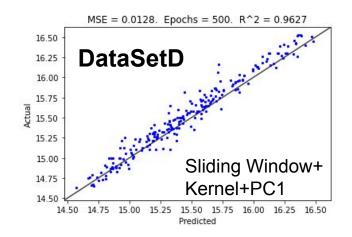




500 epoch 0.01 learning rate

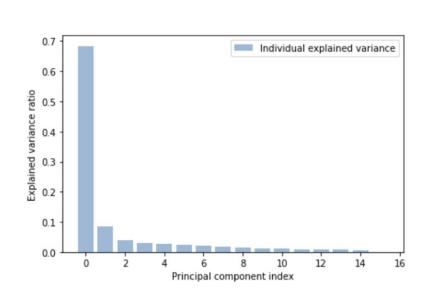




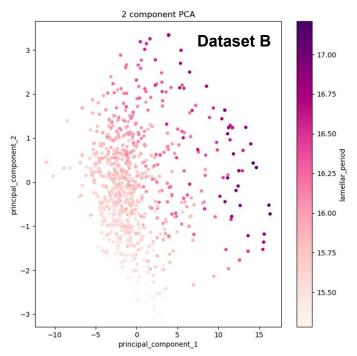


#### **Discussion**

#### Principal component analysis on the latent space



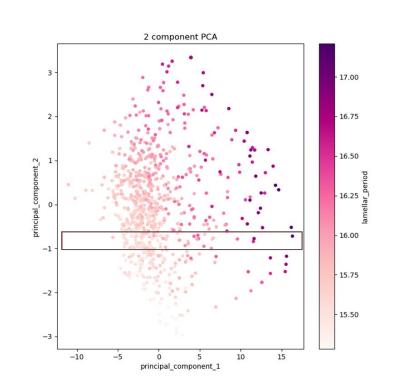
Principal component 1 dominates



Larger principal component 1Larger lamellar period

#### **Discussion**

#### Blockiness is important to result in a high lamellar period



#### **Higher principal component 1**

#### **Blockiness**

0.875000

0.874510

0.873016

0.870445

0.866667

#### Lower principal component 1

#### **Blockiness**

0.498039

0.740891

0.372549

0.000000

-0.036437

# **Computational Efficiency (500 epochs)**

Feature Generation	Time (min)
2-channel Sliding Window Features	0.5
Exponential / Cosine Kernel Features	0.08
VAE Features	30

Model Training / Validation	Time (min)
Training	1
Validation	0.02

<sup>\*</sup> All runtimes are reported using ThetaGPU

# Thank you!